1 WHAT TECHNOLOGIES CHANGED?

Throughout development of the Many Voices Publishing Platform, only a few changes were made throughout development that strayed from the original technology review.

	Technology	Description of What Happened	Comments
1	User Interface Tools	The use of this technology will aid	Originally the development team decided to
		in the development of the user in-	use Angular2 as the JavaScript framework and
		terface, allowing for a beautiful and	early into development the development team
		scalable user interface will help users	switched to Aurelia as the JavaScript frame-
		interact with the platform more eas-	work to develop the user interface with.
		ily	
2	User Login & Au-	User Login and Authentication is im-	The development team decided to instead use
	thentication	portant for the application and using	Google OAuth for user login and authentica-
		a quick implementation of a login	tion as it would allow the heavy lifting to be
		system with PHP and SQL to verify	performed by Google and prevent the devel-
		account information would be quick	opment team from worrying about password
		to implement.	security.
3	Interface Design	The design philosophy chosen for the	The development team used User Centered De-
		application is important for devel-	sign throughout development and worked to-
		opment and the development team	wards integrating user feedback into the devel-
		decided to use User Centered Design	opment process. User feedback sessions were
		because users are very important for	organized with friends and family, as well as
		this application	minorly with the client Dr. Carlos Jensen.
4	Testing	Testing of application procedures	The development team wanted to integrate
		and functions is important be-	Jasmine for integration and application testing
		cause ensuring proper functionality	ended up using a combination of Jasmine and
		is needed for large applications and	Travis Continuous Integration.
		performing quality assurance is im-	
		portant.	
5	Revision Control	Revision Control Software is an im-	The development team used Git for all revision
	Software	portant part of any software project	control purposes as each member was at least
		and any technology that is used to	somewhat familiar with the technology.
		control revision history is better than	
		nothing.	

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6	Database	Having an understandable, well built	During the original technology review we de-
		database can aid in the flow of build-	cided to use SQL Server from Microsoft. Mon-
		ing an application as well as delivery	goDB ended up being our database system as
			it is OpenSource and easy to implement.
7	Server Backend	The server is an important aspect of	The development team decided to use NodeJS
		any application. If Ward Cunning-	as it has an expansive ecosystem, and allows us
		ham's Federated Wiki is used for the	to use a common language between the front
		project base, the development team	and backend systems.
		would be using NodeJS	
8	Text Formatting	Deciding which text formatting ma-	The development team originally decided to
		terial is another important aspect of	use HTML as formatting for our scraps.
		the project	Through development we decided to use raw
			text and enable the use of LaTeX commands
			within that raw text to provide the functionality
			that we need.
9	Password Storage	Password storage is a very important	Early into development the team decided to
		aspect of user accounts, and often is	put off user accounts till a good portion of the
		one that is brought up in news for the	application was completed. The team decided
		wrong reasons.	to use Google OAuth instead of using any
			off the shelf encryption or password storage
			solutions, negating the use of this technology.