

# React 2

## CS571: Building User Interfaces

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# Before Lecture

- Clone `today's code` to your machine.
  - Run the command `npm install` inside of the `starter` and `solution` folders.

# React Recap

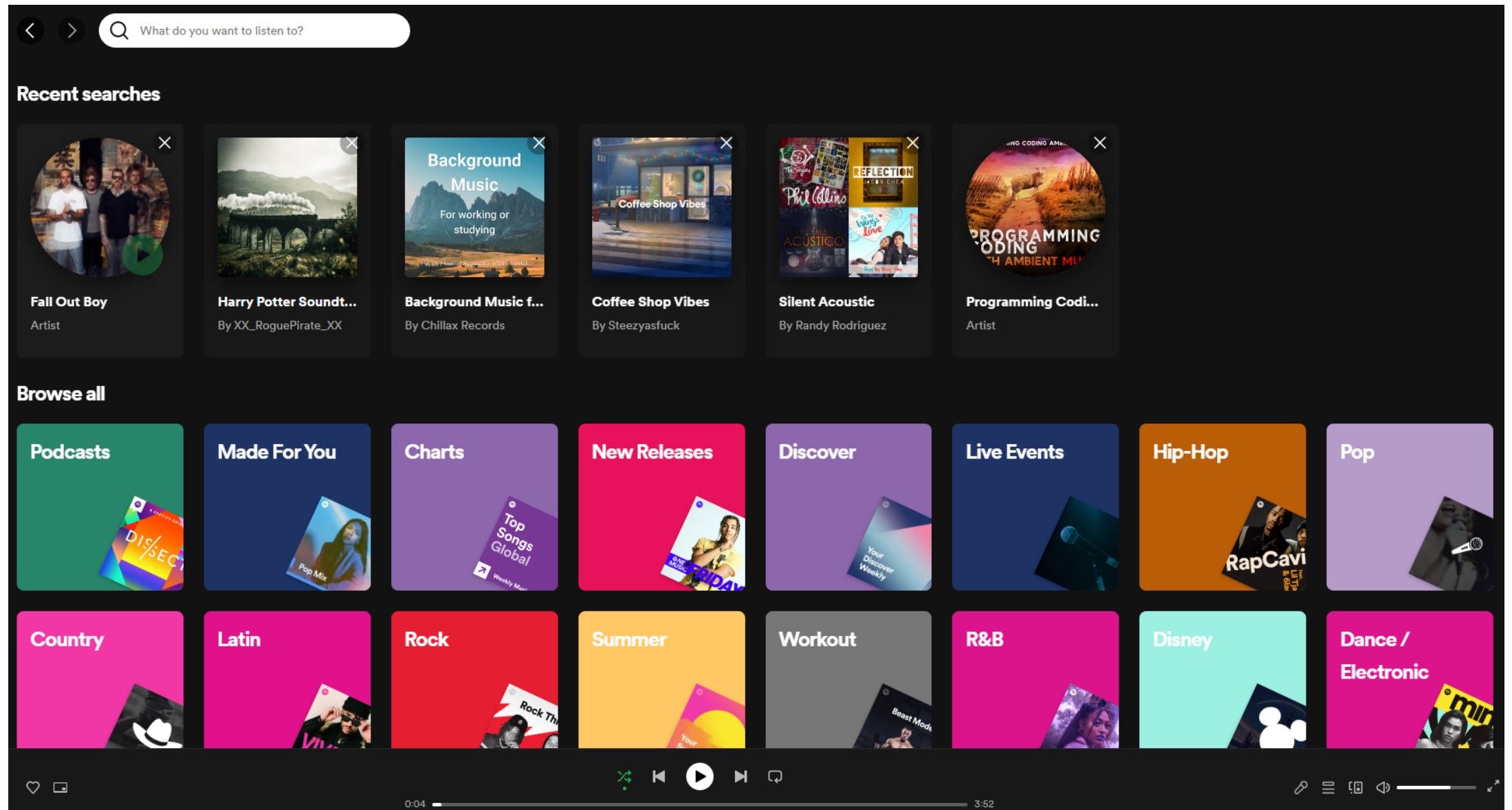
# React Essentials

Every "thing" is a component.

Every component is a function, inheriting `props` and maintaining an internal `state`.

## What defines a component?

- Similar question: *what defines a class in Java?*
- Some re-usable piece of the interface.
- May have many children, but only one parent.



# Example of a React Component

This React component displays Hello World on the webpage using JSX.

```
function Welcome() {  
  return <h1>Hello World!</h1>;  
}
```

**ESBuild** transpiles JSX into HTML, CSS, and JS.

**StackBlitz**

# Two Hooks

`useState` store some state.

```
const [name, setName] = useState('Charles')
```

`useEffect` conditionally run logic, e.g. fetch on component load, alert on name change

```
useEffect(() => {  
  alert("Your name has been changed!")  
}, [name])
```

# What will we learn today?

- How do we work with arrays of data in React?
  - How do we `map` out components?
  - How does the `key` property work?
- How do we do responsive design in React?
- How can we break up large sums of data using pagination?
- How can we use controlled `input` components?



# Brain Teaser

Two ways to set the state...

`setNum(4)` - overwriting the value

`setNum(n => n + 1)` - update the existing value

# Why do we use this syntax?

## BAD Example

```
export default function Counter() {  
  const [number, setNumber] = useState(0);  
  return <div>  
    <h1>{number}</h1>  
    <button onClick={() => {  
      setNumber(number + 1);  
      setNumber(number + 1);  
      setNumber(number + 1);  
    }}>+3</button>  
  </div>  
}
```

# Why do we use this syntax?

## Good Example

```
export default function Counter() {  
  const [number, setNumber] = useState(0);  
  return <div>  
    <h1>{number}</h1>  
    <button onClick={() => {  
      setNumber(n => n + 1);  
      setNumber(n => n + 1);  
      setNumber(n => n + 1);  
    }}>+3</button>  
  </div>  
}
```

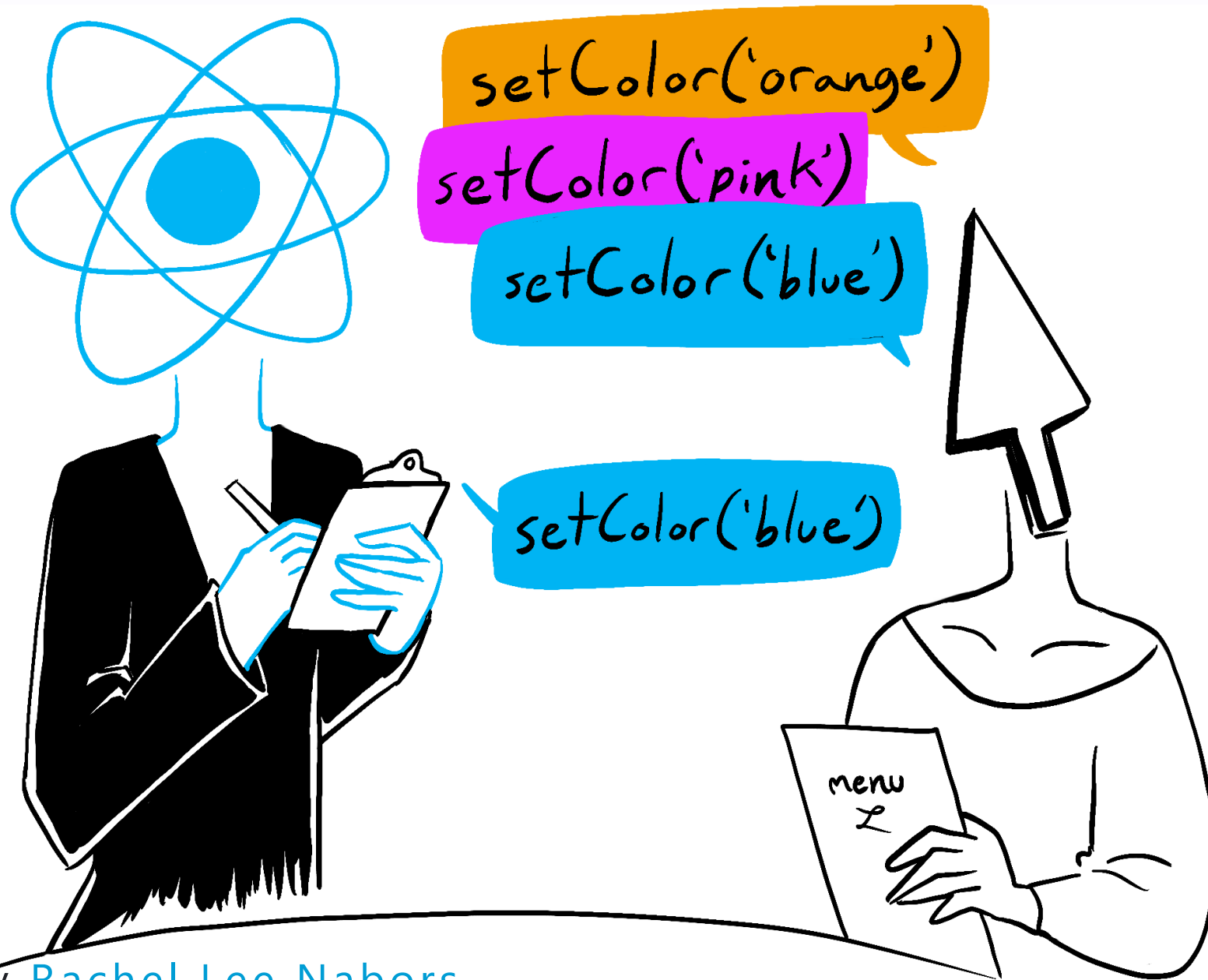


Illustration by Rachel Lee Nabors

# Your turn!

Use Postman to explore the hurricane data from...

```
https://cs571.org/api/f23/weekly/week05
```

... how will we add this to a state variable?

# Fetching Data

**NEVER** assign/push directly to a state variable...

```
function AllHurricanes() {  
  const [hurricanes, setHurricanes] = useState([]);  
  useEffect(() => {  
    fetch("https://cs571.org/api/f23/weekly/week05")  
      .then(res => res.json())  
      .then(data => {  
        for (let hurr of data) {  
          hurricanes.push(hurr) // !!! VERY BAD !!!  
        }  
      })  
  }, [])  
  // ...  
}
```

# Fetching Data

When changing the array, use the callback syntax...

```
function AllHurricanes() {  
  const [hurricanes, setHurricanes] = useState([]);  
  useEffect(() => {  
    fetch("https://cs571.org/api/f23/weekly/week05")  
      .then(res => res.json())  
      .then(data => {  
        for (let hurr of data) {  
          setHurricanes([...hurricanes, hurr]) // !!! BAD !!!  
        }  
      })  
  }, [])  
  // ...  
}
```

# Fetching Data

... like this!

```
function AllHurricanes() {  
  const [hurricanes, setHurricanes] = useState([]);  
  useEffect(() => {  
    fetch("https://cs571.org/api/f23/weekly/week05")  
      .then(res => res.json())  
      .then(data => {  
        for (let hurr of data) {  
          setHurricanes(oldHurrs => [...oldHurrs, hurr]) // Better :)  
        }  
      })  
  }, [])  
  // ...  
}
```



# Note on Hot Reloading

React (Vite) will keep your old state when hot reloading. The prior solution will result in duplicates upon saving your solution.

# Fetching Data

Best. **Why?** We are *overwriting* the value. No need to worry about duplicates.

```
function AllHurricanes() {  
  const [hurricanes, setHurricanes] = useState([]);  
  useEffect(() => {  
    fetch("https://cs571.org/api/f23/weekly/week05")  
      .then(res => res.json())  
      .then(data => {  
        setHurricanes(data) // Good :)  
      })  
  }, [])  
  // ...  
}
```

# Your turn!

Do steps 0 and 1 of the starter code.

# Displaying Arrays of Data

**Goal:** Make *components* out of the *data*.

```
function AllHurricanes() {  
  // ...  
  return <div>  
    <h1>Hurricane Finder</h1>  
    { /* TODO Show hurricane components here! */ }  
  </div>  
}
```

# Displaying Arrays of Data

**Solution:** `map` each piece of data to JSX!

```
function AllHurricanes() {  
  // ...  
  return <div>  
    <h1>Hurricane Finder</h1>  
    {  
      hurricanes.map(hurr => <Hurricane></Hurricane>)  
    }  
  </div>  
}
```

# Displaying Arrays of Data

You'll often see this written short-hand.

```
function AllHurricanes() {  
  // ...  
  return <div>  
    <h1>Hurricane Finder</h1>  
    {  
      hurricanes.map(hurr => <Hurricane/>  
    }  
  </div>  
}
```

# Displaying Arrays of Data w/ Props

Don't forget to pass each hurricane its props !

```
function AllHurricanes() {  
  // ...  
  return <div>  
    <h1>Hurricane Finder</h1>  
    {  
      hurricanes.map(hurr => <Hurricane  
        name={hurr.name}  
        category={hurr.category}  
        start_date={hurr.start_date}  
      />)  
    }  
  </div>  
}
```

# Displaying Arrays of Data w/ Props

You'll often see this written short-hand.

```
function AllHurricanes() {  
  // ...  
  return <div>  
    <h1>Hurricane Finder</h1>  
    {  
      hurricanes.map(hurr => <Hurricane {...hurr}/>)  
    }  
  </div>  
}
```



# Uh oh!

## Check your console!

```
✖ ▶ Warning: Each child in a list should have a unique "key" prop.      react-jsx-dev-runtime.development.js:87  
  
Check the render method of `AllHurricanes`. See https://reactjs.org/link/warning-keys for more information.  
  at http://localhost:5173/node\_modules/.vite/deps/react-bootstrap.js?v=f4b00ec1:3635:10  
  at AllHurricanes (http://localhost:5173/src/components/AllHurricanes.jsx?t=1696287519629:23:39)  
  at App
```

## Each component needs a unique **key** .

# React **key** Prop

The **key** prop is used by React to speed up rendering.

- Always use a *unique* key for the *parent-most* element rendered in a list.
- This key needs to be *unique among siblings*.
- This key should *usually* not be the index of the item (e.g. what if the order changes?)

[Learn More](#)

# Displaying Arrays of Data

Must specify a key! Not accessible via `props.key` .

```
function AllHurricanes() {  
  // ...  
  return <div>  
    <h1>Hurricane Finder</h1>  
    {  
      hurricanes.map(hurr => <Hurricane key={hurr.id} {...hurr}/>)  
    }  
  </div>  
}
```

# Your turn!

Do steps 2 and 3 of the starter code.

# Responsive Design

We use [react-bootstrap](#).

See the [grid docs](#).

Important takeaways...

- Use `Container`, `Row`, and `Col` components.
- `xs`, `sm`, `md`, `lg`, `xl`, and `xxl` are props.

# Responsive Design

This is how we wrote Bootstrap in Vanilla JS...

```
<div class="container">
  <div class="row">
    <div class="col-12 col-md-6 col-lg-3"></div>
    <div class="col-12 col-md-6 col-lg-3"></div>
    <div class="col-12 col-md-6 col-lg-3"></div>
    <div class="col-12 col-md-6 col-lg-3"></div>
  </div>
</div>
```

# Responsive Design

...this is how we will in React!

```
<Container>  
  <Row>  
    <Col xs={12} md={6} lg={3}></Col>  
    <Col xs={12} md={6} lg={3}></Col>  
    <Col xs={12} md={6} lg={3}></Col>  
    <Col xs={12} md={6} lg={3}></Col>  
  </Row>  
</Container>
```

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# Your turn!

Do steps 4 and 5 of the starter code.



# Pagination

Also available in [react-bootstrap](#).

Useful for handling large sums of data.

```
{/* Display items here. */}  
  
<Pagination>  
  <Pagination.Item active={false}>1</Pagination.Item>  
  <Pagination.Item active={false}>2</Pagination.Item>  
  <Pagination.Item active={false}>3</Pagination.Item>  
  <Pagination.Item active={false}>4</Pagination.Item>  
</Pagination>
```

# Pagination

Use a state variable to track which page is active.

```
function SomeBigData() {  
  const [page, setPage] = useState(1)  
  return <div>  
    {/* Display some data here! */}  
    <Pagination>  
      <Pagination.Item active={page === 1} onClick={() => setPage(1)}>1</Pagination.Item>  
      <Pagination.Item active={page === 2} onClick={() => setPage(2)}>2</Pagination.Item>  
      <Pagination.Item active={page === 3} onClick={() => setPage(3)}>3</Pagination.Item>  
      <Pagination.Item active={page === 4} onClick={() => setPage(4)}>4</Pagination.Item>  
    </Pagination>  
  </div>  
}
```

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# Pagination

When displaying the data, use `slice` to only show the items on the current page!

```
function SomeBigData() {  
  const [page, setPage] = useState(1)  
  return <div>  
    {  
      bigData.slice((page - 1) * 16, page * 16).map(name => <p>{name}</p>)  
    }  
    {/* Display Pagination Items here! */}  
  </div>  
}
```

# Your turn!

Complete the hurricane example.

# Handling Text Input

We can get user input using the HTML `input` tag or the React-Bootstrap `Form.Control` component.

We can get user input...

- in a *controlled* way using its `value` and tracking `onChange` events
- in an *uncontrolled* manner using `useRef`.
  - we'll cover this next time!

# Controlled Components

We can *control* an input component via its `value` and `onChange` properties.

Example of a controlled input component

Example of a controlled input component (Bootstrap)

# What did we learn today?

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- How can we break up large sums of data using pagination?
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# Questions?