Team Introduction

Team Anyalgorithms

Hi there! We're Team Anyalgorithms. We are a group of computer science students at the University of Toronto Scarborough (Scarborough), who are excited to work on OSS for CSCD01. We are (from left to right), Jon, Ricky, Ahmed, and Kia.

Team Anyalgorithms' goal for CSCD01 is to effectively work on open source software and contribute to the public for the better. We plan to do this by using our skills learned at the University of Toronto and improve OSS by making it more usable by utilizing software design patterns learned in class. Our team is proud to say that we have strong communication and teamwork skills gained through co-op work experience. All team members have experience with communication tools such as Trello and Slack, from previous computer science courses taken at UTSC. In addition, we have all worked in an Agile methodology from previous experience whether it be from school courses or in the workplace environment. With our team 10+ years of experience in computer science, we are confident we can make a positive difference for the future of OSS.

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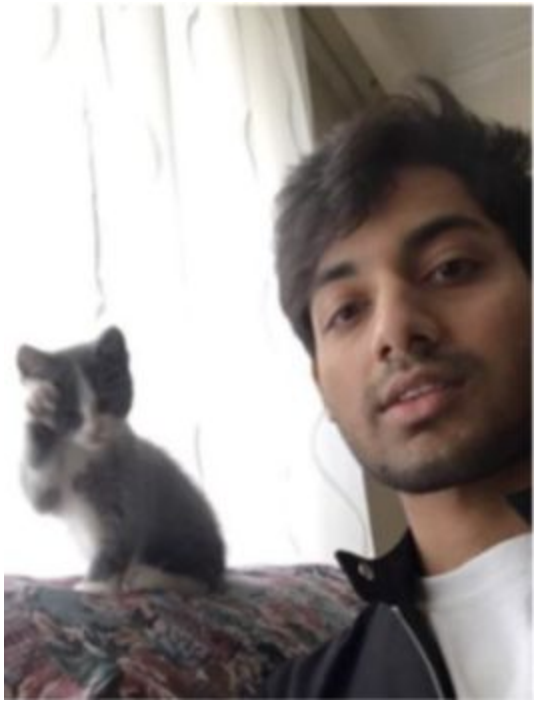
Share a meal

Fig 1. Here is a picture of the team all sharing a meal together

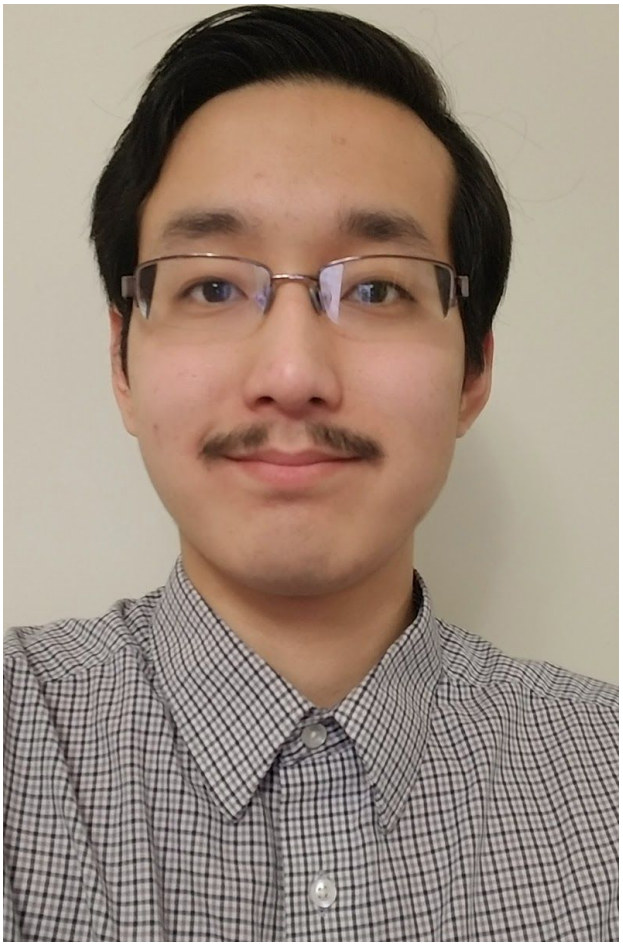
Team Members

Ahmed



I am currently a 5th year Computer Science student at the University of Toronto (Scarborough) specializing in the Software Engineering stream. I did my co-op work terms as a Web Developer at Ontario Power Generation, located in Pickering, Ontario. During the work terms, I worked with a small team of software developers to develop websites that many employees used, and handled feedback to improve existing websites for OPG. After I graduate, I plan on working in the software engineering and app development field. My goal is to develop and create software that is beneficial to society and is ethical. I also want to help promote good web practices (making sure the internet is free and usable to everyone), and prevent bad practices (such as website's tracking and selling user information without their permission). I have experience working with HTML, CSS, JavaScript, AngularJS, Python and Django (a Python web framework). My favourite course in university that I have taken so far is CSCC09 (Programming on the Web) where I worked with two other students to develop a website where people can collaboratively create images, write code, chat with each other live and manage a to-do list.

Jon



I am a 3rd year co-op student at the University of Toronto Scarborough campus studying the Software Engineering stream of Computer Science. I have worked for the Ministry of Education to ensure the quality of the software in development. I made and updated bug reports which described their behaviour, the process involved in reproducing them, and whether they have been fixed after an update. I have also programmed numerous automated tests for the software that ensured its core features functioned as specified.

I have enjoyed going through the process of designing and implementing software with teams throughout numerous projects. Each project has its own set of challenges and I have learned much from overcoming them alongside my teammates. Regardless of whatever specific position I may take after graduation, it is my goal to be a cooperative, communicative and productive member of any project so that I can do the best I can to foster mutually beneficial relations with clients and teammates in the future.

Kia

I am currently a 4th year computer science student specialising in software engineering at university of Toronto Scarborough campus. I have taken various courses related to software engineering. During these courses I became familiar with software development processes such as scrum and learned how to effectively work in a small team of developers. In my favorite course CSCC01(Introduction to software engineering) I worked in a team of four to help make a web app that helped schedule trips for travelers. The web app was developed using MEAN stack. In my free time I enjoy taking online courses to learn about new technologies and incorporate these technologies within the projects I'm working on. Through the courses i have taken and the projects i have worked on i have become well acquainted with Java,Javascript,html,css and python.

Ricky

I am currently a 4th year computer science student studying at the University of Toronto (Scarborough) campus in the software engineering stream with an expected graduation date of September 2020. I've dedicated my craft to computer science and with a passion, I strive to improve myself through every opportunity that strikes me. I regularly research recent programming trends and practices to make sure my skill sets are up to date with a focus on the following programming languages: Java, Python, and JavaScript.

Outside of school, my hobbies include attending Microsoft sanctioned events and tournaments for games, web development and staying indoors. I regularly consult my peers for inspiration and advice for extracurricular projects and random things in life. For me, the most important thing I have is my relationships with my friends and family and I strive to be the best I can be every day of my life.

Team Agreement

Methods of Communication

- Slack.
- Trello for Kanban/managing workflow.
- Google Docs, where the work will be written out. It makes collaboration easy.
- Google Hangouts for talking to each other off-campus.
- Meetings in person on Thursdays.

Communication Response Time

- Within 24 hours, through Slack. If a member cannot access Slack, U of T email.

Meeting Attendance

- Thursdays 3 pm. All meetings are mandatory for all members. If a member cannot meet in person, then meet through phone or Google Hangouts.

Running Meetings

- In-person meetings on Thursdays 3pm. After that, throughout the week when all members are available (evenings after class) through Google Hangout if needed.
- The person taking minutes will alternate (we take turns).

Meeting Preparation

- All team members will prepare for the meeting by talking about the work they did, the issues that arise when working (what went right, what didn't), and what they plan on doing in the future.

Version Control

- Using Git. Commit working code. Test the code before it works. Before making a final commit, one other member will verify that the code and everything works. Log messages must be concise.

Division of Work

- Divide equally. Members can pick what they want. If work is left, divide equally.

Submitting Deliverables

- One person in charge of submitting to avoid confusion. Others verify the submission. One person tests before it is submitted. Submission happens at least 10 hours before the deadline.

Contingency Planning

- In the event that a team member drops out or is sick for a significant period of time, The other members will pick up the slack and try our best to support each other as the project continues. In the event that a group member is not doing any work at all and is being academically dishonest, the rest of the team will go to the TA or the instructor to INSIST that he be removed from the group and receive no credit.

Digital Signatures

We have read and agree to the above terms and conditions stated in the team agreement. We understand that failure to comply will mean having to take responsibility for the consequences.