

SCRUM Meeting 2 for **Gang 61 Project 3**

Prepared by: Rithvik Boyana

Meeting Date: 11/17/2025

Meeting Attendees

1. Rithvik Boyana
2. Mason Mock
3. Brandon Perez

Meeting Agenda Items

- Complete the cashier interface
- Create role-based permissions and routing

Status Update Since Last Meeting

Accomplishments:

- Created the basic structure for all interfaces to follow
- Implemented Google OAuth for user sign in

Tasks Completed:

Task Description	Assigned to	Completed? (yes/no)
Duplicated the current Kiosk view to make the start of a cashier and manager interface	Rithvik	Yes
Used Google's API to handle secure user sign in and auth tokens for permissions	Brandon & Mason	Yes

Before The Next Meeting

Plans:

- Handle URL modification security
- Update Kiosk interface with images and descriptions

Task Assignments:

Task Description	Assigned to
Make sure doing something like <base_url>/manager will not work unless the user is already authenticated as a manager	Brandon

Add images and clear descriptions to all products and categories in the kiosk view to make it distinct from the cashier interface and meet some accessibility requirements. Also enlarged buttons and text for accessibility reasons	Rithvik & Mason
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Minutes from Previous Meeting

During the first SCRUM meeting for Sprint 2, the group discussed two primary topics. The first one is how to route users to different interfaces based on their status as a cashier, manager, or just a customer. We brainstormed different ideas for “registering” for an account, adding employees, creating managers, etc. Finally, we made two new views for cashier and manager roles and created the basic routing to these pages. The next topic was on user authentication. The group explored different options like Firebase but ultimately settled on Google OAuth for user authentication. Once these specifications were decided, we started implementing the authentication and routing to allow for a fully functional MVP before the end of Sprint 2.