CSC 301: INTRODUCTION TO SOFTWARE ENGINEERING

ASSIGNMENT 1 (PRELIMINARY SUBMISSION): GRADING RUBRIC

The submission is graded out of 20. For each element a rating is assigned based on the rubric. Each rating has an associated point value. No "in-between" values are assigned.

EFFORT ESTIMATION

= !! . (40)	0 1/2 =>		14 1 4 2 0	
Excellent (10)	Good (7.5)	Adequate (6.5)	Marginal (5.0)	Inadequate (0)
-Planning Poker	-Evidence of some	-Evidence of	-No evidence of	-No user story effort
used effectively	well thought out	inconsistent	Planning Poker	estimation
-Estimates were	estimates	estimates	-Estimates are	
consistent with one	-Planning Poker	-Planning Poker	unreasonably	
another	steps were followed	used to some extent	low/high	
-Estimates were	-Most stories have	-Some stories have	-Estimates were not	
relative to Sprint 1	appropriate	appropriate	consistent with one	
user story	estimates	estimates, some are	another	
-Estimates took into	-Estimates were	unreasonable	-Estimates were not	
account other user	mostly consistent	-Many estimates	relative to Sprint 1	
stories if necessary	with one another	were inconsistent	user story	
	-Estimates were	with one another	-Related user stories	
	mostly relative to	-Many estimates	not considered in	
	Sprint 1 user story	were not relative to	estimates	
	-Most estimates took	Sprint 1 user story		
	into account other	-Related user stories		
	user stories if	not usually		
	necessary	considered in		
		estimates		

PRIORITIZATION BY PRODUCT OWNER

Excellent (10)	Good (7.5)	Adequate (6.5)	Marginal (5.0)	Inadequate (0)
-All user stories were prioritized -Evidence of extensive Product Owner participation	-All user stories were prioritized -Evidence of some Product Owner involvement	-Most user stories were prioritized -Evidence of some Product Owner input	-Many user stories were not prioritized -Limited contact with Product Owner	-No prioritization of user stories -No evidence of contact with Product Owner