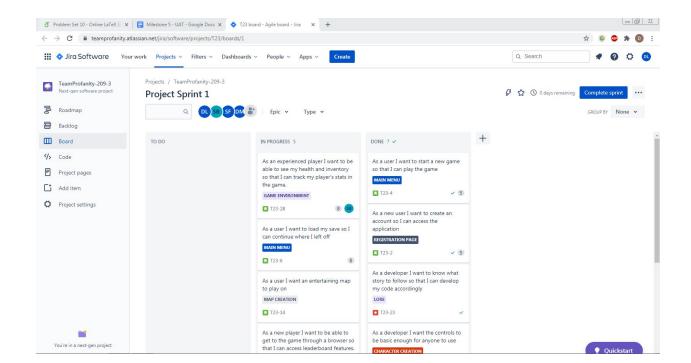
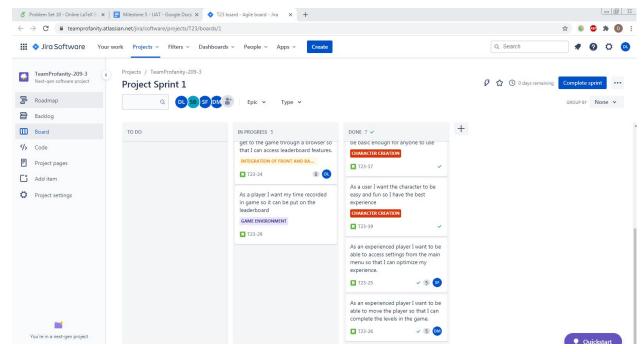
## 2020: The Game Milestone 5: User Acceptance Testing

## Login Feature

- User should be able to log in with correct credentials
  - Unit test with Mocha: Try logging in with valid credentials, should pass
  - Mandatory Fields: name, username, password
  - Compare with name, username, and email from our database
  - Edge cases
- Authentication should fail with invalid credentials
  - Unit test with Mocha: Try logging in with invalid credentials, should fail
  - Compare with name, username, and email from our database
  - Make sure they don't submit blank forms
- Access Game in Browser Feature
  - User should be able to use game across different browsers
    - Run game on Chrome, Safari, Firefox, and Microsoft Edge
  - User should be able to interact with game
    - Arrow keys, escape (also p), mouse, enter should all work seamlessly.
    - No other keys should do anything
- Leaderboard Feature
  - User should be able to view all of their previous game scores
  - User should be able to view all of the top game scores





## **Individual Contributions:**

- Dan Finished game world levels
  - https://github.com/CSCI-3308-CU-Boulder/209-3-FA20/commit/dd4189a59d9dd7 88c1792e94f0e558f9da227133
- Mac Finished implementation of login features (information saves to db). Connected game inside of website (works in navbar).
  - https://github.com/CSCI-3308-CU-Boulder/209-3-FA20/commit/ae6e6b1d4b8204
     7f1cd4d6dfc9f5346838a6f63f
- Sam B Worked on enemy movement, game background, and timer display
  - https://github.com/CSCI-3308-CU-Boulder/209-3-FA20/commit/621c7904c4de74
     6d51f2b853fa2218566c3f791f
- Sam F Adjusted player movement, added pause feature, figured out how to export game properly
  - https://github.com/CSCI-3308-CU-Boulder/209-3-FA20/commit/63f2281fbf9b696
     7fc75a3bc6e58889b8cd22185
- Matt Made updates to enemy/player interaction, tested pause feature
  - https://github.com/CSCI-3308-CU-Boulder/209-3-FA20/commit/21386266966d79
     268e8da8feda15b34fb5771e81
- Dom Researched how to connect game to website
  - https://github.com/CSCI-3308-CU-Boulder/209-3-FA20/commit/c0f617b0a8658b9
     1275c19ae8089d195091d7caf