

# CS492 Distributed Transactions and Blockchain

Tutorial on Go language and HyperLedger

Himchan Park

School of Computing, KAIST

# Outline

- **The Go programming Language**
  - basic constructs, simple programs
  - arrays & slices
  - maps
  - methods, interfaces
  - concurrency, goroutines
  - Homework 1. simple key-value database written in Go
- **HyperLedger Fabric (HLF)**
  - Overview of HLF
  - Building Fabric network on Docker VM
  - Writing ChainCode as Smart contract
  - Homework 2. Bank transfer
  - Homework 3. Bank transfer alleviating transaction conflict

# The Go Programming Language

Himchan Park  
School of Computing  
KAIST

# Go

- developed ~2007 at Google by Robert Griesemer, Rob Pike, Ken Thompson
- open source
- C-like syntax
- compiled, statically typed
  - very fast compilation
- garbage collection
- built-in concurrency
- no classes or type inheritance or overloading or generics
  - unusual interface mechanism instead of inheritance



# Hello world in Go

```
package main
import "fmt"
func main() {
    fmt.Println("Hello, 世界")
}
```

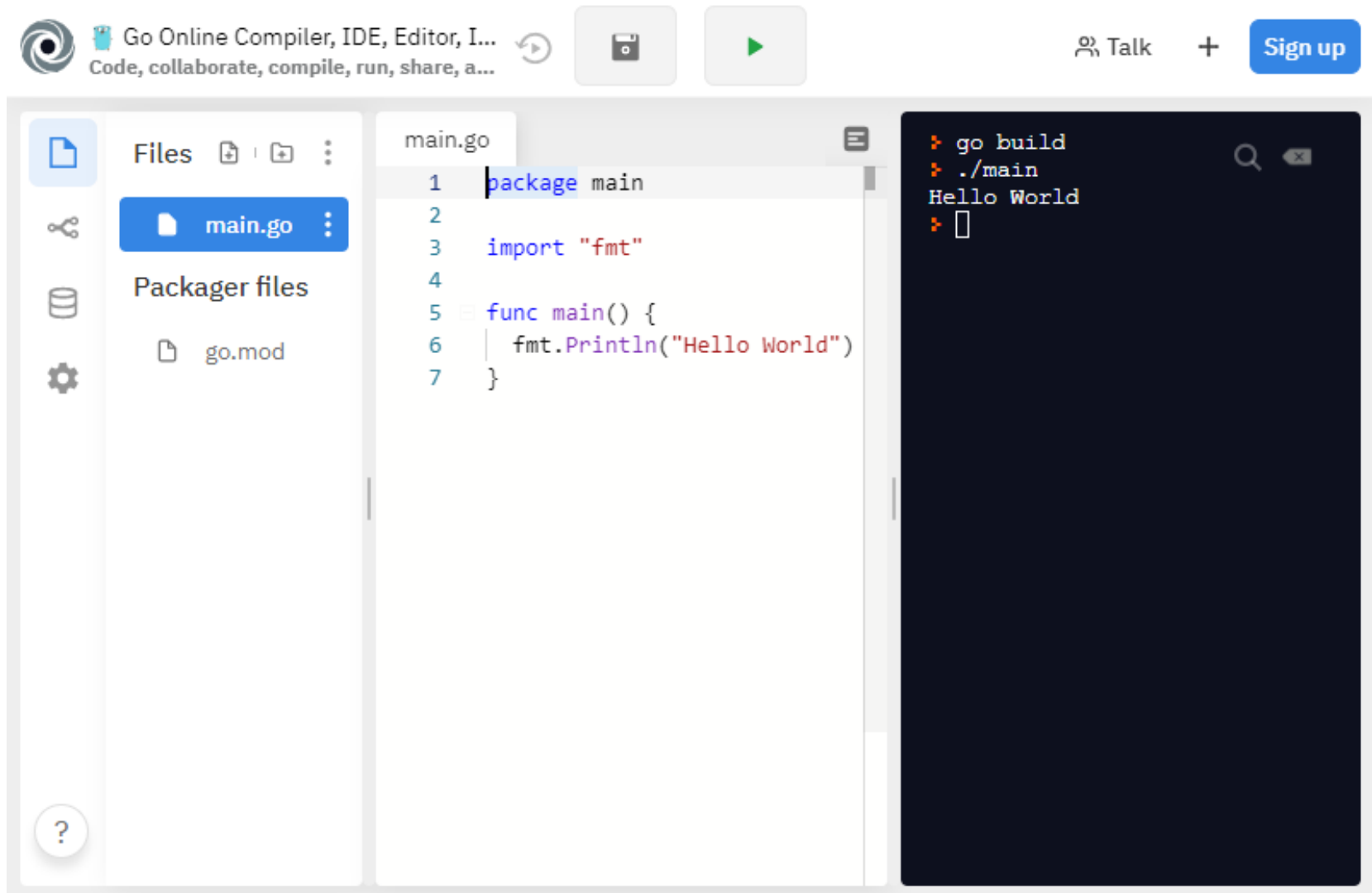
```
$ go run hello.go      # to compile and run
```

```
$ go build hello.go    # to create a binary
```

```
$ go help              # for more
```

# Repl.it (Web IDE)

- REPL (Read-Eval-Print-Loop)
  - For go-lang: <https://repl.it/languages/go>



# Types, constants, variables

- basic types

```
bool string  int8 int16 int32 int64  uint8 ...  int  uint
float32 float64 complex64 complex128
quotes: '世', "UTF-8 string", `raw string`
```

- variables

```
var c1, c2 int
```

```
var x, y, z = 0, 1.23, false // variable decls
```

```
x := 0; y := 1.23; z := false // short variable decl
```

Go infers the type from the type of the initializer

assignment between items of different type requires an explicit conversion, e.g., `int(float_expression)`

- operators

- mostly like C, but `++` and `--` are postfix only and not expressions
- assignment is not an expression
- no `?:` operator

# Echo command:

```
// Echo prints its command-line arguments.
```

```
package main
```

```
import (
```

```
    "fmt"
```

```
    "os"
```

```
)
```

```
func main() {
```

```
    var s, sep string
```

```
    for i := 1; i < len(os.Args); i++ {
```

```
        s += sep + os.Args[i]
```

```
        sep = " "
```

```
    }
```

```
    fmt.Println(s)
```

```
}
```



# Echo command (version 2):

```
// Echo prints its command-line arguments.
```

```
package main
```

```
import (
```

```
    "fmt"
```

```
    "os"
```

```
)
```

```
func main() {
```

```
    s, sep := "", ""
```

```
    for _, arg := range os.Args[1:] {
```

```
        s += sep + arg
```

```
        sep = " "
```

```
    }
```

```
    fmt.Println(s)
```

```
}
```

# Arrays and slices

- an array is a fixed-length sequence of same-type items

```
months := [...]string {1:"Jan", 2:"Feb", /*...,*/ 12:"Dec"}
```

- a slice is a subsequence of an array

```
summer := months[6:8]; Q2 := months[4:7]
```

- elements accessed as `slice[index]`

- indices from 0 to `len(slice)-1` inclusive

```
summer[0:3] is elements months[6:8]
```

```
summer[0] = "June"
```

- loop over a slice with `for range`

```
for i, v := range summer {  
    fmt.Println(i, v)  
}
```

- slices are very efficient (represented as small structures)
- most library functions work on slices

Q2

data:	•
len:	3
cap:	9

months

0	""
1	"January"
2	"February"
3	"March"
4	"April"
5	"May"
6	"June"
7	"July"
8	"August"
9	"September"
10	"October"
11	"November"
12	"December"

len=3

cap=9

len=3

cap=7

summer

data:	•
len:	3
cap:	7

# Maps (== associative arrays)

- unordered collection of key-value pairs
  - keys are any type that supports `==` and `!=` operators
  - values are any type

```
// Find duplicated lines in stdin.
func main() {
    counts := make(map[string]int)
    in := bufio.NewScanner(os.Stdin)
    for in.Scan() {
        counts[in.Text()]++
    }
    for line, n := range counts {
        if n > 1 {
            fmt.Printf("%d\t%s\n", n, line)
        }
    }
}
```

# Methods and pointers

- can define methods that work on any type, including your own:

```
type Vertex struct {  
    X, Y float64  
}  
  
func (v *Vertex) Scale(f float64) {  
    v.X = v.X * f  
    v.Y = v.Y * f  
}  
  
func (v Vertex) Abs() float64 {  
    return math.Sqrt(v.X*v.X + v.Y*v.Y)  
}  
  
func main() {  
    v := &Vertex{3, 4}  
    v.Scale(5)  
    fmt.Println(v, v.Abs())  
}
```

# Interfaces

- an interface is satisfied by any type that implements all the methods of the interface
- completely abstract: can't instantiate one
- can have a variable with an interface type
- then assign to it a value of any type that has the methods the interface requires
- a type implements an interface merely by defining the required methods
  - it doesn't declare that it implements them
- Writer: the most common interface

```
type Writer interface {  
    Write(p []byte) (n int, err error)  
}
```

# Sort interface

- sort interface defines three methods
- any type that implements those three methods can sort
- algorithms are inside the sort package, invisible outside

```
package sort
```

```
type Interface interface {  
    Len() int  
    Less(i, j int) bool  
    Swap(i, j int)  
}
```

# Sort interface (adapted from Go Tour)

```
type Person struct {
    Name string
    Age  int
}

func (p Person) String() string {
    return fmt.Sprintf("%s: %d", p.Name, p.Age)
}

type ByAge []Person

func (a ByAge) Len() int           { return len(a) }
func (a ByAge) Swap(i, j int)      { a[i], a[j] = a[j], a[i] }
func (a ByAge) Less(i, j int) bool { return a[i].Age < a[j].Age }

func main() {
    people := []Person{{"Bob",31}, {"Sue",42}, {"Ed",17}, {"Jen",26},}
    fmt.Println(people)
    sort.Sort(ByAge(people))
    fmt.Println(people)
}
```



# Concurrency: goroutines & channels

- **channel: a type-safe generalization of Unix pipes**
  - inspired by Hoare's Communicating Sequential Processes (1978)
- **goroutine: a function executing concurrently with other goroutines in the same address space**
  - run multiple parallel computations simultaneously
  - loosely like threads but much lighter weight
- **channels coordinate computations by explicit communication**
  - locks, semaphores, mutexes, etc., are much less often used

# Example: web crawler

- want to crawl a bunch of web pages to do something
  - e.g., figure out how big they are
- problem: network communication takes relatively long time
  - program does nothing useful while waiting for a response
- solution: access pages in parallel
  - send requests asynchronously
  - display results as they arrive
  - needs some kind of threading or other parallel process mechanism
- takes less time than doing them sequentially

# Version 1: no parallelism

```
func main() {  
    start := time.Now()  
    for _, site := range os.Args[1:] {  
        count("http://" + site)  
    }  
    fmt.Printf("%.2fs total\n", time.Since(start).Seconds())  
}
```

```
func count(url string) {  
    start := time.Now()  
    r, err := http.Get(url)  
    if err != nil {  
        fmt.Printf("%s: %s\n", url, err)  
        return  
    }  
    n, _ := io.Copy(ioutil.Discard, r.Body)  
    r.Body.Close()  
    dt := time.Since(start).Seconds()  
    fmt.Printf("%s %d [%.2fs]\n", url, n, dt)  
}
```

# Version 2: parallelism with goroutines

```
func main() {
    start := time.Now()
    c := make(chan string)
    n := 0
    for _, site := range os.Args[1:] {
        n++
        go count("http://" + site, c)
    }
    for i := 0; i < n; i++ {
        fmt.Print(<-c)
    }
    fmt.Printf("%.2fs total\n", time.Since(start).Seconds())
}

func count(url string, c chan<- string) {
    start := time.Now()
    r, err := http.Get(url)
    if err != nil {
        c <- fmt.Sprintf("%s: %s\n", url, err)
        return
    }
    n, _ := io.Copy(ioutil.Discard, r.Body)
    r.Body.Close()
    dt := time.Since(start).Seconds()
    c <- fmt.Sprintf("%s %d [%.2fs]\n", url, n, dt)
}
```

# Action in practice: A Tour of Go

- <https://tour.golang.org/>

## Interfaces

An *interface type* is defined as a set of method signatures.

A value of interface type can hold any value that implements those methods.

**Note:** There is an error in the example code on line 22. `Vertex` (the value type) doesn't implement `Abser` because the `Abs` method is defined only on `*Vertex` (the pointer type).

```
interfaces.go Imports off Syntax off
1 package main
2
3 import (
4     "fmt"
5     "math"
6 )
7
8 type Abser interface {
9     Abs() float64
10 }
11
12 func main() {
13     var a Abser
14     f := MyFloat(-math.Sqrt2)
15     v := Vertex{3, 4}
16
17     a = f // a MyFloat implements Abser
18     a = &v // a *Vertex implements Abser
19
20     // In the following line, v is a Vertex (not *Vertex)
21     // and does NOT implement Abser.
22     a = v
23
24     fmt.Println(a.Abs())
25 }
26
27 type MyFloat float64
28
29 func (f MyFloat) Abs() float64 {
30     if f < 0 {
31         return float64(-f)
32     }
33     return float64(f)
34 }
35
36 type Vertex struct {
37     X, Y float64
38 }
39
40 func (v *Vertex) Abs() float64 {
41     return math.Sqrt(v.X*v.X + v.Y*v.Y)
42 }
43
```

## Using the tour

Welcome!

## Basics

Packages, variables, and functions.

Flow control statements: for, if, else, switch and defer

More types: structs, slices, and maps.

## Methods and interfaces

Methods and interfaces

Methods

Methods are functions

Methods continued

Pointer receivers

Pointers and functions

Methods and pointer indirection

Methods and pointer indirection (2)

Choosing a value or pointer receiver

## Interfaces

Interfaces are implemented implicitly

Interface values

Interface values with nil underlying values

Nil interface values

The empty interface

Type assertions

Type switches

Stringers

Exercise: Stringers

Errors

Exercise: Errors

Readers

Exercise: Readers

Exercise: rot13Reader

Images

Exercise: Images

Congratulations!

## Concurrency

Concurrency

Reset

Format

Run

# Homework1: key-value database (pseudo blockchain)

- Make an *interface* should have two methods, PutState("key", "value") and GetState("key")
- Make a *structure* having a map[string]string and implementation of the two functions
- The return of methods should include error information whether there is an error or not
  - Func PutState(key, value string) error { ... }
  - Func GetState(key string) (string, error) { ... }
- All history of transactions are recorded sequentially for each file "history.block.\$" (e.g., "history.block.1", "history.block.2", ...)
  - Each block is generated after 10 Txs. are invoked or when the program exits
  - Next block contains the hash value of previous block
- When the program exits, all key-value pair are stored in a file "state.db"
- When the program launches, the stored DB is loaded

# Get hash function

```
package main
```

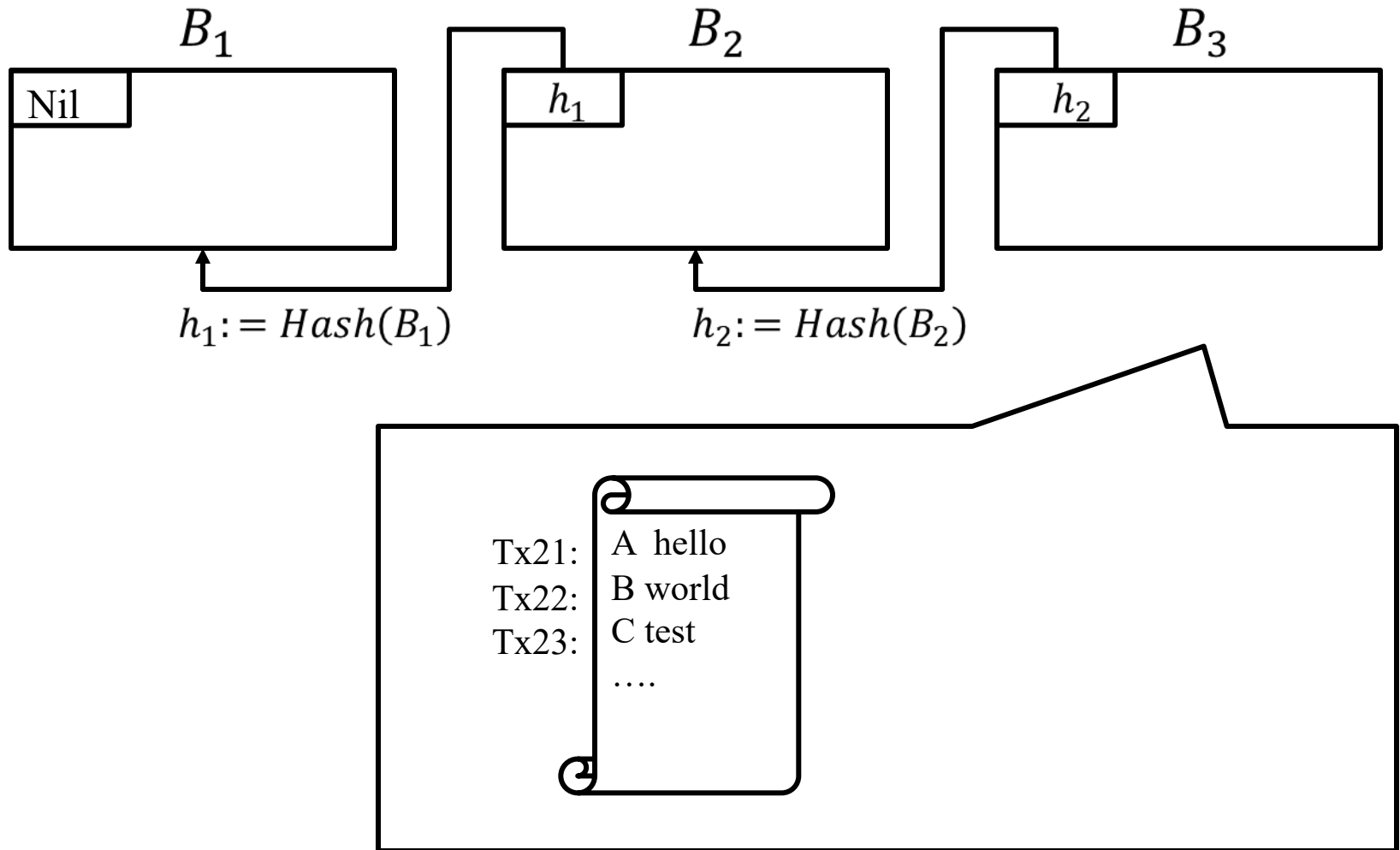
```
import (  
    "crypto/sha256"  
    "fmt"  
    "io"  
    "log"  
    "os"  
)
```

```
func main() {  
    f, err := os.Open("file.txt")  
    if err != nil {  
        log.Fatal(err)  
    }  
    defer f.Close()
```

```
    h := sha256.New()  
    if _, err := io.Copy(h, f); err != nil {  
        log.Fatal(err)  
    }
```

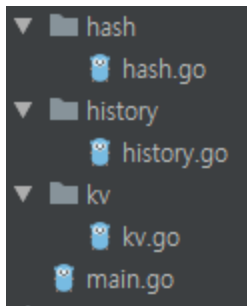
```
    fmt.Printf("%x", h.Sum(nil))  
}
```

# Blockchain examples





# Homework#1 template



```
package main

import ...

func main() {
    db := &kv.Database{}
    kv.Init(db)
    defer kv.Finalize(db)

    for i, arg := range os.Args[1:] {
        fmt.Println(i, "TestPutState("+arg+"_key","arg+"_value"): ", db.PutState(arg+"_key", arg+"_value"))
    }

    for i, arg := range os.Args[1:] {
        value, err := db.GetState(arg + "_key")
        fmt.Println(i, "TestGetState("+arg+"_key"): ", value, err)
    }
}
```

```
package kv

import ...

type DatabaseInterface interface {
    GetState(key string) (string, error)
    PutState(key, value string) error
}

type Database struct {
    state KV
    tempBlock history.History
}

type KV map[string]string
```

```
package history

import (
    "../hash"
    "fmt"
    "io/ioutil"
    "strconv"
    "strings"
)

type History struct {
    txs          [10]string
    currentTxId  int
    currentBlockId int
}
```

# Output example of HW#1

\$ ./hw1 hello world

stdout

```
open state.db: The system cannot find the file specified.
0 TestPutState(hello_key,hello_value): <nil>
1 TestPutState(world_key,world_value): <nil>
0 TestGetState(hello_key):  hello_value <nil>
1 TestGetState(world_key):  world_value <nil>
```

state.db

```
hello_key  hello_value
world_key  world_value
```

history.block.1

```
hello_key  hello_value
world_key  world_value
```

\$ ./hw1 second transactions invoked

state.db

```
world_key  world_value
second_key second_value
transactions_key transactions_value
invoked_key invoked_value
hello_key  hello_value
```

history.block.2

```
84e65ce0c3a3b43f4a71ec6adec0b93ed7c9c55947a02135241f6ac02612cd52
second_key second_value
transactions_key transactions_value
invoked_key invoked_value
```

\$ ./hw1 1 2 3 4 5 6 7 8 9 10 11 12 13

state.db

```
world_key  world_value
hello_key  hello_value
4_key      4_value
7_key      7_value
10_key     10_value
12_key     12_value
second_key second_value
1_key      1_value
2_key      2_value
3_key      3_value
9_key      9_value
13_key     13_value
transactions_key transactions_value
5_key      5_value
6_key      6_value
8_key      8_value
invoked_key invoked_value
11_key     11_value
```

history.block.3

```
117568f6681d537f0ae0fe5fd80969914efa9a7d681595fa3917362c098adf5b
1_key      1_value
2_key      2_value
3_key      3_value
4_key      4_value
5_key      5_value
6_key      6_value
7_key      7_value
8_key      8_value
9_key      9_value
10_key     10_value
```

history.block.4

```
e1239205cf13677c5570f737b8555132891919e23211469a2114c18a00624d1e
11_key     11_value
12_key     12_value
13_key     13_value
```

# HyperLedger Fabric

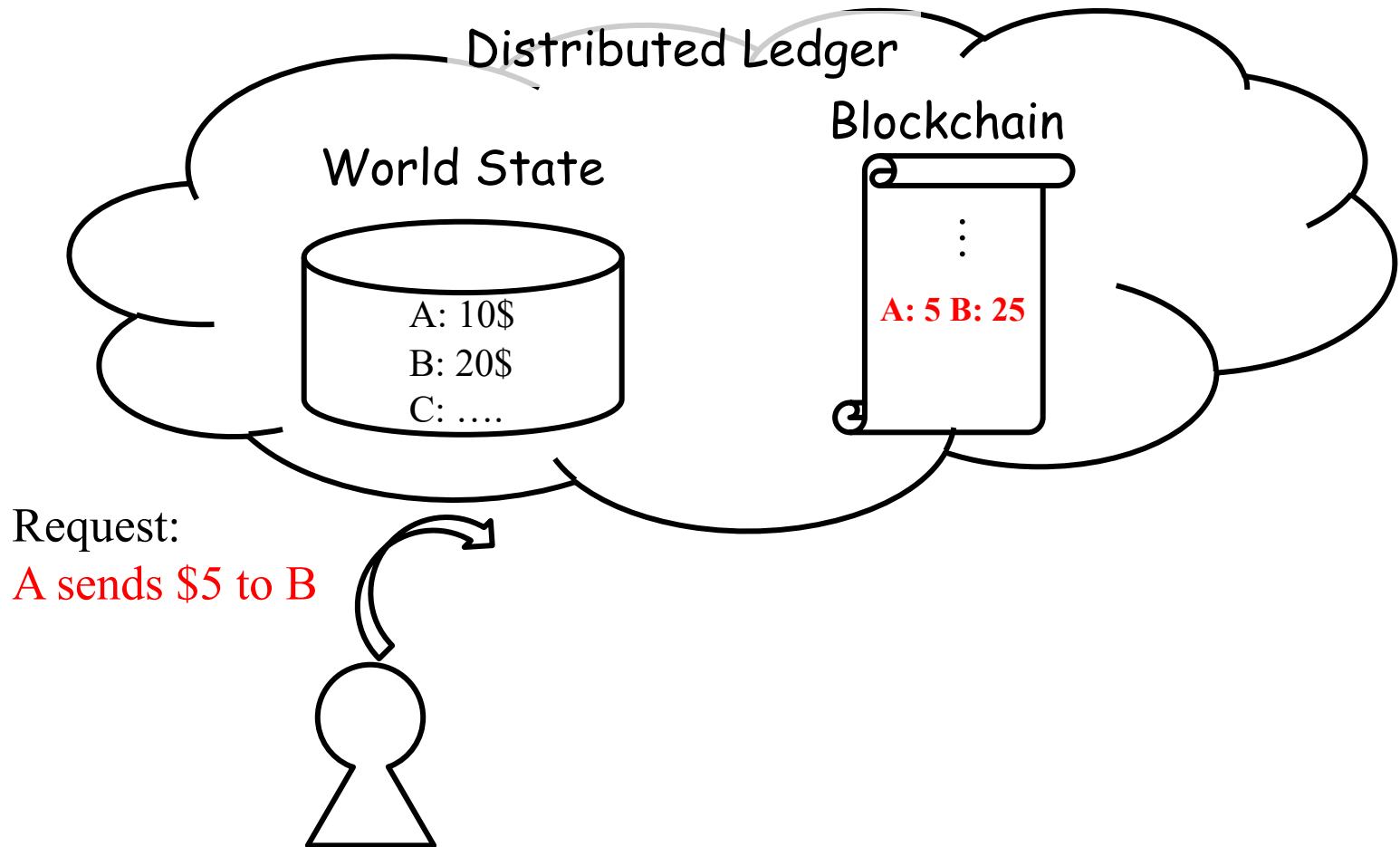
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# HyperLedger Fabric (HLF)

- HLF is a platform for distributed ledger solution in industrial level
- A modular architecture of HLF delivers high level of confidentiality, resiliency, flexibility and scalability
- HLF supports smart contract development in general-purpose programming languages, such as Go, Java, and Node.js

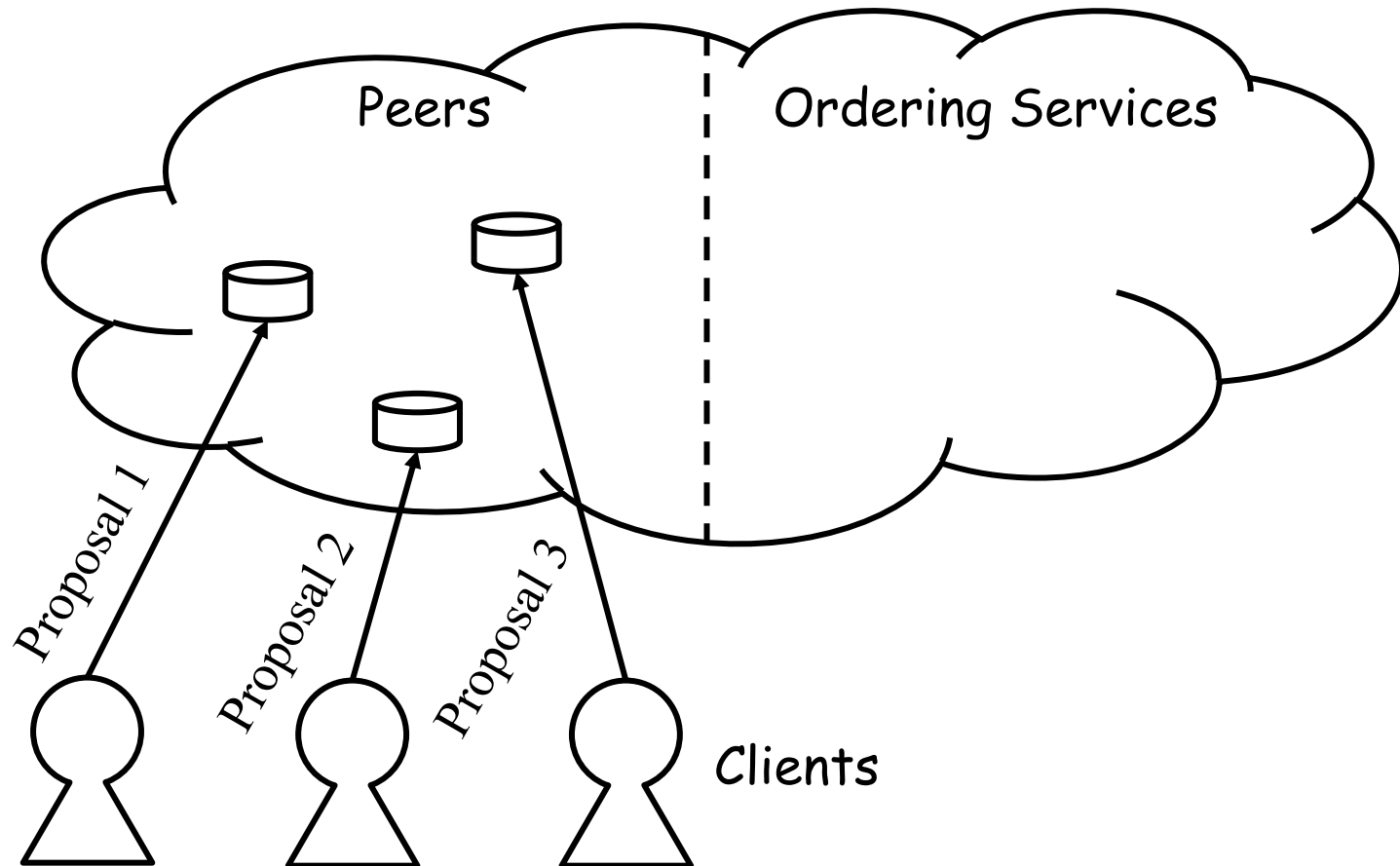
# Distributed Ledger in HLF

- World state: a current state for each key (maintained by key-value database, e.g., LevelDB or CouchDB)
- Blockchain: a history of transactions



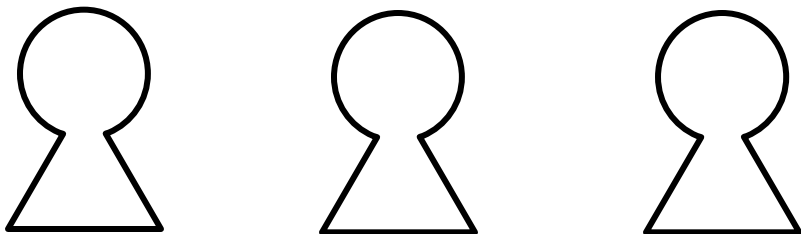
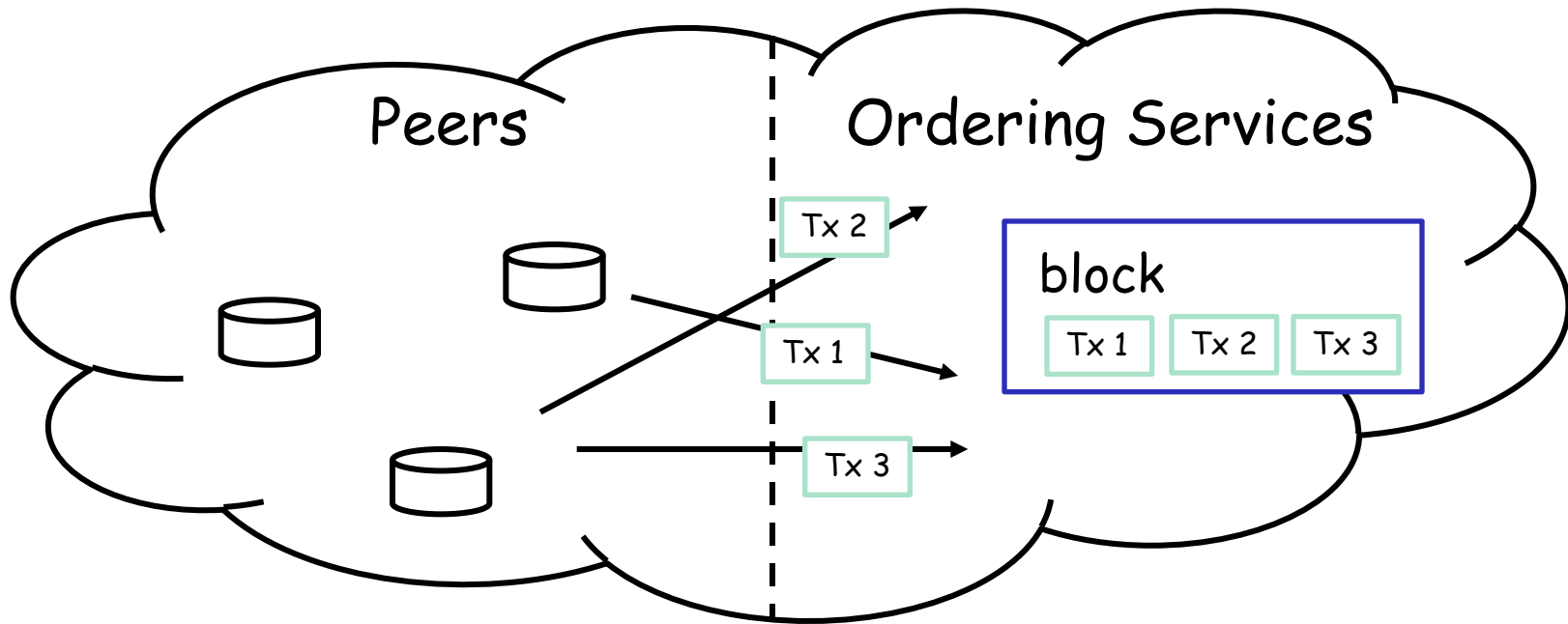
# HLF architecture and components

- **Peers:** nodes maintain the state of the ledger and manage chaincode (i.e., smart contract)



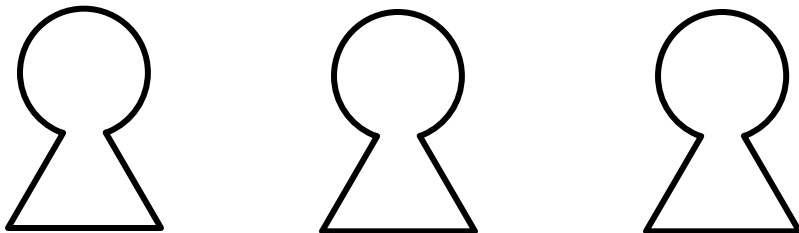
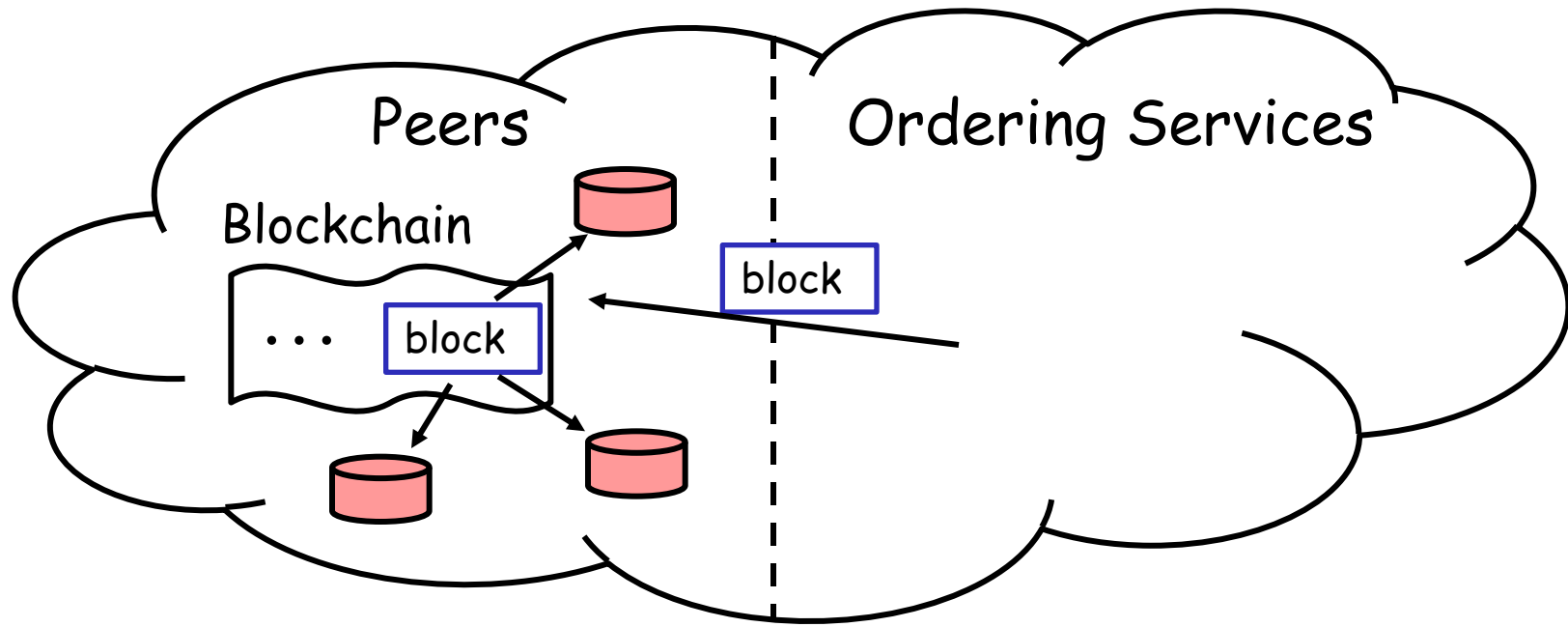
# HLF architecture and components

- **Ordering Services:** packages transactions into blocks to be delivered to peers



# HLF architecture and components

- **Ordering Services:** packages transactions into blocks to be delivered to peers





# Prepare Docker images containing HLF (1/2)

- Prerequisites

- Go, Git (installed), cURL (installed), Docker

- Install Go language

```
$ wget https://dl.google.com/go/go1.15.2.linux-amd64.tar.gz
```

```
$ sudo tar -xvf go1.15.2.linux-amd64.tar.gz
```

```
$ sudo mv go /usr/local
```

```
$ echo export GOROOT=/usr/local/go >> $HOME/.profile
```

```
$ mkdir $HOME/gopath
```

```
$ echo export GOPATH=$HOME/gopath >> $HOME/.profile
```

```
$ echo export PATH=$GOPATH/bin:$GOROOT/bin:$PATH >> $HOME/.profile
```

```
$ . $HOME/.profile
```

```
$ go version
```

```
# check go language successfully installed
```

# Prepare Docker images containing HLF (2/2)

- <https://hyperledger-fabric.readthedocs.io/en/latest/install.html>
- **Install Docker compose and set privilege**
  - \$ sudo apt install docker-compose
  - \$ sudo usermod -aG docker \$USER
  - \$ sudo chmod 666 /var/run/docker.sock
- **Install Samples, Binaries, and Docker Images of HLF**
  - \$ cd \$HOME
  - \$ git clone <https://github.com/hyperledger/fabric-samples>
  - \$ curl -sSL https://bit.ly/2ysbOFE | bash -s
  
  - \$ echo export PATH=\\$HOME/fabric-samples/bin:\\$PATH >> \$HOME/.profile
  - \$ echo export FABRIC\_CFG\_PATH=\\$HOME/fabric-samples/config >> \$HOME/.profile
  
  - \$ . \$HOME/.profile

# Building Fabric Network (1/3)

- [https://hyperledger-fabric.readthedocs.io/en/release-2.2/test\\_network.html](https://hyperledger-fabric.readthedocs.io/en/release-2.2/test_network.html)

- Bring up the test network

```
$ cd fabric-samples/test-network
```

```
$ ./network.sh up
```

# network composition = {Org1:{peer0}, Org2:{peer0}}

Creating network "net_test" with the default driver																	
Creating volume "net_orderer.example.com" with default driver																	
Creating volume "net_peer0.org1.example.com" with default driver																	
Creating volume "net_peer0.org2.example.com" with default driver																	
Creating orderer.example.com ... done																	
Creating peer0.org2.example.com ... done																	
Creating peer0.org1.example.com ... done																	
CONTAINER ID	IMAGE	COMMAND	CREATED	STATUS	PORTS	NAMES											
8d0c74b9d6af	hyperledger/fabric-orderer:latest	"orderer"	4 seconds ago	Up Less than a second	0.0.0.0:7050->7050/tcp	orderer.example.com											
ea1cf82b5b99	hyperledger/fabric-peer:latest	"peer node start"	4 seconds ago	Up Less than a second	0.0.0.0:7051->7051/tcp	peer0.org1.example.com											
cd8d9b23cb56	hyperledger/fabric-peer:latest	"peer node start"	4 seconds ago	Up 1 second	7051/tcp, 0.0.0.0:9051->9051/tcp	peer0.org2.example.com											

- Stop the test network

```
$ ./network.sh down
```

# Building Fabric Network (2/3)

- Creating a channel  
\$ ./network.sh createChannel
- Start a chaincode on the channel  
\$ ./network.sh deployCC
- Note that you can find the detail of parameters in scripts
  - network.sh, scripts/createChannel.sh, scripts/deployCC.sh
- You can find source codes of the basic chaincode
  - ../asset-transfer-basic

# Detail of network.sh

network.sh <Mode> [Flags]

Modes:

- up - Bring up Fabric orderer and peer nodes. No channel is created
- up createChannel - Bring up fabric network with one channel
- createChannel - Create and join a channel after the network is created
- deployCC - Deploy a chaincode to a channel (defaults to asset-transfer-basic)
- down - Bring down the network

Flags:

Used with `network.sh up`, `network.sh createChannel`:

- ca <use CAs> - Use Certificate Authorities to generate network crypto material
- c <channel name> - Name of channel to create (defaults to "mychannel")
- s <dbtype> - Peer state database to deploy: goleveldb (default) or couchdb
- r <max retry> - CLI times out after certain number of attempts (defaults to 5)
- d <delay> - CLI delays for a certain number of seconds (defaults to 3)
- i <imagetag> - Docker image tag of Fabric to deploy (defaults to "latest")
- cai <ca\_imagetag> - Docker image tag of Fabric CA to deploy (defaults to "latest")
- verbose - Verbose mode

Used with `network.sh deployCC`

- c <channel name> - Name of channel to deploy chaincode to
- ccn <name> - Chaincode name. This flag can be used to deploy one of the asset transfer samples to a channel. Sample options: basic (default), ledger, private, sbe, secured
- ccl <language> - Programming language of the chaincode to deploy: go (default), java, javascript, typescript
- ccv <version> - Chaincode version. 1.0 (default), v2, version3.x, etc
- ccs <sequence> - Chaincode definition sequence. Must be an integer. 1 (default), 2, 3, etc
- ccp <path> - (Optional) File path to the chaincode. When provided, the -ccn flag will be used only for the chaincode name.
- ccep <policy> - (Optional) Chaincode endorsement policy using signature policy syntax. The default policy requires an endorsement from Org1 and Org2
- cccg <collection-config> - (Optional) File path to private data collections configuration file
- cci <fcn name> - (Optional) Name of chaincode initialization function. When a function is provided, the execution of init will be requested and the function will be invoked.

Possible Mode and flag combinations

- up -ca -r -d -s -i -cai -verbose
- up createChannel -ca -c -r -d -s -i -cai -verbose
- createChannel -c -r -d -verbose
- deployCC -ccn -ccl -ccv -ccs -ccp -cci -r -d -verbose

# A chaincode example of asset-transfer-basic

- <https://github.com/hyperledger/fabric-samples/tree/master/asset-transfer-basic/chaincode-go>

- Chaincode directory

```
├── assetTransfer.go
├── chaincode
│   ├── mocks
│   │   ├── chaincodeStub.go
│   │   ├── statequeryiterator.go
│   │   └── transaction.go
│   ├── smartcontract.go
│   └── smartcontract_test.go
├── go.mod
└── go.sum
```

- In assetTransfer.go

```
func main() {
    assetChaincode, err := contractapi.NewChaincode(&chaincode.SmartContract{})
    if err != nil {
        log.Panicf("Error creating asset-transfer-basic chaincode: %v", err)
    }

    if err := assetChaincode.Start(); err != nil {
        log.Panicf("Error starting asset-transfer-basic chaincode: %v", err)
    }
}
```

# Deploying a smart contract to a channel (1/6)

- <https://hyperledger-fabric.readthedocs.io/en/release-2.2/commands/peerchaincode.html>
- **Register environment variables as a client of HLF**
  - \$ echo export PATH=\\$HOME/fabric-samples/bin:\\$PATH >> \$HOME/.env\_client
  - \$ echo export FABRIC\_CFG\_PATH=\\$HOME/fabric-samples/config/ >> \$HOME/.env\_client
  - \$ echo export CORE\_PEER\_MSPCONFIGPATH=\\$HOME/fabric-samples/test-network/organizations/peerOrganizations/org1.example.com/users/Admin@org1.example.com/msp >> \$HOME/.env\_client
- **Package chaincode code**
  - \$ source \$HOME/.env\_client # Swap environment
  - \$ cd \$HOME/fabric-samples/test-network
  - \$ peer lifecycle chaincode package chaincode.tar.gz --path ../asset-transfer-basic/chaincode-go/ --lang golang --label sample\_1.0

# Deploying a smart contract to a channel (2/6)

- Register environment variables as Org1 of HLF

```
$ echo export CORE_PEER_TLS_ENABLED=true >> $HOME/.env_org1
$ echo export CORE_PEER_LOCALMSPID=\"Org1MSP\" >> $HOME/.env_org1
$ echo export CORE_PEER_TLS_ROOTCERT_FILE=\"$HOME/fabric-samples/test-
network/organizations/peerOrganizations/org1.example.com/peers/peer0.org1.examp
le.com/tls/ca.crt >> $HOME/.env_org1
$ echo export CORE_PEER_MSPCONFIGPATH=\"$HOME/fabric-samples/test-
network/organizations/peerOrganizations/org1.example.com/users/Admin@org1.exam
ple.com/msp >> $HOME/.env_org1
$ echo export CORE_PEER_ADDRESS=localhost:7051 >> $HOME/.env_org1
```

- Install chaincode to Org1

```
$ source $HOME/.env_org1 # Swap environment
$ peer lifecycle chaincode install chaincode.tar.gz
```

```
2020-10-23 09:49:19.216 KST [cli.lifecycle.chaincode] submitInstallProposal -> INFO 001 Installed remote
ly: response:<status:200 payload:\"\\nKsample_2.0:2ae919542d36563b7eb8210fe71089085ea42a158a4b9c32da7639ef
4e51d503\\n022\\nsample_2.0\" >
2020-10-23 09:49:19.216 KST [cli.lifecycle.chaincode] submitInstallProposal -> INFO 002 Chaincode code p
ackage identifier: sample_2.0:2ae919542d36563b7eb8210fe71089085ea42a158a4b9c32da7639ef4e51d503
```



# Deploying a smart contract to a channel (3/6)

- Register environment variables as Org2 of HLF

```
$ echo export CORE_PEER_TLS_ENABLED=true >> $HOME/.env_org2
$ echo export CORE_PEER_LOCALMSPID=\"Org2MSP\" >> $HOME/.env_org2
$ echo export CORE_PEER_TLS_ROOTCERT_FILE=\"$HOME/fabric-samples/test-
network/organizations/peerOrganizations/org2.example.com/peers/peer0.org2.exampl
e.com/tls/ca.crt >> $HOME/.env_org2
$ echo export CORE_PEER_MSPCONFIGPATH=\"$HOME/fabric-samples/test-
network/organizations/peerOrganizations/org2.example.com/users/Admin@org2.exam
ple.com/msp >> $HOME/.env_org2
$ echo export CORE_PEER_ADDRESS=localhost:9051 >> $HOME/.env_org2
```

- Install chaincode to Org2

```
$ source $HOME/.env_org2 # Swap environment
$ peer lifecycle chaincode install chaincode.tar.gz
```

- Find the package ID of chaincodes

```
$ peer lifecycle chaincode queryinstalled
```

```
kaist@cs492-c-49:~/fabric-samples/test-network$ peer lifecycle chaincode queryinstalled
Installed chaincodes on peer:
Package ID: sample_1.0:ad474b00b7fa4407ba88167ed1ea210269c89aa78bd19e5775d6285d97b38994, Label: sample_1
.0
```

# Deploying a smart contract to a channel (4/6)

- Approve chaincode definition to Org1

```
$ echo export  
CC_PACKAGE_ID=sample_1.0:ad474b00b7fa4407ba88167ed1ea210269c89aa78bd19e5775d6285d  
97b38994 >> $HOME/.env_chaincode  
$ source $HOME/.env_chaincode
```

```
$ source $HOME/.env_org1  
$ peer lifecycle chaincode approveformyorg -o localhost:7050 --ordererTLSHostnameOverride  
orderer.example.com --channelID mychannel --name simple --version 1.0 --package-id  
$CC_PACKAGE_ID --sequence 1 --tls --cafile $HOME/fabric-samples/test-  
network/organizations/ordererOrganizations/example.com/orderers/orderer.example.com/msp/tl  
scacerts/tlsca.example.com-cert.pem
```

```
$ source $HOME/.env_org2  
$ peer lifecycle chaincode approveformyorg -o localhost:7050 --ordererTLSHostnameOverride  
orderer.example.com --channelID mychannel --name simple --version 1.0 --package-id  
$CC_PACKAGE_ID --sequence 1 --tls --cafile $HOME/fabric-samples/test-  
network/organizations/ordererOrganizations/example.com/orderers/orderer.example.com/msp/tl  
scacerts/tlsca.example.com-cert.pem
```

```
kaist@cs492-c-49:~/fabric-samples/test-network$ peer lifecycle chaincode approveformyorg -o localhost:7  
050 --ordererTLSHostnameOverride orderer.example.com --channelID mychannel --name basic --version 1.0 -  
-package-id $CC_PACKAGE_ID --sequence 1 --tls --cafile ${PWD}/organizations/ordererOrganizations/exampl  
e.com/orderers/orderer.example.com/msp/tlsacerts/tlsca.example.com-cert.pem  
2020-10-23 10:04:24.607 KST [chaincodeCmd] ClientWait -> INFO 001 txid [4029bb535734bd63256d0bb1de2ad05  
9994c9edc344c897894232402e98024ea] committed with status (VALID) at localhost:7051
```

# Deploying a smart contract to a channel (5/6)

- Check whether channel members have approved the same chain definition

```
$ peer lifecycle chaincode checkcommitreadiness --channelID mychannel --name simple --version 1.0 --sequence 1 --tls --cafile $HOME/fabric-samples/test-network/organizations/ordererOrganizations/example.com/orderers/orderer.example.com/msp/tlscacerts/tlsca.example.com-cert.pem --output json
```

```
kaist@cs492-c-49:~/fabric-samples/test-network$ peer lifecycle chaincode checkcommitreadiness --channel ID mychannel --name basic --version 1.0 --sequence 1 --tls --cafile ${PWD}/organizations/ordererOrganizations/example.com/orderers/orderer.example.com/msp/tlscacerts/tlsca.example.com-cert.pem --output json
{
  "approvals": {
    "Org1MSP": true,
    "Org2MSP": true
  }
}
```

- Commit the validation of chaincode by organization

```
$ peer lifecycle chaincode commit -o localhost:7050 --ordererTLSHostnameOverride orderer.example.com --channelID mychannel --name simple --version 1.0 --sequence 1 --tls --cafile $HOME/fabric-samples/test-network/organizations/ordererOrganizations/example.com/orderers/orderer.example.com/msp/tlscacerts/tlsca.example.com-cert.pem --peerAddresses localhost:7051 --tlsRootCertFiles $HOME/fabric-samples/test-network/organizations/peerOrganizations/org1.example.com/peers/peer0.org1.example.com/tls/ca.crt --peerAddresses localhost:9051 --tlsRootCertFiles $HOME/fabric-samples/test-network/organizations/peerOrganizations/org2.example.com/peers/peer0.org2.example.com/tls/ca.crt
```

# Deploying a smart contract to a channel (6/6)

- Confirm that the chaincode definition has been committed to the channel

```
$ peer lifecycle chaincode querycommitted --channelID mychannel --name simple --cafile  
$HOME/fabric-samples/test-  
network/organizations/ordererOrganizations/example.com/orderers/orderer.example.com/msp/tl  
scacerts/tlsca.example.com-cert.pem
```

```
kaist@cs492-c-49:~/fabric-samples/test-network$ peer lifecycle chaincode querycommitted --channelID myc  
hannel --name basic --cafile $HOME/fabric-samples/test-network/organizations/ordererOrganizations/examp  
le.com/orderers/orderer.example.com/msp/tlscacerts/tlsca.example.com-cert.pem  
Committed chaincode definition for chaincode 'basic' on channel 'mychannel':  
Version: 1.0, Sequence: 1, Endorsement Plugin: escc, Validation Plugin: vscc, Approvals: [Org1MSP: true  
, Org2MSP: true]
```

- Invoke the chaincode (executing a function of the chaincode)

```
$ peer chaincode invoke -o localhost:7050 --ordererTLSHostnameOverride orderer.example.com --  
tls --cafile $HOME/fabric-samples/test-  
network/organizations/ordererOrganizations/example.com/orderers/orderer.example.com/msp/tl  
scacerts/tlsca.example.com-cert.pem -C mychannel -n simple --peerAddresses localhost:7051 --  
tlsRootCertFiles $HOME/fabric-samples/test-  
network/organizations/peerOrganizations/org1.example.com/peers/peer0.org1.example.com/tls/ca.  
crt --peerAddresses localhost:9051 --tlsRootCertFiles $HOME/fabric-samples/test-  
network/organizations/peerOrganizations/org2.example.com/peers/peer0.org2.example.com/tls/c  
a.crt -c '{"function":"InitLedger","Args":[]}'
```

```
2020-10-23 20:46:25.111 KST [chaincodeCmd] chaincodeInvokeOrQuery -> INFO 001 Chaincode invoke successf  
ul. result: status:200
```

# Upgrading a smart contract (1/3)

- Package and install new chaincode

```
$ source $HOME/.env_client  
$ peer lifecycle chaincode package chaincodeV2.tar.gz --path ../asset-transfer-basic/chaincode-go/ --lang golang --label simple_2.0
```

```
$ source $HOME/.env_org1  
$ peer lifecycle chaincode install chaincodeV2.tar.gz  
$ source $HOME/.env_org2  
$ peer lifecycle chaincode install chaincodeV2.tar.gz
```

- Find the new package ID by querying our peer

```
$ peer lifecycle chaincode queryinstalled
```

```
kaist@cs492-c-49:~/fabric-samples/test-network$ peer lifecycle chaincode queryinstalled  
Installed chaincodes on peer:  
Package ID: sample_1.0:ad474b00b7fa4407ba88167ed1ea210269c89aa78bd19e5775d6285d97b38994, Label: sample_1.0  
Package ID: simple_2.0:ceca0778c0073dc59131a88fdbce3b2439f60551c99f2dea7f284a743150cd42, Label: simple_2.0
```

```
$ echo export  
NEW_CC_PACKAGE_ID=simple_2.0:ceca0778c0073dc59131a88fdbce3b2439f60551c99f2dea7f284a743150cd42 >> $HOME/.env_chaincodeV2  
$ source $HOME/.env_chaincodeV2
```

# Upgrading a smart contract (2/3)

- Approve the new chaincode definition

```
$ source $HOME/.env_org1
```

```
$ peer lifecycle chaincode approveformyorg -o localhost:7050 --ordererTLSHostnameOverride  
orderer.example.com --channelID mychannel --name simple --version 2.0 --package-id  
$NEW_CC_PACKAGE_ID --sequence 2 --tls --cafile $HOME/fabric-samples/test-  
network/organizations/ordererOrganizations/example.com/orderers/orderer.example.com/msp/tl  
scacerts/tlsca.example.com-cert.pem
```

```
$ source $HOME/.env_org2
```

```
$ peer lifecycle chaincode approveformyorg -o localhost:7050 --ordererTLSHostnameOverride  
orderer.example.com --channelID mychannel --name simple --version 2.0 --package-id  
$NEW_CC_PACKAGE_ID --sequence 2 --tls --cafile $HOME/fabric-samples/test-  
network/organizations/ordererOrganizations/example.com/orderers/orderer.example.com/msp/tl  
scacerts/tlsca.example.com-cert.pem
```

- Check if the chaincode definition with sequence 2 is ready to be committed to the channel

```
$ peer lifecycle chaincode checkcommitreadiness --channelID mychannel --name simple --version  
2.0 --sequence 2 --tls --cafile $HOME/fabric-samples/test-  
network/organizations/ordererOrganizations/example.com/orderers/orderer.example.com/msp/tl  
scacerts/tlsca.example.com-cert.pem --output json
```

```
{  
  "approvals": {  
    "Org1MSP": true,  
    "Org2MSP": true  
  }  
}
```

# Upgrading a smart contract (3/3)

- Commit new chaincode definition

```
$ peer lifecycle chaincode commit -o localhost:7050 --ordererTLSHostnameOverride
orderer.example.com --channelID mychannel --name simple --version 2.0 --sequence 2 --tls --cafile
$HOME/fabric-samples/test-
network/organizations/ordererOrganizations/example.com/orderers/orderer.example.com/msp/tl
scacerts/tlsca.example.com-cert.pem --peerAddresses localhost:7051 --tlsRootCertFiles
$HOME/fabric-samples/test-
network/organizations/peerOrganizations/org1.example.com/peers/peer0.org1.example.com/tls/ca.
crt --peerAddresses localhost:9051 --tlsRootCertFiles $HOME/fabric-samples/test-
network/organizations/peerOrganizations/org2.example.com/peers/peer0.org2.example.com/tls/c
a.crt
```

- Verify that the new chaincode has started on your peers

```
$ docker ps
```

CONTAINER ID	IMAGE	NAMES	COMMAND
49b6ad8c6902	dev-peer0.org2.example.com-simple_2.0-ceca0778c0073dc59131a88fdbce3b2439f60551c99f2dea7f284a743150cd42	dev-peer0.org2.example.com-simple_2.0-ceca0778c0073dc59131a88fdbce3b2439f60551c99f2dea7f284a743150cd42	"chaincode -peer.add..."
d21e46da2c52	dev-peer0.org1.example.com-simple_2.0-ceca0778c0073dc59131a88fdbce3b2439f60551c99f2dea7f284a743150cd42	dev-peer0.org1.example.com-simple_2.0-ceca0778c0073dc59131a88fdbce3b2439f60551c99f2dea7f284a743150cd42	"chaincode -peer.add..."
34f2315f0094	hyperledger/fabric-orderer:latest	orderer.example.com	"orderer"
17c4e631d87d	hyperledger/fabric-peer:latest	peer0.org1.example.com	"peer node start"
b193f35acb5b	hyperledger/fabric-peer:latest	peer0.org2.example.com	"peer node start"

# Writing own chaincode (1/3)

- **Make a directory workspace and a source file in the workspace**  
\$ mkdir simpleChaincode  
\$ cd simpleChaincode  
\$ touch main.go
- **Declare the package name in main.go**  
package main
- **Import fabric-chaincode packages**  
import (  
    "github.com/hyperledger/fabric-chaincode-go/shim"  
    "github.com/hyperledger/fabric-protos-go/peer"  
)
- **Declare a structure as an object of chaincode**  
type CC struct { // important: public method should start with capital letter  
}
- **Declare two methods for *Init()* and *Invoke()***  
func (c \*CC) Init(stub shim.ChaincodeStubInterface) peer.Response { ... }  
func (c \*CC) Invoke(stub shim.ChaincodeStubInterface) peer.Response { ... }



# Writing own chaincode (2/3)

// Main function

```
func main() {  
    err := shim.Start(new(CC))  
    if err != nil {  
        panic(err.Error())  
    }  
    fmt.Println("Start simple chaincode now")  
}
```

# Writing own chaincode (3/3)

- Manage library dependencies using go module

```
$ cd simpleChaincode
```

```
$ go mod init simpleChaincode
```

```
$ go mod vendor
```

```
$ cat go.mod
```

```
kaist@cs492-c-49:~/workspace/simpleChaincode$ cat go.mod
module simpleChaincode

go 1.15

require (
    github.com/hyperledger/fabric-chaincode-go v0.0.0-20200728190242-9b3ae92d8664
    github.com/hyperledger/fabric-protos-go v0.0.0-20200923192742-3897341ac036
)
```

- Make a binary file from main.go

```
$ go build
```

```
kaist@cs492-c-49:~/workspace/simpleChaincode$ ls
go.mod  go.sum  main.go  simpleChaincode  vendor
```

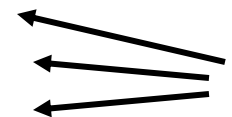
# Homework 2. An example of a bank transfer system

- Write a chaincode for a bank transfer system and deploy the chaincode in fabric network
- Two functionalities should be supported as following:
  - (1) send money from A to B  
e.g., {send a b 10}  
 $\Rightarrow aVal -= 10; bVal += 10$
  - (2) withdraw money with fee  
e.g., {withdraw a 20 0.05}  
 $\Rightarrow aVal -= 20 * (1 + 0.05); bankVal += 20 * 0.05$
- All errors should be detected for accessing state DB
  - e.g., lack of bank balance, no element in state DB
- The chaincode initializes that four person have 100\$ and bank have 1000\$

# An example of a bank transfer system (cont.)

```
func (c *CC) Invoke(stub shim.ChaincodeStubInterface) peer.Response {
    var f, args = stub.GetFunctionAndParameters()
    switch f {
    case "send" :
        money, _ := strconv.Atoi(args[0])           //import "strconv"
        aValBytes, _ := stub.GetState(args[1])
        bValBytes, _ := stub.GetState(args[2])
        aVal, _ := strconv.Atoi(string(aValBytes))
        bVal, _ := strconv.Atoi(string(bValBytes))
        aVal -= money
        bVal += money
        aValByte = []byte(strconv.Itoa(aVal))
        bValByte = []byte(strconv.Itoa(bVal))
        stub.PutState(args[1], aValByte)
        stub.PutState(args[2], bValByte)
        return shim.Success([]byte("OK"))          // to debug, return updated key-value pairs here
    case "withdraw" :
        ...
        return shim.Error(fmt.Sprintf("Error: %s not found", f))
        // if there was no action above, return error
    }
}
```

# Homework 3. Solving issues with transaction conflict

- If there are many request for withdrawing money, the bank value is updated simultaneously, and it causes transaction conflict
  - i.e., {withdraw A 20 0.05}, {withdraw B 30 0.05}, {withdraw C 40 0.05}
  - $\Rightarrow$  aVal -= 20 \* (1+0.05); bankVal += 20 \* 0.05
  - bVal -= 30 \* (1+0.05); bankVal += 30 \* 0.05
  - cVal -= 40 \* (1+0.05); bankVal += 40 \* 0.05

Transaction conflict occurs!
- It is due to access same key-value on bank account at the same time
- Solve the issues with massive transactions of "Withdraw"
  - Hint: Delta computation on bank value
- Detail of chaincode interface are here,  
<https://github.com/hyperledger/fabric-chaincode-go/blob/master/shim/interfaces.go>

# Solving issues with transaction conflict (cont.)

- <https://github.com/hyperledger/fabric-samples/blob/master/high-throughput>

```
func (s *SmartContract) getStandard(APIStub shim.ChaincodeStubInterface, args []string) pb.Response {  
    name := args[0]  
  
    val, getErr := APIStub.GetState(name)  
    if getErr != nil {  
        return shim.Error(fmt.Sprintf("Failed to get state: %s", getErr.Error()))  
    }  
  
    return shim.Success(val)  
}
```

# Solving issues with transaction conflict (cont.)

```
func (s *SmartContract) get(APIStub shim.ChaincodeStubInterface, args []string) pb.Response {
    name := args[0]
    deltaResultsIterator, deltaErr := APIStub.GetStateByPartialCompositeKey("varName~op~value~txID", []string{name})
    defer deltaResultsIterator.Close()

    var finalVal float64
    var i int
    for i = 0; deltaResultsIterator.HasNext(); i++ {
        responseRange, nextErr := deltaResultsIterator.Next() // Iterate through result set and compute final value
        _, keyParts, splitKeyErr := APIStub.SplitCompositeKey(responseRange.Key) // Get the next row // Split the composite key

        operation := keyParts[1]
        valueStr := keyParts[2]

        value, convErr := strconv.ParseFloat(valueStr, 64) // Convert the value string
        switch operation {
        case "+":
            finalVal += value
        case "-":
            finalVal -= value
        default:
            return shim.Error(fmt.Sprintf("Unrecognized operation %s", operation))
        }
    }

    return shim.Success([]byte(strconv.FormatFloat(finalVal, 'f', -1, 64)))
}
```