Specification for Next Sprint

The upcoming sprint will focus on the member/participant side of the application, and user stories prioritized as 'high' will be implemented; these stories include: 4, 5, 6, 7, and 8 (please refer to the User Stories for exact descriptions). There are also a two user stories 13A and 16A (refer to Scrum board for details) that will be pushed to this sprint, specifically the task concerning the pop-up. Depending on the decisions made during the next meeting without product champion, these requirements will either change, or we will continue to try and figure out a way to make it work.

The implementation of the new user stories will solve our PC's main problem: the NYSC wants to shorten line ups for class registrations, and allowing members to do this online will help achieve this.

We have also taken into consideration our progress through past sprints, estimated workload of all our other classes, and any other personal commitments. During the first sprint, we overwhelmed ourselves with a large number of user stories that we allocated to the scrum board. The second time around (sprint 2) we found a feasible balance. We committed to a reasonable amount of user stories and their tasks were manageable within a two week time frame. Following the example of Sprint 2, we have allocated a fair amount of user stories, and their tasks (which are still in the creating process) seem manageable within the given time frame. Although the amount of user stories allocated for this sprint are fewer, we feel it is justified considering the amount of workload we have in other courses (many members will be unavailable next week due to midterms, and many have multiple assignments due in the next two weeks). There is also the life factor; for instance many of our members are currently taking part in the Professional Experience Year program and need time to prepare for interviews, or attend workshops. Thus, in order to provide our client with quality software, we have allocated fewer stories.

This is the final sprint, thus making it difficult to come up with a contingency plan that does not result in huge quantities of unfinished work. So, based on our client's needs and specifications we have further prioritized the stories being implemented. In terms of members using the application, our PC has specified that the main goal would be for them to register for classes; this would be covered in user stories 6, and 5, which corresponds to registering for a class in the early bird period, and regular period, respectively. When these stories are fully implemented, we will move on to story 7, which involves allowing members to join waitlist, which was another feature our PC insisted was necessary for the entire registration process. Then stories 4 and 8 will be implemented, these are small features that will help our PC in terms of member's constantly needing reminder to renew their memberships, or to have a doctor's note for classes, but realistically, our PC can continue doing this in person if necessary.

During the next meeting, our group will decide on the user interface for the member's side of the application. All task and estimations will be done by all members and implemented by all members together over a Skype channel. This is mainly because all stories are linked, and splitting them up would not be feasible. These specifications will ensure quality product delivery, along with reasonable workload.