

Objects

- Memory game
 - Contains a board
 - Methods such as play game, reset game
 - Variables such as difficulty and other game settings
- Board
 - Contains array of Cards
 - May have related instance variables based on game settings
- Cards
 - Contains values defining the card
- User
 - Has username/password
 - Methods for logging in & saving data
 - Contains game statistics
- AccountList
 - Contains list of users
 - Method for creating leaderboard