



USE CASES (FULLY DRESSED)

==

### Purchasing a Ticket

**Scope:** CharlestonEvents application

**Level:** User goal

**Primary Actor:** User

#### Stakeholders and Interests:

- **User:** Wants to be able to purchase the ticket with minimal effort. Wants proof of purchase to confirm ticket purchase.
- **Government Tax Agencies:** Wants to collect tax from every sale. May be multiple agencies, such as national, state, and county.
- **Company:** Wants to be able to update the events available such as adding or deleting an event.
- **Payment Authorization Service:** Wants to receive digital authorization requests in the correct format and protocol. Wants to accurately account for their payables to the store.

**Preconditions:** User is logged in and must have a form of payment, User already selected an event from events.

**Postconditions:** Users are able to purchase a ticket. Taxes are correctly calculated. Receipt is generated.

#### Main Success Scenario:

1. User logs in to the application
2. User finds the event
3. System presents total price with taxes calculated
4. User pays and System handles payment
5. System updates the amount of tickets available
6. System emails the receipt to the User
7. System adds the event to User's Calendar

**Extensions:**

\***a.** The user is not logged in:

1. User finds the event
2. System presents price without taxes being calculated
3. User tries to purchase the ticket
4. System redirects the user to the login page

\***b.** The event has no available tickets:

1. User searches for the event
2. User finds the event
3. System informs the user that there are no more tickets available

\***c.** The user leaves the application before confirming purchase:

1. System saves the last page visited by the user
2. When the user returns to the application, system displays the last page the user had visited

\***d.** User method of payment has failed:

1. User inserts their method of payment

2. The system submits the payment
3. The form of payment has not been accepted
4. System informs the user
5. System tells the user to try another method of payment
  - a. If another payment method has been inserted:
    - i. Repeat step 2
  1. If payment method has been accepted:
    - a. System emails the user the receipt of payment
  2. If payment method has not been accepted:
    - a. Repeat step 3 to 5

**Special Requirements:**

- User must be at least 18 years of age to purchase a ticket
- Credit authorization response within 30 seconds 90% of the time.
- Must be completed within the Fall Semester of 2022

**Technology and Data Variations list:**

- The application must run on IOS Platform and Android Platform

Browsing Shows

**Name:** Browsing Shows

**Scope:** Browse events

**Level:** User goal

**Primary Actor:** USER

**Stakeholders / Interest:**

- **User:**

The user wants to browse and see all events in Charleston, and be able to select an event and proceed on ticket purchasing window.

- **Event organizer:**

The event organizer could list all events for the following months and may do such a thing by requesting developers to update the app, events can be added or removed by the developer team only upon request from the event organizer .

**Preconditions:**

User is logged in and must have a form of payment to be able to view the events.

**Postconditions:** User has browsed all events and selected the one particular event, and moved on to the purchasing window.

**Main Success Scenario:**

8. User searches for an event .
9. User finds the event .
10. User can chose the event
11. User can see a brief description of the event such as date and title.
12. Selected events will be added to the purchasing basket(window).

**Extensions:**

**\*a.** The user is not logged in:

5. User searches for the event .
6. User finds the event .
7. User may not be able to move on to the purchasing pos.

**\*b.** User selected expired/past events:

1. The user will be notified by an alert that the event does not exist or expire.
2. User can dismiss the alert and browse other events.

**\*c.** The user is logged in:

1. User may chose to browse events.
2. The events must not be expired.

3. User may select an event and come back from purchasing terminal, without actually purchasing any ticket.

**\*d. No event exists:**

1. In case no event exist, event page/window notifies the user that currently there is no available events in Charleston.

**Special Requirements:**

- The UI must be user friendly.
- The font and UI elements must follow Apple/Android interface guidelines.
- The event titles must be bold
- dates and description of the event must be smaller than the event title.

**Technology and Data Variations list:**

- The application must run on IOS and Android Platform.

## VISION

Our vision is to create a ticketing platform to be used campus wide! This platform will be used largely with performances on campus, but hopefully for more as well. Users will be able to buy tickets at associated events with the College of Charleston. The project will be built using React Native and JavaScript. The mobile app will be able to run on all mobile devices (Androids, iPhones, etc.). The estimated time of delivery of the final product will be April 2022.

## GLOSSARY

**Terms:**                   **Definitions:**

items	Product of service for sale
tickets	Electronic form of entry to specified show

## SUPPLEMENTAL SPECS

**Revision History:**

Version:	Date:	Description:	Author:
Inception Draft	Sept 15, 2022	First Draft	Anil Chandler

## **Introduction**

This document is the repository of CharlestonEvents requirements which are not shown in use cases

## **Functionality**

### General Use

Program should allow users to log in as well as browse shows, enter card information.

### Logging

Program should be able to accurately log discrepancies found and report them to make the software maintenance process efficient.

### Security

Program should be able to securely transfer sensitive data across servers. This includes data for important documents such as photo ID's, passports, credit card and debit card numbers.

## **Usability**

### Human Factors

Customers will be able to see

\*Text should be easily visible from 1 meter

\*Avoidance of colors which can be associated with color blindness

In a system which uses POS to transact tickets, it is important that the transaction is done quickly and efficiently.

## **Reliability**

### Recoverability

If there is an external issue with the system. There should be a safety net to complete the transaction from the local unit. In order to finalize a solution for this, we will do more planning here.

## **Performance**

The users should be able to use the application without much delay while buying tickets. A recommended time frame for the average user to use the application is around 5 minutes. This is from the moment the application is opened to the purchasing and closing of the app is completed.

## **Supportability**

### Configurability

This application will have a fairly standard look for the user interface. However, if there is extra time for this project; a light/dark mode will be implemented for the user to configure to their liking.

## **Implementation Constraints**

CharlestonEvents will be using React Native. By doing so, it should implement ease of development and make the generation of the final product feasible.

### Free Open Source Components

We will be using a majority of React Native libraries done on our own side of the project.

There might be some instances in which we need to check on certain aspects of implementation:

- Database framework and construction

## **Interfaces**

### Noteworthy Hardware and Interfaces

- Touch Screen Monitor

### Software Interfaces

- Credit/Debit Card Verification
- Receipt Confirmations
- Signature Verification

### Application-Specific Domain (Business) Rules

These rules will be followed by pricing of events through the College of Charleston with the sourcing coming from their websites. This means that the same pricing rules apply.

## **Legal Issues**

If there are open sourced components being used, the creators of those ideas must not be restricted as copyright. The development of this software must follow all rules associated with this.

All tax rules must, by law, be applied during sales. These are usually stable and rarely change.

## **Information in Domains of Interest**

### Pricing

Products have an original price updated by the College of Charleston. Any changes to prices will be immediately reflected in the ticket price on the software. This includes markdowns and increases alike.

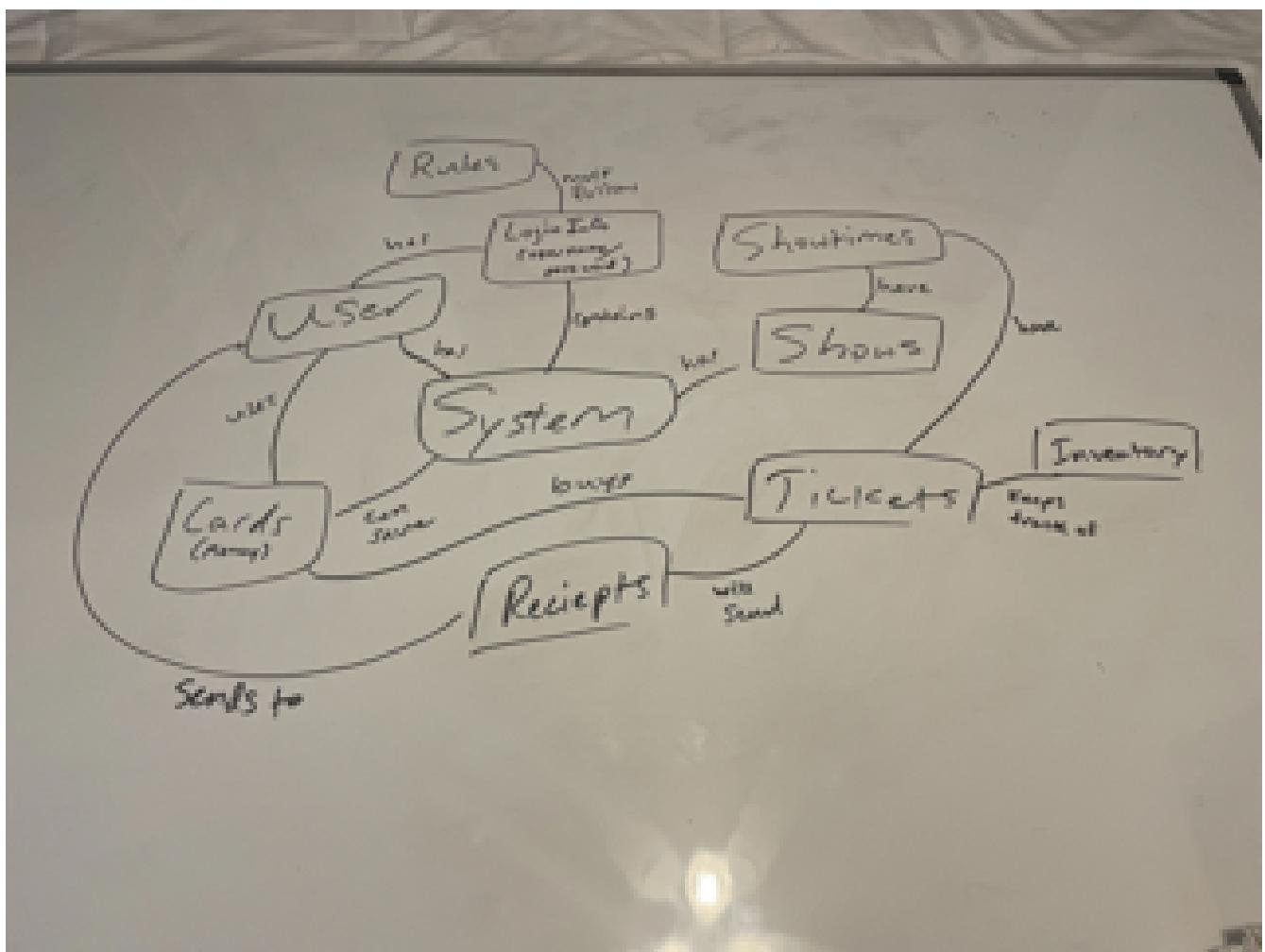
## Credit and Debit Payment Handling

The buyer must be responsible for having sufficient funds in these accounts when purchasing tickets. It is the job of the seller to track receiving funds from buyers on a day to day basis to confirm accuracies and discrepancies.

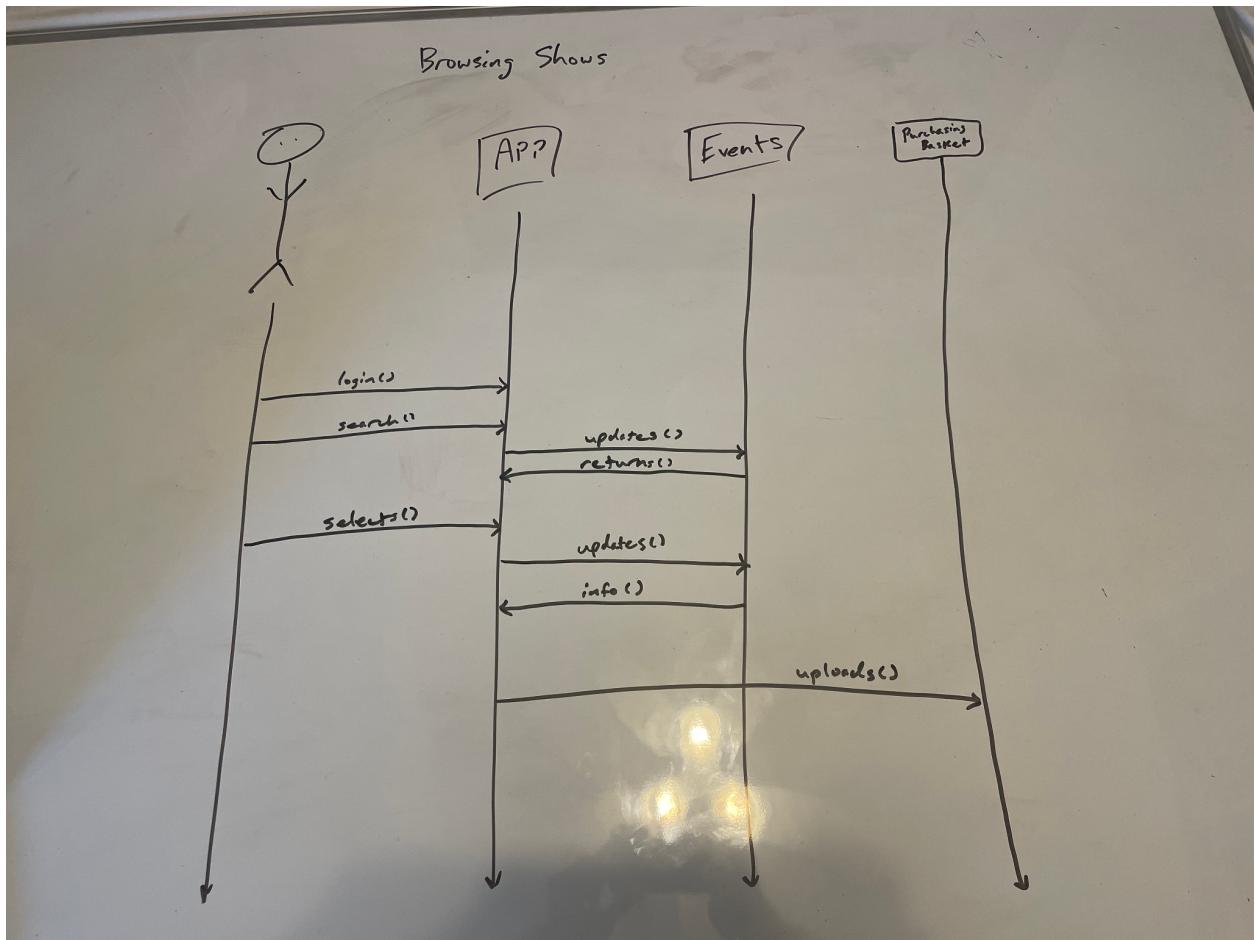
## Sales Tax

Sales tax calculations are able to change at the approval of governmental influence. Having a third-party application to calculate the sales tax might be more beneficial in the long run as these changes would be able to be caught faster and more accurately. Some items may be considered tax exempt depending on a certain buyer or certain recipient.

## DOMAIN MODEL



## Sequence System Diagram #1 - Browsing Shows



FOR BROWSING

**Operation:** OPENS

**Cross References:** NONE

**Preconditions:** none

**Postconditions:** FIRST VIEW PRESENTS

**Operation:** LOGIN

**Cross References:** USE CASE NOT DEFINED

**Preconditions:** NONE

**Postconditions:**

- A SalesLineItem instance was created (instance creation).
- The App associated with the current user (association formed)

**Operation:**Searching

**Cross References:** Use Cases: Browsing

**Preconditions:** logged In

**Postconditions:**

- Event instance was created (instance creation)
- Display certain amount of events (attribute modification).
- Event was associated with a Event Details, based on itemID match (association formed).
- A Payment instance p was created (instance creation).
- p.amountTendered became amount (attribute modification). – p was associated with the current user formed).
- The current Sale was associated with the event organizer (association formed)

**Operation:**PURCHASING

**Cross References:** Use Cases: PURCHASING

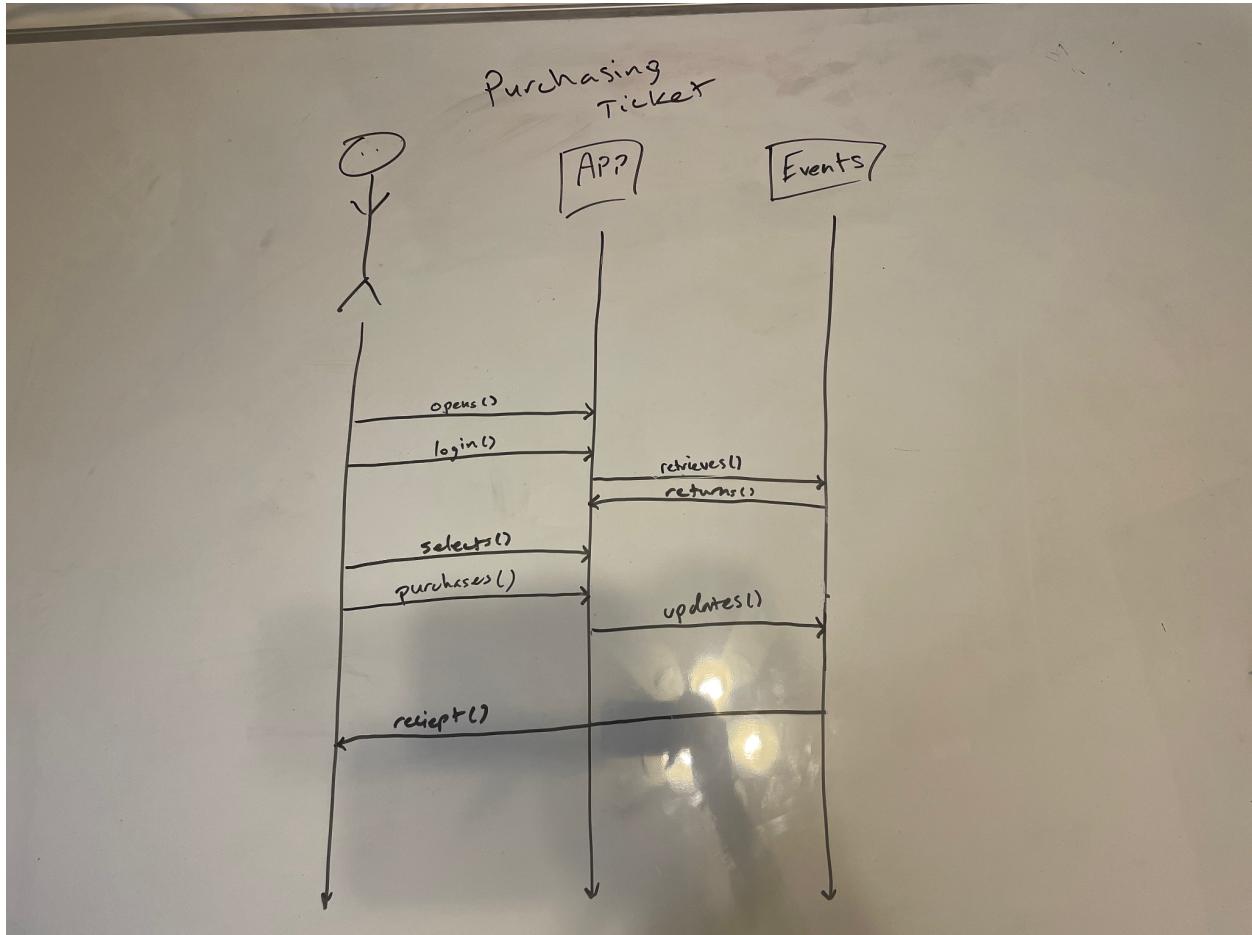
**Preconditions:** BROWSING EVENT

**Postconditions:**

- A Payment instance p was created (instance creation).

- `p.amountTendered` became `amount` (attribute modification). – `p` was associated with the current user formed).
- The current Sale was associated with the event organizer (association formed)

Sequence System Diagram #2 - Purchasing Tickets



### Purchasing Tickets Operation Contract

**Operation:** open()

**Cross reference:** none

**Preconditions:** none

**Postconditions:** none

**Operation:** login()

**Cross reference:** Use case not defined

**Preconditions:** None

**Postconditions:**

- Login Instance “LGI” has been created for login operation.
- LGI has been associated with the User.

**Operation:** purchases()

**Cross reference:** Use case: Purchasing a ticket

**Preconditions:** User should be logged in

**Postconditions:**

- A payment instance “p” has been created
- p.TotalAmount became Total Amount

**Operation:** receipt()

**Cross-reference:** Use case has not been defined

**Preconditions:** User purchased a ticket

**Postconditions:**

- A receipt instance “rcp” has been created
- Rcp has been associated with the User

**Operation:** retrieves()

**Cross-reference:** User case has not been defined

**Preconditions:** User must be logged in

**Postconditions:**

- An instance events has been created
- Events has been displayed in the app

**Operation:** updates()

**Cross-reference:** User case has not been defined

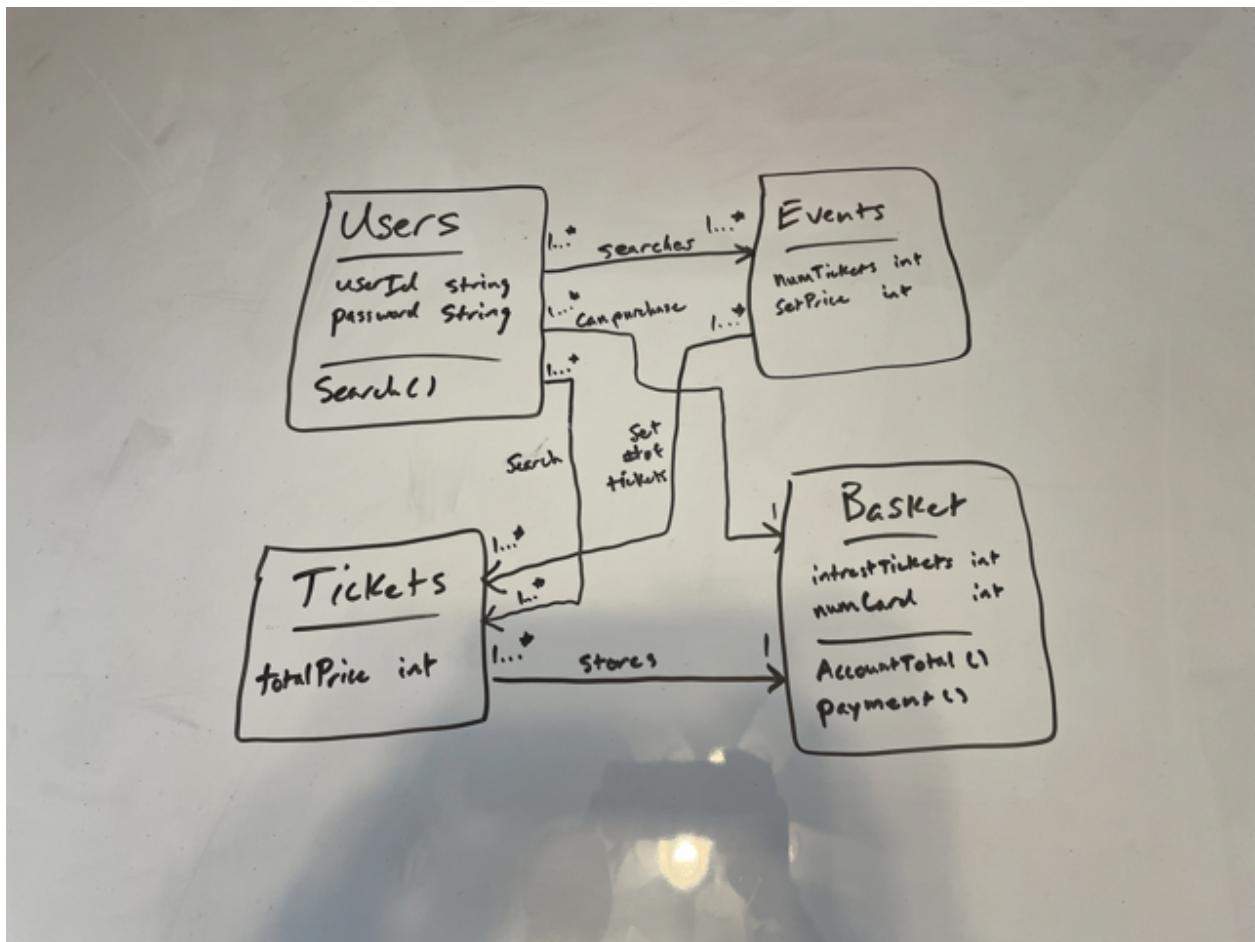
**Preconditions:**

- User must be logged in
- Events needs to have modifications

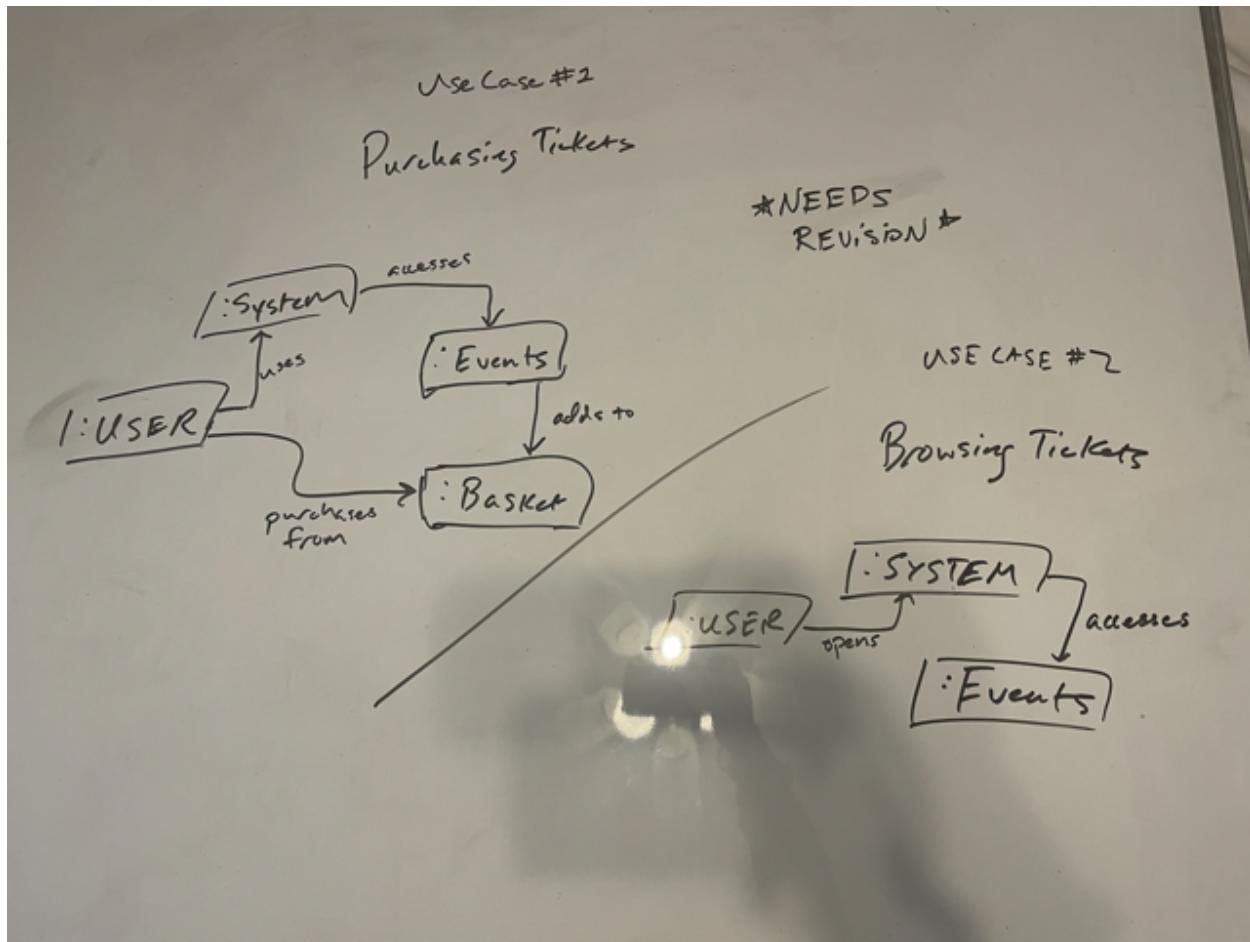
### Postconditions:

- An update instance "upd" has been created
- upd.TotalAmtTicketsLeft became Tickets amount

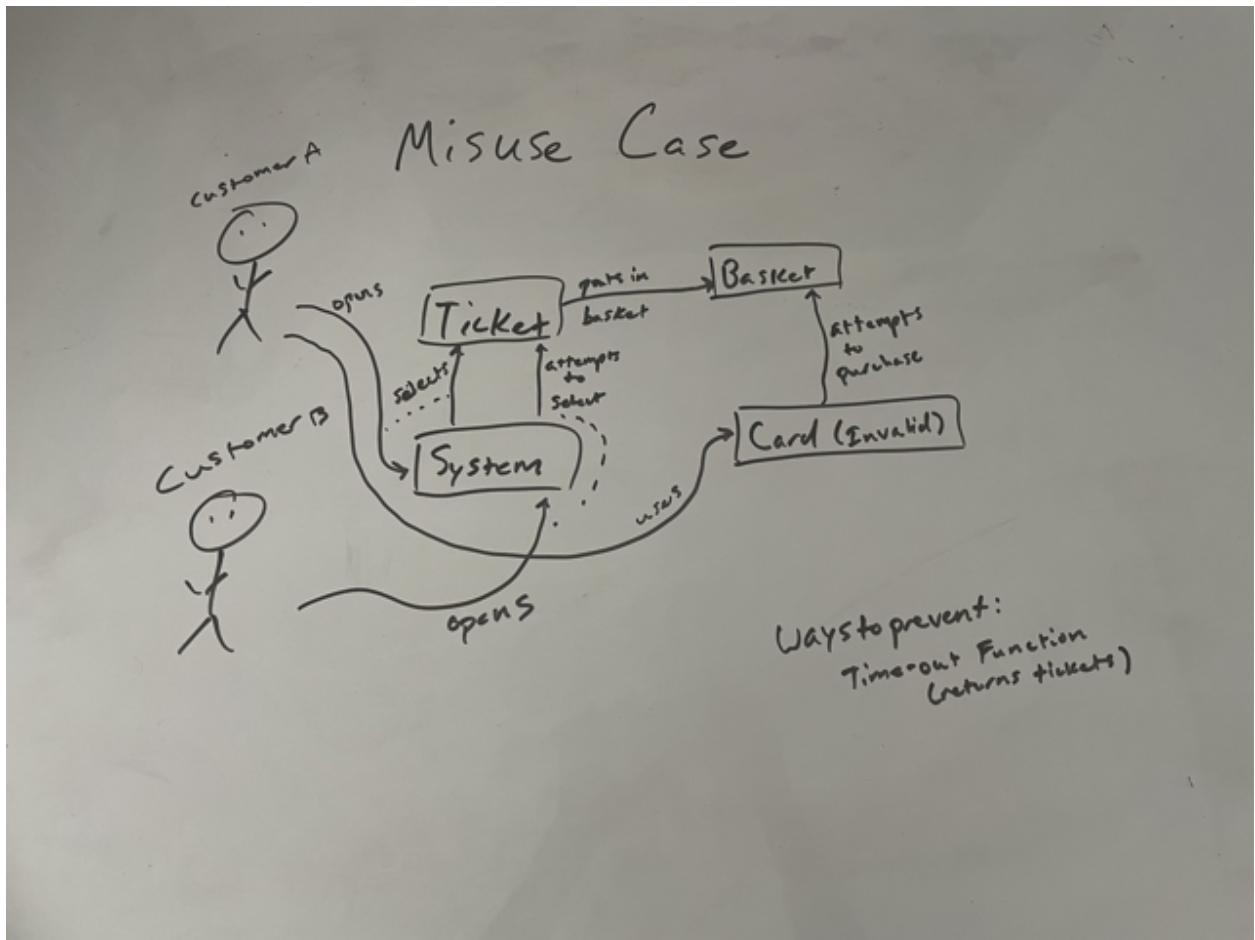
### UML Class Diagram

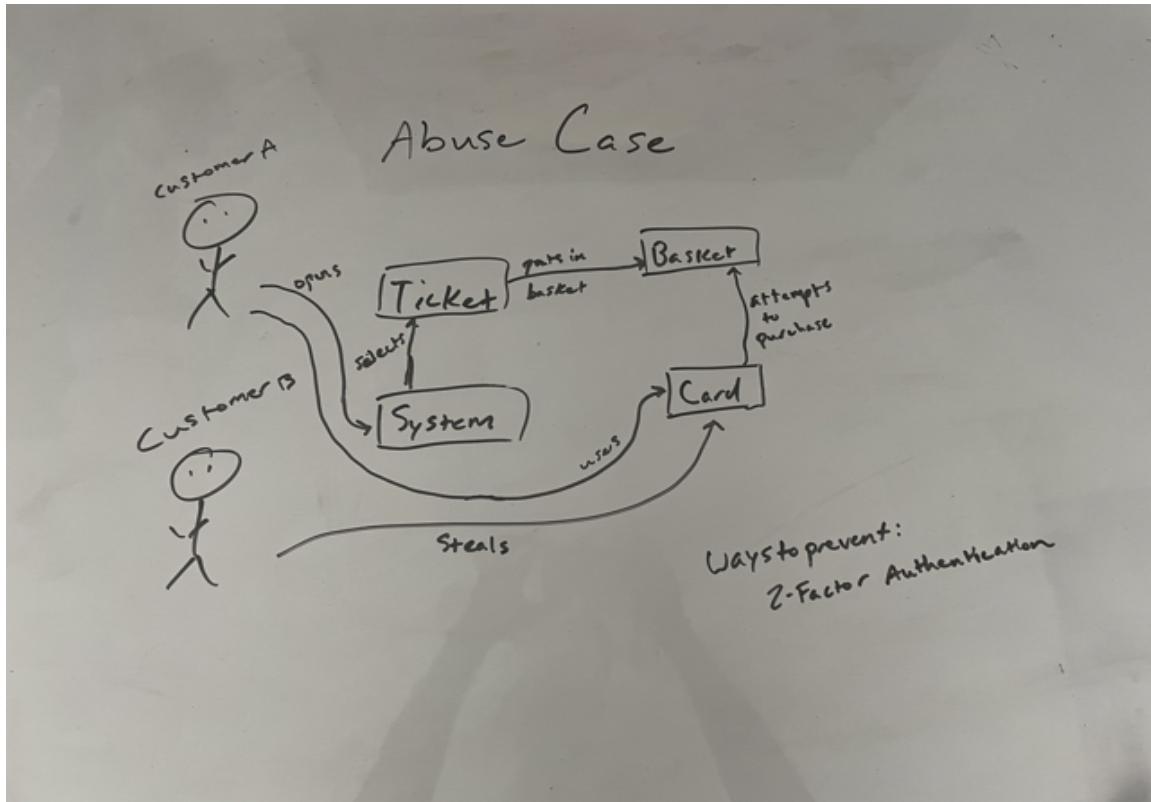


:System Object Application Layer - \*Needs Revision\*



## Misuse Case - Holding onto Excess Tickets





### **Abuse Case - Stealing Card Info**

**UPDATE OPERATION CONTRACTS:**

**FOR BROWSING**

**Operation: OPENS**

**Cross References: NONE**

**Preconditions: none**

**Postconditions: FIRST VIEW PRESENTS**

**Operation:** SignUp

**Cross References:** NONE

**Preconditions:** User Is not logged in

**Postconditions:**

- SignUp instance “SU” has been created.
- “SU” has been associated with SignUp.

**Operation:** LOGIN

**Cross References:** USE CASE NOT DEFINED

**Preconditions:** NONE

**Postconditions:**

- A SalesLineItem instance was created (instance creation).
- The App associated with the current user (association formed)

**Operation:** Verifies()

Cross Reference: none

Precondition: User tries to login

PostCondition:

- Two Step Verification, “TSV” instance has been created for TwoStepVerification operation.

- TSV.two step Verification has become the verification.

### **Operation:Searching**

#### **Cross References: Use Cases: Browsing**

#### **Preconditions: logged In**

#### **Postconditions:**

- Event instance was created (instance creation)
- Display certain amount of events (attribute modification).
- Event was associated with a Event Details, based on itemID match (association formed).
- A Payment instance p was created (instance creation).
- p.amountTendered became amount (attribute modification). – p was associated with the current user formed).
- The current Sale was associated with the event organizer (association formed)

### **Operation:PURCHASING**

#### **Cross References: Use Cases: PURCHASING**

#### **Preconditions: BROWSING EVENT**

#### **Postconditions:**

- A Payment instance p was created (instance creation).
- p.amountTendered became amount (attribute modification). – p was associated with the current user formed).
- The current Sale was associated with the event organizer (association formed)

## **Purchasing Tickets Operation Contract**

**Operation:** open()

**Cross reference:** none

**Preconditions:** none

**Postconditions:** none

**Operation:** login()

**Cross reference:** Use case not defined

**Preconditions:** None

**Postconditions:**

- Login Instance “LGI” has been created for login operation.
- LGI has been associated with the User.

**Operation:** SpamCheck()

Cross Reference: none

Precondition: User has somany tickets in the basket

PostCondition:

- Spam check, “SC” instance has been created for Spam Check operation.
- SC.spamCheck is associated with spamCheck operation.

**Operation:** purchases()

**Cross reference:** Use case: Purchasing a ticket

**Preconditions:** User should be logged in

**Postconditions:**

- A payment instance “p” has been created
- p.TotalAmount became Total Amount

**Operation:** receipt()

**Cross-reference:** Use case has not been defined

**Preconditions:** User purchased a ticket

**Postconditions:**

- A receipt instance “rcp” has been created
- Rcp has been associated with the User

**Operation:** retrieves()

**Cross-reference:** Use case has not been created

**Preconditions:** User must be logged in

**Postconditions:**

- An instance events has been created

- Events has been displayed in the app

**Operation:** updates()

**Cross-reference:** User case has not been defined

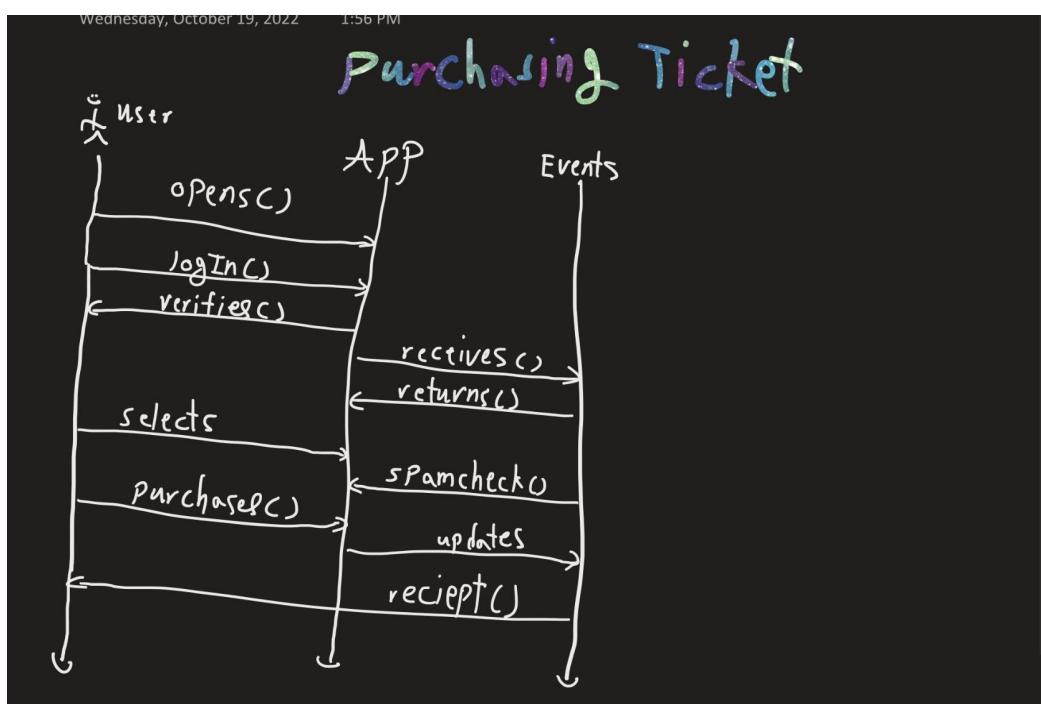
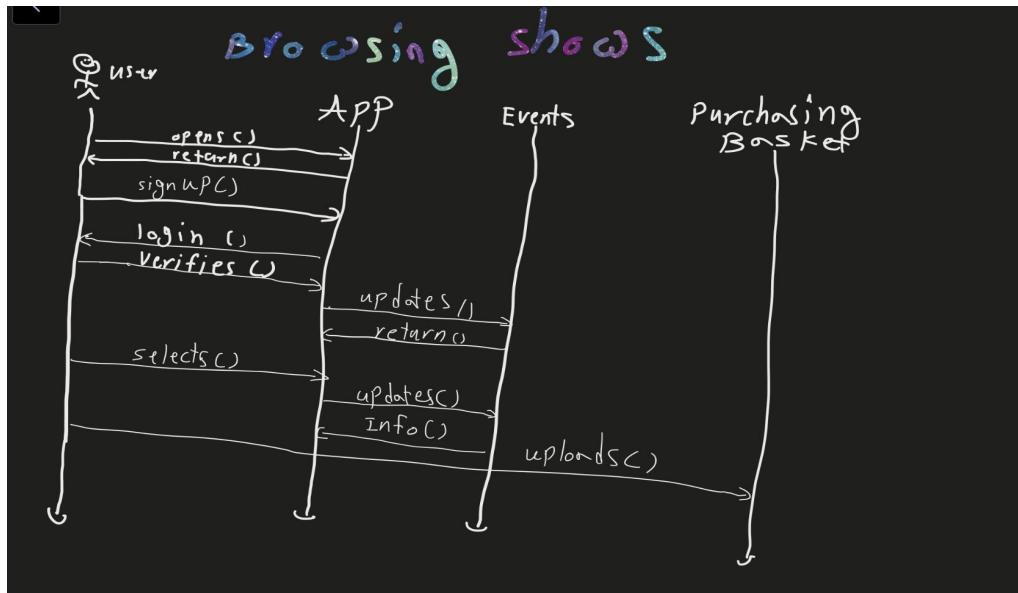
**Preconditions:**

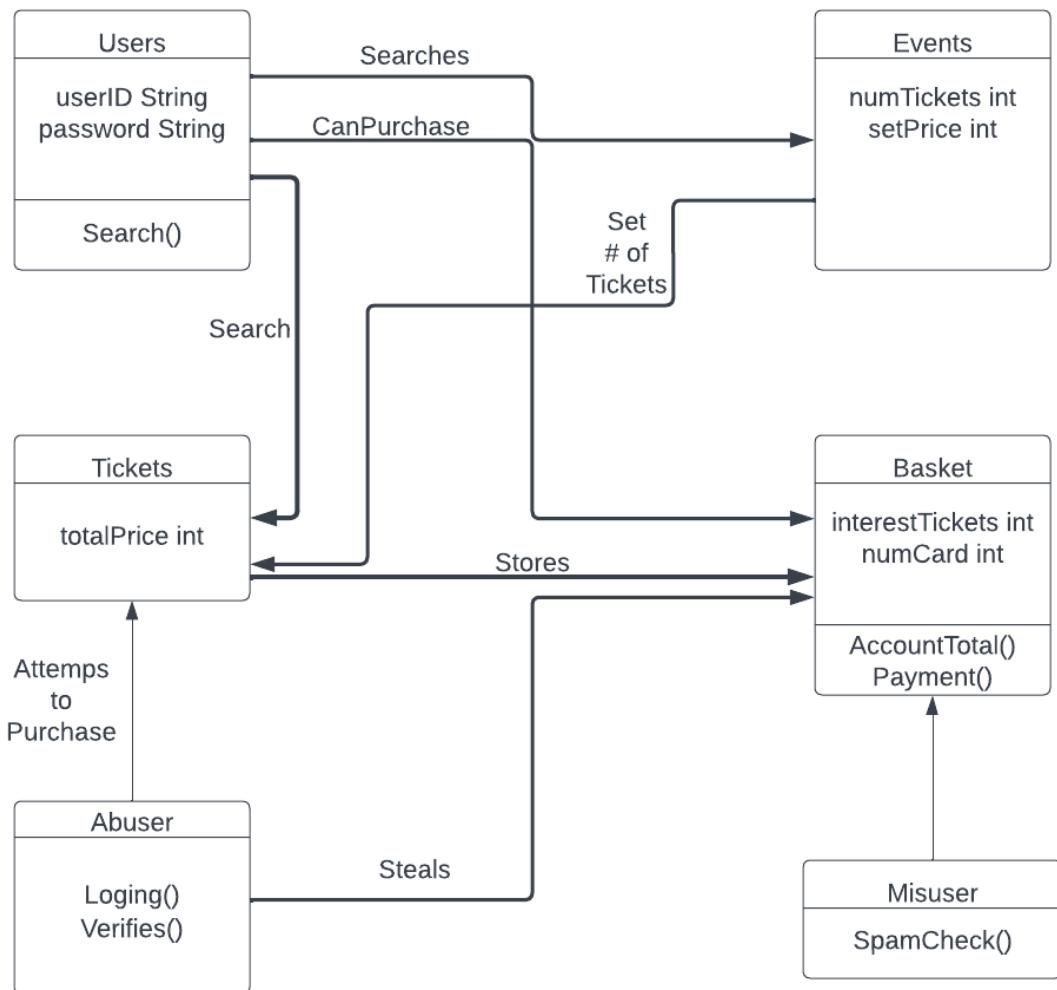
- User must be logged in
- Events needs to have modifications

**Postconditions:**

- An update instance “upd” has been created
- upd.TotalAmtTicketsLeft became Tickets amount

## **NEW SSD FOR PURCHASING AND BROWSING VIEW CONTROLLER**





## OPERATION CONTRACTS WITH TECHNICAL ANALYSIS

**\*\*FOR BROWSING\*\***

**Operation: OPENS**

**Cross References: NONE**

**Preconditions: none**

**Postconditions:** User has clicked on the application

**Operation:** SignUp

**Cross References:** NONE

**Preconditions:** User Is not logged in

**Postconditions:**

- SignUp instance “SU” has been created.
- “SU” has been associated with SignUp.
- User is matched with a string Username and Password

**Operation:** LOGIN

**Cross References:** USE CASE NOT DEFINED

**Preconditions:** NONE

**Postconditions:**

- A SalesLineItem instance was created (instance creation).
- The App associated with the current user (association formed)
- The App has the option to remember username and password for later use

**Operation:** Verifies()

**Cross Reference:** none

**Precondition:** User tries to login

**PostCondition:**

- Two Step Verification, “TSV” instance has been created for TwoStepVerification operation.
- TSV.two step Verification has become the verification.
- System matches Username / Password to Phone # is system
- System receives phone number code confirmation from user

**Operation:Searching**

**Cross References: Use Cases: Browsing**

**Preconditions: logged In**

**Postconditions:**

- Event instance was created (instance creation)
- Display certain amount of events (attribute modification).
- Event was associated with a Event Details, based on itemID match (association formed).
- A Payment instance p was created (instance creation).
- p.amountTendered became amount (attribute modification). – p was associated with the current user formed).
- The current Sale was associated with the event organizer (association formed)

**\*\*For Purchasing Tickets\*\***

**Operation: open()**

**Cross reference:** none

**Preconditions:** none

**Postconditions:** none

**Operation:** login()

**Cross reference:** Use case not defined

**Preconditions:** None

**Postconditions:**

- Login Instance “LGI” has been created for login operation.
- LGI has been associated with the User.

**Operation:** SpamCheck()

Cross Reference: none

Precondition: User has somany tickets in the basket

PostCondition:

- Spam check, “SC” instance has been created for Spam Check operation.
- SC.spamCheck is associated with spamCheck operation.

**Operation:** Purchasing()

**Cross References: Use Cases:** PURCHASING

**Preconditions:** BROWSING EVENT

**Postconditions:**

- A Payment instance p was created (instance creation).
- p.amountTendered became amount (attribute modification). – p was associated with the current user formed).
- The current Sale was associated with the event organizer (association formed)

**Operation:** receipt()

**Cross-reference:** Use case has not been defined

**Preconditions:** User purchased a ticket

**Postconditions:**

- A receipt instance “rcp” has been created
- Rcp has been associated with the User
- System sends an already generated email from admin to user using Email from purchase

**Operation:** retrieves()

**Cross-reference:** User case has not been created

**Preconditions:** User must be logged in

**Postconditions:**

- An instance events has been created
- Events has been displayed in the app

**Operation:** updates()

**Cross-reference:** User case has not been defined

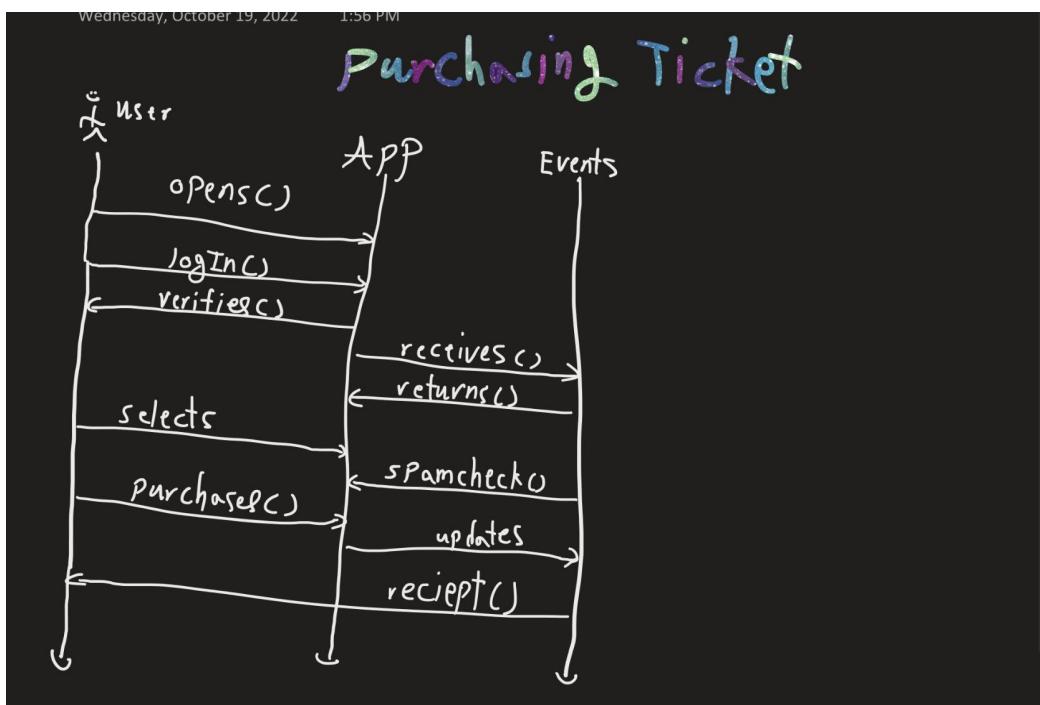
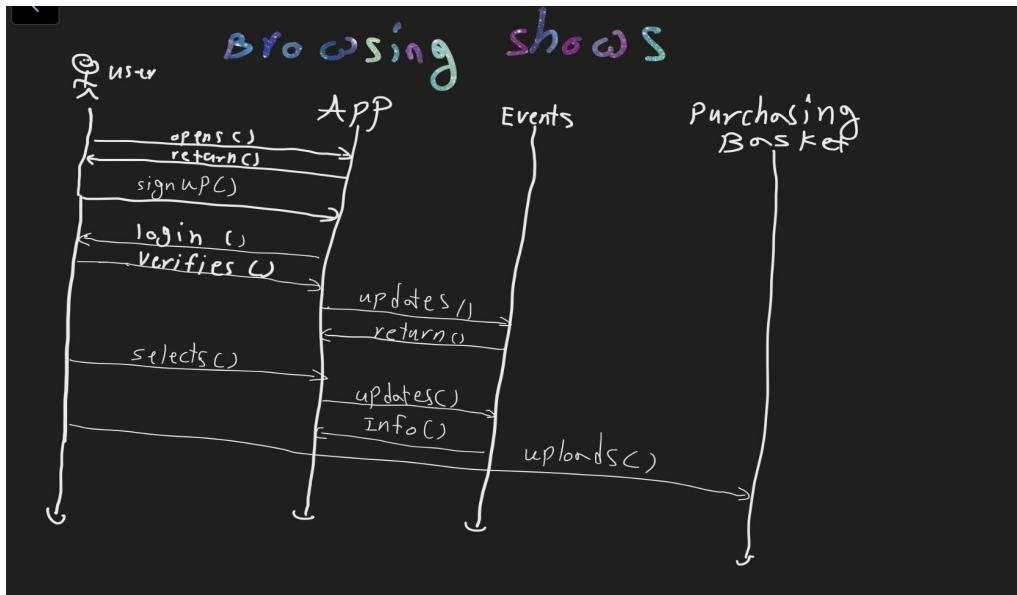
**Preconditions:**

- User must be logged in
- Events needs to have modifications

**Postconditions:**

- An update instance “upd” has been created
- upd.TotalAmtTicketsLeft became Tickets amount
- Ticket counter is then subtracted from the total by number of tickets bought
  - This number is shown when others are purchasing tickets to see how much is left

**SSD For Final Project**



## LEAST COUPLED JAVA CLASS

```
public class Tickets {
```

```

private int price;
private boolean owned;
// Setters //
private void setPrice(int price) {
    this.price = price;
}
private void setOwnership(boolean owned) {
    this.owned = owned;
}
// Getters //
public int getPrice() {
    return this.price;
}
private int getOwnership(){
    return this.ownership;
}
}

```

## JAVA CLASS IMPLEMENTATION

```

public class Basket {
    private int numberofTickets;
    private int numCard;
    public static int accountTotal() {
        System.out.print("calculates Total: ");
    }
}

```

```
        return -1; //temporary

    }

private void payment() {
    System.out.print("receive payment: ");
    //receive payment
}

// Getters //

public void setNumOfTickets(int nt) {
    this.numberOfTickets = nt;
}

private void setnumCard(int nc) {
    this.nc = nc;
}

// Setters //

private int getNumOfTickets(int numberOfTickets) {
    return this.numberOfTickets = numCard;
}

private int gettnumCard(int numCard) {
```

```
        return this.numCard = numCard;

    }

public static <string> void main(String args) {

    //object

    //create objects form other calsses

    MusUser Misuser = new MusUser();

    //object from Abuser class

    AbUser Abuser = new AbUser();

    //object from Tickets class

    Tickets Tickets = new Tickets();

    //object from Users class

    Users Users = new Users();

    System.out.print("This is the Basket Class!");

}

}
```

```
public class Events {  
  
    private int numTickets;  
  
    private int price;  
  
  
  
  
    public void setNumTickets(int ticketsNumber){ //set number of tickets available  
        this.numTickets = ticketsNumber;  
    }  
  
  
  
  
    public void setPrice(int amount){ //set price of tickets available  
        this.price = amount;  
    }  
  
  
  
  
    public int getPrice(){ //get the price of the ticket  
        return this.price;  
    }  
  
  
  
  
    public int getNumTickets(){ //get the number of tickets available  
        return this.numTickets;  
    }  
}
```

## EVENTS TEST

```
public class Events {  
  
    private int numTickets;  
  
    private double price;  
  
    public String eventName;  
  
  
    public void setEventName(String name) {  
  
        this.eventName = name;  
  
    }  
  
    public void setNumTickets(int ticketsNumber) {  
  
        if(ticketsNumber < 0){  
  
            throw new IllegalArgumentException("There can not be negative amount of  
tickets");  
  
        }  
  
        this.numTickets = ticketsNumber;  
  
    }  
  
    //ticketsNumber should not negative.  
}  
  
public void setPrice(double amount){  
  
    if (amount < 0){  
  
        throw new IllegalArgumentException("Price should be at least $0.00");  
  
    }  
  
    this.price = amount;  
  
}
```

```
//Price has to be above $0.  
}  
  
public double getPrice() {  
  
    return this.price;
```

```
}

public int getNumTickets() {

    return this.numTickets;

}
```

```
public String getEventName() {

    return this.eventName;

}
```

```
public String toString() {

    return "Event: " + this.eventName + "\nTickets available: " + this.numTickets +
"\nPrice: $" + this.price;

}
```

```
public static void main(String[] args){
```

```
//TEST 1 -- Positive Price
```

```
Events event3 = new Events();
```

```
event3.setEventName("Computer Science Career Fair");
event3.setNumTickets(50);
event3.setPrice(25);
```

```
System.out.println(event3.toString());
```

```
// TEST 2 -- Positive Amount of Tickets
```

```
Events event4 = new Events();
```

```
event4.setEventName("WIC: Github Workshop");  
event4.setNumTickets(15);  
event4.setPrice(35);
```

```
System.out.println(event4.toString());
```

```
//TEST 3 -- Negative Price  
Events event1 = new Events();
```

```
event1.setEventName("Computer Science Career Fair");  
event1.setNumTickets(30);  
event1.setPrice(-5.35);
```

```
//TEST 4 -- Negative Amount of Tickets
```

```
Events event2 = new Events();  
  
event2.setEventName("WIC: Github Workshop");  
event2.setNumTickets(-4);  
event2.setPrice(0);  
  
}  
}
```

## Implemented Java Code with JUnit Testing

### Basket.java

```
import org.junit.*;  
  
public class UserTest {  
  
    static User aUser = new User();  
  
    public void setupUser() {  
        aUser.setuserID("New_Username");  
        aUser.setPassword("New_Password");  
    }  
  
    public void testGetUserID(){  
        // Expected Variable, Actual Variable, Compare  
        String expected = "New_Username";  
        String actual = aUser.getUserID();  
        assertEquals("Testing Get UserID", expected, actual);  
    }  
  
    public void testGetPassword() {  
        // Expected Variable, Actual Variable, Compare  
        String expected = "New_Password";  
        String actual = aUser.getPassword();  
        assertEquals("Testing Get Password", expected, actual);  
    }  
}
```

### BasketTest.java (JUnit)

```
import static org.junit.Assert.assertEquals;  
  
import org.junit.*;  
import org.junit.runners.Parameterized.BeforeParam;  
  
public class BasketTest {  
    static Basket aBasket = new Basket();  
  
    @BeforeClass  
    public static void setUpClass(){
```

```

        aBasket.setNumOfTickets(5);
        aBasket.setnumCard("123456789");
    }

    @Test
    public void testGetNumCard(){
        String expected = "123456789";
        String actual = aBasket.getnumCard();

        assertEquals(expected, actual);
    }

    @Test
    public void testGetNumOfTickets(){
        int expected = 5;
        int actual = aBasket.getNumOfTickets();

        assertEquals(expected, actual);
    }
}

```

## Events.java

```

public class Events {
    private int numTickets;
    private double price;
    public String eventName;

    public void setEventName(String name){
        this.eventName = name;
    }
    public void setNumTickets(int ticketsNumber){

        if(ticketsNumber < 0){
            throw new IllegalArgumentException("There can not be negative amount of
tickets");
        }
        this.numTickets = ticketsNumber;

        //ticketsNumber should not negative.
    }
}

```

```
}

public void setPrice(double amount){
    if (amount < 0){
        throw new IllegalArgumentException("Price should be at least $0.00");
    }
    this.price = amount;

    //Price has to be above $0.
}

public double getPrice(){
    return this.price;
}

public int getNumTickets(){
    return this.numTickets;
}

public String getEventName(){
    return this.eventName;
}

public String toString() {
    return "Event: " + this.eventName + "\nTickets available: " + this.numTickets +
"\nPrice: $" + this.price;
}

public static void main(String[] args){

    //TEST 1 -- Positive Price

    Events event3 = new Events();

    event3.setEventName("Computer Science Career Fair");
    event3.setNumTickets(50);
    event3.setPrice(25);

    System.out.println(event3.toString());

    // TEST 2 -- Positive Amount of Tickets

    Events event4 = new Events();

    event4.setEventName("WIC: Github Workshop");
}
```

```

    event4.setNumTickets(15);
    event4.setPrice(35);

    System.out.println(event4.toString());

//TEST 3 -- Negative Price
Events event1 = new Events();

event1.setEventName("Computer Science Career Fair");
event1.setNumTickets(30);
event1.setPrice(-5.35);

//TEST 4 -- Negative Amount of Tickets

Events event2 = new Events();
event2.setEventName("WIC: Github Workshop");
event2.setNumTickets(-4);
event2.setPrice(0);

}
}

```

### EventsTest.java (JUnit)

```

import static org.junit.Assert.assertEquals;

import org.junit.*;
public class EventsTest {
    static Events anEvent = new Events();

    @BeforeClass
    public static void setUpClass() {
        anEvent.setEventName("WIC");
        anEvent.setNumTickets(5);
        anEvent.setPrice(53.45);
    }

    @Test
    public void testGetPrice() {
        double expected = 53.45;
        double actual = anEvent.getPrice();
    }
}

```

```

        assertEquals(expected, actual, 0);
    }

    @Test
    public void testGetNumTickets() {
        int expected = 5;
        int actual = anEvent.getNumTickets();

        assertEquals(expected, actual);
    }

    @Test
    public void testGetEventName() {
        String expected = "WIC";
        String actual = anEvent.getEventName();

        assertEquals(expected, actual);
    }
}

```

### Tickets.java

```

public class Tickets {

    private double price;
    private int number;

    public Tickets (){

        double price = 0;
        int Number = 0;

    }

    public Tickets (double ticketPrince , int ticketNumber ){

        double price = ticketPrince;
        int tNumber = ticketNumber;

    }
}

```

```
// Setters //
public void setPrice(double price) {
    this.price = price;
}
//setter
public void setNumber(int number) {
    this.number = number;
}

//getter method
public double getPrice() {
    return this.price;
}
//getter method
public int getNumber() {
    return this.number;
}

//toStringMethod
public String toString() {
    return ("This ticket Object Name" + this.number + " Ticket Price: " +
this.price);
}

// 

public static boolean testCase1(Tickets ticket) {
    if (ticket.getPrice() <= 10) {
        return false;
    }
    return true;
}

public static boolean testCase2(Tickets numoftickets){
    if(numoftickets.getNumber() == 0){
        return false;
    }
    return true;
}

public static void main(String[] args) {
```

```

    Tickets a = new Tickets();
    a.setPrice(11);
    a.setNumber(0);
    System.out.println(a.toString());
    Tickets b = new Tickets();
    b.setPrice(10);
    b.setNumber(2);
    b.toString();
    Tickets c = new Tickets();
    c.setPrice(10);
    c.setNumber(2);
    c.toString();
    System.out.println(testCase1(a));
    System.out.println(testCase2(a));

}

}

```

### TicketTest.java (JUnit)

```

import static org.junit.Assert.assertEquals;

import org.junit.*;

public class TicketsTest {
    static Tickets aTicket = new Tickets();

    @BeforeClass
    public static void setUpClass() {
        aTicket.setPrice(25.00);
        aTicket.setNumber(50);
    }

    @Test
    public void testGetPrice() {
        double expected = 25.00;
        double actual = aTicket.getPrice();

        assertEquals(expected, actual, 0);
    }
}

```

```

    @Test
    public void testGetNumber() {
        int expected = 50;
        int actual = aTicket.getNumber();

        assertEquals(expected, actual);
    }
}

```

## User.java

```

public class User {
    private String password;
    private String userID;

    public User() {
        password = null;
        userID = null;
    }

    public User(String a, String b) {
        userID = a;
        password = b;
    }

    // Getters //
    void setuserID(String uID) {
        this.userID = uID;
    }

    String getuserID() {
        return this.userID;
    }

    // Setters //

    void setPassword(String pass) {
        this.password = pass;
    }

    String getPassword() {

```

```

        return this.password;
    }

    public String toString() {
        return "==== User Information ====\nuserID: "+this.userID +"\npassword: "+
this.password + "\n";
    }

    public static void main(String[] args) {
        // TEST ONE //
        User a = new User();
        System.out.print(a.toString());
        // TEST TWO //
        User b = new User("null", "pass");
        System.out.print(b.toString());
        // TEST THREE //
        User c = new User("Clear1", "");
        System.out.print(c.toString());

        // EXTRA TESTS - GETTERS/SETTERS //
    }
}

```

### UserTest.java (JUnit)

```

import static org.junit.Assert.assertEquals;

import org.junit.*;

public class UserTest {

    static User aUser = new User();

    @BeforeClass
    public static void setupUser() {
        aUser.setuserID("New_Username");
        aUser.setPassword("New_Password");
    }

    @Test

```

```
public void testGetUserID() {
    String expected = "New_Username";
    String actual = aUser.getUserID();

    assertEquals(expected, actual);
}

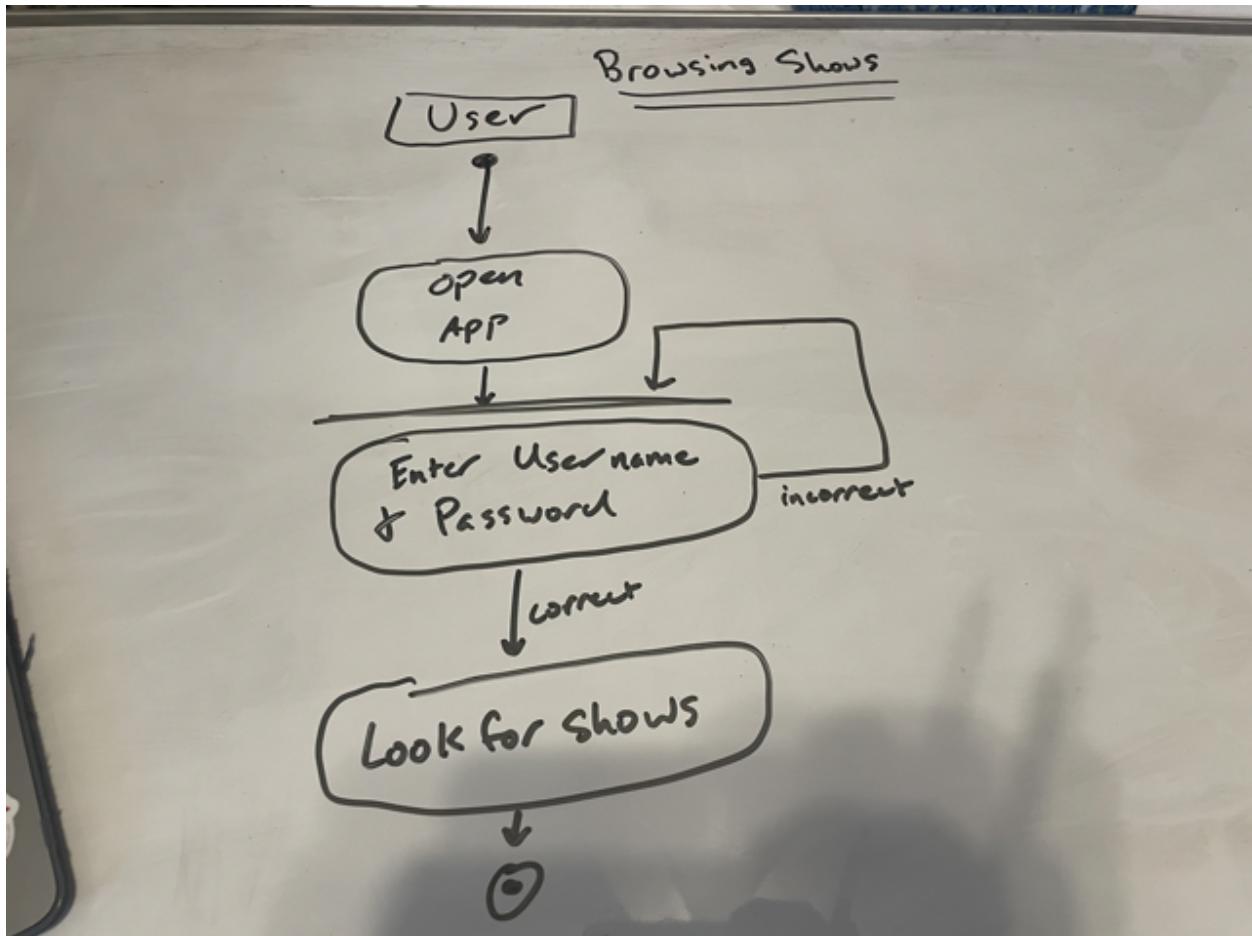
@Test
public void testGetPassword() {
    // Expected Variable, Actual Variable, Compare
    String expected = "New_Password";
    String actual = aUser.getPassword();

    assertEquals(expected, actual);
}

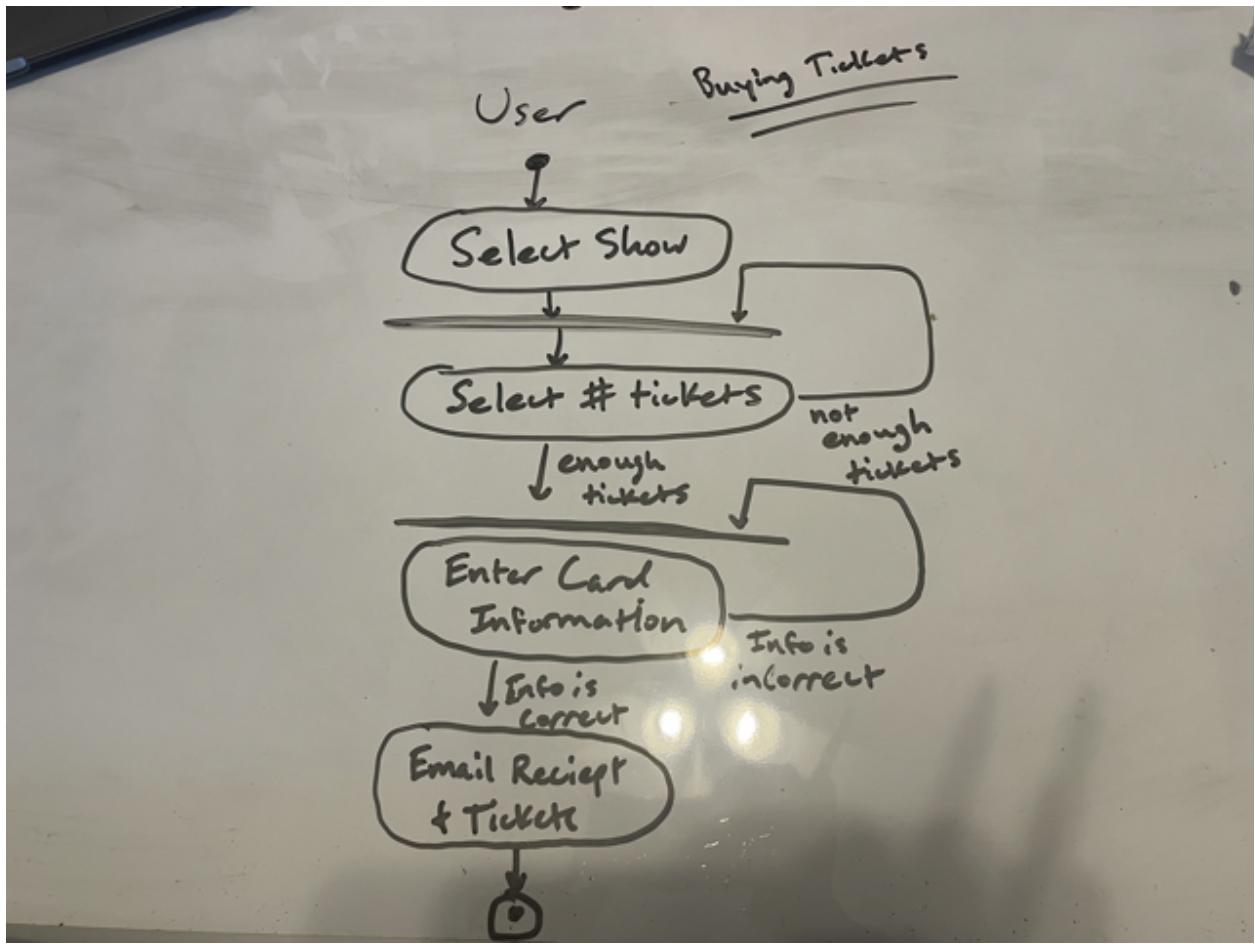
}
```

## Activity Diagrams

### Browsing Shows



### Buying Tickets



## UI DESIGN Screenshots

3:19 



### Sign in to your account

Username \*

Enter your username

Password \*

Enter your password

**SIGN IN**

[Forgot Password](#)

[Sign Up](#)

Please Sign In / Sign Up

---

3:19 ↗



## 🛒 CART



### GitHub 101

WIC Club  
Nov 30 2022  
Tickets: 2

\$20.00



### React Native 101

College of Charleston  
Nov 30 2022  
Tickets: 3

\$13.15

Purchase · \$125.00



Home



Cart



Profile

3:19 ↗



Name

CougarDevs

Email

CougarDevs@g.cofc.edu

Phone Number

(123) 456-7890

Logout



Home



Cart



Profile

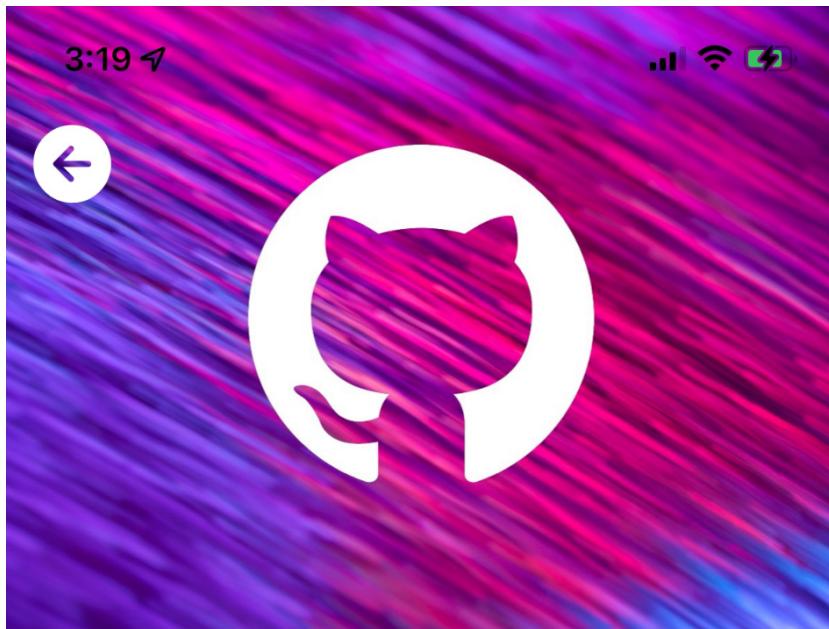
3:19 ⓘ

Search for Events

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WIC Club      Nov 30 2022

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## GitHub 101

WIC Club

Nov 30 2022

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Tickets    (−) 1 (+)

Add 1 to basket · \$10.54



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