

## Encoding with Erasure Errors

1. Suppose Alice wants to send Bob a message of  $n = 5$  packets and she wants to guard against  $k = 1$  lost packets. Further assume that packets can be coded up as integers between 0 and 6.

- (a) Alice can work over  $GF(q)$ . What is the minimum prime  $q$  can be?

$$q =$$

Recall that  $q > n + k$ .

$q = 7$ . Alice needs to be able to send the original 5 packets, plus one redundant packet to guard against one erasure, so  $q$  must be a prime greater than 6.

- (b) Suppose Alice wants to send Bob the message  $m = (2, 3, 5, 1, 6)$ , where e.g.,  $m_2 = 3$ . What is the maximum degree of the unique polynomial described by these points, which are of the form  $(i, m_i)$ ?

$$d =$$

4 — we have 5 points, which can uniquely determine a polynomial of degree at most 4.

- (c) What are the coefficients of the polynomial  $P(x) = a_0 + a_1x + a_2x^2 + a_3x^3 + a_4x^4$  described by these 5 points,  $(i, m_i) \forall i \in \{1, \dots, 5\}$ ?

$$a_0 =$$

$a_0 = 3$ . For full solution, see solution to  $a_4$ .

$$a_1 =$$

$a_1 = 5$ . For full solution, see solution to  $a_4$ .

$$a_2 =$$

$a_2 = 4$ . For full solution, see solution to  $a_4$ .

$$a_3 =$$

$a_3 = 6$ . For full solution, see solution to  $a_4$ .

$$a_4 =$$

$a_4 = 5$ . The packets  $m_1$  through  $m_5$  gives us a system of 5 linear equations

$$\begin{aligned} P(1) &= a_0 + a_1 + a_2 + a_3 = 2 \\ P(2) &= a_0 + 2a_1 + 4a_2 + a_3 = 3 \\ P(3) &= a_0 + 3a_1 + 2a_2 + 6a_3 = 5 \\ P(4) &= a_0 + 4a_1 + 2a_2 + a_3 = 1 \\ P(5) &= a_0 + 5a_1 + 4a_2 + 6a_3 = 6 \end{aligned}$$

Notice that none of the coefficients are greater than 6 — we're always working in  $GF(7)$ ! Thus the  $i^{th}$  term of  $P(x)$  is always  $a_i \times (x^i \bmod 7)$ .

Solving this system of linear equations will give us the coefficients found above. We can then easily check our work by plugging each  $i$  into

$$P(x) = 3 + 5x + 4x^2 + 6x^3 + 5x^4 \bmod 7$$

and verifying that we get out  $m_i$  in each case.

- (d) What is the minimum number of extra points Alice must send to Bob so that he can correctly reconstruct her message  $m$ ?

6 — we want to make sure that even if one packet is lost, we still have enough points to reconstruct a degree-4 polynomial, which means we need 5 points left after a loss of 1.

- (e) Suppose Alice evaluates  $P(x)$  at the extra point  $i = 6$ . What is the polynomial evaluated at this new point?

$$P(6) =$$

We plug  $x = 6$  into the polynomial found above:

$$P(6) = 3 + 6 \times 5 + 6^2 \times 4 + 6^3 \times 6 + 6^4 \times 5 \bmod 7$$

First we find  $6^2 \bmod 7 = 36 \bmod 7 = 1$ . Using this, we can find  $6^3 \bmod 7 = 6^2 \times 6 \bmod 7 = 1 \times 6 \bmod 7 = 6$ . Finally,  $6^4 \bmod 7 = 6^2 \times 6^2 \bmod 7 = 1 \times 1 \bmod 7 = 1$ . Plugging these values back in,

$$P(6) = 3 + 6 \times 5 + 1 \times 4 + 6 \times 6 + 1 \times 5 \bmod 7$$

From here we compute  $6 \times 5 = 30 \equiv 2 \bmod 7$  and  $6 \times 6 = 1 \bmod 7$ :

$$P(6) = 3 + 2 + 4 + 1 + 5 \bmod 7$$

This is equivalent to

$$P(6) = 15 \bmod 7 = 1$$

- (f) Alice sends her final message:  $c_1 = 2, c_2 = 3, c_3 = 5, c_4 = 1, c_5 = 6, c_6 = 1$ . But, the second packet is dropped, so Bob only receives:  $c_1 = 2, c_3 = 5, c_4 = 1, c_5 = 6, c_6 = 1$ . Bob can correctly recover the second packet via polynomial interpolation.

- True
  - False
- True, Bob still has 5 distinct points from the same degree-4 polynomial, so the polynomial can be recovered, and  $P(2)$  can be recomputed.

- (g) Bob decides to solve a system of linear equations to recover the second packet. How many linear equations are in his system?

There are 5 equations.

- (h) Bob's  $j^{th}$  linear equation is of the form  $\sum_{i=0}^4 g_i^{(j)} \cdot a_i = g_5^{(j)}$ . What are the coefficients  $g_i^{(1)}, g_i^{(2)}, \dots, g_i^{(5)}$ ? Enter your answers in the form:  $g^{(j)} = [g_4^{(j)} g_3^{(j)} g_2^{(j)} g_1^{(j)} g_0^{(j)} g_5^{(j)}]$ .

$$g^{(1)} =$$

$[1 \ 1 \ 1 \ 1 \ 2]$ . To find the  $g_i^{(1)}$ , we simply plug 1 into the expression for  $P(x)$ :

$$P(1) = 1^4 \times a_4 + 1^3 \times a_3 + 1^2 \times a_2 + 1 \times a_1 + a_0 = 2 \bmod 7$$

This simplifies to

$$a_4 + a_3 + a_2 + a_1 + a_0 = 2$$

meaning our coefficients are all 1 and our result is 2.

$$g^{(2)} =$$

$[4 \ 6 \ 2 \ 3 \ 1 \ 5]$ . To find the  $g_i^{(2)}$ , we plug 3 into the expression for  $P(x)$  ( $m_3$  is the second  $m_i$  we received intact):

$$P(3) = 3^4 \times a_4 + 3^3 \times a_3 + 3^2 \times a_2 + 3 \times a_1 + a_0 = 5 \bmod 7$$

This simplifies to

$$4a_4 + 6a_3 + 2a_2 + 3a_1 + a_0 = 5$$

$$g^{(3)} =$$

$[4 \ 1 \ 2 \ 4 \ 1 \ 1]$ . To find the  $g_i^{(3)}$ , we plug in 4 into the expression for  $P(x)$ :

$$P(4) = 4^4 \times a_4 + 4^3 \times a_3 + 4^2 \times a_2 + 3 \times a_1 + a_0 = 1 \bmod 7$$

This simplifies to

$$4a_4 + a_3 + 2a_2 + 4a_1 + a_0 = 1$$

$$g^{(4)} =$$

$[2 \ 6 \ 4 \ 5 \ 1 \ 6]$  To find the  $g_i^{(4)}$ , we plug in 5 into the expression for  $P(x)$ :

$$P(5) = 5^4 \times a_4 + 5^3 \times a_3 + 5^2 \times a_2 + 5 \times a_1 + a_0 = 6 \bmod 7$$

This simplifies to

$$2a_4 + 6a_3 + 4a_2 + 5a_1 + a_0 = 6$$

$$g^{(5)} =$$

$$[1 \ 6 \ 1 \ 6 \ 1 \ 1]$$

- (i) Bob solves this system by Gaussian elimination. He starts by subtracting equation 2 from equation 3 to get a new equation 3. What are the coefficients of the new equation 3? Again, enter your answer in the form:  $g^{(j)} = [g_4^{(j)} g_3^{(j)} g_2^{(j)} g_1^{(j)} g_0^{(j)} g_5^{(j)}]$ .

$$g^{(3)} = [0 \ 2 \ 0 \ 1 \ 0 \ 3]$$

- (j) Bob continues with Gaussian elimination, and solves for  $a_4, \dots, a_0$ . What are the coefficients  $a_4, \dots, a_0$ ? Enter your answer in the form:  $a = [a_4 \ a_3 \ a_2 \ a_1 \ a_0]$ .

$$a =$$

$$[5 \ 6 \ 4 \ 5 \ 3]$$

- (k) Bob evaluates his polynomial to decode the dropped packet  $m_2$  as:

$$P(2) =$$

$$[5 \ 6 \ 4 \ 5 \ 3]$$

- (l) Bob could have still correctly decoded Alice's message if both  $c_2$  and  $c_6$  were dropped.

- True
- False

## Decoding with General Errors

2. Suppose Alice wants to send Bob a message of  $n = 3$  packets and she wants to guard against  $k = 1$  corrupted packets. Further assume that packets can be coded up as integers between 0 and 6.

- (a) Alice can work over  $GF(q)$ . What is the minimum prime  $q$  can be?

$$q =$$

Recall that  $q > n + 2k$ .

$$7$$

- (b) Suppose Alice wants to send Bob the message  $m = (m_1, m_2, m_3)$ . What is the maximum degree of the unique polynomial described by these points, which are of the form  $(i, m_i)$ ?

$$d =$$

$$2$$

- (c) What is the minimum number of extra points Alice must send to Bob so that he can correctly reconstruct her message  $m$ ?

$$2$$

- (d) Bob receives a message  $r = (3, 3, 3, 2, 0)$ . In order to check whether there the message is corrupted, Bob needs to solve  $Q(x) = r_i E(x)$ , where  $Q(x) = P(x)E(x)$ ,  $P(x)$  is the original polynomial for sending the message, and  $E(x)$  is the error-locator polynomial in the Berlekamp-Welch algorithm.

What is the degree of  $Q(x)$ ?

$$3$$

What is the degree of  $E(x)$ ?

$$1$$

What does  $E(x)$  look like?

- $x + b_0$
- $b_1x + b_0$

By letting  $x = i, 1 < i < 5$  in  $Q(x) = r_i E(x)$ , we obtain the following system of linear equations:

$$a_3 + a_2 + a_1 + a_0 = 3 + 3b_0 \tag{1}$$

$$a_3 + 4a_2 + 2a_1 + a_0 = 6 + 3b_0 \tag{2}$$

$$6a_3 + 2a_2 + 3a_1 + a_0 = 2 + 3b_0 \tag{3}$$

$$a_3 + 2a_2 + 4a_1 + a_0 = 1 + 2b_0 \tag{4}$$

$$6a_3 + 4a_2 + 5a_1 + a_0 = 0 \tag{5}$$

What is the solution of  $a_0 - a_3$  and  $b_0$ ?

$$a_0 =$$

$$a_0 = 0$$

$$a_1 =$$

$$a_1 = 1$$

$$a_2 =$$

$$a_2 = 3$$

$$a_3 =$$

$$a_3 = 3$$

$$b_0 =$$

$$b_0 = 6$$

- (e) What is the original polynomial  $P(x) = ax^2 + bx + c$ ?

$$a =$$

$a = 3$ . For full solution, see solution to  $c$ .

$$b =$$

$b = 6$ . For full solution, see solution to  $c$ .

$$c =$$

$c = 0$ . We solve for the coefficients  $a, b$ , and  $c$  by solving the equation

$$P(x) = ax^2 + bx + c = \frac{Q(x)}{E(x)}$$

We plug in the expressions found for  $Q(x) = a_3x^3 + a_2x^2 + a_1x + a_0$  and  $E(x) = x + b_0$ :

$$P(x) = \frac{3x^3 + 3x^2 + x}{x + 6} \bmod 7$$

Carrying out the long division mod 7, we find

$$P(x) = 3x^2 + 6x$$

- (f) Which packet is corrupted?

- 1st
- 2nd
- 3rd

To find out which packet was corrupted, we find the index  $i$  for which  $P(i)$  differs from  $r_i$ . When  $i = 1$ , we see that  $P(i) = 3 + 6 \bmod 7 = 2$ , but  $r_1 = 3$ .

- (g) What is the original value?

As stated above, the original answer is 2.