# Sprint 2:

## Sprint Goal:

Administrator can create multiple accounts at one time. Admin can create multiple hunts. Additionally, gain a better understanding of SCRUM topics.

## Admin Can Create Multiple Users: SCRUM1-49

### User Story: SCRUM1-74

1. Admin logs onto admin portal
2. Admin selects the View Users button
3. Admin is redirected to the View Users page
4. Admin hits the Create Users button
5. Admin is redirected to the Create Users page
6. Admin is prompted to enter in multiple users
7. Admin goes back to the View Users page

### Tasks:

SCRUM1-76: Create a function that reads in multiple users

SCRUM1-75: Create view for Batch Create User

### Acceptance Criteria: SCRUM1-83

SCRUM1-76: Admin can add multiple users at once

SCRUM1-75: A visually appealing page that allows the admin to create multiple users at one time

## Admin Can Create Hunts: SCRUM1-5

### User Story: SCRUM1-19

1. As an admin, I want to create a hunt
2. Admin navigates to the website
3. Admin logs in
4. Admin is redirected to the admin portal
5. Admin selects the “Create New Hunt” button
6. Admin is redirected to the Create Hunt Page
7. Admin is prompted to enter Hunt information
   1. Admin enters “ETSU Hunt 1” as the name
   2. Admin enters “Bucky’s ship” as the theme
   3. Admin enters “01/01/2024” as the start date
   4. Admin enters “01/08/2024” as the end date

### Tasks:

SCRUM1-33: Establish a way to locate if the player is less than 50ft from the task(s)

SCRUM1-34: Generate QR code for task(s)

SCRUM1-35: Create Multiple choice questions inside of hunt

SCRUM1-43: Assign URL for Hunt

### Acceptance Criteria: SCRUM1-82

SCRUM1-35: When the player is less than 50ft from a target, it notifies the player that it is nearby.

SCRUM1-34: Players can scan a QR code which completes a task

SCRUM1-35: Players can select a multiple-choice answer or can enter a single word response.

SCRUM1-43: When a hunt is created, a URL is created for that specific hunt.