

SCRUM Meeting 1 Minutes

The team focused on organizing and assigning work for the upcoming sprint. From 2:25 PM to 2:30 PM, the group finalized an initial task breakdown based on the Initial Sprint Backlog created in the Project 3 Design and Management Document, confirming the list of user stories and tasks to be completed during this sprint. Between 2:30 PM and 2:35 PM, the team used an online poker game to estimate and delegate tasks, assigning numerical values to each user story to represent the expected number of hours required and dividing the workload accordingly. From 2:35 PM to 2:40 PM, the team transitioned to Jira, where they populated the platform with all tasks, transferring user stories and estimated hours from the backlog and beginning to fill out their individual logs.

SCRUM Meeting 2 Minutes

Team 71 focused on establishing the foundation for their sprint by organizing tasks and setting up their workflow tools. They then continued to use an online poker game to collaboratively estimate the time required for each task. They then continued to finalize the Jira to accurately represent all the tasks. By the end of the meeting, the team finalized specific task assignments, including database schema modifications, seeding scripts, UI components for the cashier, manager, and self-service interfaces, as well as views for the menu board and kitchen. Looking ahead, the team planned to finish setting up Jira and begin making progress on Sprint 1 tasks before the next meeting.

SCRUM Meeting 3 Minutes

Team 71 met to review progress on their assigned tasks and assess what still needed to be completed. The team noted several key accomplishments since the previous meeting, including successfully completing the Project 2 Revision Demo, led by Anna, Claire, and Jayani. Additionally, Anna finished the database seeding script, and Sarah completed the Menu Board. The discussion focused on identifying remaining tasks and planning next steps. The team agreed to become more familiar with the current tech stack, continue integrating functionality carried over from Project 2, and finish setting up Jira. Specific assignments were also confirmed: Anna, Jayani, and Claire would move the cashier code over; Anna would handle the login/logout functionality; Sarah, Haajirah, and Vaidehi would work on moving the manager interface; and Haajirah would update the database to include the Customers table.