

# C programming language

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# comparison

Java	C
object-oriented	procedural
interpreted	compiled
<b>String</b>	<b>char</b> array
condition ( <b>boolean</b> )	condition ( <b>int</b> )
garbage-collected	no memory management
references	pointers
exceptions	error codes

# hello, world

```
1  #include <stdio.h>
2
3  int main()
4  {
5      printf("hello, world\n");
6      return 0;
7  }
```

```
$ gcc -o helloworld helloworld.c
$ ./helloworld
hello, world
```

# conditions

- under what conditions will each of the following be execute?

```
1  if (x) {  
2      /* ??? */  
3  }  
4  if (x-y) {  
5      /* ??? */  
6  }  
7  if (x=y) {  
8      /* ??? */  
9  }
```

## add evens

- create program called `addEven.c` that adds all the even numbers between 1 and 100 and prints the sum

## add evens cont.

- modify `addEven.c` to get maximum value from the command-line instead of hard-coded as 100

```
1  #include <stdio.h>
2
3  int main(int argc, char * argv[])
4  {
5      printf ("(%d) %s:%s\n", argv[0], argv[1]);
6      return 0;
7  }
```



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