# Project 02: Voting Simulation

 $Software\ Requirements\ Specification \ SRS\ Version\ 1$ 

#### Team 01

Marina Seheon (Manager)
Andrei Phelps (Document Manager)
Luke McDougall (Lead Software Engineer)
Jack Vanlyssel
Spoorthi Menta
Vamsi Krishna Singara

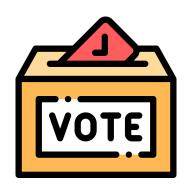


Image courtesy of Flaticon.com [1].

CS460: Software Engineering

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### 1 Introduction

Blah blah blah...

#### 2 Definition of Terms

This section provides definitions for critical terms recurrently utilized throughout the document. This section can be a reference point for readers engaging with the content.

- I. **Item 1**: Wow, so cool.
- II. Item 2: Wow, so cool.
- III. Item 3: Wow, so cool.
- IV. Item 4: Wow, so cool.
- V. Item 5: Wow, so cool.

## 3 General Description

Blah blah blah...

# 4 Specific Requirements

Blah blah blah...

# 5 Design Constraints

Blah blah blah...

## References

[1] Feb. 2019. URL: https://www.flaticon.com/free-icon/elections\_1582013?term=ballot&page= 1&position=25&origin=search&related\_id=1582013.