# Project 02: Voting Simulation

Software Architecture Design SAD Version 1

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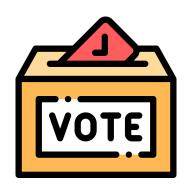


Image courtesy of Flaticon.com [1].

CS460: Software Engineering

# Table of Contents

1	Introduction	2
2	Definition of Terms	2
3	Architecture Design Overview	2
4	Component Specifications	2
5	Sample Use Cases	2

#### 1 Introduction

Blah blah blah...

#### 2 Definition of Terms

This section provides definitions for critical terms recurrently utilized throughout the document. This section can be a reference point for readers engaging with the content.

- I. **Item 1**: Wow, so cool.
- II. Item 2: Wow, so cool.
- III. Item 3: Wow, so cool.
- IV. Item 4: Wow, so cool.
- V. Item 5: Wow, so cool.

# 3 Architecture Design Overview

Blah blah blah...

# 4 Component Specifications

Blah blah blah...

# 5 Sample Use Cases

Blah blah blah...

### References

[1] Feb. 2019. URL: https://www.flaticon.com/free-icon/elections\_1582013?term=ballot&page= 1&position=25&origin=search&related\_id=1582013.