

for loop

Today

- do while loop
- for loop
- for vs. while loop

Due this week

- **Homework 3**

- Start-early due today
- Write solutions in VSCode and paste in Autograder, **Homework 3 CodeRunner**.
- Zip your .cpp files and submit on canvas **Homework 3**.
- Start going through the textbook readings and watch the videos
 - Take **Quiz 4**.
- Check the due date! **No late submissions!!**
- Start practicum prep

do loop

The `do { } while ()` Loop

- The `while()` loop's condition test is the first thing that occurs in its execution.
- The `do` loop (or `do-while` loop) has its condition tested only after at least one execution of the statements. The test is at the bottom of the loop:

```
do
{
    statements
}
while (condition);
```

The do Loop

- This means that the do loop should be used only when the statements must be executed before there is any knowledge of the condition.
- This also means that the do loop is the least used loop.

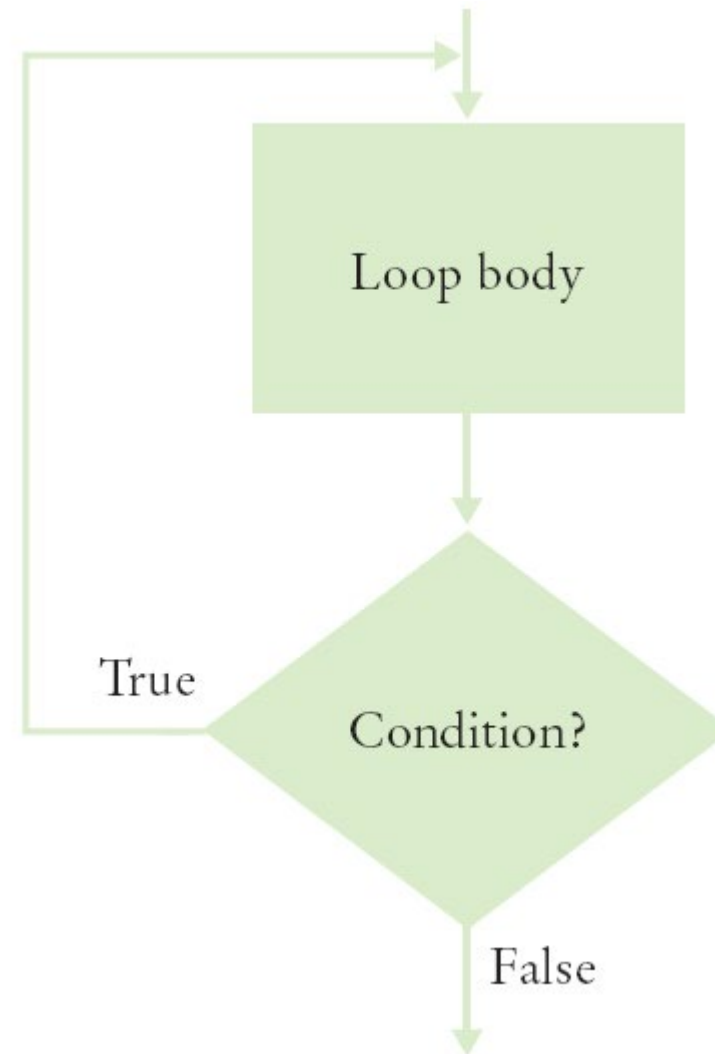
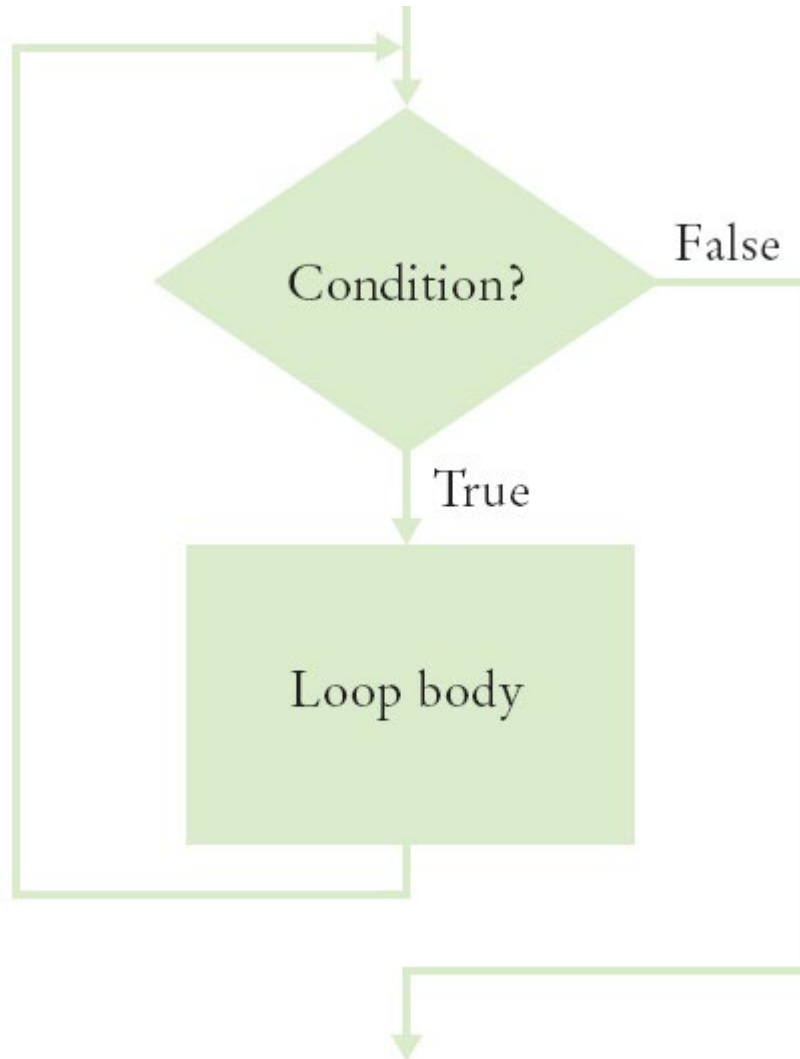
do { } Loop Code: getting user input Repeatedly

- Code to keep asking a user for input until it satisfies a condition, such as non-negative for applying the `sqrt()`:

```
double value;
do
{
    cout << "Enter a number >= 0: ";
    cin >> value;
}
while (value < 0);

cout << "The square root is " << sqrt(value) << endl;
```

Flowcharts for the `while` Loop and the `do` Loop



for vs. while loop

The for Loop vs. the while loop

- Often you will need to execute a sequence of statements a given number of times.

You could use a `while` loop:

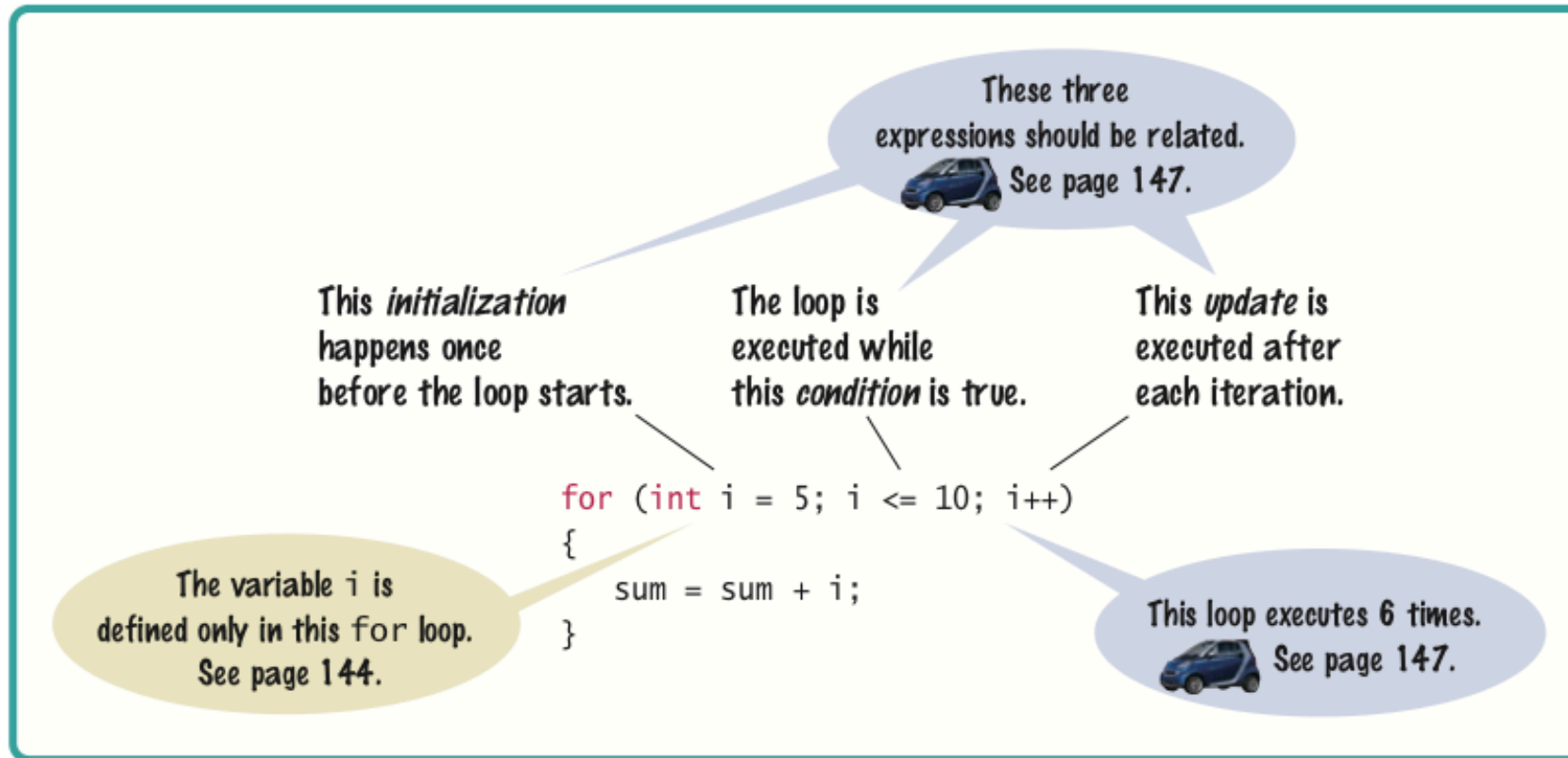
```
num = 1; // Initialize the variable
while (num <= 10) // Check the variable
{
    cout << num << endl;
    num++; // Update the variable
}
```

The `for` Loop

- C++ has a statement custom made ***for*** this sort of processing: the **`for`** loop.

```
for (num = 1; num <= 10; num++)  
{  
    cout << num << endl;  
}
```

The `for` Loop Syntax



The `for` Loop Is Better than `while` for Certain Things

- Doing something a known number of times or causing a variable to take on a sequence of values is so common, C++ has a statement just for that:

```
for (int count = 1; count <= 10; count++)  
{  
    cout << count << endl;  
}
```

The diagram illustrates the components of a C++ `for` loop. The loop header is `for (int count = 1; count <= 10; count++)` and the body is `{ cout << count << endl; }`. Four labels with arrows point to specific parts of the code:
- initialization points to `int count = 1`.
- condition points to `count <= 10`.
- statements points to the loop body `cout << count << endl;`.
- update points to `count++`.
The labels initialization, condition, and update are in blue text, while statements is in black text.

for () loop execution

```
for (initialization; condition; update)
{
    statements;
}
```

- The **initialization** is code that happens once, before the check is made, to set up counting how many times the *statements* will happen. The loop variable may be created here, or before the `for ()` statement.
- The **condition** is a comparison to test if the loop is done. When this test is false, we skip out of the `for ()`, going on to the next statement.
- The **update** is code that is executed at the bottom of each iteration of the loop, immediate before re-testing the condition. Usually it is a counter increment or decrement.
- The **statements** are repeatedly executed until the condition is false. These also are known as the "loop body".

The `for` Can Count Up or Down

- A `for` loop can count down instead of up:

```
for (int counter = 10; counter >= 0; counter--)
```

- Notice that in this examples, the loop variable is defined **in** the *initialization* (where it really should be!).

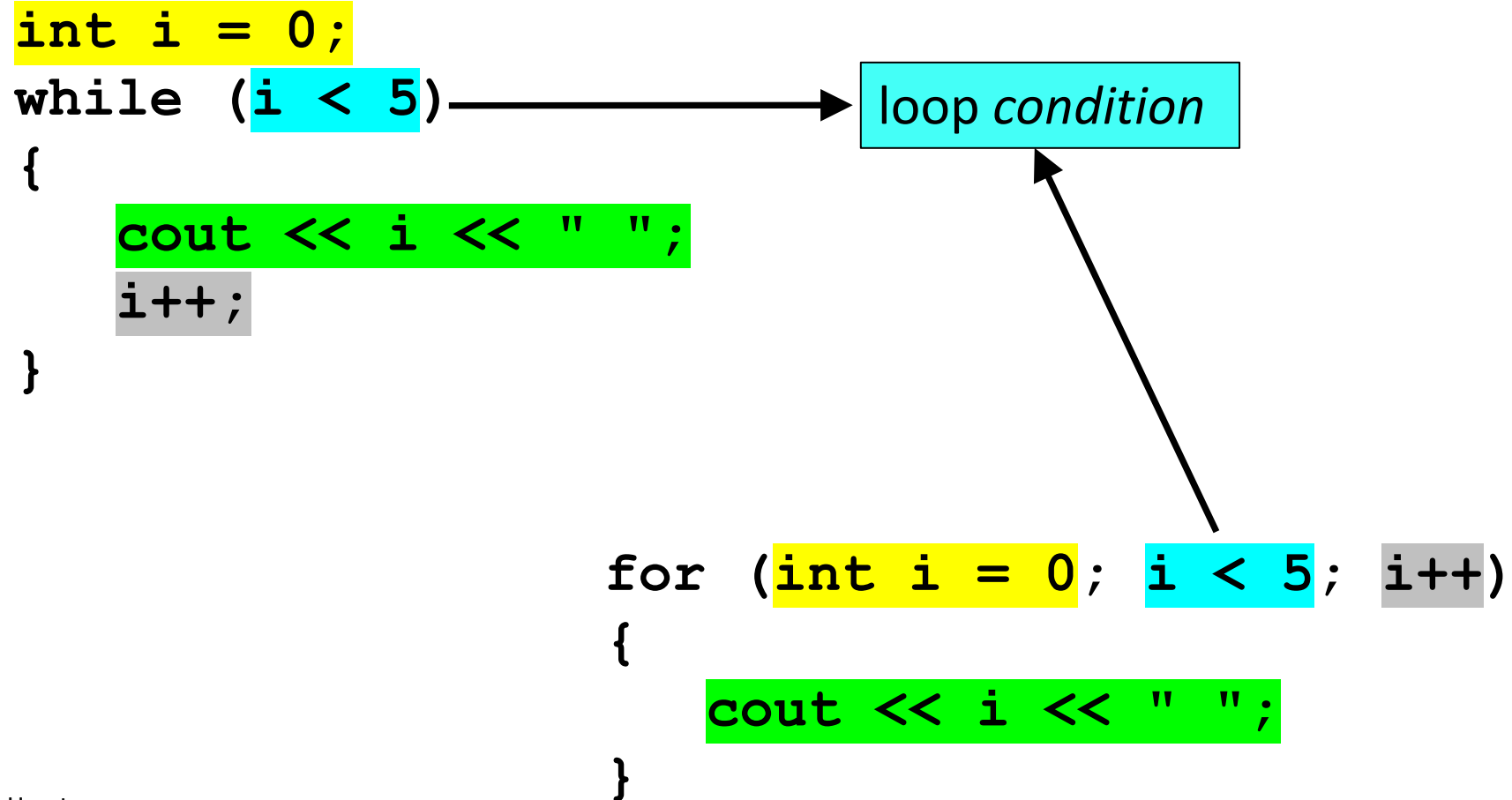
Converting from a *while* loop to a *for* loop

```
int i = 0;
while (i < 5)
{
    cout << i << " ";
    i++;
}
```

initialize loop variable *i*:
ONLY ONCE!

```
for (int i = 0; i < 5; i++)
{
    cout << i << " ";
}
```


Converting from a *while* loop to a *for* loop



Converting from a *while* loop to a *for* loop

```
int i = 0;  
while (i < 5)  
{  
    cout << i << " ";  
    i++;  
}
```

update loop
variable *i*

```
for (int i = 0; i < 5; i++)  
{  
    cout << i << " ";  
}
```

Converting from a *while* loop to a *for* loop

```
int i = 0;  
while (i < 5)  
{  
    cout << i << " ";  
    i++;  
}
```

cout << i << " ";
i++;

loop body

```
for (int i = 0; i < 5; i++)  
{  
    cout << i << " ";  
}
```

Converting from a *while* loop to a *for* loop

