

Strings

#### Representing Characters: Unicode. ASCII

- Printable characters in a string are stored as bits in a computer, just like int and double variables
- The bit patterns are standardized:
  - ASCII (American Standard Code for Information Interchange) is 7 bits long, specifying  $2^7 = 128$  codes:
    - 26 uppercase letters A through Z
    - 26 lowercase letters a through z
    - 10 digits
    - 32 typographical symbols such as +, -, ', \...
    - 34 control characters such as space, newline
    - 32 others for controlling printers and other devices.
- Unicode, which has replaced ASCII in most cases, is 21 bits superset of ASCII; the first 128 codes match. The extra bits allow many more characters  $(2^{21} > 2x10^6)$ , required for worldwide languages

#### **ASCII TABLE**

Decimal	Hexadecimal	Binary	0ctal	Char	Decimal	Hexadecimal	Binary	0ctal	Char	Decimal	Hexadecimal	Binary	0ctal	Char
0	0	0	0	[NULL]	48	30	110000	60	0	96	60	1100000	140	*
1	1	1	1	[START OF HEADING]	49	31	110001	61	1	97	61	1100001	141	a
2	2	10	2	[START OF TEXT]	50	32	110010	62	2	98	62	1100010	142	b
3	3	11	3	[END OF TEXT]	51	33	110011	63	3	99	63	1100011	143	C
4	4	100	4	[END OF TRANSMISSION]	52	34	110100	64	4	100	64	1100100	144	d
5	5	101	5	[ENQUIRY]	53	35	110101	65	5	101	65	1100101	145	e
6	6	110	6	[ACKNOWLEDGE]	54	36	110110	66	6	102	66	1100110	146	f
7	7	111	7	[BELL]	55	37	110111	67	7	103	67	1100111	147	g
8	8	1000	10	[BACKSPACE]	56	38	111000	70	8	104	68	1101000	150	h
9	9	1001	11	[HORIZONTAL TAB]	57	39	111001	71	9	105	69	1101001	151	i
10	A	1010	12	(LINE FEED)	58	3A	111010	72	:	106	6A	1101010	152	j
11	В	1011	13	[VERTICAL TAB]	59	3B	111011	73	;	107	6B	1101011	153	k
12	С	1100	14	(FORM FEED)	60	3C	111100	74	<	108	6C	1101100	154	1
13	D	1101	15	[CARRIAGE RETURN]	61	3D	111101	75	=	109	6D	1101101	155	m
14	E	1110	16	[SHIFT OUT]	62	3E	111110	76	>	110	6E	1101110	156	n
15	F	1111	17	[SHIFT IN]	63	3F	111111	77	?	111	6F	1101111		0
16	10	10000	20	[DATA LINK ESCAPE]	64	40	1000000	100	@	112	70	1110000	160	p
17	11	10001	21	[DEVICE CONTROL 1]	65	41	1000001	101	A	113	71	1110001	161	q
18	12	10010	22	[DEVICE CONTROL 2]	66	42	1000010		В	114	72	1110010		r
19	13	10011	23	[DEVICE CONTROL 3]	67	43	1000011	103	C	115	73	1110011	163	5
20	14	10100	24	[DEVICE CONTROL 4]	68	44	1000100		D	116	74	1110100		t
21	15	10101	25	[NEGATIVE ACKNOWLEDGE]		45	1000101		E	117	75	1110101		u
22	16	10110	26	[SYNCHRONOUS IDLE]	70	46	1000110		F	118	76	1110110		V
23	17	10111	27	[ENG OF TRANS. BLOCK]	71	47	1000111		G	119	77	1110111		w
24	18	11000	30	[CANCEL]	72	48	1001000		н	120	78	1111000		x
25	19	11001	31	(END OF MEDIUM)	73	49	1001001		1	121	79	1111001		У
26	1A	11010	32	[SUBSTITUTE]	74	4A	1001010		J	122	7A	1111010		z
27	1B	11011	33	[ESCAPE]	75	4B	1001011		K	123	7B	1111011		
28	1C	11100	34	[FILE SEPARATOR]	76	4C	1001100		L	124	7C	1111100		Ţ
29	1D	11101	35	[GROUP SEPARATOR]	77	4D	1001101		М	125	7D	1111101		}
30	1E	11110	36	[RECORD SEPARATOR]	78	4E	1001110		N	126	7E	1111110		~
31	1F	11111		[UNIT SEPARATOR]	79	4F	1001111		0	127	7F	1111111	1//	[DEL]
32	20	100000		[SPACE]	80	50	1010000		P					
33	21	100001		!	81	51	1010001		Q					
34	22	100010			82	52	1010010		R					
35	23	100011		#	83	53	1010011		S					
36	24	100100		\$	84	54	1010100		T.					
37	25	100101		%	85	55	1010101		U					
38	26	100110		&	86	56	1010110		v.					
39	27	100111			87	57	1010111		w					
40	28	101000		1	88	58	1011000		X					
41	29	101001		*	89 90	59	1011001		Y					
42	2A 2B	101010			90	5A	1011010		Z					
43 44	2C	101011		÷	92	5B 5C	1011011		1					
45	2D	101101		'	93	5D	1011100		ì					
46	2E	101110			94	5E	1011110		,					
47	2F	101111		,	95	5F	1011111							
47	21	TOTILI	37	r	93	JF.	1011111	137	-	ı				

## Strings

#### Strings

• Strings are sequences of characters:

```
"Hello world"
```

• Include the string header, so you can create variables to hold strings:

### String Initializations

 String variables are automatically initialized to the empty string if you don't initialize them:

```
string response;
    // literal string "" stored
    // it is not garbage
```

• "" is called the empty or null string.

#### Concatenation of Strings

Use the + operator to concatenate strings;
 that is, put them together to yield a longer string.

```
string f name = "Harry";
string l name = "Potter";
string name = f name + l name; //need a space!
cout << name << endl;
name = f name + " " + l name; //got a space
cout << name << endl;</pre>
```

#### The output will be:

HarryPotter Harry Potter

# Common Error – Concatenation of literal strings

Literal strings cannot be concatenated. And it's pointless anyway, just do:

```
string greeting = "Hello World!";
```

#### String Input

You can read a string from the console:

```
cout << "Please enter your name: ";
string name;
cin >> name;
```

- When a string is read with the >> operator, only one word is placed into the string variable.
- For example, suppose the user types

as the response to the prompt.

Only the string "Harry" is placed into the variable name.

### String Input

You can use another input string to read the second word:

```
cout << "Please enter your name: ";
string f_name, l_name;
cin >> f_name >> l_name;

//f_name gets Harry, l_name gets Potter
```

### String Input

getline() function allows us to accepts a full string input

```
cout << "Please enter your name: ";
string name;
getline(cin, name);

//name gets Harry Potter</pre>
```

### String Functions

• The length *member function* yields the number of characters in a string.

• Unlike the sqrt or pow function, the length function is invoked with the dot notation:

```
string name = "Harry";
int n = name.length();
```

## String Data Representation & Character Positions

- In most computer languages, the starting position 0 means "start at the beginning."
- The first position in a string is labeled 0, the second 1, and so on. And don't forget to count the space character after the comma—but the quotation marks are **not** stored.
- The position number of the last character is always one less than the length of the **string**.

#### substr Function

- Once you have a string, you can extract substrings by using the **substr** member function.
- s.substr(start, length)
   returns a string that is made from the characters in the string s, starting at character start, and containing length characters. (start and length are integers)
  - NOTE: the first character has an index of 0, not 1.

```
string greeting = "Hello, World!";
string sub = greeting.substr(0, 2);
    // sub contains "He"
```

#### Another Example of the substr Function

```
string greeting = "Hello, World!";
string w = greeting.substr(7, 5);
   // w contains "World" (not the !)
```

- "World" is 5 characters long but...
- Why is 7 the position of the "W" in "World"?
- Why is the "W" not @ 8?
- Because the first character has an index of 0, not 1.

### String Character Positions

```
H e l l o , W o r l d ! 0 1 2 3 4 5 6 7 8 9 10 11 12
```

```
string greeting = "Hello, World!";
string w = greeting.substr(7);
   // w contains "World!"
```

• If you do not specify how many characters should go into the substring, the call to the **substr**() function will return a substring that starts at the specified index, and goes until the end of the string

#### **String Operations Examples** Result **Statement** Comment string str = "C"; str is set to "C++" When applied to strings,+ denotes concatenation. str = str + "++"; string str = "C" + "++"; Error Error: You cannot concatenate two string literals. cout << "Enter name: "; name contains The >> operator places the next word into the string variable. cin >> name; "Harry" (User input: Harry Morgan) cout << "Enter name: "; name contains cin >> name >> last name; "Harry", last name contains Use multiple >> operators to read more than one word. (User input: Harry Morgan) "Morgan" string greeting = "H & S"; n is set to 5 Each space counts as one character. int n = greeting.length(); string str = "Sally"; Extracts the substring of length 3 starting at position 1. (The initial str2 is set to "all" string str2 = str.substr(1, 3); position is 0.) string str = "Sally"; If you omit the length, all characters from the position until the end str2 is set to "ally" string str2 = str.substr(1); are included. a is set to the initial letter string a = str.substr(0, 1); Extracts the substring of length 1 starting at position 0. in str The last letter has position str.length() - 1. We need not specify the b is set to the last letter in str string b = str.substr(str.length() - 1); length.

## String Functions, Complete Program Example

```
#include <iostream>
#include <string>
using namespace std;
int main()
   cout << "Enter your first name: ";</pre>
   string first;
   cin >> first;
   cout << "Enter your significant other's first name: ";</pre>
   string second;
   cin >> second;
   string initials = first.substr(0, 1) + % + second.substr(0, 1);
   cout << initials << endl;</pre>
   return 0;
```

ch02/initials.cpp