## Mobile Dev 3

**CS571: Building User Interfaces** 

#### **Cole Nelson**

## **Today's Warmup**

- Again, we'll fork an existing snack for our in-class exercise! :)
- Download and import today's Postman collection!
- Replace ENTER\_YOUR\_BID with your Badger ID.
- Toy around with it! What's different from the HW6 API? Also, read the docs.

## What will we learn today?

- 1. Be able to provide for richer navigation, including data passing, switch navigation, modals, and dynamically-loaded lists.
- 2. Be able store and send secrets using mobile devices.
- 3. Be able to tap into advanced mobile features such as sensors, gestures, and animations.
- 4. Be able to build and deploy your application.

### A Quick Note on Accessibility

- 1. Logically group elements with an accessible prop.
- 2. Provide accessibilityLabel (primary information) and accessibilityHint (auxiliary information) for each of these elements.
- 3. Make other considerations: color contrast, reliance on gestures and visual cues, among other W3 recommendations.
- 4. Test it yourself! Use VoiceOver or TalkBack.

# Richer Navigation

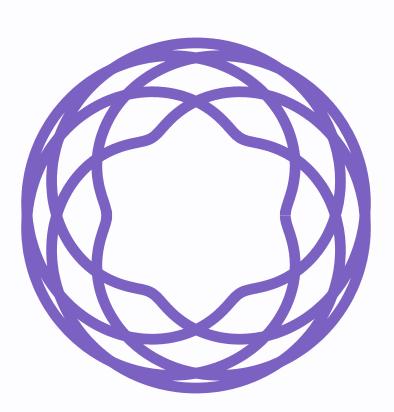
## **React Navigation**

Last time we covered...

- Stack Navigation
- Tabs Navigation
- Drawer Navigation

How do we pass data down?

- Using context
- Using render callbacks



### Landing

### **Passing Data Down**

**Problem:** Create a drawer with many tools in it.

Hammer

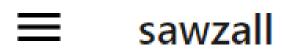
Screwdriver

Sawzall

### **Passing Data Down**

Displaying the tool data.

```
export default function ToolScreen(props) {
  return <View>
    <Text>I am a {props.name}</Text>
    <Text>I weigh {props.weight} pounds</Text>
      props.dangerous ?
        <Text>I am dangerous</Text> :
        <Text>I am not dangerous</Text>
  </View>
```



I am a sawzall I weigh 6 pounds I am dangerous

## **Creating Navigator**

- X hardcoding tool names
- X not passing tool data

#### Snack Example

```
<NavigationContainer>
  <ToolDrawer.Navigator>
    <ToolDrawer.Screen name="Landing" component={LandingScreen}/>
      tools.map(tool => {
        return <ToolDrawer.Screen
          key={tool.name}
          name={tool.name}
          component={ToolScreen}
  </ToolDrawer.Navigator>
</NavigationContainer>
```

#### X not passing tool data

```
<NavigationContainer>
  <ToolDrawer.Navigator>
    <ToolDrawer.Screen name="Landing" component={LandingScreen}/>
      tools.map(tool => {
        return <ToolDrawer.Screen key={tool.name} name={tool.name}>
          {(props) => <ToolScreen {...props} {...tool}/>}
        </ToolDrawer.Screen>
 </ToolDrawer.Navigator>
</NavigationContainer>
```

correct way!

#### Snack Example

### **Switch Navigation**

There is a fourth, "informal" navigation.

⚠ Do not use the one from React Navigation! It is very out-of-date. It existed in React Navigation < 4.x.

## "Switch" Navigation

```
isSignedIn ? (
  <>
    <Stack.Screen name="Home" component={HomeScreen} />
    <Stack.Screen name="Profile" component={ProfileScreen} />
    <Stack.Screen name="Settings" component={SettingsScreen} />
  </>>
  <>
    <Stack.Screen name="SignIn" component={SignInScreen} />
    <Stack.Screen name="SignUp" component={SignUpScreen} />
  </>>
```

#### Switch Navigation

### Modal

A secondary window.

import { Modal } from 'react-native'

12:32



12:32



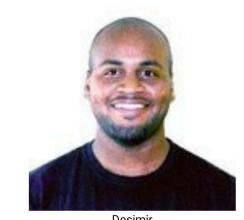
#### Find My Badgers



Ruben



Desimir



Desimir desimir.andelkovic@example.com 062-6230-849

CONTACT

**CLOSE MODAL** 



Desimir

ADD BADGER
CLEAR BADGER

ADD BADGER

**CLEAR BADGER** 

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#### Modal

**Reminder:** A modal is a secondary overlay that requires user interaction before continuing.

This is a controlled component, e.g.

```
const [modalVisible, setModalVisible] = useState(false);
```

#### Modal Snack

#### Modal

A modal is nothing more than a secondary overlay that is visible or not! You still need to style it.

```
const styles = StyleSheet.create({
   modalView: {
      margin: 20,
      alignItems: 'center',
      shadowColor: '#000',
      shadowOpacity: 0.25,
      shadowRadius: 4,
      elevation: 5,
      // ...
```

## **FlatList**

A ScrollView that incrementally loads.

For you to learn! Read the docs.

## **FlatList**

Can you turn this ScollView into a FlatList using just the documentation?

**Bonus:** Can you implement pull-to-refresh?

#### **Snack Solution**

# **Managing Secrets**

#### What's so secret?

A JSON Web Token (JWT)!

eyJhbGciOiJIUzI1NiIsInR5cCI6IkpXVCJ9. eyJpZCI6MjgsInVzZXJuYW1lIjoidGVzdDEyN DU2NyIsImlhdCI6MTY5OTkxNDQxMiwiZXhwIj oxNjk5OTE4MDEyfQ.Z0WiskxiQUTzEhHocjzg 4y5QaFEOCgg4Zz8sLszSMB0

What is this? A signed access token good for a set period of time.

#### Authentication

#### **Web Development**

- Interface with the user's browser.
- Prefer HTTP-Only cookies.

#### **Mobile Development**

- Interface with the user's operating system.
- Prefer OS-level secure encrypted storage.

#### Authentication

Web: Specify option include: 'credentials'

```
fetch("https://example.com/api/submit", {
  method: "POST",
  credentials: "include",
  // ...
```

#### Authentication

**Mobile**: Specify...

- header Authorization
- value Bearer <JWT>

```
fetch("https://example.com/api/submit", {
  method: "POST",
  headers: {
    "Authorization": "Bearer eyJhbGciOiJIUzI1NiIs..."
  // ...
```

If the request has a body, don't forget Content-Type!

## HW9 Demo

Secrets and Authorization

Download and import today's Postman collection.

**Uh oh!** We have to store a JWT?

- React has no built-in way to handle credentials! \*\*
- expo-secure-store
  - Only works on Android and iOS -- not web!
- Stores key/value pairs to persistent storage.
- Up to 2KB of data per value (small!)
- Additional options for passcode and biometrics

Secure storage is asynchronous\* in nature.

- getItemAsync(key)
- setItemAsync(key, val)
- deleteItemAsync(key)

**Note:** Key refers to a storage key (think HashMap) *not* an encryption key! Similar to localStorage

<sup>\*</sup> See Slide 28

```
expo-secure-store shows an example of
async / await ... What is this?...
```

```
Same thing as then and catch on a Promise (think fetch )... just a slightly different syntax!
```

We'll cover async / await in our next series!

CS571-ifying the expo-secure-store example.

Use your phone, not the web!

\*New in expo-secure-store are the methods getItem and setItem which happen synchronously! You can use these instead if you wish.

## **Advanced Gestures**

Making use of diverse mobile inputs 🤞 🤞 🤚 👌 👍

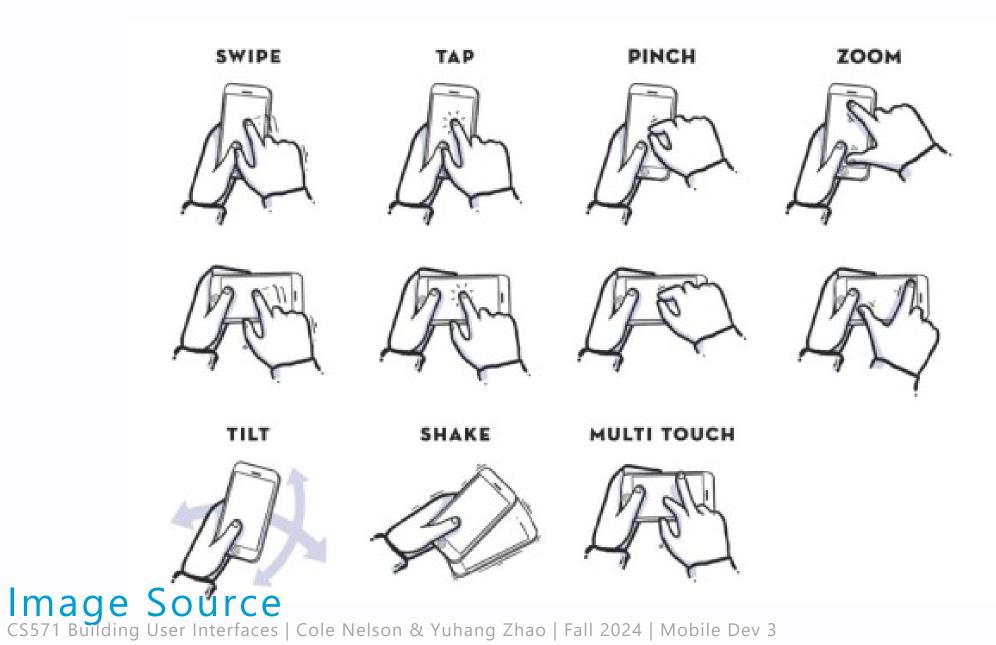












#### Gestures

React Native provides methods to detect when and where the user's fingers move.

Higher-level gesture response libraries...

- react-native's PanResponder
- react-native-gesture-handler
- component libraries, e.g. react-native-paper

## **Component Library Gestures**

react-native's Button onPress
react-native-paper's Card onPress and onLongPress
react-native-elements' Slider onSliding
react-native-maps' Marker onDrag
react-navigation's Drawer gesture

#### Sensors

Use expo-sensors instead of react-native-sensors

- Accelerometer
- Barometer
- Gyroscope
- LightSensor
- Magnetometer
- Pedometer

Not all devices have all sensors!

#### **Other Sensors**

- expo-camera
- expo-battery
- expo-haptics
- expo-av
- expo-brightness

#### Beware of permissions!

Getting your app to a production environment.

iOS vs Android Market Share

Region	iOS	Android	Other
USA	54%	45%	1%
North America	52%	47%	1%
Asia	16%	83%	1%
Worldwide	28%	71%	1%

Source: GlobalStatCounter

Use Expo Application Services (EAS)

```
npm install -g eas-cli

eas build -p android
eas build -p ios
```

An .ipa gets deployed to the Google Play Store
An .ipa gets deployed to the iOS App Store

**No web server for deployment!** Hosted on Google Play Store or iOS App Store.

App goes through a review process.

- Google Play Store: Hours to Days
- iOS App Store: Days to Weeks

## **Deployment Considerations**

- Reliability
- Performance
- Monitoring
- Business Value of Delivery
- App Store Optimization

# Questions?