Web Dev Basics 3

CS571: Building User Interfaces

Cole Nelson

Before Lecture

Clone today's code to your machine.

Learning Objectives

- 1. Understand the difference between imperative and declarative programming.
- 2. Be able to use declarative functions such as map, filter, reduce, ...
- 3. Know of other JavaScript syntactic sugars.
- 4. Be able to work with CSS libraries.

Declarative vs Imperative Programming

We typically prefer *declarative* (what) programming over *imperative* (how) programming.

Declarative array functions include filter, map, some, every, and reduce.

These take a callback function as an argument.

Warmup Problem

Given the following array, narrow the elements down such that we only keep elements that are numbers.

```
const things = ["dogs", 1.2, 0, false, {name: "Alice"}, -7]
```

Can you do this *imperatively*? Use for (... of ...)
Can you do this *declaratively*? Use filter

Solution

Done *imperatively*... (how)

```
const newThings = [];
for(let thing of things) {
  if (typeof thing === 'number') {
    newThings.push(thing);
  }
}
```

Done declaratively... (what)

```
const newThings = things.filter((thing) => typeof thing === 'number')
```

filter

filter performs a function on each element of an array and *returns* an array of those elements whose function call returned true.

```
const shortNames = ["Bessy", "Rob", "Bartholomew"].filter(name => {
   if (name.length <= 5) {
      return true;
   } else {
      return false;
   }
});
console.log(shortNames);</pre>
```

filter

Using implicit returns, this simplifies to...

```
const shortNames = ["Bessy", "Rob", "Bartholomew"].filter(name => name.length <= 5);
const longNames = ["Bessy", "Rob", "Bartholomew"].filter(name => name.length > 5);
console.log(shortNames);
console.log(longNames);
```

map

map performs a function on each element of an array and *returns* an array of the the return of those function calls.

```
const nameLengths = ["Bessy", "Rob", "Bartholomew"].map(n => n.length);
console.log(nameLengths);
```

Chaining Declarative Functions

Of those with short names, how many letters are in their name?

```
["Bessy", "Rob", "Bartholomew"]
  .filter(name => name.length <= 5)
  .map(name => name.length);
```

Chaining Declarative Functions

Of those with short names, what are their names and do they have a *very* short name?

```
["Bessy", "Rob", "Bartholomew"]
.filter(n => n.length <= 5)
.map(n => {
    return {
        name: n,
        isVeryShort: n.length <= 3
      }
});</pre>
```

Your Turn!

Let's re-visit last lecture's data and use some of these declarative functions...

- 1. Can you filter to only show the 5-star reviews?
- 2. Can you map to only show the text before a ":" in the recipe's instructions?
- 3. Can you map to display the ingredients as a string? a. **Hint:** Object.keys returns an array!

some(cb) and every(cb)

some(cb) returns true if the callback returns true for some element of the array, false otherwise.

```
["sam", "jacob", "jess"].some(p => p === "jess"); // true!
```

every(cb) returns true if the callback returns true for *every* element of the array, false otherwise.

```
["sam", "jacob", "jess"].every(p => p === "jess"); // false!
```

reduce(cb, start)

reduce takes a 2-parameter callback (previous and current values) and a starting value.

```
[2, 4, -1.1, 7.2].reduce((prev, curr) => prev + curr, 0); // 12.1
```

PythonTutor

Your turn!

Let's re-visit last lecture's data and use some of these declarative functions...

- 1. Is there some instruction to bake?
- 2. Is every review 4 or 5 stars?
- 3. Using reduce, what are the main instructions as one big string?

Hint: Each of these functions' callback functions can take an additional param for index, e.g. $(x, i) \Rightarrow \dots$

Syntactic Sugar



Just some "nice-to-haves"

`Template Literals

```
const name = "Aven";
const website = "cs571.org";
const dt = new Date().toLocaleTimeString();
console.log("Hello " + name + ", welcome to " + website + "! It is currently " + dt + ".");
console.log(`Hello ${name}, welcome to ${website}! It is currently ${dt}.`);
```

? Ternary Operator

if , but shorthand! expr ? ifTrue : ifFalse

```
const age = 17;
let msg;
if (age >= 18) {
  msg = "You are old enough to vote";
} else {
  msg = "You are not old enough"
}
```

```
const age = 17;
const msg = age >= 18 ? "You are old enough to vote" : "You are not old enough";
```

?? Null Coalescing Operator

If left-hand is null or undefined, use right-hand.

```
const IS_ENABLED = env.IS_ENABLED ?? true;
const USERNAME = document.getElementById("username").value ?? "";
```

How does this compare to ternary?

```
const IS_ENABLED = env.IS_ENABLED ? env.IS_ENABLED : true; // always true!
```

Try it on MDN

... Spread Operator

Used to create something new with existing data.

We can spread arrays...

```
const cats = ["apricat", "barnaby", "bucky", "colby"];
const newCats = [...cats, "darcy"];
```

... Spread Operator

```
const defs = {
  erf: "a plot of land",
  popple: "turbulent seas"
}

const newDefs = {
  ...defs,
  futz: "waste of time"
}
```

... and also objects! These are both shallow copies.

Copying

Interactive Example - Reference Copy
Interactive Example - Shallow Copy
Interactive Example - Deep Copy

Note: JavaScript changes quickly!

Both ... and ?? are not yet supported by the interactive example tool!

Working with CSS Libraries

What are CSS Libraries?

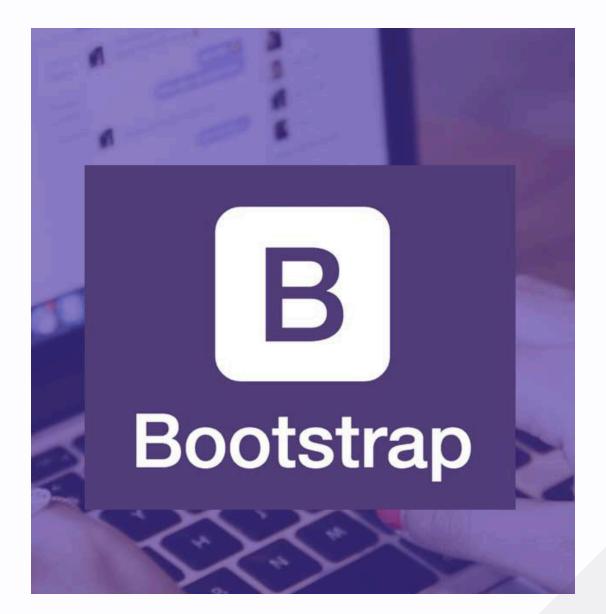
Definition: Software libraries that abstract away the low-level CSS implementation of user-facing elements.

Some popular libraries include...

- Bootstrap
- Foundation
- Semantic UI
- Pure
- Ulkit

Bootstrap

getbootstrap.com



Why does the web look alike?

Many, many, many (new) websites use Bootstrap! CS571 being one of them.

Bootstrap: get (oneself or something) into or out of a situation using existing resources.

Oxford Dictionary

How Bootstrap Works

Bootstrap provides us with...

- Layouts
- Content
- Components
- Utilities

There is much more!

Bootstrap Categories: Layouts

Containers are the most basic element of layouts.

```
<div class="container">
    ...
</div>
```

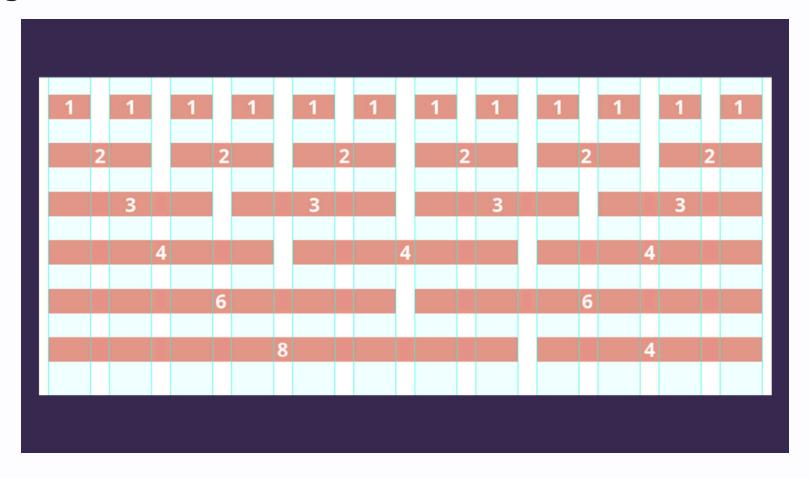
```
<div class="container-fluid">
    ...
</div>
```

Grids

Often, containers will contain **rows** and **columns** to form a grid...

Where * is the column span.

Grid System



Medium

Responsive Design

Definition: Responsive design adapts content to a variety of devices and screen sizes.

Width breakpoints determine whether the design will scale or be reorganized.

Responsive Design

Definition: Responsive design adapts content to a variety of devices and screen sizes.

Width breakpoints determine whether the design will scale or be reorganized.

Responsive Design

What if we want our webpage to respond to different screen sizes, e.g. phone, tablet, and monitor?

Responsive Design Example

	Extra small <576px	Small ≥576px	Medium ≥768px	Large ≥992px	Extra large ≥1200px
Max container width	None (auto)	540px	720px	960px	1140px
Class prefix	.col-	.col-sm-	.col-md-	.col-lg-	.col-xl-
# of columns	12				
Gutter width	30px (15px on each side of a column)				
Nestable	Yes				
Column ordering	Yes				

Bootstrap Categories: Content

Content styling includes basic HTML elements, typography, code, images, tables, figures.

Basic HTML examples:

```
<h1></h1>
<input/><button></button>
```

These will get the default Bootstrap styling.

Styling of other elements

```
<img src="..." class="img-fluid">
```

```
<div class="table-responsive-sm">

    ...
```

Bootstrap Categories: Components

Components include all other visual/interactive elements that make up the design, e.g., buttons, forms, navbar, tooltips, etc.

Bootstrap Categories: Utilities

Utilities are not elements themselves, but they modify/control other elements, e.g., adding rounded corners to an image.

```
<img src="..." class="rounded">
```

```
<div class="shadow p-3 mb-5 bg-white rounded">Shadow</div>
```

Your Turn!

Use Bootstrap to make your recipes responsive.

Example Home Page

See in CodePen

Also, see cs571.org for responsive design.

Assets

Asset libraries, e.g., icons, are usually used in conjunction with frameworks such as Bootstrap.

See icon libraries.

Image Source

CS571 Building User Interfaces | Cole Nelson | Fall 2025 | Web Dev Basics 3













Questions?