## **CRC Model**

**Optimistic Newts** 

Enterprise Business Rules	User	
Respor	nsibilities	Collaborators
<ul> <li>id</li> <li>username</li> <li>password</li> <li>location</li> <li>interests</li> <li>rating</li> <li>numRatings</li> <li>loginStatus</li> <li>following</li> <li>followers</li> <li>Conversations</li> <li>getLogInStatus()</li> <li>setLoginStatus</li> <li>getId()</li> <li>setID</li> <li>getUsername()</li> <li>setUsername()</li> <li>getPassword()</li> </ul>	<ul> <li>setPassword()</li> <li>getLocation()</li> <li>getInterests()</li> <li>setInterests()</li> <li>setLocation()</li> <li>addInterest()</li> <li>removeInterest()</li> <li>getRating()</li> <li>addRating()</li> <li>addFollowing()</li> <li>removeFollowing()</li> <li>getFollowing()</li> <li>getFollowers()</li> <li>removeFollowers()</li> <li>removeFollowers()</li> <li>getFollowers()</li> <li>getFollowers()</li> <li>addConversation()</li> <li>removeConversation()</li> <li>getConversations()</li> </ul>	• Conversation

Enterprise Business Rules

## Conversation

Responsibilities		Collaborators
<ul> <li>id</li> <li>title</li> <li>topics</li> <li>location</li> <li>locationRadius</li> <li>minRating</li> <li>maxSize</li> <li>closingTime</li> <li>isOpen</li> <li>messages</li> <li>users</li> <li>getId()</li> <li>getTitle()</li> <li>setTitle()</li> <li>getTopics()</li> <li>removeTopics()</li> <li>getLocation()</li> <li>setLocation()</li> </ul>	<ul> <li>getIsOpen()</li> <li>toggleIsOpen()</li> <li>getLocationRadius()</li> <li>setLocationRadius()</li> <li>getMinRating()</li> <li>setMinRating()</li> <li>getMaxSize()</li> <li>setMaxSize()</li> <li>getClosingTime()</li> <li>setClosingTime()</li> <li>getMessages()</li> <li>addMessage()</li> <li>removeMessage()</li> <li>getUsers()</li> <li>getNumUsers()</li> <li>addUser()</li> <li>removeUser()</li> </ul>	• User • Message

Enterprise Business Rules

Message

Responsibilities	
body author writtenAt # set to time of constructor call lastUpdatedAt getBody() setBody() getAuthor() getWrittenAt() getLastUpdatedAt() setLastUpdatedAt() #set to time of method call. Make this private and call inside of setBody()	

Enterprise Business Rules	ConversationQueue	implements Queue <conversation></conversation>
Respon	sibilities	Collaborators
For Queue interface     add()     element()     offer()     peek()     poll()     remove()     + some Collection interface methods  Overriding Collection Interface     size()     isEmpty()     contains()     toArray()     remove()     containsAll()     addAll()     retainAll()     clear()     insert()	ConversationQueue specific:	<ul> <li>Conversation</li> <li>KeyedConversation</li> <li>ConversationSorter</li> </ul>

Application Business Rules

## UserManager

Responsibilities		Collaborators
getProfile() create() login() logout() delete() follow() unfollow() getRelevantConversations()	• request(RequestModel)	<ul> <li>User</li> <li>UserInteractor</li> <li>UserRepository</li> <li>ConversationRepository</li> <li>RequestModel (data structure)</li> </ul>

Application Business Rules	UserInteractor	Implements InputBound
Responsib	ilities	Collaborators
		<ul> <li>User</li> <li>UserRepository</li> <li>UserRepository</li> <li>ConversationRepository</li> <li>RequestModel (data structure)</li> </ul>

Application
<b>Business Rules</b>

## ConversationManager

Responsibilities		Collaborators
ateConversation() angeConversationStatus() dUser() UserList() noveUser() dMessage()	uest()	<ul> <li>Conversation</li> <li>ConversationRepository</li> <li>MessageRepository</li> <li>UserRepository</li> <li>ConversationInteractor</li> <li>RequestModel</li> </ul>

Application Business Rules	ConversationIr	Implements InputBound
Respons	ibilities	Collaborators
		<ul> <li>Conversation</li> <li>MessageRepository</li> <li>UserRepository</li> <li>ConversationRepository</li> <li>RequestModel (data structure)</li> </ul>

usiness Rules	MessageMa	nager
	Responsibilities	Collaborators
		<ul> <li>Message</li> <li>MessageRepository</li> <li>UserRepository</li> <li>RequestModel</li> </ul>

Application Business Rules	AddMessage	Extends ConversationInteracto
Respon	sibilities	Collaborators
Adds Message to Conversation	• request(Requestmodel)	<ul> <li>Message</li> <li>Conversation</li> <li>User</li> <li>ConversationRepository</li> <li>MessageRepository</li> <li>UserRepository</li> <li>RequestModel</li> </ul>

Application Business Rules	ChangeStatus	Extends ConversationInteracto
Respor	nsibilities	Collaborators
Toggles "Open" status of Conversation	• request(Requestmodel)	<ul> <li>Conversation</li> <li>ConversationRepository</li> <li>RequestModel</li> </ul>

Application Business Rules	AddUser	Extends ConversationInteracto
Respo	onsibilities	Collaborators
• Adds User to Conversation	• request(Requestmodel)	<ul> <li>User</li> <li>Conversation</li> <li>ConversationRepository</li> <li>UserRepository</li> <li>RequestModel</li> </ul>

Application Business Rules	Create (Conversation)	Extends ConversationInteracto
Respo	nsibilities	Collaborators
• Creates new Conversation	• request(Requestmodel)	<ul> <li>Conversation</li> <li>ConversationRepository</li> <li>RequestModel</li> </ul>

Application Business Rules	GetUserList	Extends ConversationInteract
Res	sponsibilities	Collaborators
• Returns UserProfiles	• request(Requestmodel)	<ul> <li>User</li> <li>Conversation</li> <li>User Repository</li> <li>ConversationRepository</li> <li>UserProfile</li> <li>RequestModel</li> </ul>

Application Business Rules	RemoveUser	Extends ConversationInteracto
Re	sponsibilities	Collaborators
Removes User from Conversation	• request(Requestmodel)	<ul> <li>User</li> <li>Conversation</li> <li>User Repository</li> <li>ConversationRepository</li> <li>RequestModel</li> </ul>

Application Business Rules	InterestSorter	Implements ConversationSorte
Re	esponsibilities	Collaborators
• getPriority()	• request(Requestmodel)	<ul> <li>ConversationQueue</li> <li>Conversation</li> <li>RequestModel</li> </ul>

Application Business Rules	RandomSorter	Implements ConversationSorte
Re	esponsibilities	Collaborators
• getPriority()	• request(Requestmodel)	<ul> <li>ConversationQueue</li> <li>Conversation</li> <li>RequestModel</li> </ul>

Application Business Rules	Create (User)	Extends UserInteract
Re	esponsibilities	Collaborators
• Creates new user	• request(Requestmodel)	<ul> <li>User</li> <li>UserRepository</li> <li>RequestModel</li> </ul>

Application Business Rules	Delete (User)	Extends UserInteracto
Respor	nsibilities	Collaborators
Deletes user and all references to user	• request(Requestmodel)	<ul> <li>User</li> <li>Conversation</li> <li>ConversationRepository</li> <li>UserRepository</li> <li>RequestModel</li> </ul>

Application Business Rules	Follow	Extends UserInteractor
Respon	sibilities	Collaborators
User follows another user	• request(Requestmodel)	<ul> <li>User</li> <li>UserRepository</li> <li>RequestModel</li> </ul>

Application Business Rules	GetProfile	Extends UserInteract
Re	sponsibilities	Collaborators
• Returns UserProfile	• request(Requestmodel)	<ul> <li>User</li> <li>UserRepository</li> <li>RequestModel</li> </ul>

Application Business Rules	Extends UserInte GetRelevantConversations	
Res	ponsibilities	Collaborators
<ul> <li>Adds Conversations to ConversationQueue</li> </ul>	• request(Requestmodel)	<ul> <li>User</li> <li>Conversation</li> <li>ConversationQueue</li> <li>ConversationRepository</li> <li>UserRepository</li> <li>RequestModel</li> </ul>

Application Business Rules	Login	Extends UserInteractor
Re	esponsibilities	Collaborators
• Logs in User	• request(Requestmodel)	<ul> <li>User</li> <li>UserRepository</li> <li>RequestModel</li> </ul>

Application Business Rules	Logout	Extends UserInteracto
Re	esponsibilities	Collaborators
• Logs out User	• request(Requestmodel)	<ul> <li>User</li> <li>UserRepository</li> <li>RequestModel</li> </ul>

Application Business Rules	Unfollow	Extends UserInteractor
Respon	sibilities	Collaborators
User unfollows a different User	• request(Requestmodel)	<ul> <li>User</li> <li>UserRepository</li> <li>RequestModel</li> </ul>

ace Adapters  UserController		
	Responsibilities	