## Web Dev Basics 3

**CS571: Building User Interfaces** 

#### **Cole Nelson**

#### **Before Lecture**

Clone today's code to your machine.

# Web Dev Basics 2 Recap

## fetch()

```
fetch(url)
  .then((response) => response.json()) // implict return
  .then((data) => {
    // fetch has already parsed data from JSON to a JS object!
    // Do something with the data
  })
  .catch(error => console.error(error)) // Print errors
```

#### Fetching Jokes

#### **Callback Functions**

then and catch take a callback function as an argument.

**Definition:** A *callback function* (sometimes called a *function reference*) is passed into another function as an argument, which is then invoked inside the outer function to complete a routine or action.

More on callback functions

### **Learning Objectives**

- 1. Understand the difference between imperative and declarative programming.
- 2. Be able to use declarative functions such as map, filter, reduce, ...
- 3. Know of other JavaScript syntactic sugars.
- 4. Be able to work with CSS libraries.

### Declarative vs Imperative Programming

We typically prefer *declarative* (what) programming over *imperative* (how) programming.

Declarative array functions include filter, map, some, every, and reduce.

These take a callback function as an argument.

#### Warmup Problem

Given the following array, narrow the elements down such that we only keep elements that are numbers.

```
const things = ["dogs", 1.2, 0, false, {name: "Alice"}, -7]
```

Can you do this *imperatively*? Use for (... of ...)
Can you do this *declaratively*? Use filter

#### Solution

Done *imperatively*... (how)

```
const newThings = [];
for(let thing of things) {
  if (typeof thing === 'number') {
    newThings.push(thing);
  }
}
```

Done declaratively... (what)

```
const newThings = things.filter((thing) => typeof thing === 'number')
```

#### filter

filter performs a function on each element of an array and *returns* an array of those elements whose function call returned true.

```
const shortNames = ["Bessy", "Rob", "Bartholomew"].filter(name => {
   if (name.length <= 5) {
      return true;
   } else {
      return false;
   }
});
console.log(shortNames);</pre>
```

#### filter

#### Using implicit returns, this simplifies to...

```
const shortNames = ["Bessy", "Rob", "Bartholomew"].filter(name => name.length <= 5);
const longNames = ["Bessy", "Rob", "Bartholomew"].filter(name => name.length > 5);
console.log(shortNames);
console.log(longNames);
```

### map

map performs a function on each element of an array and *returns* an array of the the return of those function calls.

```
const nameLengths = ["Bessy", "Rob", "Bartholomew"].map(n => n.length);
console.log(nameLengths);
```

### **Chaining Declarative Functions**

Of those with short names, how many letters are in their name?

```
["Bessy", "Rob", "Bartholomew"]
  .filter(name => name.length <= 5)
  .map(name => name.length);
```

### **Chaining Declarative Functions**

Of those with short names, what are their names and do they have a *very* short name?

```
["Bessy", "Rob", "Bartholomew"]
.filter(n => n.length <= 5)
.map(n => {
    return {
        name: n,
        isVeryShort: n.length <= 3
      }
    });</pre>
```

#### **Your Turn!**

Let's re-visit last lecture's data and use some of these declarative functions...

- 1. Can you filter to only show the 5-star reviews?
- 2. Can you map to only show the text before a ":" in the recipe's instructions?
- 3. Can you map to display the ingredients as a string? a. **Hint:** Object.keys returns an array!

## some(cb) and every(cb)

some(cb) returns true if the callback returns true for some element of the array, false otherwise.

```
["sam", "jacob", "jess"].some(p => p === "jess"); // true!
```

every(cb) returns true if the callback returns true for *every* element of the array, false otherwise.

```
["sam", "jacob", "jess"].every(p => p === "jess"); // false!
```

### reduce(cb, start)

reduce takes a 2-parameter callback (previous and current values) and a starting value.

```
[2, 4, -1.1, 7.2].reduce((prev, curr) => prev + curr, 1.2); // 13.3
```

#### PythonTutor

#### Your turn!

Let's re-visit last lecture's data and use some of these declarative functions...

- 1. Is there some instruction to bake?
- 2. Is every review 4 or 5 stars?
- 3. Using reduce, what is the average review rating?

# Syntactic Sugar

Just some "nice-to-haves"

### **`Template Literals**

Shorthand for string concatenation; \${expr} interpolates a JS expression.

```
const name = "Aven";
const website = "cs571.org";
const dt = new Date().toLocaleTimeString();
console.log("Hello " + name + ", welcome to " + website + "! It is currently " + dt + ".");
console.log(`Hello ${name}, welcome to ${website}! It is currently ${dt}.`);
```

### ? Ternary Operator

if , but shorthand! expr ? ifTrue : ifFalse

```
const age = 17;
let msg;
if (age >= 18) {
   msg = "You are old enough to vote";
} else {
   msg = "You are not old enough"
}
```

```
const age = 17;
const msg = age >= 18 ? "You are old enough to vote" : "You are not old enough";
```

# ... Spread Operator

Used to create something new with existing data.

We can spread arrays...

```
const cats = ["apricat", "barnaby", "bucky", "colby"];
const newCats = [...cats, "darcy"];
```

## ... Spread Operator

```
const defs = {
  erf: "a plot of land",
  popple: "turbulent seas"
}

const newDefs = {
  ...defs,
  futz: "waste of time"
}
```

... and also objects! These are both shallow copies.

### Copying

Interactive Example - Reference Copy
Interactive Example - Shallow Copy
Interactive Example - Deep Copy

## ? Optional Chaining

Useful when you are uncertain if an object has a certain property.

```
const mgmt = { cfg: { options: { src: { port: 3761 } } } }
const port = mgmt?.cfg?.options?.src?.port;
```

Otherwise we would have to...

```
let port;
if (mgmt && mgmt.cfg && mgmt.cfg.options && mgmt.cfg.options.src) {
   port = mgmt.cfg.options.src.port;
}
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```

## ?? Null Coalescing Operator

If left-hand is null or undefined, use right-hand.

```
const IS_ENABLED = env.IS_ENABLED ?? true;
const USERNAME = document.getElementById("username").value ?? "";
```

How does this compare to ternary?

```
const IS_ENABLED = env.IS_ENABLED ? env.IS_ENABLED : true; // always true!
```

#### Try it on MDN

### Note: JavaScript changes quickly!

Both ... and ?? are not yet supported by the interactive example tool!

# Working with CSS Libraries

#### What are CSS Libraries?

**Definition:** Software libraries that abstract away the low-level CSS implementation of user-facing elements.

Some popular libraries include...

- Bootstrap
- Foundation
- Semantic UI
- Pure
- Ulkit

# Bootstrap

getbootstrap.com



# Why does the web look alike?

Many, many, many (new) websites use Bootstrap!

OHWL

Partner Finder

CS571

**Bootstrap:** get (oneself or something) into or out of a situation using existing resources.

Oxford Dictionary

# **How Bootstrap Works**

Bootstrap provides us with...

- Layouts
- Content
- Components
- Utilities

There is much more!

### **Bootstrap Categories: Layouts**

Containers are the most basic element of layouts.

```
<div class="container">
    ...
</div>
```

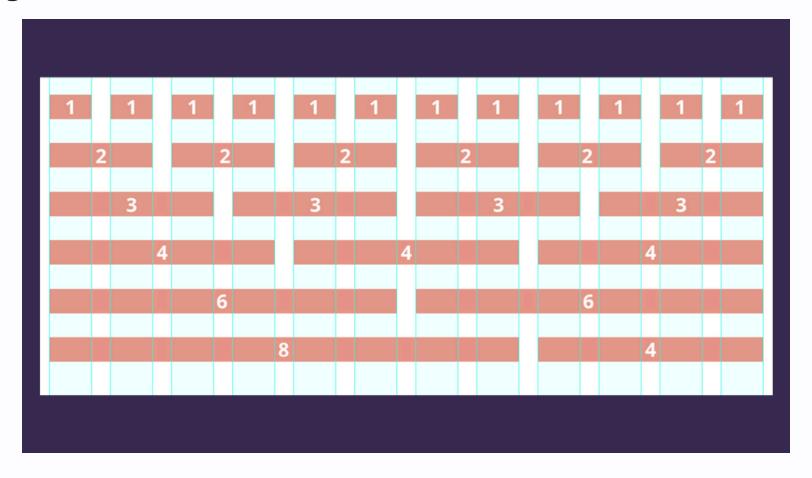
```
<div class="container-fluid">
    ...
</div>
```

#### **Grids**

Often, containers will contain **rows** and **columns** to form a grid...

Where \* is the column span.

### **Grid System**



#### Medium

#### Responsive Design

**Definition:** Responsive design adapts content to a variety of devices and screen sizes.

Width breakpoints determine whether the design will scale or be reorganized.



#### Responsive Design

What if we want our webpage to respond to different screen sizes, e.g. phone, tablet, and monitor?

#### Responsive Design Example

	Extra small <576px	<b>Small</b> ≥576px	<b>Medium</b> ≥768px	<b>Large</b> ≥992px	Extra large ≥1200px
Max container width	None (auto)	540px	720px	960px	1140px
Class prefix	.col-	.col-sm-	.col-md-	.col-lg-	.col-xl-
# of columns	12				
Gutter width	30px (15px on each side of a column)				
Nestable	Yes				
Column ordering	Yes				

#### **Bootstrap Categories: Content**

Content styling includes basic HTML elements, typography, code, images, tables, figures.

Basic HTML examples:

```
<h1></h1>
<input/><button></button>
```

These will get the default Bootstrap styling.

### Styling of other elements

```
<img src="..." class="img-fluid">
```

```
<div class="table-responsive-sm">

    ...
```

### **Bootstrap Categories: Components**

Components include all other visual/interactive elements that make up the design, e.g., buttons, forms, navbar, tooltips, etc.

### **Bootstrap Categories: Utilities**

Utilities are not elements themselves, but they modify/control other elements, e.g., adding rounded corners to an image.

```
<img src="..." class="rounded">
```

```
<div class="shadow p-3 mb-5 bg-white rounded">Shadow</div>
```

#### **Your Turn!**

Use Bootstrap to make your recipes responsive.

# Example Home Page

See in CodePen

Also, see cs571.org for responsive design.

#### **Additional Resources**

- Bootstrap Documentation
- Tutorial Republic
- W3 Schools

#### **Assets**

Asset libraries, e.g., icons, are usually used in conjunction with frameworks such as Bootstrap.

See icon libraries.

#### Image Source

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# Questions?