Course Goals

- Learn how to develop sophisticated Web content
 - Dynamic, program-generated content
 - Underlying functionality
 - User-friendliness

- Understand concepts and principles underlying Web technology
 - What's going on behind the scenes

Lectures & Office Hours

- Lectures
 - Tuesday 2-3pm
 - Thursday 2-4pm
- Office hours
 - Tuesday 3-4pm
 - Thursday 4-5pm

References

- Textbook (Optional)
 - Web Programming Step by Step Marty Steep, Jessica Miller and Victoria Kirst
 - Programming the World Wide Web Robert Sebesta
- Other references
 - Mainly from http://www.w3.org
- Course web site
 - Lecture Notes
 - Student Guide

Minimum Preparation

- Pre-requisites (not enforced):
 - CSC209 Software Tools and Systems Programming
 - CSC343 Introduction to Databases

- Systems programming, SQL and RDBMS, some degree of maturity in programming
- No prior knowledge of Web technologies is assumed.

Marking

- AI (HTML, CSS, JQuery) 15%
- A2 (PHP, Codelgniter, Databases) 25%
- A3 (AJAX & Security) 20%
- Midterm 15%
- Final Exam 25%

Assignments

- Groups of 2
- Posted on the course's web page
- · Hand-in on Blackboard
- Most work on the CDF facility
 - Your project should work properly in that environment
 - NO EXCUSES!
- Late policy
 - I/I0 of f for every day
 - Maximum of 2 days late
 - If there are problems, don't wait until deadline
- Re-marking
 - TA will hold remarking session
 - 7 days limit
- Communications
 - Bulleting board
 - CDF email

Course Topics

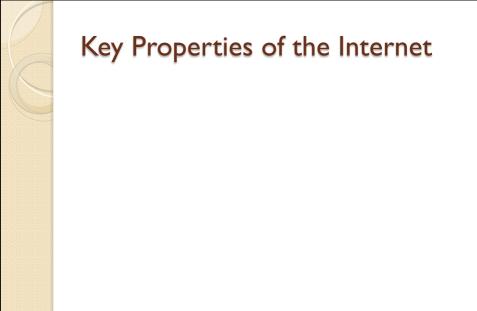
- HTML5
- CSS
- Javascript
- JQuery
- HTTP and CGI
- PHP
- MVC
- Codelgniter
- Databases
- Security
- Cloud computing



Internet

- A connection of computer networks using the Internet Protocol (IP)
- Began as a US Department of Defense network called <u>ARPANET</u> (1960s-70s)
- Opened to commercial interests in late 80s





Standard Bodies and Organizations

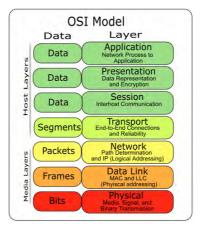
- Internet Engineering Task Force (IETF):
 - internet protocol standards
- Internet Corporation for Assigned Names and Numbers (ICANN):
 - decides top-level domain names





Architecture

 The internet uses a layered hardware/software architecture (also called the "OSI model"):



Internet Protocol (IP)

- A simple protocol for attempting to send data between two computers
- Each device has a 32-bit IP address written as four 8-bit numbers (0-255)



- Find out your internet IP address:
 - http://whatismyip.com
- Find out your local IP address: in a terminal, type: ipconfig (Windows) or ifconfig (Mac/Linux)

Domain Name System (DNS)

- A set of servers that map written names to IP addresses
 - Example: www.cs.toronto.edu→ 128.100.3.30
- Many systems maintain a local cache called a hosts file
 - Windows: C:\Windows\system32\drivers\etc\hosts
 - Mac:/private/etc/hosts
 - Linux: /etc/hosts

Transmission Control Protocol (TCP)

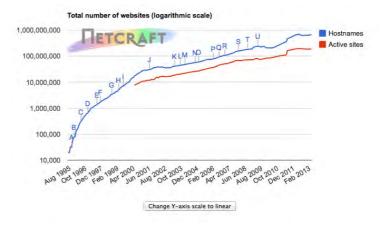
- Adds multiplexing, guaranteed message delivery on top of IP
- Multiplexing: multiple programs using the same IP address
 - port: a number given to each program or service
 - port 80: web browser (port 443 for secure browsing)
 - oport 25: email
 - oport 22: ssh
- Some programs (games, streaming media programs) use simpler UDP protocol instead of TCP

World Wide Web (WWW)

- Inventor:
- Where:

- Why:
- What:

WWW Growth



Over 670million active sites as of May 2013 http://news.netcraft.com

WWW Uses

Data/information sharing

Services

WWW Building Blocks

Software

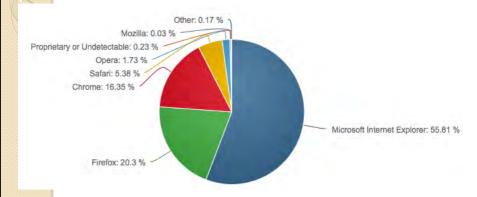
Standards

Content Generation

Web Browser

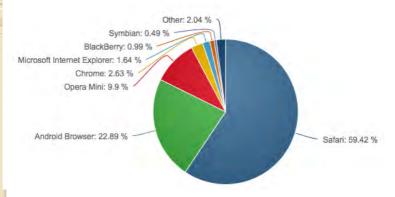
- Fetches/displays documents from web servers
- Mosaic 1993
- Firefox,IE,Chrome,Safari,Opera,Lynx,Mosaic,Konqueror
 - There are standards, but wide variation in features
- Features: http://www.caniuse.com
- Design principle:
 - Make pages act reasonably on lowest common denominator

Desktop Browser Market Share



Source: www.netmarketshare.com (Apr 2013)

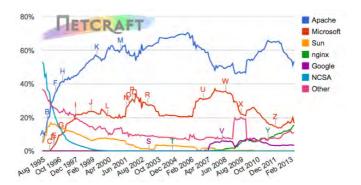
Mobile Browser Market Share



Source: www.netmarketshare.com (Apr 2013)

Web Server

- Software that listens for web page requests
- NCSA 1994 National Center for Supercomputing App. (UIUC)
- Apache 1995



Hypertext Transport Protocol (HTTP)

- The set of commands understood by a web server and sent from a browser
- Runs on top of TCP/IP
- Managed by the World Wide Web Consortium (W3C)
- Current version HTTP 1.1, IETF RFC 2616
- Two phase protocol
 - Request followed by response
- Simulating a browser with a terminal window:

```
apps0:~> telnet www.cs.toronto.edu 80
Irying 128.100.3.30...
Connected to colony.cs.toronto.edu.
Escape character is '^]'.
GET /index.html
<!DOCTYPE HTML PUBLIC "-//IETF//DTD HTML 2.0//EN">
<hr/>
<html><head></hr>
```

Uniform Resource Locator (URL)

- An identifier for the location of a document on a web site
- Format

```
<scheme>:<scheme-specific-address>
<scheme> = http,file,ftp
```

For HTTP

```
// domain-name/path-to-document
www.cs.toronto.edu/~delara/courses/csc309/index.html
```

Content Encoding

- Hypertext Markup Language (HTML): used for writing web pages
- Cascading Style Sheets (CSS): stylistic info for web pages
- MIME: Internet media types
 - Developed for email
 - Identifies object data type
 - text, formatted text, images, video, sound, etc
 - Format

```
<type>/<subtype>
text/plain, text/html, image/gif, video/mpeg
```

Content Generation

- Client side
 - Interactive and programmable web pages
 - JavaScript
 - Flash/Silverlight
- Server side:
 - Dynamically create pages on a web server
 - PHP
 - Ruby on Rails
 - Servlets/|SP/Struts
 - ASP

Putting it all Together

Browser	HTTP Server	
Type URL on browser http://www.cs.toronto.edu DNS translate name to IP address 128.100.1.32		
Connect to TCP port 80 on server	Accept connection	
Send an HTTP GET request	Parse request Get content Static: Read page from disk Dynamic: Program generates content CGI, JavaServlets, ASP, PHP,EJB	
Render content Dynamic: Execute client-side code JavaScript, Java, Flash plug in		
Security is an important issue when executing content on client Server is not trusted Keep machine safe from intruders	Send reply Security also an issue, but the other way: Client is not trusted	