Assignment 04

CS383 Team 2

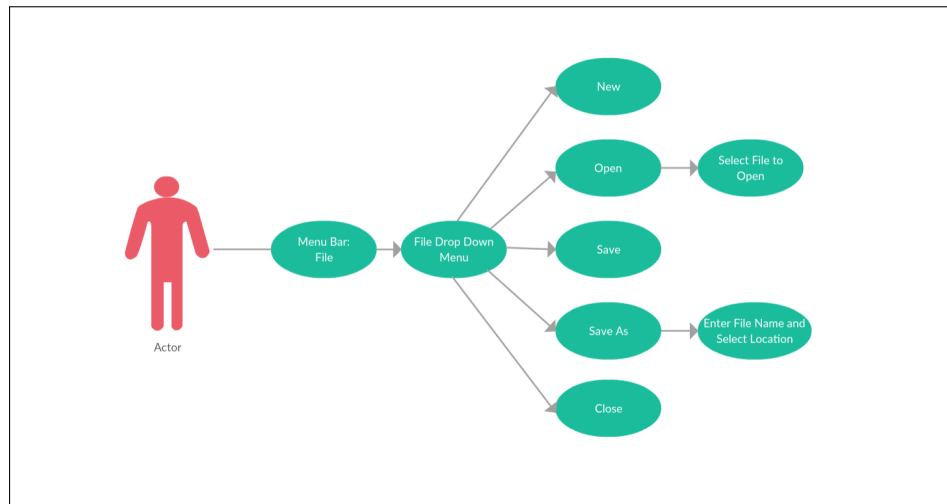March 8, 2017

1 Figures

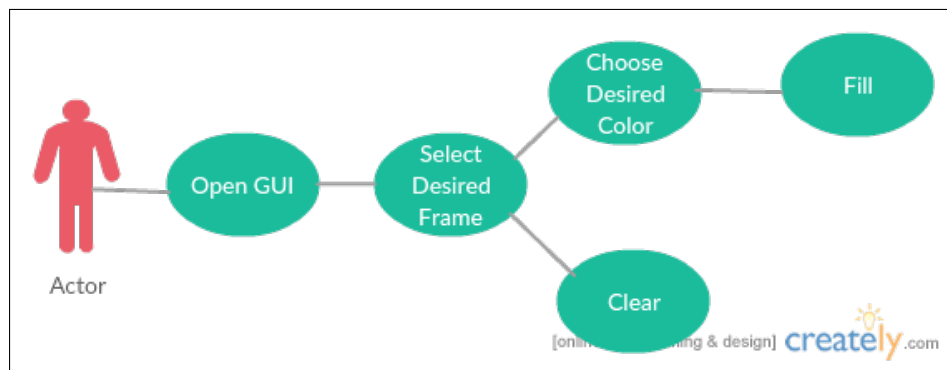Figure 1: File manipulation

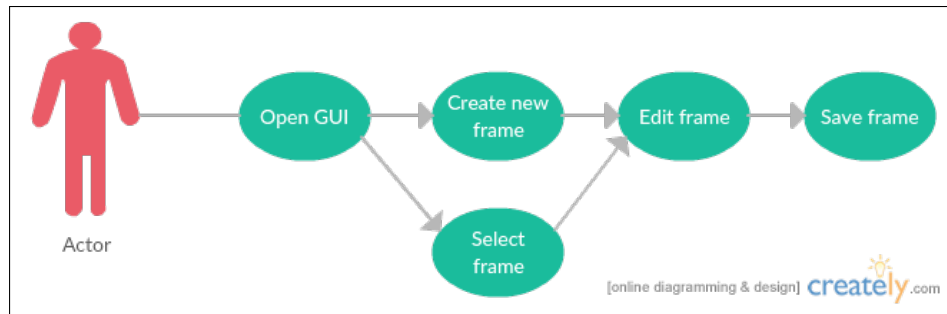
Figure 2: Fill or clear frame with current color

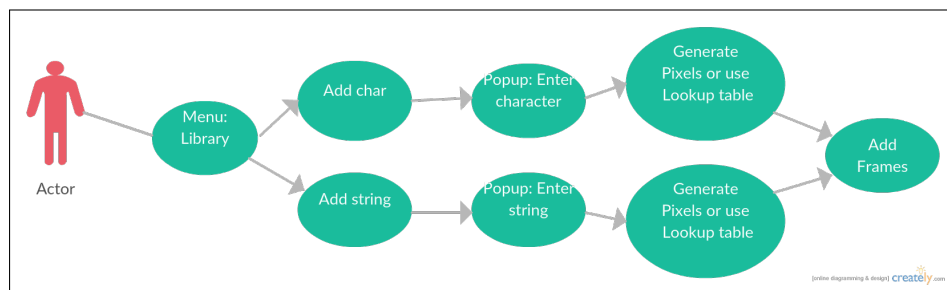Figure 3: Save/copy current frame for re-use in animation

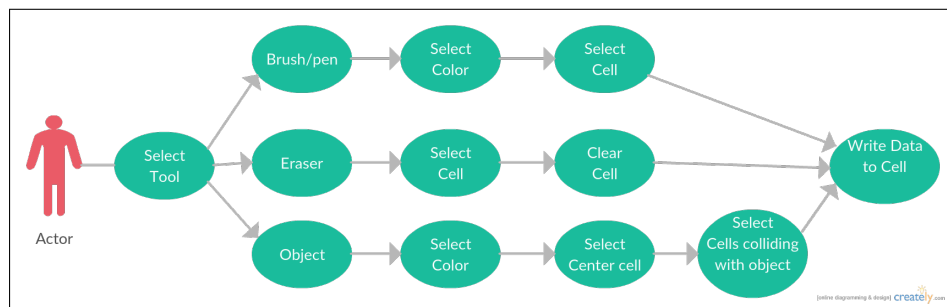Figure 4: Add char/string from predefined set

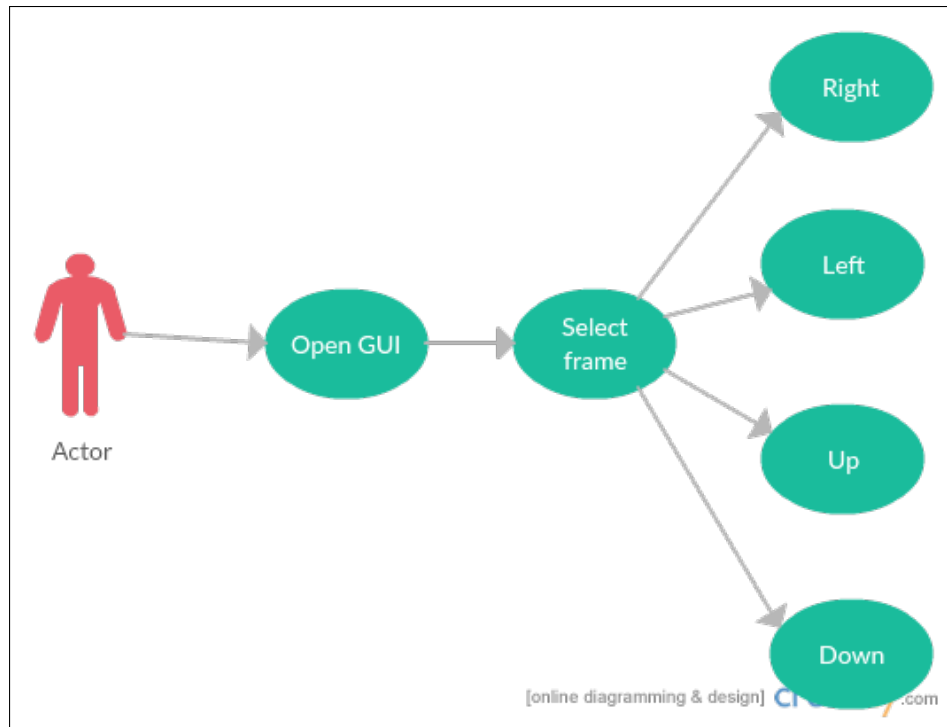Figure 5: Add a pixel in any position in any color

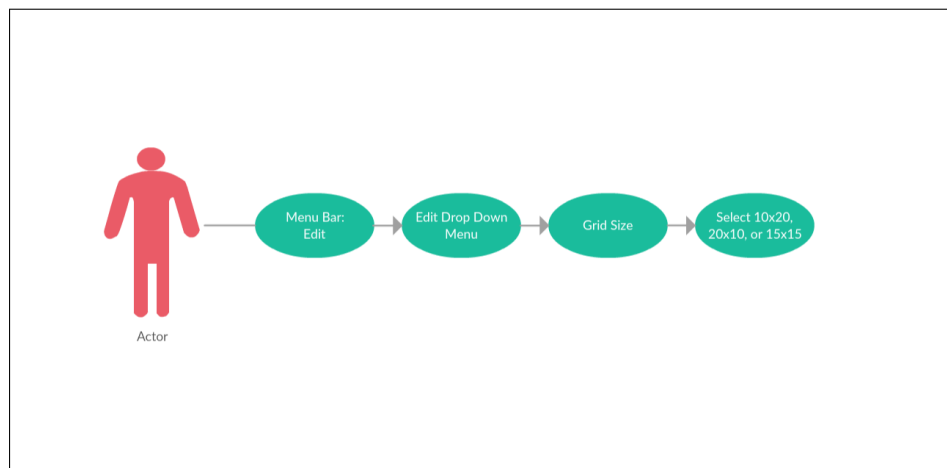Figure 6: Move everything in frame 1 pixel in a direction
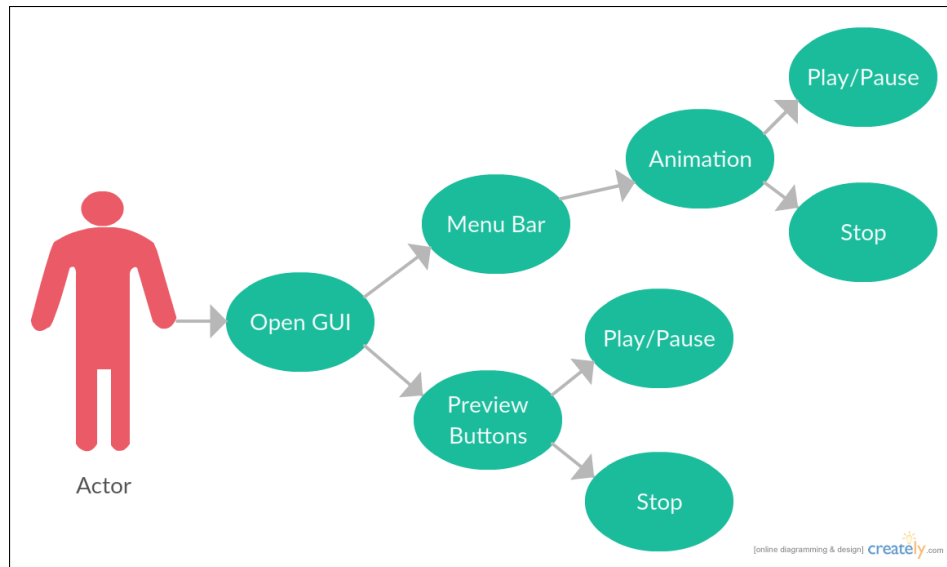

Figure 7: Choose grid size for the file

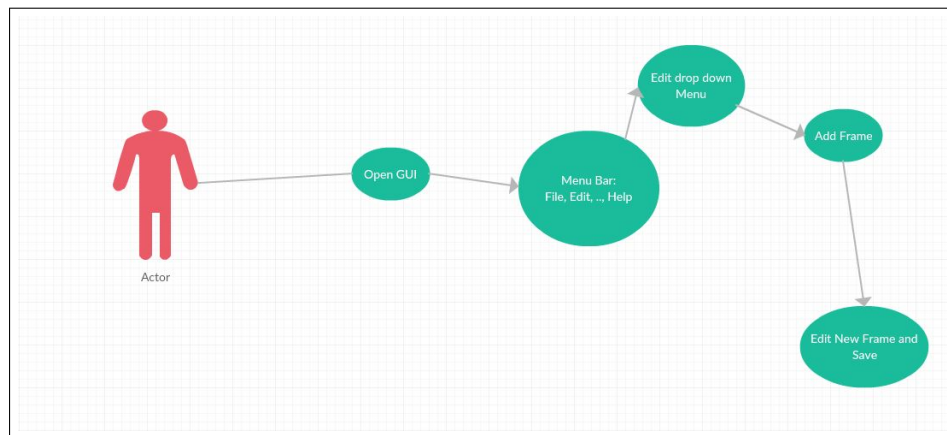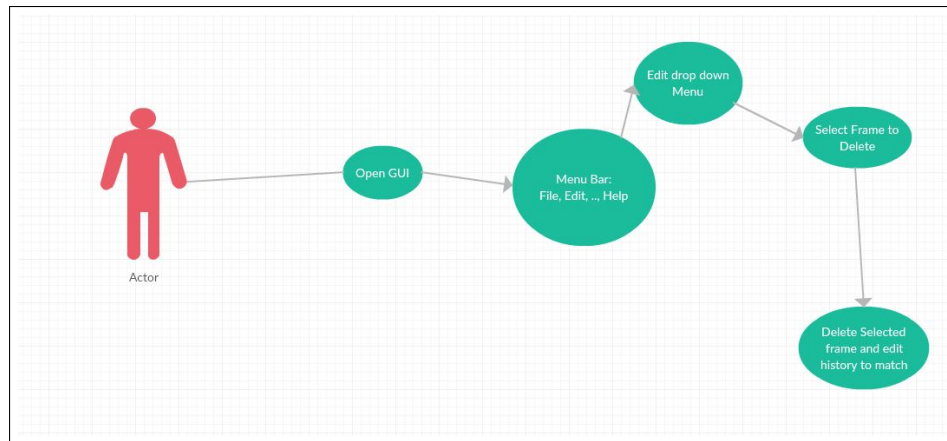Figure 8: Preview play/pause/stop animation

Figure 9: Create new frame
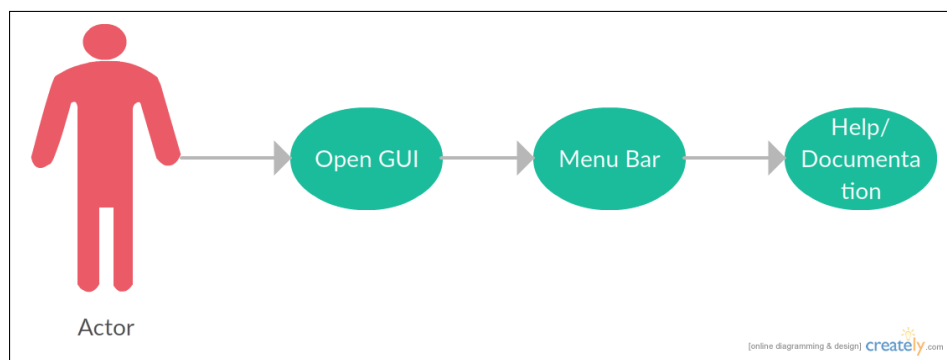
Figure 10: Delete a frame
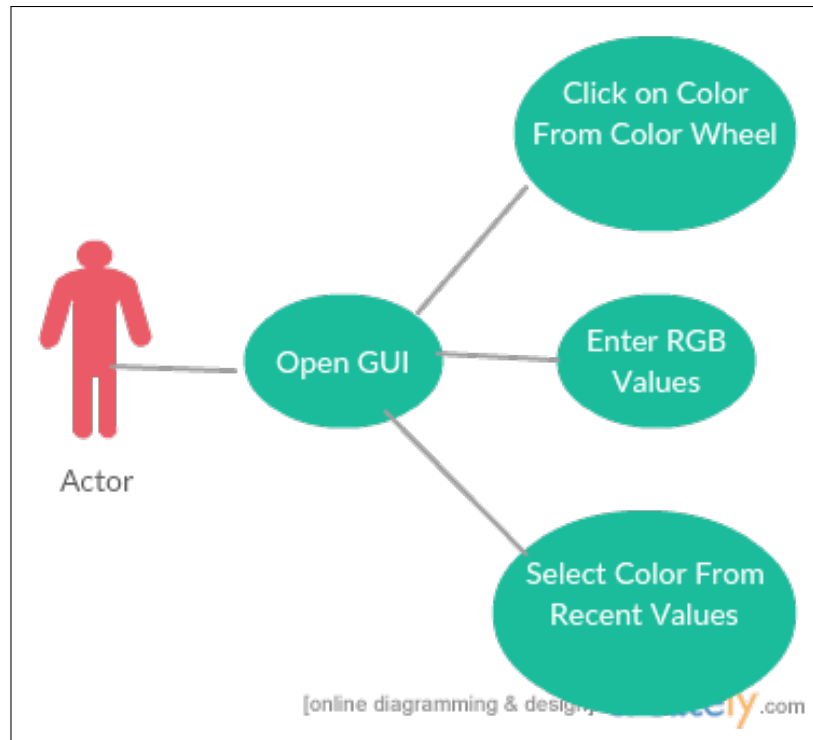

Figure 11: Open help/documentation text
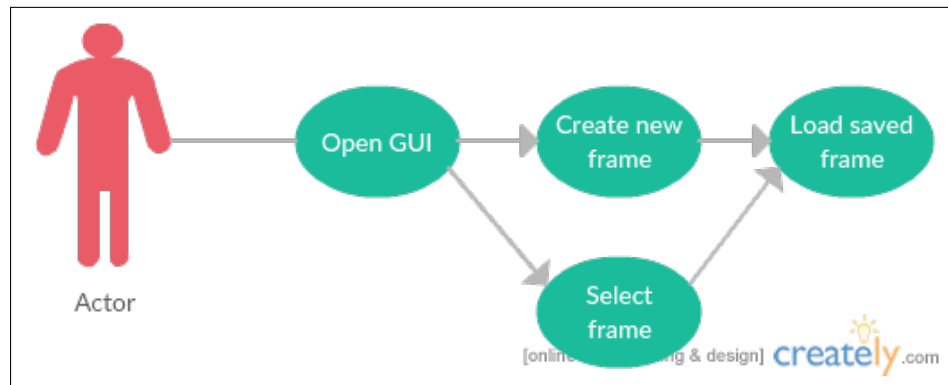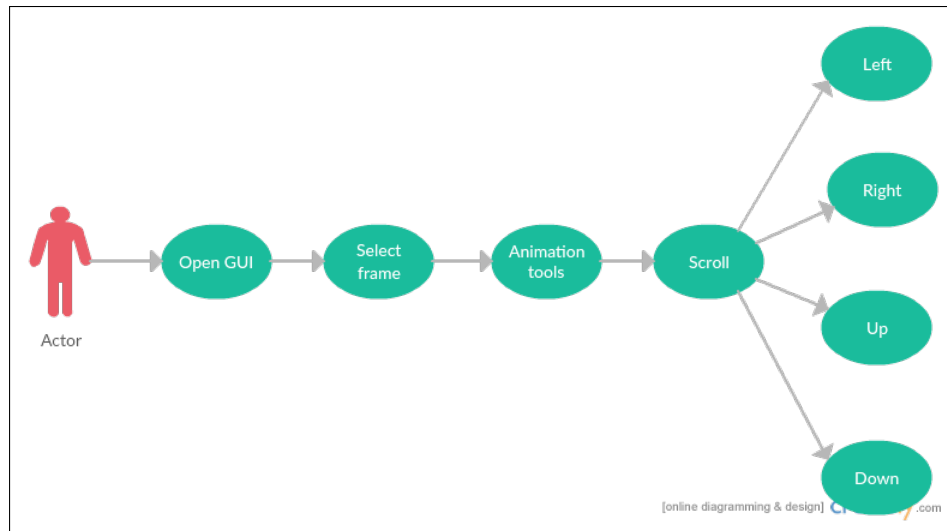
Figure 12: Chose a color on the colorwheel

Figure 13: Insert a saved frame

Figure 14: Scroll everything across entire frame