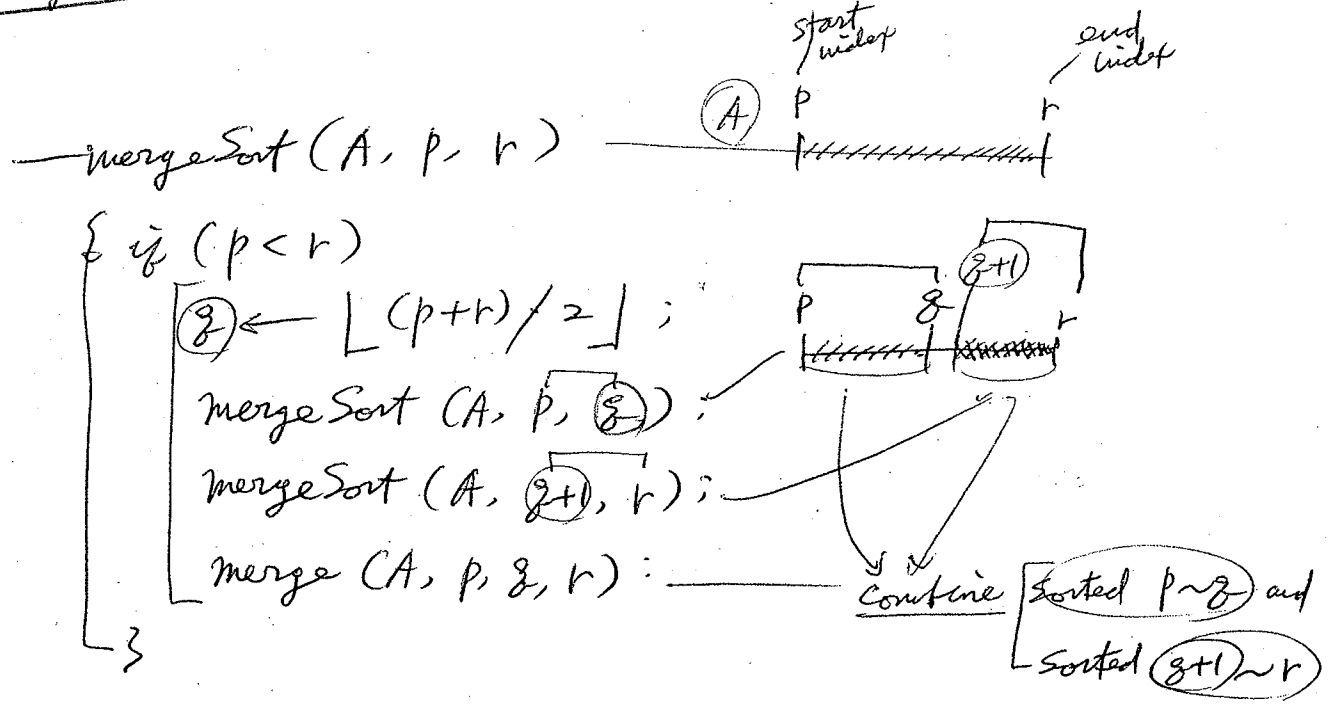
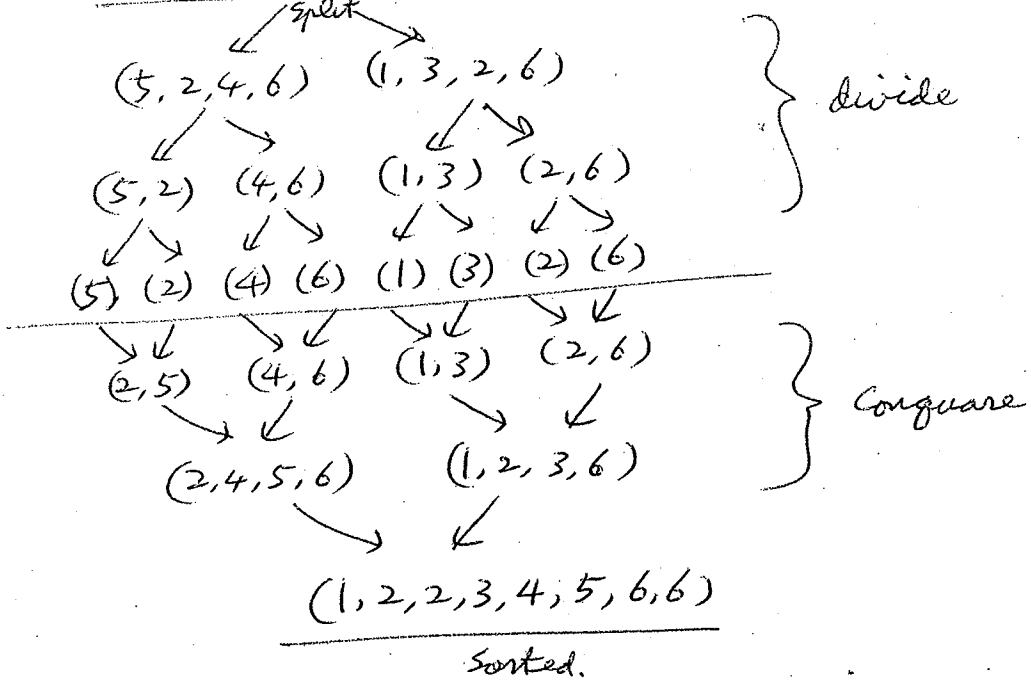
algo


start index
end index
A
p
r
mergeSort (A, p, r)
{ if (p < r)
q ← ⌊(p+r)/2⌋ ;
mergeSort (A, p, q) ;
mergeSort (A, q+1, r) ;
merge (A, p, q, r) :
p
q
q+1
r
Contains
Sorted p~q and
Sorted (q+1)~r
}

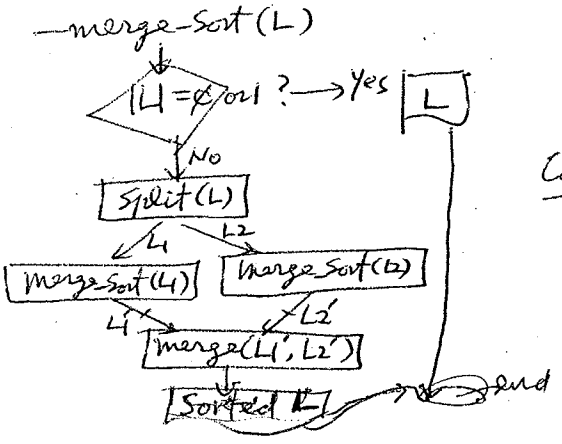
mergeSort in Scheme

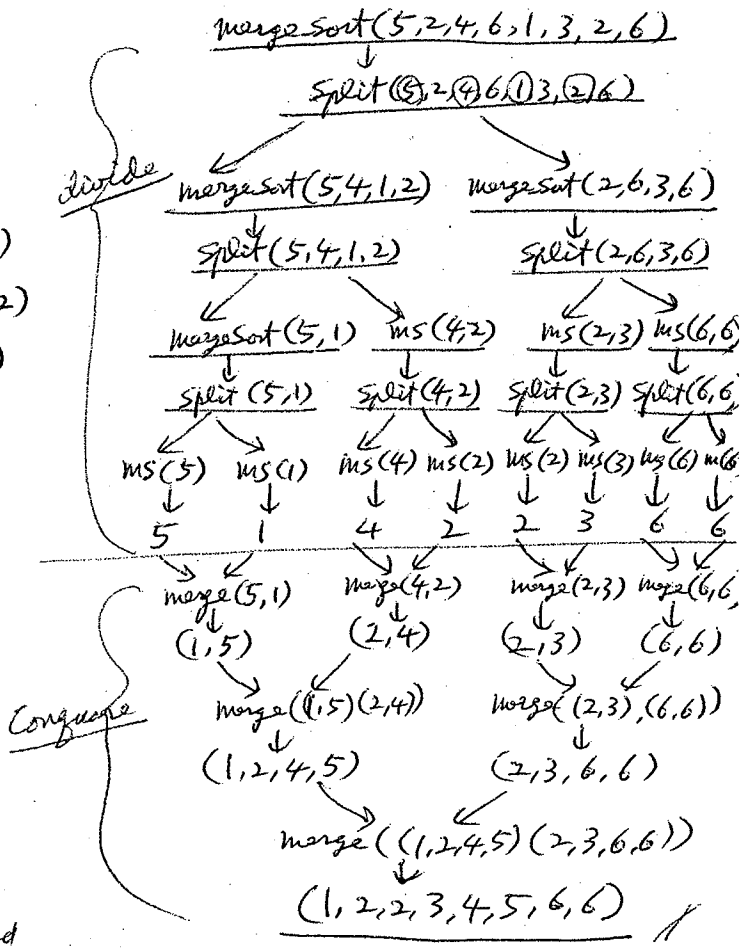
2+) (5, 2, 4, 6, 1, 3, 2, 6)



sorted.

```
— mergeSort(L)
{ if(|L| ≥ 2)
    Split(L) → L1
             → L2
    merge_sort(L1); ⇒ L1' (sorted L1)
    merge_sort(L2); ⇒ L2' (sorted L2)
    merge(L1', L2'); ⇒ L' (sorted L)
    return L';
  else
    return L;
}
```





Pseudo-code

— merge(X, Y)

{ if (X is null), return Y;
else if (Y is null), return X;
else if (1st-ele. of X ≤ 1st-ele. of Y)
construct (1st-ele. of X, merge(Q, Y))
cons
X without 1st-ele
else
construct (1st-ele. of Y, merge(X, Q))
without 1st ele.
}

— merge_sort(X)

{ if (X is null), return X; —— () ⇒ ()
else if (X is 1-ele. list), return X; —— (1) ⇒ (1).
else
return merge(merge_sort(Q), merge_sort(Q))
1st part from Split(X)
2nd part from Split(X)
(car (split X))
(cdr (split X))
}

— Split(X) — (1 3 2 4) ⇒ ((1 2) 3 4)

{ if (X is null), construct (()); —— (cons '() '())
else if (X is 1-ele. list), construct ((1)); (1) → ((1))
else ---- (1 3 2 4) ⇒ ((1 2) 3 4) either is ok.
or ⇒ ((1 3) 2 4)
}