Open questions your group is struggling with:

For phase 2, we mainly aimed to implement design patterns discussed in phase 1. However, during implementing the state design pattern in the Inventory package, Chongjie Sun, who is responsible for the Inventory packages, decided to remove the state design pattern due to code redundance. In phase 1, we wanted to use state design pattern to allow the inventory object to change its behavior when the internal state of that inventory object changes. In other words, when one of the item quantities equals to zero, the state/behavior of the inventory object should change to out-of-stock status. Otherwise, the inventory object should always be in the normal state. However, during the actual implementation, Chongjie Sun found that this functionality could be simply accomplished by adding a new state attribute in the Inventory entity class. So far, even though we haven't combined the state design pattern in our program, we are not sure if this is a correct decision.

The debugging process of reading the CSV file was another question that our group struggled with. Since none of our group members had background knowledge on reading and writing CSV files, group members, who needed to use the CSV file to store data, learnt everything from scratch. Therefore, we faced a lot of challenges during debugging and connecting with GUI. For example, we took plenty of time to resolve the problem that our code could only read the first line of the CSV file. Another problem was that using reader and writer method of CSV file to fail registration of repeated usernames could not run properly. The processing of developing CSV files took a long time and was fluctuated; however, we resolved all the errors eventually.

What has worked well so far with your design:

Our code organization has followed the clean Architecture, as well as SOLID. In short, our phase 2 code organization is much better than codes in phase 0 and phase 1. And, we have also created different test cases to test our functions. So far, all the designed functions can be used right now, such as viewing order history etc. Different types of data, such as order information and user information, now can be stored in local files to accomplish data persistency. Moreover, implementing the extensions did not cause any serious errors that would hurt the skeleton of the program from phase 1. The GUI and the remaining portions from the program that were to be implemented in Phase 2 were done. All new classes and/or methods that were added made the code more efficient and cleaner.

A summary of what each group member has been working on:

Group	Phase 1 Contribution	Phase 2 Contribution	Common Contribution in
Members			Phase 2
Meilun	Implemented User Package	Accomplished data	
(Elva) Shen	and tests.	persistency by storing user	
	Revised Specification.	information in the local	
	Wrote the progress report.	csv file.	
		Connecting the User	Communicating and
		Package to the GUI.	helping each other with the
		Finished tests for User	interactions between
		Package.	different packages.
Gen	Implemented Message	Connecting the Message	
(Reagan) Li	Package and tests.	Package to the GUI.	Writing documents and
	Revised the general	Finished tests for Message	preparing the final
	structure of CRC model.	Package.	presentation.
Walter	Implemented GUI.	Completed implementing	
Huang		UI panels.	Revised CRC model.
Chongjie	Implemented Inventory	Connecting the Inventory	
(Kurisu) Sun	Package and tests.	Package to the GUI.	
		Finished implementing	
		Inventory Packages and	
		tests.	
Hao Li	Implemented Order	Accomplished data	
	Package and tests.	persistency by storing	
		Order information in the	
		local csv file.	
		Connecting the Order	
		Package to the GUI.	
		Finished tests for Order	
		Package.	
Xingru	Implemented Item Package	Finished tests for Order	
(Jamie) Ren	and tests.	and Item Packages	
Cheuk In		Accomplished data	
(Michelle)		persistency by storing	
Tam		item information in the	
		local csv file.	