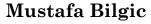
CS 583: PROBABILISTIC GRAPHICAL MODELS

TOPIC: VARIABLE ELIMINATION





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TASK

- \circ Given a graphical model over X (structure and parameters)
- Compute $P(Y \mid e)$, where $Y \subseteq X$ and $E \subseteq X$
- There are several approaches
 - Exact inference
 - Variable elimination
 - Belief propagation
 - Approximate inference
 - Sampling
- This slide deck: variable elimination

VARIABLE ELIMINATION

- $P(Y \mid e) = P(Y, e) / P(e)$
- \bullet W = X Y E
- $P(y, e) = \Sigma_w P(y, e, w)$
- $\bullet \ \mathrm{P}(\boldsymbol{e}) = \Sigma_{\boldsymbol{y},\boldsymbol{w}} \mathrm{P}(\boldsymbol{y},\,\boldsymbol{e},\,\boldsymbol{w})$
- Or, better yet: $P(e) = \sum_{y} P(y, e)$

$$P(Y, E) = \Sigma_W P(Y, E, W)$$

- P(Y, E, W) can be represented as
 - $\prod P(X_i \mid Pa(X_i))$
 - $1/Z \prod \phi(\boldsymbol{D}_i)$
- The problem with $P(y, e) = \Sigma_w P(y, e, w)$ is that the joint representation is exponential
 - The very first problem we were trying to avoid

COMPLEXITY

- \circ Unfortunately, exact inference is \mathcal{NP} -hard in worst case
 - Proof: pages 288 and 289. Reduction from 3-SAT
- \circ Approximate inference is also \mathcal{NP} -hard in worst case
 - Proof: pages 291 and 292.
- Good news:
 - In general, we care about the cases we encounter in practice; not the worst-case scenario

KEY IDEA

- Summation can be moved inside
- \circ If x has n and y has m possible values, how many operations are needed, if we use
 - $\circ \Sigma_x \Sigma_y x^* y$?
 - $\circ \Sigma_x x^*(\Sigma_y y)$?

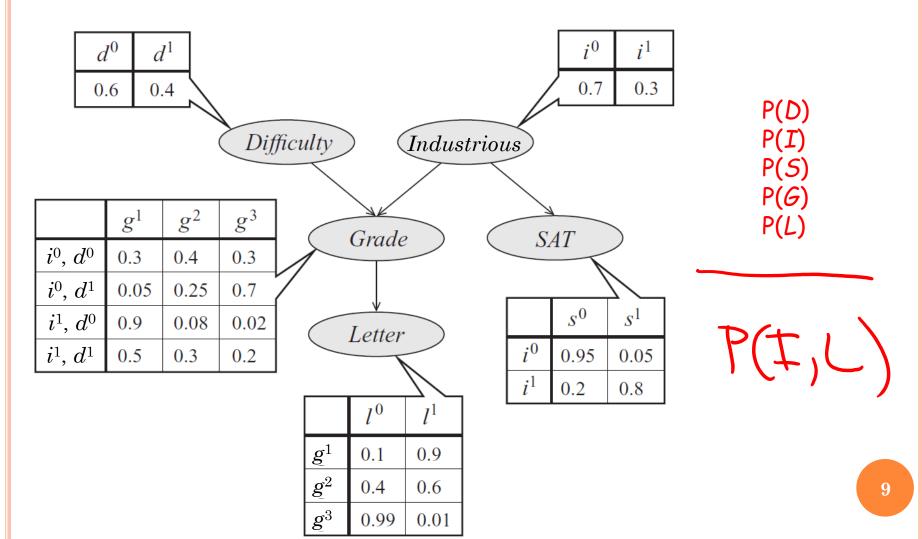
VARIABLE ELIMINATION

- X: all variables, Y: query variables, E: evidence variables, W = X Y E: remaining variables
- 1. Write down the joint for P(X)
- 2. Set $X_i \in \mathbf{E}$ to their values
- 3. Pick an order for $X_i \in W$
- 4. Sum out each X_i from the joint
 - a) Multiply the factors $\phi(X_j, Z_1), ..., \phi(X_j, Z_k)$ to create $\psi(X_j, Z_1, ..., Z_k)$
 - b) Sum out X_j from $\psi(X_j, Z_1, ..., Z_k)$ to create $\tau(Z_1, ..., Z_k)$
- 5. What remains is $\tau(Y, e)$. Normalize it to get $P(Y \mid e)$.

BN EXAMPLES

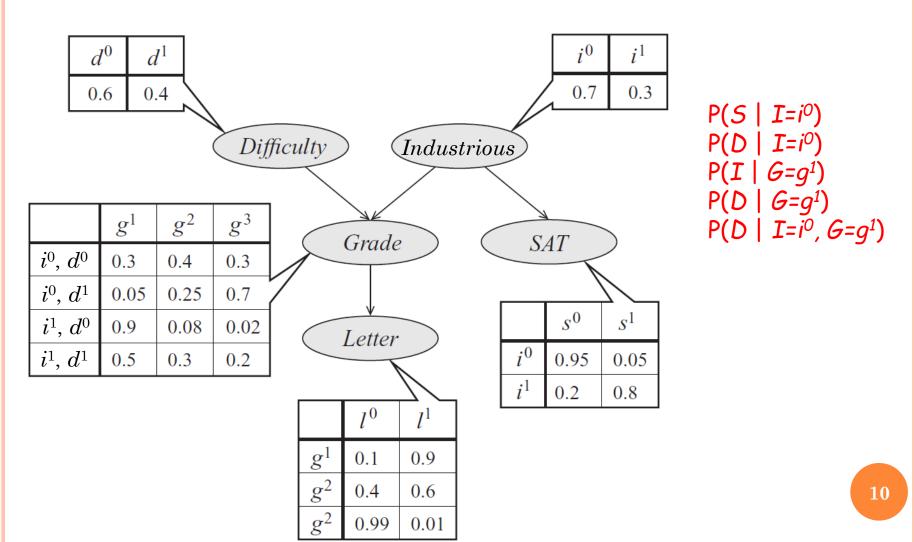
• See OneNote

STUDENT NETWORK EXAMPLE



CS 583 - Probabilistic Graphical Models - Illinois Institute of Technology

STUDENT NETWORK EXAMPLE



P(L) – Order: I, S, D, G

Variable	All Factors	Participates	New Factor After *	# *s	New Factor After +	# +s	# Ops
I	P(I), P(D), P(S I), P(G D,I), P(L G)	P(I), P(S I), P(G D, I)	$\psi_1(G,D,S,I)$	2*3*2*2*2 =48	$\tau_1(G,D,S)$	1*3*2*2=12	60
S	$P(D), \\ P(L \mid G), \\ \tau_1(G,D,S)$	$\tau_1(G,D,S)$	$\psi_2(G,D,S)$	0	$\tau_2(G,D)$	1*3*2=6	6
D	$P(D),$ $P(L \mid G),$ $\tau_2(G,D)$	P(D), $\tau_2(G,D)$	ψ ₃ (G,D)	1*3*2=6	$\tau_3(G)$	1*3	9
G	$P(L \mid G),$ $\tau_3(G)$	$P(L \mid G), \tau_3(G)$	ψ ₄ (L,G)	1*2*3=6	$\tau_4(L)$	2*2=4	10
Normalize	$\tau_4(L)$					1	3 (2 divs)
Total							88

P(L) – Order: S, I, D, G

Variable	All Factors	Participates	New Factor After *	#*s	New Factor After +	# +s	# Ops
S	P(I), P(D), P(S I), P(G D,I), P(L G)	P(S I)	$\psi_1(I,S)$	0	$\tau_1(I)$	1*2=2	2
Ι	$P(I), P(D),$ $P(G \mid D, I),$ $P(L \mid G)$ $\tau_1(I)$	$\begin{aligned} &P(I),\\ &P(G\mid D,I),\\ &\tau_1(I) \end{aligned}$	$\psi_2(G,D,I)$	2*3*2*2=24	$\tau_2(G,D)$	1*3*2=6	30
D	$P(D),$ $P(L \mid G),$ $\tau_2(G,D)$	P(D), $\tau_2(G,D)$	ψ ₃ (G,D)	1*3*2=6	$\tau_3(G)$	1*3	9
G	$P(L \mid G),$ $\tau_3(G)$	$P(L \mid G), \tau_3(G)$	$\psi_4(L,G)$	1*2*3=6	$ au_4(L)$	2*2=4	10
Normalize	$\tau_4(L)$					1	3 (2 divs)
Total							54

Markov network example

Α	В	φ(A,B)
Т	Т	5
Т	F	1
F	Т	1
F	F	3

С	φ(B,C)
Т	1
F	2
Т	6
F	1
	T F T

Α	В	P(A,B)
Т	T	0.33
Т	F	0.15
F	Ţ	0.07
F	F	0.46

В	С	P(B,C)
T	Т	0.13
T	F	0.26
F	Т	0.52
F	F	0.09

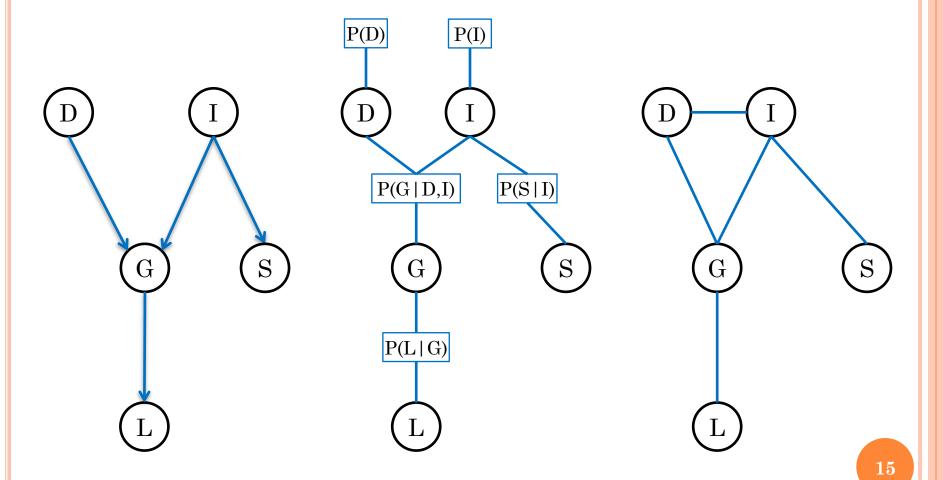
Α	В	С	$\phi(A,B)*\phi(B,C)$ P(A,B,C)
Т	Т	T	5 0.11
Т	T	F	10 0.22
Т	F	T	6 0.13
Т	F	F	1 0.02
F	Т	T	1 0.02
F	Т	F	2 0.04
F	F	T	18 0.39
F	F	F	3 0.07
		Z	46 1.00

ELIMINATION AS GRAPH TRANSFORMATION

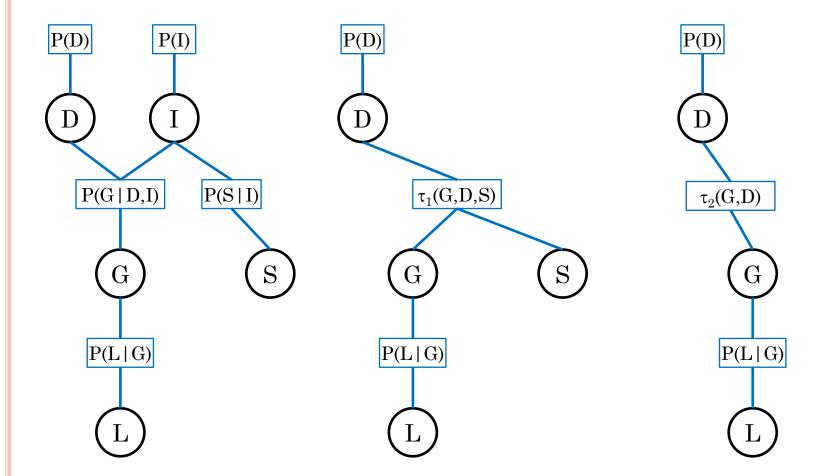
- Eliminating *X*
 - Multiply all the factors X participates in
 - Sum out X
- Graph transformation (need to be moralized first)
 - Connect all of X's neighbors -
 - \bullet Remove X

7 (...) (chiques

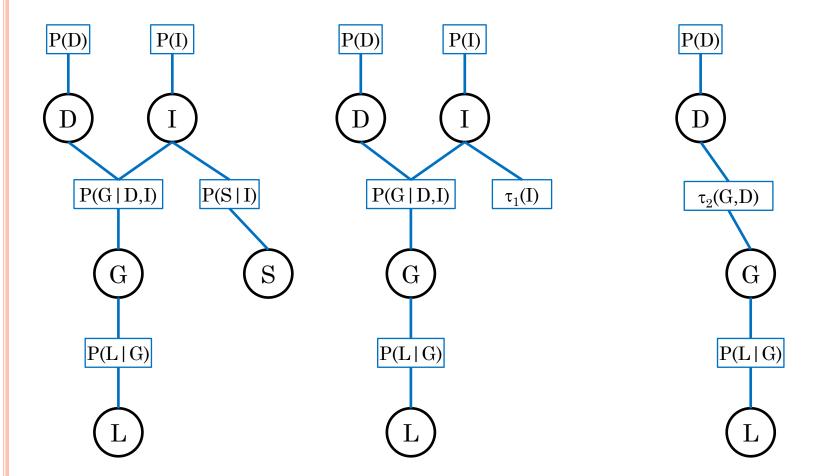
REPRESENTATION



IF WE FIRST ELIMINATE I THEN S



IF WE FIRST ELIMINATE S THEN I



FINDING GOOD ELIMINATION ORDERINGS

- Finding the best order is NP-hard
 - Best = optimal time and space complexity
- Heuristics
 - Min-neighbors
 - Min-fill
 - Weighted versions of min-neighbors and min-fill

IRRELEVANT NODES IN BNS

- X: all variables, Y: query variables, E: evidence variables, W = X Y E: remaining variables
- A node $X_i \in W$ is irrelevant for the query P(Y | e) if it can be removed from the network without effecting the value of P(Y | e)
- Obvious:
 - If $Z \subseteq W$ is d-separated from Y given E, then Z is irrelevant
- Perhaps less obvious:
 - Let Z be ancestors of $Y \cup E$. Then $W \setminus Z$ is irrelevant