Project Design and Management

Gang_X1

Hrudith Lakshminarasimman
Jhanghir Babar
Sudeep Pasula
Rahul Gonsalves
Rahul Saravanakumar
Nicholas Vuong

Executive Summary

Build a hosted Sharetea POS frontend as a SaaS that layers on your existing PostgreSQL + POS logic. Deliver browser-based UIs for Manager, Cashier, Customer Kiosk, Kitchen Display, and Menu Board. Integrate OAuth, translation, weather, and one team-chosen API. Center development on user stories, usability tests, and WCAG-aligned accessibility. Ship an MVP in Sprint 1, iterate to a stable pilot by Sprint 3. This extends Project 2's data, reports, and flows rather than replacing them.

Personas and User Stories

Cashier "Alex"

Context: Handles peak-hour orders. Needs sub-5-second item search, keyboard shortcuts, offline queueing.

Accessibility: High-contrast theme for glare, large-target buttons.

Manager "Sam"

Context: Reviews sales, edits menu, manages inventory and staff. Needs audit logs, role controls, scheduled exports.

Accessibility: Focus order for keyboard, skip-to-content.

Accessibility persona "Jordan"

Context: Customer using self-service kiosk with low vision and limited dexterity. Needs screen reader support, voice prompts, 2.5× scalable UI, and single-switch flow with dwell select.

Accessibility: WCAG 2.1 AA text contrast, error prevention, consistent regions, ARIA labels.

User stories:

- As a Cashier, I want to add toppings and sugar/ice levels with one key so that I reduce taps during rush.
- As a Cashier, I want orders to auto-print to Kitchen Display so that prep starts immediately.
- As a Manager, I want to A/B test prices and names so that I improve conversion.
- As a Manager, I want real-time stock warnings so that I prevent selling out mid-shift.
- As a Customer, I want a kiosk with large buttons and voice so that I can order independently.
- As a Customer, I want allergen flags to surface before checkout so that I avoid unsafe items.

Proposed Work

Solution Design

Frontend: React + TypeScript + Vite. State: Redux Toolkit + RTK Query. Routing: React Router.

Styling: Tailwind + Headless UI with ARIA patterns.

Backend: Node/Express API gateway in front of the existing POS DB. Services: Auth, Orders, Menu, Inventory, Reports.

Database: PostgreSQL (reuse schema and data from Project 2).

Integrations:

- Google OAuth 2.0 for SSO.
- Google Translate API for on-demand menu localization.
- OpenWeather API to tag orders with weather context for demand analysis.
- Team-chosen API (e.g., SendGrid for receipts or Twilio for pickup SMS).

Observability: Winston logs, OpenAPI spec, Prisma schema docs.

Security: RBAC, parameterized queries, input validation, audit trails.

Rationale: preserves proven data and flows from Project 2 while enabling a modern web UI.

System Diagram

Clients (Manager Web, Cashier Web, Kiosk, Kitchen Display, Menu Board) → API Gateway (Auth, Orders, Menu, Inventory, Reports) → PostgreSQL.

Event bus publishes OrderPlaced, OrderUpdated to Kitchen Display and Menu Board.

CDN serves static assets. OAuth provider issues tokens for web clients. Scheduled jobs generate nightly analytics.

Interface Diagram

Cashier: grid menu, quick modifiers, barcode hotkeys, offline cart, error-proof tendering.

Manager: dashboards, CRUD for menu and inventory, price tests, export.

Kiosk: guided steps with 44px+ targets, semantic headings, ARIA live regions, SR-only labels, voice prompts, contrast \geq 4.5:1, zoom to 250% without reflow.



Kitchen Display: ticket queue, batching by base, timers, recall.

Menu Board: auto-rotating categories, allergen icons, dynamic 86ing.

All accessibility features map to the assigned persona needs and WCAG 2.1 AA.

Project Management

Team Roles and Qualifications

Project Manager: owns roadmap, backlogs, burn-down, release notes. Also builds Reports service.

Frontend Lead: design system, accessibility compliance, kiosk flow.

POS Frontend: cashier UI, shortcuts, offline cart.

Services Lead: Orders + Inventory APIs, event bus.

Data/Analytics: dashboards, A/B testing, forecasting hooks.

QA/UX: usability tests, persona scripts, telemetry, accessibility audits.

Development Methodology

Agile SCRUM. Two-week sprints. Daily async stand-up in chat. Three weekly SCRUM touchpoints: Mon lab, Wed class window, Fri sync. Tracking in GitHub Projects with user-story points. CI for tests and lint. Definition of Done: tests passing, any checks, review, deploy to staging.

Planned Scope

Baseline (MVP, Sprint 1):

- Cashier web POS with core order \rightarrow pay \rightarrow print.
- Kitchen Display subscribe to new orders.
- OAuth login with RBAC.
- Menu read-only from PostgreSQL.

Fallback:

- Disable A/B testing and price experiments.
- Defer translation to phase 2.
- Manager edits limited to price/availability.

Stretch:

- Customer kiosk with voice + translation.
- Menu board service with live 86ing.

- Demand-aware recommendations using weather.
- SMS/e-receipt integration.

 These extend Project 2 functionality in a non-trivial way.

Task Breakdown and Scheduling

Epics \rightarrow key tasks:

- Auth & RBAC: OAuth flow, token guards, role routes.
- Orders: cart model, modifiers, payments, tickets, event publishing.
- Menu: schema adapter, fast search, a11y labels, allergen flags.
- Inventory: stock read, 86ing, low-stock alerts.
- Kiosk: stepper UI, SR support, voice prompts, large-target layout.
- Kitchen Display: queue, batching, timers, recall.
- Analytics: sales summary, hourly heatmap, weather tagging, exports.
- Ops: CI/CD, logging, feature flags, seed scripts.

Dependencies and critical path:

DB adapter \rightarrow Orders API \rightarrow Cashier UI \rightarrow Kitchen Display. Auth baseline precedes any protected UI.

Menu adapter precedes kiosk and cashier flows.

CI/CD precedes usability testing on staging.

Initial schedule (6 weeks, 3 sprints):

- Sprint 1: Auth, Menu read, Orders basic, KDS v1, staging deploy, MVP.
- Sprint 2: Inventory hooks, 86ing, cashier shortcuts, analytics v1, a11y audit fix list.
- Sprint 3: Kiosk v1, translations, weather tagging, price tests, polish, hardening.

Burn-down: track story points daily and actual hours weekly. Start with only story points in the initial chart.

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Appendix 1: Product Backlog

Sprint 1 - Core Web MVP

Epic: Frontend setup

- Init React project
- Set routing
- Add layout
- Theme setup

• Basic UI components

Epic: Backend API setup

- Init Express server
- PostgreSQL schema
- Auth routes
- CRUD routes
- Test endpoints

Epic: Manager dashboard

- Login screen
- Menu tab
- Inventory tab
- Reports tab
- Logout flow

Epic: Cashier POS UI

- Order builder
- Payment modal
- Receipt generation
- Discount logic
- Order history

Sprint 2 - Multi-Interface + APIs

Epic: Customer kiosk

- Welcome screen
- Item selection
- Order confirmation
- Language toggle
- Checkout screen

Epic: Menu board

- Auto-refresh view
- Category cycle
- Item availability sync
- High-contrast mode
- Price updates

Epic: Kitchen display

- Order queue
- Ready/Done buttons
- Timer alert
- Order priority
- Error recovery

Epic: External APIs

- OAuth2 login
- Translate API
- Weather API
- Team-choice API
- API documentation

Sprint 3 - Accessibility + Deployment

Epic: Accessibility improvements

- Keyboard nav
- Screen reader labels
- Color contrast fixes
- Focus indicators
- Resizable text

Epic: Persona testing

- Maria flow test
- Vishnu flow test
- Carol flow test
- Accessibility audit
- Usability feedback

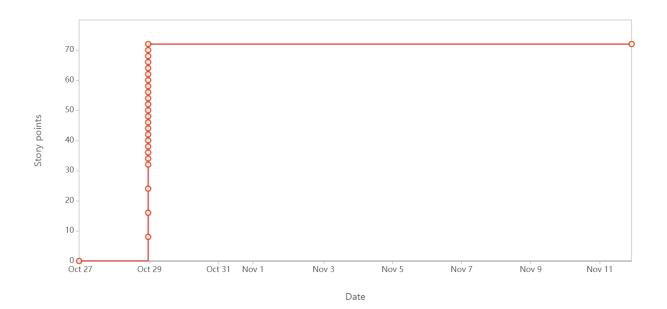
Epic: Testing and CI/CD

- Unit tests
- Integration tests
- E2E tests
- GitHub Actions pipeline
- CI monitoring

Epic: Deployment

- AWS EC2 setup
- PostgreSQL RDS config
- Domain + SSL
- Backup strategy
- Monitoring alerts

Appendix 2: Initial Product Burn-down Chart





Appendix 3: Initial Sprint Backlog

