Connect Four

# Exercise 2 – The Game Board

* Download the files using the “Download ZIP” option from GitHub and unzip the archive
* Modify DrJava – Click Edit >> Preferences >> Resource Locations – in the Extra Classpath field, click “Add” and in the file dialog, browse to the location where you unzipped the archive and select the file ..src\java-getopt-1.0.14.jar, then click “Apply” and “OK”
* In DrJava, open Application.java (the main class) and BoardBase.java

Review BoardBase’s fields/properties closely

Complete the following methods in BoardBase.java:

* Constructor
* reset
* getGrid