

ParkMe

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Functional and Non-Functional

Functional

- System should direct user to the desired parking garage using GPS
- System should allow user to confirm spots that are green “available”
- Database should store the users id and car information
- System should reflect number of spot available after a user leaves
- The GSU Map on the home screen is interactable to the user

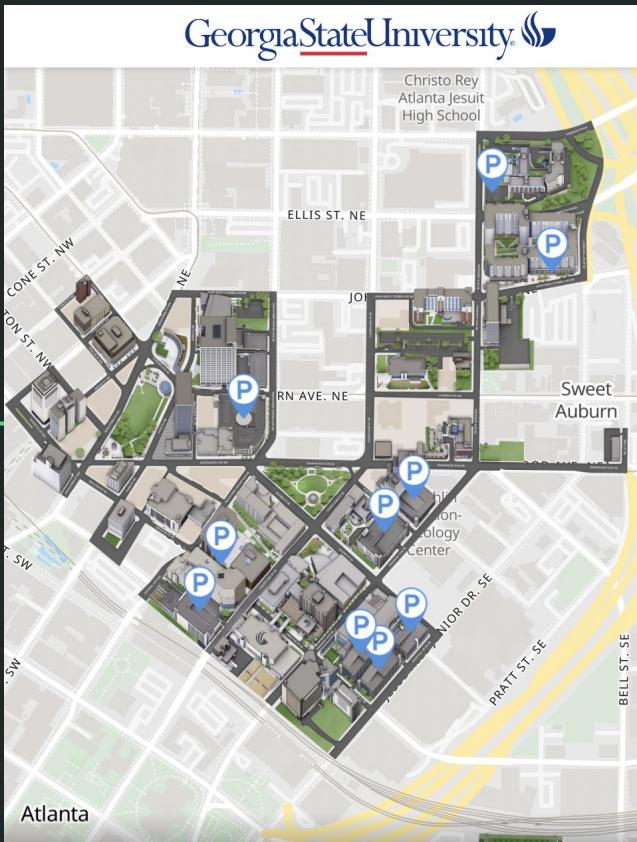
Non-Functional

- Once the user reaches the desired stop system must notify user to confirm parking spot
- System must not allow two users to reserve a spot at the same time
- System must keep track of all the spots that are taken and are not
- System must keep track of the allotted time given by the user
- GPS systems that directs the user to the parking spot in the deck
- System authenticates that the user is a GSU student

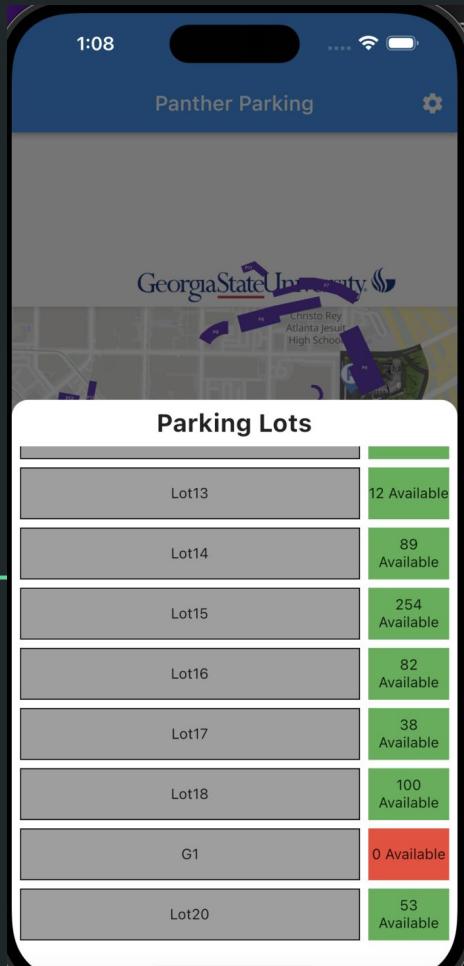
ParkMe App



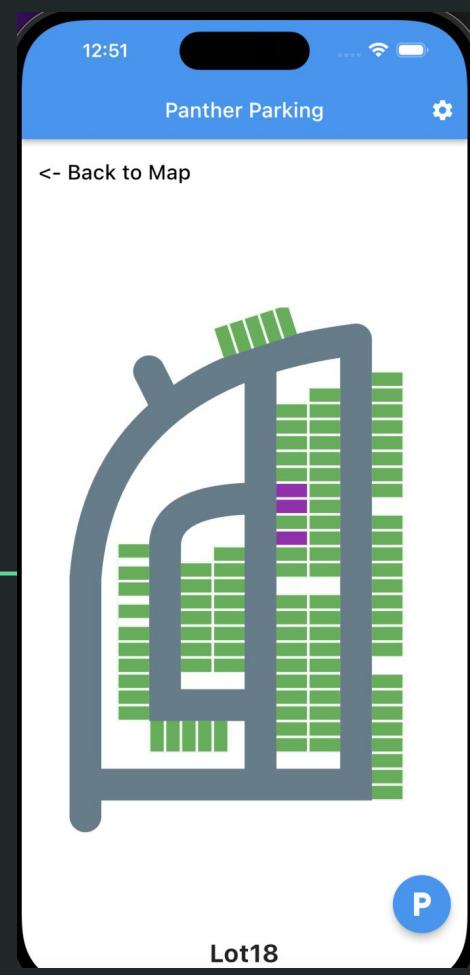
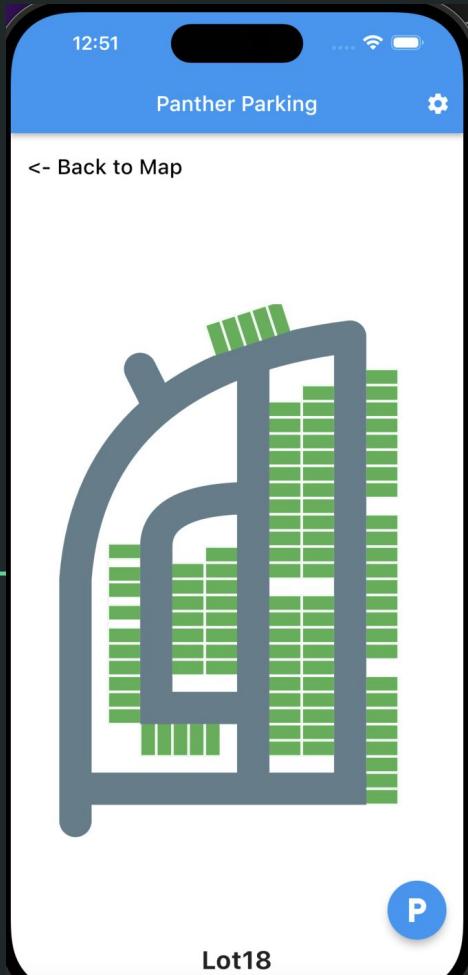
Campus Map



Parking



Parking



Backend

The screenshot shows the Firebase Authentication console for a project named "Panther Parking". The left sidebar includes links for Project Overview, Authentication (which is selected), Firestore Database, Crashlytics, Performance, Product categories, Build, Release & Monitor, Analytics, and Engage. The main area displays a table of users:

Identifier	Providers	Created	Signed In	User UID
adam@gsu.edu	✉️	Nov 29, 2022		L8P6tvvSEwgMzW9YVpX4PsgubF...
bob@gsu.edu	✉️	Nov 29, 2022		lFdVITka7mdSS0w3ax3OTmq00T...

```
main.dart
import 'package:flutter/material.dart';
import 'package:firebase_core/firebase_core.dart';
import 'package:panther_parking/firebase_options.dart';
import 'package:panther_parking/pages/parking_page.dart';
import 'package:panther_parking/pages/welcome_page.dart';
import 'package:panther_parking/resources/app_state.dart';
import 'package:panther_parking/resources/firebase_auth_methods.dart';
import 'package:panther_parking/resources/locator.dart';
import 'package:provider/provider.dart';
import 'package:panther_parking/models/Statistical_Data.dart';

void main() async {
  WidgetsFlutterBinding.ensureInitialized();
  await Firebase.initializeApp(
    options: DefaultFirebaseOptions.currentPlatform,
  );
  setUpLocator();
  runApp(MultiProvider(providers: [
    Provider<StatisticalData>(
      create: (context) => StatisticalData(
        total: 0,
        available: 0,
        occupied: 0,
        parkingLotName: 'Lot18',
      )
    ),
    child: const MyApp(),
  ]);
}
```

Goals and Achievements

Goals

- Purpose
 - To create a mobile app that allows students and faculty to know that parking situation around campus
 - Students/Faculty to reserve and be directed to any available parking spot

Achievements

- Create a functioning home screen that displays the garages
- Create the UI for the parking lots that is interactable
- Display availability of each spot
- Attempted and learned a lot of how Cloud FireStore worked

Team Experience
