

SCRUM Meeting 2 for Project 3
Prepared by: Sudeep Sirivella
Meeting Date: 11/4/25

Meeting Attendees

1. Sudeep Sirivella
2. Joshua Samuel
3. Shashvat Chathapuram
4. Sonith Guduru

Meeting Agenda Items

- Do a status check on progress from previous tasks
- Plan out future tasks
- Delegate tasks

Status Update Since Last Meeting

Accomplishments:

- Define kiosk requirements
- Sketch initial wireframes
- Set up project environment
- Create Git repository
- Install and configure dependencies
- Build home screen

Tasks Completed:

Task Description	Assigned to	Completed? (yes/no)
Establish the main user workflows, features, and hardware interactions for kiosks.	Joshua & Sudeep	Yes
Create rough sketches for each screen on the kiosk prior to the design process.	Joshua & Shashvat	Yes
Install frameworks, SDKs, and tools in preparation for frontend and backend development.	Joshua & Sonith	Yes
Init the repo, and make branch structure for team collaboration.	Sudeep & Shashvat	Yes

Add any needed packages to the project repository and verify that everything builds cleanly.	Sudeep & Sonith	Yes
Create a main screen that users see when the kiosk starts up.	Shashvat & Sonith	Yes

Before The Next Meeting

Plans:

- Create category screen
- Add navigation menu
- Add search and filters
- Build product details page
- Build cart and checkout screens
- Add payment confirmation screen

Task Assignments:

Task Description	Assigned to
Layout and style the browsing categories screen.	Joshua & Sudeep
Implement a navigation bar or side menu that is simple and clear to navigate.	Joshua & Shashvat
Allow users to search for and filter items through the kiosk interface.	Joshua & Sonith
Display item information, images, and options when a user selects a product.	Sudeep & Shashvat
Allow users to view their order and checkout.	Sudeep & Sonith
Show to the user that a payment was processed successfully or not successful.	Shashvat & Sonith

Minutes from Previous Meeting

Sudeep Sirivella called the meeting to order. The entire team reviewed the meeting agenda which had 2 main goals: to understand the main requirements for Sprint 1 and delegate the resulting tasks to the team. The team discussed the primary goals for the first sprint. The first point of discussion was to define the kiosk requirements. The team agreed that this was the foundational step. The conversation then moved onto the initial wireframes, with an agreement that rough sketches were

necessary to guide development. After this, the team detailed the necessary steps for the project environment setup, including the creation of the Git repository and handling dependencies. Finally, the first development task was identified as building the home screen. Following the requirements discussion, the team divided up the work. The tasks were assigned in pairs so that the work could be done efficiently and collaboratively. It was decided that Joshua and Sudeep would collaborate to establish the main user workflows and hardware interactions. Joshua and Shashvat took responsibility for creating the rough sketches for the kiosk screens. Sudeep and Shashvat were assigned to initialize the Git repository and set up the branch structure. Joshua and Sonith were assigned to install the necessary frameworks, SDKs, and tools. Sudeep and Sonith will add the needed packages to the repository and ensure the project builds cleanly. Shashvat and Sonith were assigned the first development task of creating the main startup screen. With these tasks planned and assigned, the meeting was adjourned.