#### **CSC309** Programming on the Web

#### week 9: event loop revisit, jsonp

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#### **motivation**

#### understanding event loop

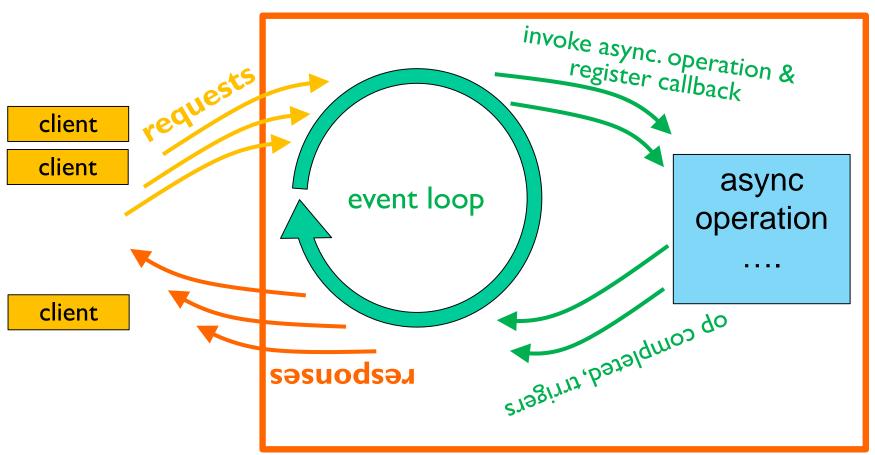
- a couple of examples in week 6
- more details (and live-coding) this week

#### cross-origin resource sharing

- requesting data from other domains
- we saw http, XMLHttpRequest (XHR) already
- jsonp this week

# event loop

#### server



```
// assume
// req1 is non-blocking: async part: ~4 s ; rest: ~0 s.
// reg2 is synchronous: requires ~6 s.
// req3 is non-blocking: async part: ~2 s; rest: ~0 s.
// req4 is synchronous: requires ~0 s.
// Question 1: req2 and req4 enter at time 12, in order;
// what time is each responded?
// Question 2: req4 and req2 enter at time 12, in order;
// what time is each responded?
```

```
// req1 is non-blocking: async part: ~4 s; rest: ~0 s.
// reg2 is synchronous: requires ~6 s.
// req3 is non-blocking: async part: ~2 s; rest: ~0 s.
// req4 is synchronous: requires ~0 s.
// Question 3: req3, req4, req1, and req2 enter at time 12;
// what time is each responded?
// Question 4: req3, req4, req2, and req1 enter at time 12;
// what time is each responded?
// Question 5: req2, req3, and req4 enter at time 12;
// what time is each responded?
```

```
// this simulates request 1, with an asynchronous function
$("req1").click(function(){
    $("#21").html(" request 1 started at "+time());

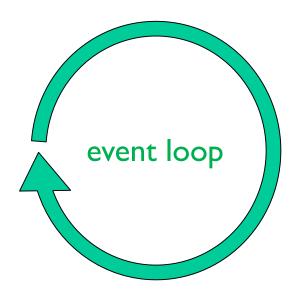
setTimeout (function timer() {
    $("#21").append(" and processed at "+time());
    }, 4000);
});
```

```
// this simulates request 2, a blocking one
$("req2").click(function(){
    $("#22").html(" request 2 started at "+time());
    for( var k = 0; k < 200000; k + +) {
         console.log(k);
    function x() {
        $("#22").append(" and processed at "+time());
    X = X();
});
```

```
// this simulates request 3, with an asynchronous function
 $("req3").html(" request 3 started at "+time());
 setTimeout (function timer() {
        $("#23").append(" and processed at "+time());
    }, 2000);
// this simulates request 4
 $("req4").html(" request 4 processed at "+time());
```

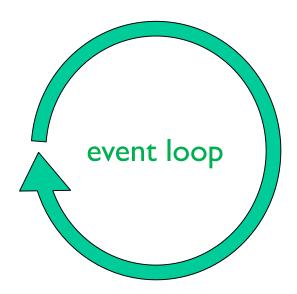
### Question 3:

req3, req4, req1, and req2 enter at time 12;



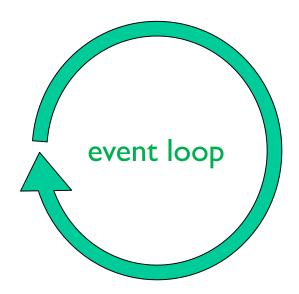
# Question 4:

req3, req4, req2, and req1 enter at time 12;



### Question 5:

req2, req3, and req4 enter at time 12;



#### jsonp

- json with padding
  - application: requesting data from different domains
- recall:
  - sure the client can send an http request (or xhr),
  - to receive data from its server domain
  - but,
  - the response in the best form is some data json format

# example

\* request

www.peopledb.com/first

\* response

```
{ "name":"John", "age":30, "city":"New York" }
```

so, running a script like this

```
<script src=<u>"www.peopledb.com/first"</u>">
</script>
```

results in an error.

# jsonp

- you can wrap json response, the way you wish:
- \* example: response
  cb({ "name":"John", "age":30, "city":"New York"})
- now, the script looks like this to the browser:

```
<script src= cb({ "name":"John", "age":30, "city":"New York" })>
</script>
```

when the request sent is www.peopledb.com/first?callback=cb

#### informal feedback

- 75% rated assignments/proj the most effective in learning
- 58% rated kahoots effective in learning
- 52% stated more clear step-by-step lab instructions
- \* 40% stated more live-coding in class
- ~ less technologies to be covered
- ~ less assignments/projects
- peer evaluation can always be revised
- peer instruction a ramp-up approach

#### recall

#### what would you need to do well?

- pay attention to concepts (in lectures)
- practice the concepts and skills (in labs)
- master your skills by assignments
- put all your learning together in the project
- start early the assignments and project phases
- lectures and labs are limited
  - but for your deep learning, sky's is the limit
- final exam: deep concepts

Introduction 1-9

spiral model