






Noah Buchen

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Assignment 1

Card	Use
	An action card, the adventurer will allow the player to search their deck for the first two treasure they find discard the other cards one at a time. Cost = 4
	A point card, the garden awards the player 1 victory point for every 10 cards in their deck. ex. 44 cards = 4VP. Cost = 4
	An action card, the smithy allows a player to draw 3 additional cards from their deck to use during their turn. Cost = 4
	An attacking action card, the sea hag requires your opponent to discard the top card from their deck and then add a curse card (-1 VP) to their deck. Cost = 4
	An action card, remodel allows the player to remove a card from their hand and deck (a.k.a. trash a card) and then gain a card up to 2 more then the cost of that card. Cost = 4