GRAPHICAL PASSWORD

FINAL PRESENTATION

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AGENDA

- 1. Introduction
- 2. Background
- 3. Requirements
- 4. DEMO
- 5. Conclusion



INTRODUCTION

- 1. Introduced by Greg Blonder in 1996
- 2. Remember Passwords
- 3. Have the user select from images in a specific order
- 4. Two types Recall Based Technique & Recognition Based Technique

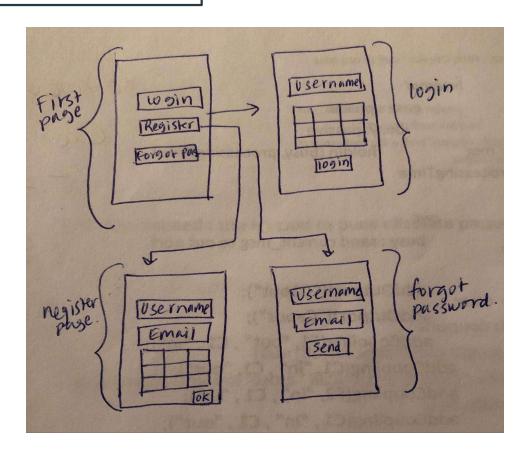
BACKGROUND

<u>Advantages</u>

- 1. Human-friendly passwords
- 2. Security of the system
- 3. Dictionary attacks

<u>Disadvantages</u>

- 1. Time-consuming
- 2. More storage space
- 3. Shoulder surfing



REQUIREMENTS

Functional

- 1. System must have a textbox for entering username and password
- 2. System must have a registration button
- 3. System must have a forgot password option
- 4. System must have a set of images to set as a password
- 5. System must be able to shuffle images for each user

Non-functional

- System shall prompt user to choose 4 images in a certain order as their password
- Login page must take less than 2 sec to load
- 3. System will pull in a variety of images from the database
- 4. Registering a new account will send an email to the account that was used to set up
- 5. System will save login credentials in the database

DEMO

CONCLUSION

- 1. Alternative to textual password
- 2. Satisfies both conflicting requirements
- 3. Still immature

TEAM EXPERIENCE

Achieved

- 1. Registration Page
 - Email, Username, Graphical Password
- 2. Login Page
 - Username, Graphical Password
- 3. Forgot Password
 - Clickable, Email

Not Achieved

- 1. Forgot Password
 - Email not sent
- 2. Accessibility Settings
- 3. Colorblind Settings

THANK YOU