# Sprint 1:

## Sprint Goal:

Complete interface and team generation for player teams. Verify source control method works. Additionally, gain a better understanding of SCRUM Principles.

## Players Can Team Up: SCRM1-9

### User Story: SCRUM1-14

1. As a player I want to team up with other players
2. User types access code
3. user is redirected to team page
4. user is prompted to create or join team

### Tasks:

SCRUM1-67: Create middle man page (Create Team / Join Team)

SCRUM1-68: Generate new team code

SCRUM1-69: Create team page

SCRUM1-70: Display prompt for Team code

### Acceptance Criteria:

SCRUM1-67: A visually appealing middle man page that has a create and joint team button

SCRUM1-68: Team names should be appropriate. A team name can only be active once at a time

SCRUM1-69: Team page should display team name, players on team, a join hunt button that takes you to hunt.

SCRUM1-70: Team name should be displayed, a prompt stating the team has been joined, players on team should be displayed, and status of hunt should be displayed.

### Not Completed: SCRUM1-84

SCRUM1-72: Check if team exists, then add user to team

SCRUM1-72: Acceptance Criteria

* A function should read team names and see if it has been assigned or not
* If it does, then the user should be added to the team
* If not then prompt the user to either create or enter a different team name

SCRUM1-71: Create navigation to existing hunt from team page

SCRUM1-71: Acceptance Criteria

* A button should be clickable
* The button should take me to the hunt’s tasks