

CS CAPSTONE PROGRESS REPORT

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MANY VOICES PLATFORM

PREPARED FOR

OREGON STATE UNIVERSITY

CARLOS JENSEN

PREPARED BY

GROUP 61 REMIX

JOSH MATTESON STEVEN POWERS EVAN TSCHUY

Abstract

This document summaries the progress that the Remix team has made on the Many Voices Publishing Platform for the client Dr. Carlos Jensen. Additionally this document provides a week by week summary of work performed, as well as what is needed to be changed to improve effectiveness in building the MVP platform.

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1 PROJECT PURPOSE

A modern textbook is updated frequently, perhaps even yearly, and can cost in the range of hundreds of dollars. Students are often left to attempt to understand poorly worded, even incorrect information from a textbook often chosen from those sent to a professor for review by the publisher. This can lead to better works with less aggressive sales tactics not being made available, or even known. Another choice would be for a professor to write their own textbook. However, this is a process that takes months of endless research and time spent, and on top of that will require peer review and publishing before it can be released.

The Many Voices platform offers to put an end to this massive, slow, expensive cycle. Instead of a textbook being a single document written by one professor, we seek to re-imagine the textbook as instead a collection of content written by professors from around the world that are useful for a particular class. A knowledgeable professor can contribute a few chapters on their specialty, without needing to write an entire textbook around it.

Professors wishing to use this content can then modify it for their uses in the classroom. The material will be hosted in such a way as to provide the ability to forkcontent, or create content based off of it. The platform will provide a way to search for and find content, prioritized by relevance and credibility as determined by other users; the most popular material will be shown with the most prominence.

2 WEEKLY UPDATES

2.1 Week 3

The term started with ironing out the problem statement. At the end of the second week, we met with our client, Dr. Jensen, and briefly went over exactly what his vision was for the end result of the platform. The third week was then spent on the initial drafting of the problem statement, which was turned in at the end of the week. Unfortunately, we were unable to meet with Carlos again to go over our draft, as he was unavailable.

2.2 Week 4

We attempted to get Carlos' feedback on our problem statement document, and get him involved in the creation of the coming requirements document, but were unfortunately again unable to find a meeting time that worked well for him. Therefore, we simply pressed on and began the revision process using the feedback our TA, Jon Dodge. We spent some of the time investigating tools that would possibly be useful in the development phase of the product.

2.3 Week 5

This week, we managed to get a hold of our client and get him to sign our revised Problem Statement. We previously were having quite a bit of trouble getting a hold of him because he's been traveling. We also managed to all work together on our Requirements Document, which has been one of the few times we've all been able to find times in our schedule to do it together (even though it was over the internet). The Requirements document was pretty intimidating looking, simply by virtue of its size!

2.4 Week 6

During week six, Steven made a lot of progress revising the requirements document, and then integrated changes. Evan and Josh made to the document. He was also able to attend Dr. Winters' writing session, where we received useful and actionable feedback about documentation formatting. We also revised the Problem Statement after hearing from Dr. Winters that we may be able to re-submit revised documents for regrading. This will hopefully prevent us from receiving another 82/100. Two drafts were sent out to our client, with 48 hours notice each time, but unfortunately was only able to get a signature on the second a few hours before turn-in time. The main issue we had this week were slight differences in the requirements document formatting compared to the IEEE 830 format specification, though our TA Jon Dodge and Dr. Winters feel that the document looks great. It was also slightly concerning that we were not able to get feedback apart from the signature of our client, though this is understandable because he is traveling right now.

2.5 Week 7 & 8

The technology review document was the main point of focus during Week 7, with it being due at end-of-day Monday of Week 8. Steven also made revisions to the requirements document, including many suggested by Jon Dodge, to prepare for a re-submission for regrading. Evan was not available for a good portion of the week seven, as he was on an important trip to California, but as we split the document into its constituent sections early in the week, he was able to work on his way down. On Monday, we combined the efforts that had been written up to that point. Unfortunately, we were not satisfied with the state of the document, and so we requested an extension. We were, along with the rest of the class, given an additional 36 hours, pushing the due date back to Wednesday at noon, when we turned in a satisfactory document.

2.6 Week 9 & 10

Week 9 was mainly spent with our respective families, and as a short break from the march towards project completion. We made the strategic decision to focus on getting rested and well-fed in an attempt to mentally prepare ourselves for the last two main parts of the Fall-term requirements.

Week 10 began with work towards finishing our design document. After a few false starts and a night of less sleep than desired, the final design document was turned in on time. Unfortunately, we were unable to get our client's signature in time; we will be providing a signed copy to be graded as soon as possible. Later in Week 10, during the weekend before finals week, we wrote our progress update document and recorded our progress update video.

3 STEVEN TERM PROGRESS

For this week we were getting back into the groove of things after Winter break. Josh and I were able to meet with Carlos the week prior and talked about arranging meetings going forward each week.

We weren't able to get a whole lot of work done this week, but we planned for meeting each week at least a few hours a couple days of the week so we can continue making progress. We plan to meet next week and work on the framework and user stories.

This week we began our weekly meetings, though our client had to cancel meeting for the first two weeks. We also setup our meetings with Jon, which was actually pretty difficult to find a time that worked for all four of our schedules.

We plan to continue working on the User Stories and Framework so we are able to make progress towards a working prototype.

This week we were to begin our weekly meetings with our client. Our client recently transferred positions and our weekly appointment was discarded. This resulted in our weekly time slot being given away, so now we have to find a new time (planned for 9:00AM Mondays). Our client also wants to only meet every other week rather than weekly now.

We talked over the past terms documents and possible upcoming documents that we would be seeing in the class and that we should be focusing on development throughout this term.

We worked on the backend system and testing of the include and input commands with our setup (which seems to be working well!). We also looked into security practices to protect our LaTeX documents from succumbing to common exploits (escaping the document and accessing the shell).

We also worked on getting the framework up and running (TS Lint has been giving us some issues, so we might go with straight typescript without LINT and go to JavaScript with Lint.

This week we met with Dr. Jensen and discussed the back-end of the system as well as some plans for how to model the front end of the system.

Dr. Jensen suggested using low fidelity / medium fidelity to receive feedback from users instead of focusing on getting to high fidelity and having users review that as they will be less critical of the whole system and instead focus on pixel alignment.

Josh and I need to get more work done on Aurelia and get a basic user interface up and running and try working towards in page rendering of the resulting PDF from the back end system.

This week was a week we had off from meeting with Dr. Jensen, we used this time to work on developing some of the required features that we need. This included Josh and I working on the PDF in browser rendering with Aurelia. Josh finished this task up separately.

I worked on Prototype development to have Dr. Jensen review and provide feedback on during next weeks meeting. I wasn't able to get as many prototypes drawn as I would have liked, but there is still a good chunk of design that Dr. Jensen could critique.

Next week I plan to show Dr. Jensen our designs and take in any feedback he might have. I also plan to work on revising all of our documents and get them placed into our OneNote document that I have prepared for our group.

This week we met with Dr. Jensen and he had lots of feedback about our designs, mainly in ways to simplify the interface for the users while also making it easier to develop. We talked about rendering the PDF only when needed (as in active editing) instead of constantly. We also talked about the possibility of using a tabbed system to only render when the user wants to, which will reduce our server calls.

I plan to continue working on our document revisions, as well as our Progress Report materials (video, presentation materials, and report), which will mainly summarize the previous terms work and provide an overview of our progress this term.

Something that will be better next week is availability, as this week has a lot of midterms for various classes.

4 EVAN TERM PROGRESS

This week, we're not really working on too much. We'll be meeting with Carlos in about a week and a half, which will hopefully give us an opportunity to solidify what he wants, versus what we've been designing.

In the mean time, I worked on some of the book management backend over break. I'll continue working on that in my free time.

This week we set up meetings with Jon and I've fleshed out the required API for the backend. Barring issues, I'm going to be implementing that for the next few weeks.

This week Carlos cancelled due to calendar migration issues, so we've rescheduled for next week at 9am. Hopefully that'll work out... I'm working on getting that backend still moving forward.

This week we got to meet with Dr Jensen about the state of the backend system (which is my primary domain) and the front-end design, which Steven is planning on drawing some rough prototypes for.

My plan for the next few days is to work on more backend integration, including getting the textbook to render properly.

We didn't meet with Carlos this week, as we've made those every-other. Instead, we used the time to polish existing features we'd already worked on, and write new frontend and backend features. Personally, I got textbook rendering working, which was annoyingly difficult, but it's finally done!

At our next meeting, we're primarily going to show Carlos our frontend prototype designs to get feedback on user flow, interface direction, and the like.

After our meeting with Carlos, we were able to refine our vision for the interface. He mainly stressed making it simpler, and making it less duplicative. We now have an idea around how the user will go about editing a scrap, editing a chapter, etc., and when to render PDFs.

This week is mainly going to be capstone assignments - the revised documents and the video summary.

5 Josh Term Progress

The very end of the break, we were able to get a meeting with Carlos to clear up some possible fallout from the previous term. While we were able to get confirmation on some of the technologies we are using, we didn't sort out a few in the backend. We were able to, however, figure when we could meet with him the following weeks after he moved into his new office. This means we won't be meeting with him for at least two weeks.

As far as figuring out user stories and possible work we could be doing, we managed to develop a game plan of how we can divide and conquer most of it.

Our group managed to meet this week and accomplish setting up the basic architecture of the application. Me and Steven are moving forward with Aurelia and are doing are best to get it configured.

The major changes this week had to do with our client switching his availability to once every two weeks, this hasn't been too much of a problem yet.

The backend has been progressing with Evan, and me and Steven got a semi working version of the Javascript framework working for Aurelia. Me and Even were able to meet this week briefly to discuss progress.

We finally got the ball rolling this week because we were able to meet with Dr. Jensen. This led to discussion about work flow designs with a low fidelity goal.

Me and Steven got a fully working version of Aurelia working on a local server, and now we're working on the the basic layout.

Evan has still been making good progress on the backend, and was able to show Dr. Jensen the basic foundation of the backend.

Me and Steven started working on a PDF viewer by following a guide online. This led to some good progress as far as knowledge for the two of us. We have our meeting with Dr. Jensen this week, and we want to have this done before showing him.

Steven worked on prototypes and I branched off into finishing the pdfviewer demo.

Our meeting with Dr. Jensen went very well, he gave us constructive feedback on our designs and we were able to demo the front of the application to him. Me and Steven are going to continue working on the pdfviewer and integrating it into the application.

We also need to work on a progress report, which will be in the form of a video with edits from last time. We're going to demo our front end as well as our back end for this. It's due on Friday, and with Valentine's Day in the middle, it might be difficult to accomplish everything without the use of an all nighter.

6 FALL TERM WEEKLY SUMMARY

Week	Positives	Deltas	Actions
3	Got the initial draft of the problem	Were unable to set up a meeting	We will talk to our client via email
	statement done after meeting last	with our client, and thus had no	about possible meeting times, ei-
	week with our client.	way of getting feedback on the	ther in person or remote, that may
		draft before submission.	possibly work for everyone.
4	Figured out a time for meeting	Need to hear back from our client.	We will wait another day or two
	with our TA.		and then send a new polite email.
5	Finished revising the problem	N/A	N/A
	statement, got it signed. Began the		
	requirements document.		
6	Revised Requirements document	Need to be on top of things re-	We will send him another email
	via feedback from TA. Got client	garding contacting our client as he	asking for feedback on the re-
	signature on Requirements. At-	is difficult to contact.	quirements.
	tended writing workshop.		
7	Began technology review. Revised	Need better team work schedule	We will discuss possible extra
	requirements document for possi-	to get times to work on docu-	meeting times in addition to our
	ble re-grading.	ments together rather than sepa-	weekly meeting with our TA
		rately.	where we can work for several
			hours uninterrupted.
8	Finished technology review (after	Need to be on top of documents	We will personally push ourselves
	getting extension to Wednesday).	to finish them well in advance of	to get work done sooner rather
		due dates!	than later.
9 &	Spent Thanksgiving Week getting	Need to get client signature for	We will be emailing Carlos. With
10	rested. Finished design document.	design document!	the new term we hope to set up a
	Finished progress update docu-		weekly meeting with him.
	ment/finished presentation.		

7 FALL TERM IMPENDING PROBLEMS

For Fall term, client communication was a problem that impeded our progress at a few points. Due to busy schedules of the team and the client, communication slipped from where we expected it to be. This caused problems with project requirements and other questions the team had about moving forward. For Winter term and beyond, the team plans on having a weekly meeting with our client and additionally providing a weekly email detailing our progress of the week.

Additionally, finding time for the team to come together to work on the project proved difficult. Our schedules had many conflicting times with classes and work times that made it difficult to spend large portions of time together. This resulted in a lot of remote development of the planning and documentation, resulting in less detailed documentation and lower scores on grading. In the recent weeks, the team has spent more time working together, which has led to more cohesive development. For Winter term and beyond, the team has schedules that align more cohesively, allowing for more time to be spent discussing and developing the platform together.

8 RETROSPECTIVE

Positives	Deltas	Actions
Team came together on planning	Client communication	We will talk to our client via email
and design		about possible meeting times, either
		in person or remote, that may pos-
		sibly work for everyone.
Learned a lot about the software	Documentation / Development	If we are confused and blocked by
development process	Confusion	something in the class that could be
		helped by asking a question of ei-
		ther our TA Jon Dodge or Professors
		D. Kevin McGrath or Dr. Kirsten M.
		Winters, we will.
Learned a lot about Latex and the	Team Communication	Solved: Problems with communica-
writing of technical documents.		tion were solved by transition to
		Slack & Email communication
	Team Meeting Time	Need to compare our schedules and
		find a time that will work for all of
		us to get together.

9 CURRENT PROJECT STATUS

Thus far we have written documentation detailing the technical and design requirements of the project. Now, we are beginning to move into the technical development phase. To begin, we are finishing coalescing a unified vision of what the project is, and how we will go about architecting and building it. We are planning on beginning to build our initial prototype over winter break, based on the basic skeleton laid out in the documentation.

Moving forward, we expect to spend the majority of time doing individual development work, with weekly team development sessions to keep ourselves on the same track. In doing so we will be able to progress even when one

individual team member is blocked on either something relating to the project, or on other work. To do this, we have split the project into chunks, which we will then work on either solo or in a pair.

10 Conclusion

The Many Voices Publishing Platform has been a great project to work on, bringing each team member outside their comfort zone. A lot of planning has taken place over Fall term, sometimes resulting in shifts in direction of how to manage and develop the platform. The Remix team feels more comfortable moving into Winter term, and for development to begin on the platform. Part of this comfort comes from the planning of weekly meetings with the client, and weekly emails to detail the current project status.