



SOFTWARE DESIGN & IMPLEMENTATION

COSC 50 – Winter 2021

Memory functions

STANDARD C LIBRARY

Memory functions provide the flexibility needed to handle dynamic memory allocation at runtime.

- `p = malloc(n)`
allocates `n` bytes of heap memory; the memory contents remain uninitialized.
- `p = calloc(count, size)`
allocates `count*size` bytes of heap memory and initializes it all to zero; this call is appropriate when you want to allocate an array of `count` items, each of `size` bytes.
- `p = realloc(p, n)`
where `p` is a pointer to previously allocated heap memory; it expands (or shrinks) its allocation to a total of `n` bytes.
- `free(p)`
where `p` is a pointer to previously allocated heap memory; that portion of heap memory is released for future use.

malloc()

Stack

```
...  
⇒ char * p; ←  
...  
p = malloc( 26 );
```

02931000
0239ec41
0000992f
0000c000
0000c000

Heap

0000c000	11	23	0	57	0	0	0	0	11	40	5f	5f	5f	73	74	61	l.#.W.....@__stal
0000c010	63	6b	5f	63	68	6b	5f	67	75	61	72	64	0	51	72	0	lck_chk_guard.Qr.l
0000c020	90	40	5f	5f	5f	73	74	64	69	6e	70	0	90	40	64	79	l.@__stdinp..@dyl
0000c030	6c	64	5f	73	74	75	62	5f	62	69	6e	64	65	72	0	90	lld_stub_binder..l
0000c040	73	0	11	40	5f	5f	5f	73	74	61	63	6b	5f	63	68	6b	ls..@__stack_chkl
0000c050	5f	66	61	69	6c	0	90	0	73	8	11	40	5f	63	61	6c	l_fail...s..@_call
0000c060	6c	6f	63	0	90	0	73	10	11	40	5f	66	65	6f	66	0	lloc...s..@_feof.l
0000c070	90	0	73	18	11	40	5f	66	67	65	74	63	0	90	0	73	l..s..@_fgetc...sl
0000c080	20	11	40	5f	66	72	65	65	0	90	0	73	28	11	40	5f	l .@_free...s(.@_l

malloc()

Stack

...

char * p;

...

⇒ p = malloc(26);

0000c000

0239ec41

0000992f

0000c000

0000c000

Memory is allocated here

Heap

0000c000	11	23	0	57	0	0	0	0	11	40	5f	5f	5f	73	74	61	.#.W.....@__stal
0000c010	63	6b	5f	63	68	6b	5f	67	75	61	72	64	0	51	72	0	ck_chk_guard.Qr.
0000c020	90	40	5f	5f	5f	73	74	64	69	6e	70	0	90	40	64	79	.@__stdinp..@dyl
0000c030	6c	64	5f	73	74	75	62	5f	62	69	6e	64	65	72	0	90	ld_stub_binder..
0000c040	73	0	11	40	5f	5f	5f	73	74	61	63	6b	5f	63	68	6b	s..@__stack_chkl
0000c050	5f	66	61	69	6c	0	90	0	73	8	11	40	5f	63	61	6c	_fail...s..@_call
0000c060	6c	6f	63	0	90	0	73	10	11	40	5f	66	65	6f	66	0	loc...s..@_feof.
0000c070	90	0	73	18	11	40	5f	66	67	65	74	63	0	90	0	73	..s..@_fgetc...sl
0000c080	20	11	40	5f	66	72	65	65	0	90	0	73	28	11	40	5f	.@_free...s(.@_l

calloc()

Stack

```
...  
⇒ char * p; ←  
...  
p = calloc( 26, sizeof(char);
```

02931000
0239ec41
0000992f
0000c000
0000c000

Heap

0000c000	11	23	0	57	0	0	0	0	11	40	5f	5f	5f	73	74	61	l.#.W.....@__stal
0000c010	63	6b	5f	63	68	6b	5f	67	75	61	72	64	0	51	72	0	lck_chk_guard.Qr.l
0000c020	90	40	5f	5f	5f	73	74	64	69	6e	70	0	90	40	64	79	l.@__stdinp..@dyl
0000c030	6c	64	5f	73	74	75	62	5f	62	69	6e	64	65	72	0	90	lld_stub_binder..l
0000c040	73	0	11	40	5f	5f	5f	73	74	61	63	6b	5f	63	68	6b	ls..@__stack_chkl
0000c050	5f	66	61	69	6c	0	90	0	73	8	11	40	5f	63	61	6c	l_fail...s..@_call
0000c060	6c	6f	63	0	90	0	73	10	11	40	5f	66	65	6f	66	0	lloc...s..@_feof.l
0000c070	90	0	73	18	11	40	5f	66	67	65	74	63	0	90	0	73	l..s..@_fgetc...sl
0000c080	20	11	40	5f	66	72	65	65	0	90	0	73	28	11	40	5f	l .@_free...s(.@_l

calloc()

Stack

...
int * p;

...
⇒ p = calloc(4, sizeof(int);
*p = 100;

0000c000
0239ec41
0000992f
0000c000
0000c000

Memory is allocated here and set to NULL

Heap

0000c000	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0000c010	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0000c020	90	40	5f	5f	5f	73	74	64	69	6e	70	0	90	40	64	79 l.@@_stdinp..@dyl
0000c030	6c	64	5f	73	74	75	62	5f	62	69	6e	64	65	72	0	90 ld_stub_binder..
0000c040	73	0	11	40	5f	5f	5f	73	74	61	63	6b	5f	63	68	6b s..@_stack_chkl
0000c050	5f	66	61	69	6c	0	90	0	73	8	11	40	5f	63	61	6c _fail...s..@_call
0000c060	6c	6f	63	0	90	0	73	10	11	40	5f	66	65	6f	66	0 loc...s..@_feof.
0000c070	90	0	73	18	11	40	5f	66	67	65	74	63	0	90	0	73 ..s..@_fgetc...sl
0000c080	20	11	40	5f	66	72	65	65	0	90	0	73	28	11	40	5f .@_free...s(.@_l

calloc()

Stack

...
int * p;

...
p = calloc(4, sizeof(int);
→ *p = 100;

0000c000
0239ec41
0000992f
0000c000
0000c000

Heap

0000c000	64	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	ld.....l
0000c010	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	l.....l
0000c020	90	40	5f	5f	5f	73	74	64	69	6e	70	0	90	40	64	79	l.@@_stdinp..@dyl
0000c030	6c	64	5f	73	74	75	62	5f	62	69	6e	64	65	72	0	90	lld_stub_binder..l
0000c040	73	0	11	40	5f	5f	5f	73	74	61	63	6b	5f	63	68	6b	ls..@@_stack_chkl
0000c050	5f	66	61	69	6c	0	90	0	73	8	11	40	5f	63	61	6c	l_fail...s..@_call
0000c060	6c	6f	63	0	90	0	73	10	11	40	5f	66	65	6f	66	0	lloc...s..@_feof.l
0000c070	90	0	73	18	11	40	5f	66	67	65	74	63	0	90	0	73	l..s..@_fgetc...sl
0000c080	20	11	40	5f	66	72	65	65	0	90	0	73	28	11	40	5f	l .@_free...s(.@_l

realloc()

Stack

...

int * p;

...

p = calloc(4, sizeof(int);

*p = 100;

⇒ p = realloc(p, 6*sizeof(int);

...

0000c000
0239ec41
0000992f
0000c000
0000c000

Heap

0000c000	64	0	0	0	0	0	0	0	0	0	0	0	0	0	0	ld.....l
0000c010	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	l.....l
0000c020	90	40	5f	5f	5f	73	74	64	69	6e	70	0	90	40	64	l.@@_stdinp..@dyl
0000c030	6c	64	5f	73	74	75	62	5f	62	69	6e	64	65	72	0	lld_stub_binder..l
0000c040	73	0	11	40	5f	5f	5f	73	74	61	63	6b	5f	63	68	ls..@@_stack_chkl
0000c050	5f	66	61	69	6c	0	90	0	73	8	11	40	5f	63	61	l_fail...s..@_call
0000c060	6c	6f	63	0	90	0	73	10	11	40	5f	66	65	6f	66	lloc...s..@_feof.l
0000c070	90	0	73	18	11	40	5f	66	67	65	74	63	0	90	0	l..s..@_fgetc...sl
0000c080	20	11	40	5f	66	72	65	65	0	90	0	73	28	11	40	l .@_free...s(.@_l

free()

Stack

```
int *p, *q;  
⇒ p = calloc( 4, sizeof(int));  
  q = malloc( sizeof(int));  
  *(p+1) = 100  
  free(p);  
  p = calloc( p, 2*sizeof(int));  
  free(q);
```

0000c000
0239ec41
0000992f
7fff2072
07f8a8b1

Heap

0000c000	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0000c010	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0000c020	90	40	5f	5f	5f	73	74	64	69	6e	70	0	90	40	64	79 l.@@_stdinp..@dyl
0000c030	6c	64	5f	73	74	75	62	5f	62	69	6e	64	65	72	0	90 ld_stub_binder..l
0000c040	73	0	11	40	5f	5f	5f	73	74	61	63	6b	5f	63	68	6b s..@_stack_chkl
0000c050	5f	66	61	69	6c	0	90	0	73	8	11	40	5f	63	61	6c _fail...s..@_call
0000c060	6c	6f	63	0	90	0	73	10	11	40	5f	66	65	6f	66	0 loc...s..@_feof.l
0000c070	90	0	73	18	11	40	5f	66	67	65	74	63	0	90	0	73 ..s..@_fgetc...sl
0000c080	20	11	40	5f	66	72	65	65	0	90	0	73	28	11	40	5f .@_free...s(.@_l

free()

Stack

```
int *p, *q;
p = calloc( 4, sizeof(int));
⇒ q = malloc( sizeof(int));
  *(p+1) = 100
  free(p);
  p = calloc( p, 2*sizeof(int));
  free(q);
```

0000c000
0000c020
0000992f
7fff2072
07f8a8b1

Heap

0000c000	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0000c010	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0000c020	90	40	5f	5f	5f	73	74	64	69	6e	70	0	90	40	64	79 l.@@_stdinp..@dyl
0000c030	6c	64	5f	73	74	75	62	5f	62	69	6e	64	65	72	0	90 ld_stub_binder..
0000c040	73	0	11	40	5f	5f	5f	73	74	61	63	6b	5f	63	68	6b s..@_stack_chkl
0000c050	5f	66	61	69	6c	0	90	0	73	8	11	40	5f	63	61	6c _fail...s..@_call
0000c060	6c	6f	63	0	90	0	73	10	11	40	5f	66	65	6f	66	0 loc...s..@_feof.
0000c070	90	0	73	18	11	40	5f	66	67	65	74	63	0	90	0	73 ..s..@_fgetc...sl
0000c080	20	11	40	5f	66	72	65	65	0	90	0	73	28	11	40	5f .@_free...s(.@_l

free()

Stack

```
int *p, *q;  
p = calloc( 4, sizeof(int));  
q = malloc( sizeof(int));  
⇒ *(p+1) = 100  
free(p);  
p = calloc( p, 2*sizeof(int));  
free(q);
```

0000c000
0000c020
0000992f
7fff2072
07f8a8b1

Heap

0000c000	0	0	0	0	0	0	0	0	64	0	0	0	0	0	0	0d.....
0000c010	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0000c020	90	40	5f	5f	5f	73	74	64	69	6e	70	0	90	40	64	79	.@@_stdinp..@dyl
0000c030	6c	64	5f	73	74	75	62	5f	62	69	6e	64	65	72	0	90	ld_stub_binder..
0000c040	73	0	11	40	5f	5f	5f	73	74	61	63	6b	5f	63	68	6b	s..@__stack_chkl
0000c050	5f	66	61	69	6c	0	90	0	73	8	11	40	5f	63	61	6c	_fail...s..@_call
0000c060	6c	6f	63	0	90	0	73	10	11	40	5f	66	65	6f	66	0	loc...s..@_feof.
0000c070	90	0	73	18	11	40	5f	66	67	65	74	63	0	90	0	73	..s..@_fgetc...sl
0000c080	20	11	40	5f	66	72	65	65	0	90	0	73	28	11	40	5f	.@_free...s(.@_l

free()

Stack

int *p, *q;

p = calloc(4, sizeof(int));

q = malloc(sizeof(int));

*(p+1) = 100



free(p);

p = calloc(p, 2*sizeof(int));

free(q);

0000c000

0000c020

0000992f

7fff2072

07f8a8b1

Heap

0000c000	0	0	0	0	0	0	0	0	64	0	0	0	0	0	0	0d.....
0000c010	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0000c020	90	40	5f	5f	5f	73	74	64	69	6e	70	0	90	40	64	79	.@@_stdinp..@dyl
0000c030	6c	64	5f	73	74	75	62	5f	62	69	6e	64	65	72	0	90	ld_stub_binder..
0000c040	73	0	11	40	5f	5f	5f	73	74	61	63	6b	5f	63	68	6b	s..@__stack_chkl
0000c050	5f	66	61	69	6c	0	90	0	73	8	11	40	5f	63	61	6c	_fail...s..@_call
0000c060	6c	6f	63	0	90	0	73	10	11	40	5f	66	65	6f	66	0	loc...s..@_feof.
0000c070	90	0	73	18	11	40	5f	66	67	65	74	63	0	90	0	73	..s..@_fgetc...sl
0000c080	20	11	40	5f	66	72	65	65	0	90	0	73	28	11	40	5f	.@_free...s(.@_l

free()

Stack

int *p, *q;

p = calloc(4, sizeof(int));

q = malloc(sizeof(int));

*(p+1) = 100

free(p);

⇒ p = calloc(p, 2*sizeof(int));
free(q);

0000c000

0000c020

0000992f

7fff2072

07f8a8b1

Heap

0000c000	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0000c010	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0000c020	90	40	5f	5f	5f	73	74	64	69	6e	70	0	90	40	64	79	.@@_stdinp..@dyl
0000c030	6c	64	5f	73	74	75	62	5f	62	69	6e	64	65	72	0	90	ld_stub_binder..
0000c040	73	0	11	40	5f	5f	5f	73	74	61	63	6b	5f	63	68	6b	s..@__stack_chkl
0000c050	5f	66	61	69	6c	0	90	0	73	8	11	40	5f	63	61	6c	_fail...s..@_call
0000c060	6c	6f	63	0	90	0	73	10	11	40	5f	66	65	6f	66	0	loc...s..@_feof.
0000c070	90	0	73	18	11	40	5f	66	67	65	74	63	0	90	0	73	..s..@_fgetc...sl
0000c080	20	11	40	5f	66	72	65	65	0	90	0	73	28	11	40	5f	.@_free...s(.@_l

free()

Stack

```
int *p, *q;  
p = calloc( 4, sizeof(int));  
q = malloc( sizeof(int));  
*(p+1) = 100  
free(p);  
p = calloc( p, 2*sizeof(int));  
⇒ free(q);
```

0000c000
0000c020
0000992f
7fff2072
07f8a8b1

Heap

0000c000	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0000c010	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0000c020	90	40	5f	5f	5f	73	74	64	69	6e	70	0	90	40	64	79	.@@_stdinp..@dyl
0000c030	6c	64	5f	73	74	75	62	5f	62	69	6e	64	65	72	0	90	ld_stub_binder..
0000c040	73	0	11	40	5f	5f	5f	73	74	61	63	6b	5f	63	68	6b	s..@__stack_chkl
0000c050	5f	66	61	69	6c	0	90	0	73	8	11	40	5f	63	61	6c	_fail...s..@_call
0000c060	6c	6f	63	0	90	0	73	10	11	40	5f	66	65	6f	66	0	loc...s..@_feof.
0000c070	90	0	73	18	11	40	5f	66	67	65	74	63	0	90	0	73	..s..@_fgetc...sl
0000c080	20	11	40	5f	66	72	65	65	0	90	0	73	28	11	40	5f	.@_free...s(.@_l