# READr!

•••

By: Liz Cutting, Rayaan Lodhi, Lucas Fiedler, Bethlehem Belay, Ibrahim Aldulaijan

### Description of our project

Our application will be a book tracking interface that allows users to track their own reading progress with insightful statistics, share book reviews with an online community, and explore a collection of books to find their next read.

#### Tools we used

- Github
- Visual Studios
- Docker
- Azure
- Methodologies
  - Agile methodology
  - Two reviewers for pull request



Used Azure to run application on cloud Usefulness: 4/5



Github was a tool for us to share and update our code with one another
Usefulness: 5/5



Docker ran our application using containers
Usefulness 4/5



VS was a tool for all of us to code in and contribute to the project Usefulness: 5/5



We knew that using Agile will allow us to go back and modify plans
Usefulness 5/5

## **Expected tools**

- HTML/CSS
- NodeJS
- Mocha/chai
- EJS
- PostgreSQL
- GoogleBooks



GoogleBooks was used to show books and their info
Useful: 5/5

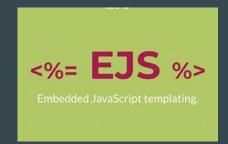


Mocha and chai was used to test login page and register Usefulness: 4/5





HTML and CSS was used on the frontend and to design our project Usefulness 5/5



EJS was used to dynamically create HTML using user data Usefulness: 5/5



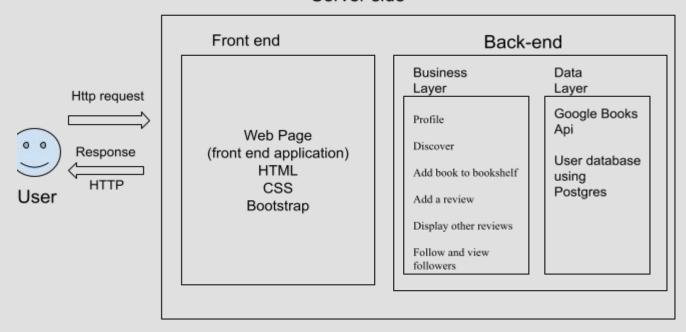
We used NodeJs to run our javascript program on an browser
Usefulness 5/5



Postgres was used to store our users datas Usefulness: 5/5

## **Architecture Diagram**

#### Server side



#### **Challenges**

- Making sure users data was saved even after they logged out
  - Solved this issue: by making session variables and solving one small issue we had in the code
- Modal
  - Trial and error, collaboration with peers, referring to documentation/past assignments
- Managing Code Integration Across Groupmates
  - Communicating and following deadlines in order to avoid members waiting on changes
- Revising/Adapting Existing Code
  - Discovering new issues with previous code in the database/index
- Getting testing up and running
  - Had to use outside library: sinon