MICHAEL TAYLOR

J 512-569-0872

■ 247michaeltaylor@gmail.com | linkedin.com/in/247michaeltaylor | github.com/Beruzi

Education

Texas A&M University

May 2027

B.S Computer Science, Minor in Economics and Statistics

College Station, Texas

Technical Skills

Languages: C/C++ (C++17), C#, Python, Swift, Dart, SQL, HTML/CSS/JS

Frameworks/Libraries: React, Node.js, Pytorch, Numpy, Pandas, Matplotlib, .NET, Flutter

Technologies: Linux, Git, Valgrind, GDB, Github/Bitbucket, Jira, Confluence, Microsoft Office, Google Cloud **Relevant Coursework**: Data Structures and Algorithms, Databases, Operating Systems, Software Engineering

Experience

NinjaOne May 2024 – August 2024

Software Engineer Intern

Austin, Texas

- Developed and debugged frontend features for NinjaOne's iOS Mobile Platform, enhacing RMM client environments.
- Integrated Jazzy for automated documentation for the iOS platform and implemented unit tests using XCTests, enhancing code maintainability and on boarding efficiency.
- Collaborated in Agile springs with senior engineers, contributing to on-time delivery of features and deepend understanding of develop workflows.
- Technologies: Swift, SwiftUI/UIkit, XCTests, Alamofire.

Undergraduate Assistant Researcher

August 2024 - Present

College Station, Texas

Texas A&M University - Sketch Recognition Lab

- Built activity classification models for children's swimming using **HAR** time series data, achieving an 86% accuracy rate across multi-class labels.
- Implemented CNNs, LSTMs, and BSTMs using HPC Clusters, leveraging CUDA for acceleration.
- Co-authored paper in progress; presented findings at research symposiums with a focus on data preprocessing and model selection in Human-Computer Interaction spaces.
- Technologies: Python, Pytorch, Numpy, Pandas, basic CUDA usage with high performance computing labs.

Projects

Galaga Remake | C/C++, SDL2

- Engineered a modern C++ remake of **Galaga** using **manual memory management**, **SDL2**, and a custom **ECS architecture**, emphasizing low-latency rendering and modularity.
- Implemented frame-capped game loop, collision detection
- Cross-compiled using **Emscriptem** exploring compiler toolchains and platform portability.

Pokedex | Swift/SwiftUI

- An iOS application application built with SwiftUI and MVVM style architecture, enabling users to search, filter, explore Pokemon and their attributes.
- Fetched and parsed data from the **PokeAPI** with smooth and asynchronous networking.

Historical Stock Gains $\mid C\#$, .NET

- Full stack Stock Dashboard built using .NET framework and bootstrap to view historical data and calculate potential returns on positions.
- Integrated the Yahoo Finance API to fetch historical data in combination with ASP.NET to handle API integration.

Activities, Interest

Activities

TAMU Swim Club, Aggie Coding Club, Aggie Yacht Club, Texas A&M Weightlifting Club

Interest

Weightlifting/Bodybuilding, Sailing, Hotpot, Cardistry