



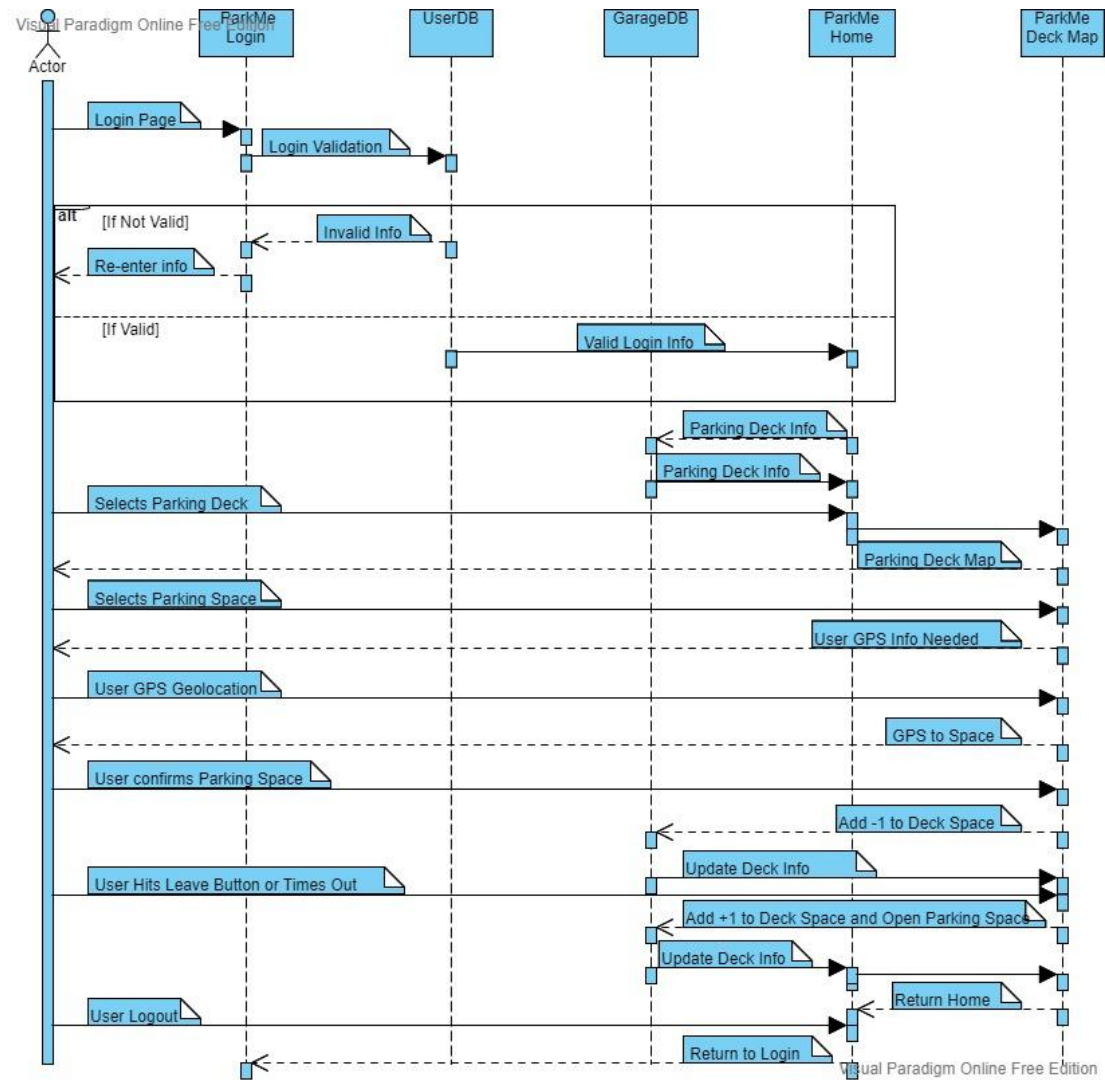
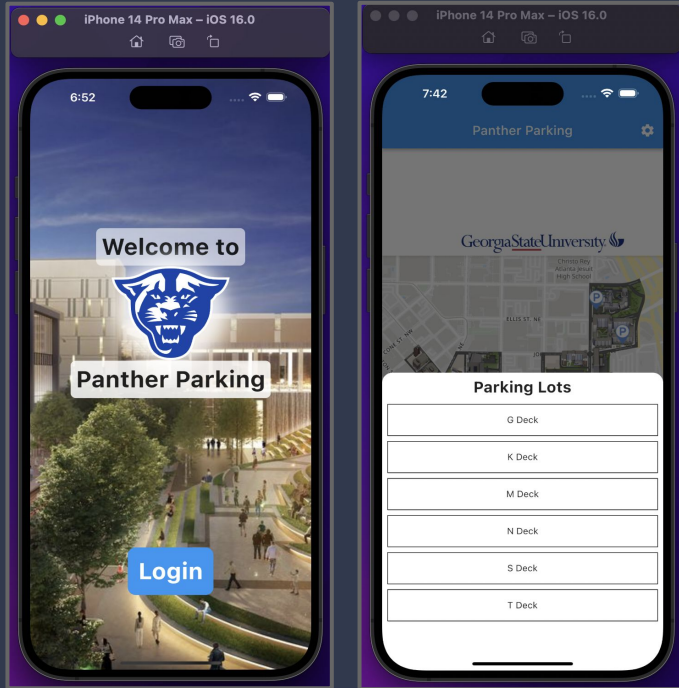
ParkMe

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UML Sequence Diagram



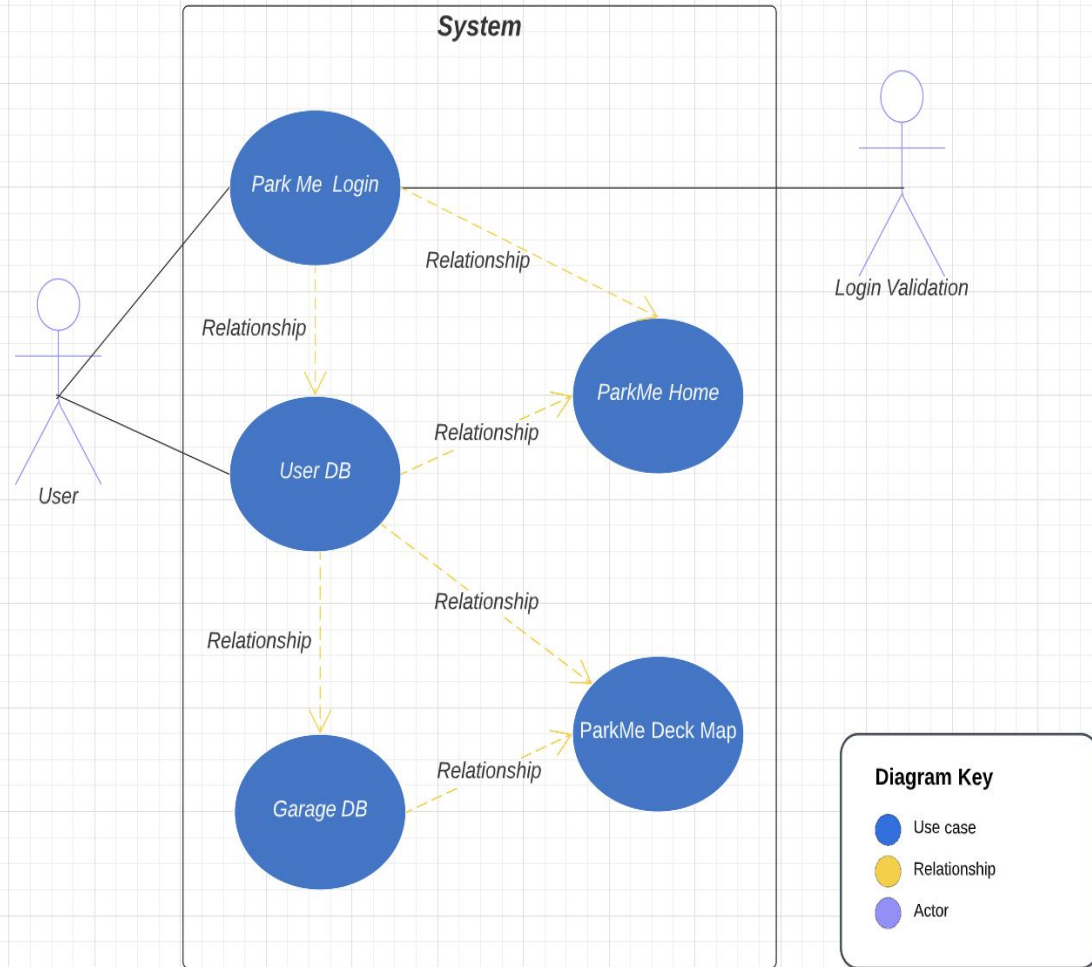
UML Sequence Diagram



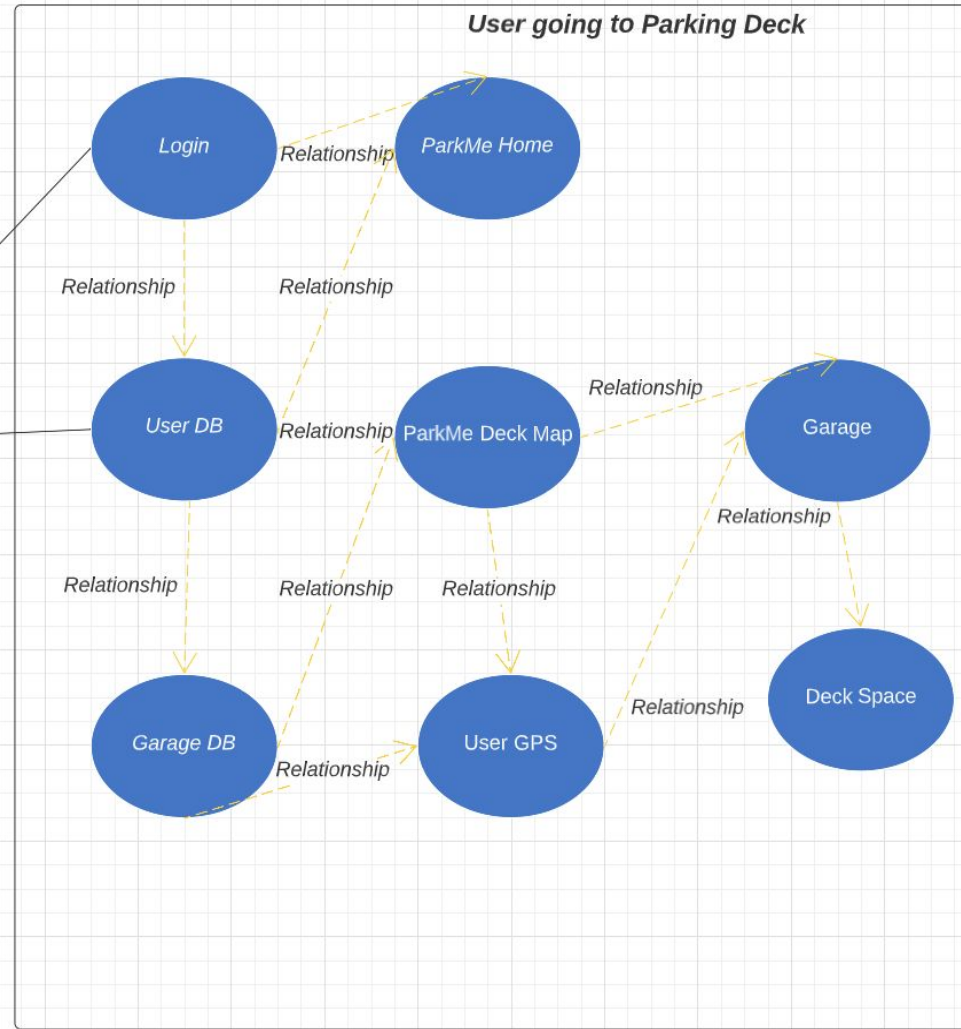
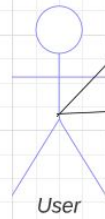
User Case Diagrams



1. Use Case Diagrams



2. Use Case Diagram



Test Case Scenarios



Bob is a GSU student that wants to find out the parking situation for all the parking decks at GSU. Bob opens the **ParkMe** Mobile App and is prompted by the home page and login page. **ParkMe** displays the list of parking decks and Campus map. Bob looks at M Deck and decides to go over there to get a parking spot. Once arriving, he taps on the icon of M deck, looks at all the parking spaces available for M deck, and **ParkMe** shows that there are a couple of green spaces available for the first floor. He taps on the parking spot he wants and hits the confirm button to reserve that spot for himself. **ParkMe** then directs Bob to his parking spot in the deck and confirms to **ParkMe** that he arrived in the space. He then proceeds to go to class for a couple of hours, and then, returns to his car. Bob goes back into **ParkMe** and presses the leave button from his car. Then, he decides to logout of **ParkMe** and he leaves the school campus.

Test Case Scenarios

Test Case Scenarios

1. User selects the parking deck
2. ParkMe shows the available parking spaces to User
3. User reserves the parking spot
4. ParkMe asks for User's GPS location information
5. User hits confirm button
6. User hits Leave Button

Thank You

