



# QCut, Quantum circuit-knitting on FiQCI

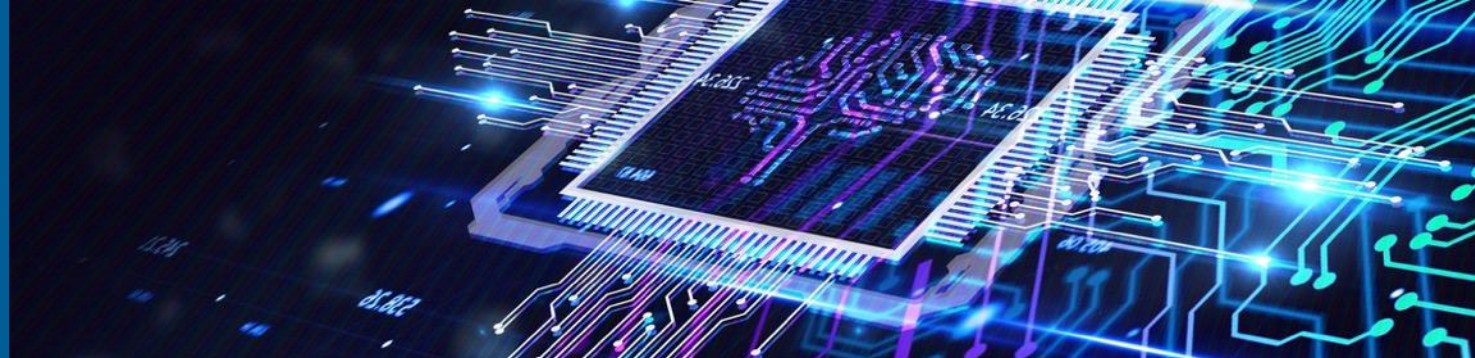
Joonas Nivala, Junior Application Specialist





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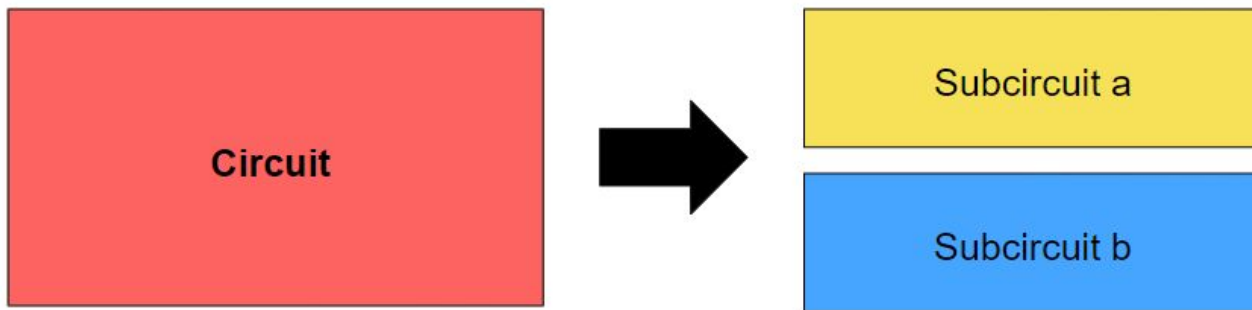


## Circuit Knitting - Basics



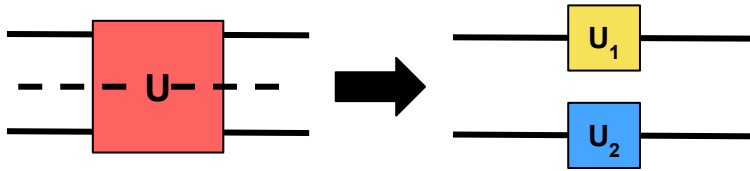
## What and why?

- Split a large circuit into multiple smaller pieces
- Simulate large QPUs on smaller ones
- “Increase” number of available qubits
- Parallel Quantum Computing

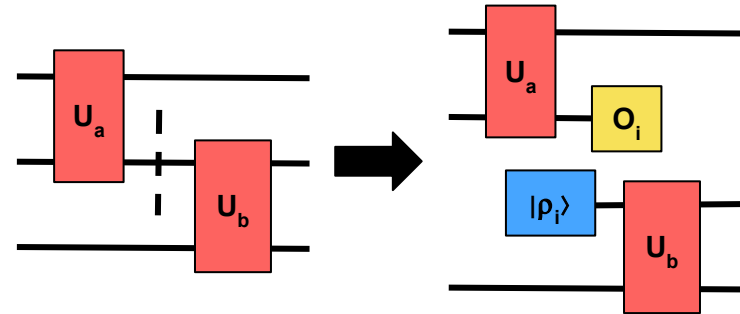


# How?

## Gate cut



## Wire cut



# Wire cut

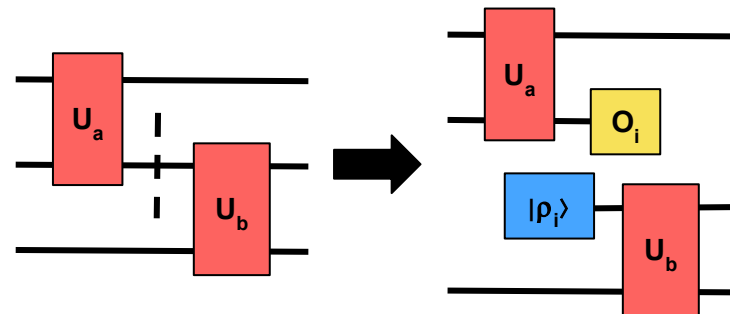
- Quasi probability distribution (QPD) simulation
  - Sample operations from a distribution

Steps:

- Generate experiment circuits
  - sample qpd
- Execute circuits
- Post-process to obtain expectation values

$$Id(\bullet) = \sum_{i=1}^8 c_i Tr[O_i(\bullet)] \rho_i$$

$O_i$	$\rho_i$	$c_i$
$O_1 = I$	$\rho_1 =  0\rangle\langle 0 $	$c_1 = +1/2$
$O_2 = I$	$\rho_2 =  1\rangle\langle 1 $	$c_2 = +1/2$
$O_3 = X$	$\rho_3 =  +\rangle\langle + $	$c_3 = +1/2$
$O_4 = X$	$\rho_4 =  -\rangle\langle - $	$c_4 = -1/2$
$O_5 = Y$	$\rho_5 =  +i\rangle\langle +i $	$c_5 = +1/2$
$O_6 = Y$	$\rho_6 =  -i\rangle\langle -i $	$c_6 = -1/2$
$O_7 = Z$	$\rho_7 =  0\rangle\langle 0 $	$c_7 = +1/2$
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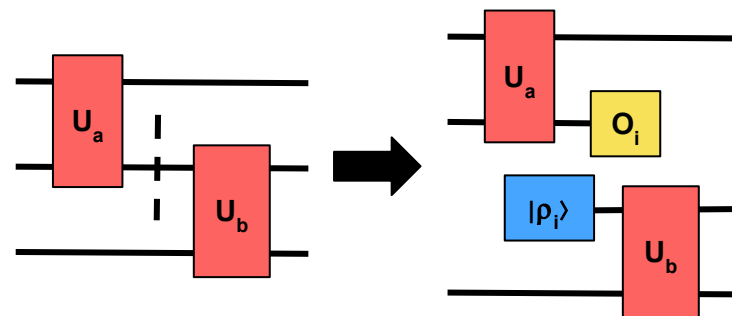


# Wire cut - step 1

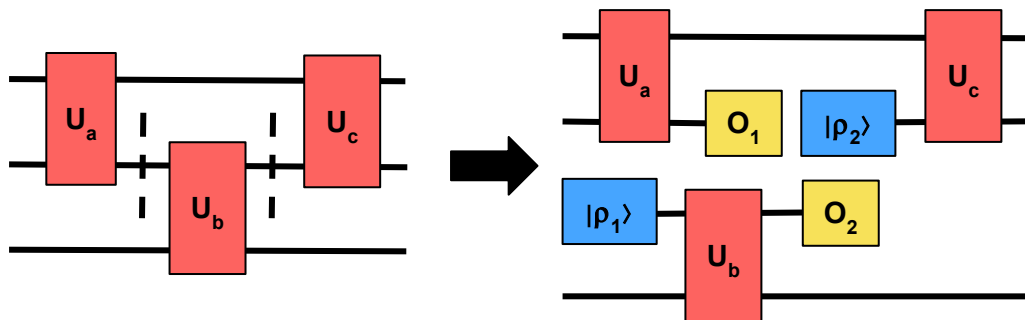
Generate experiment circuits:

- Single cut:
  - Each line in QPD gives a circuit pair
  - 8 pairs so 16 total circuits
- Multiple cuts
  - Generate all QPD combinations of length n
  - 8 groups of k so  $k \cdot 8^n$  total circuits

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$O_1 = I$	$\rho_1 =  0\rangle\langle 0 $	$c_1 = +1/2$
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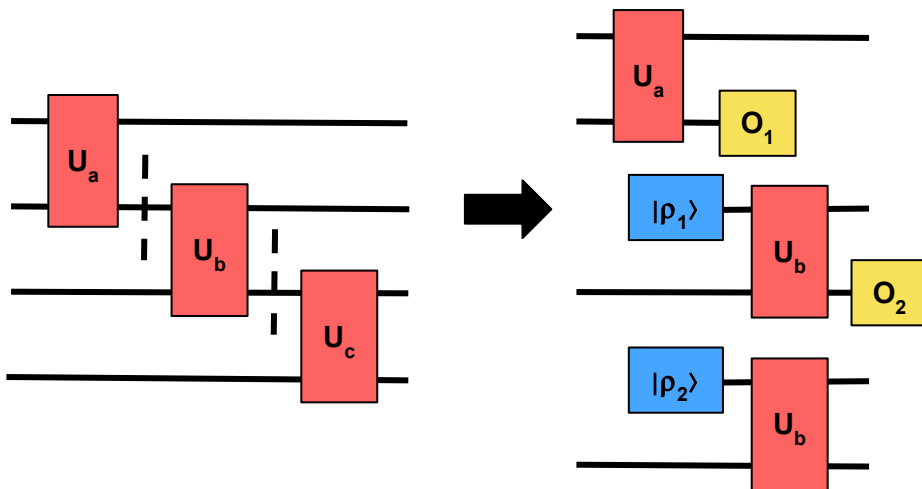


# Wire cut - step 1 - example



$O_i$	$\rho_i$	$c_i$
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# Wire cut - step 1 - example



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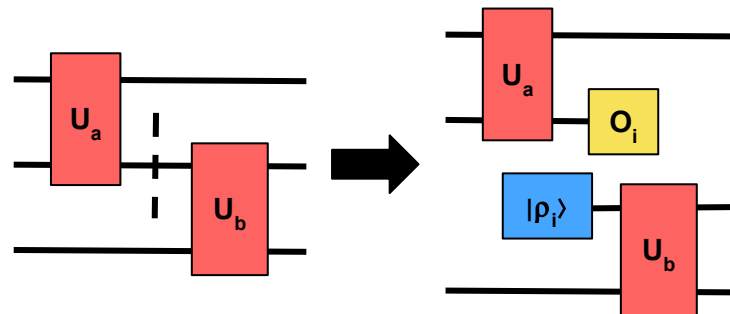


## Wire cut - step 2

Execute all circuits

- Independent so order doesn't matter
- Sufficient samples needed:
  - $\gamma^{2n} \cdot \frac{1}{\epsilon^2}$ , where
$$\gamma = \sum_i |c_i|$$
- $\gamma^{2n}$  is called the overhead
- for wire cuts  $\gamma = 4$

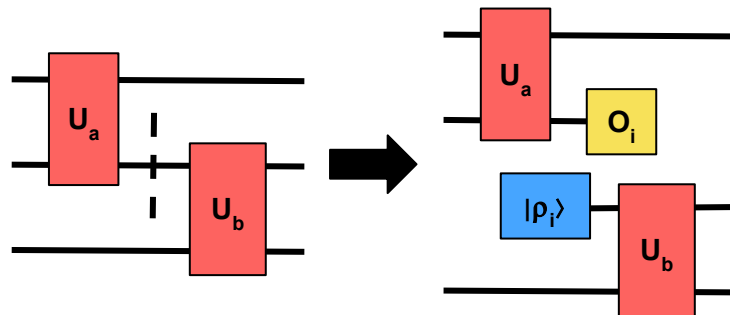
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## Wire cut - step 3

- Expectation values can be reconstructed with post-processing
  - apply  $f : \{0, 1\}^N \rightarrow [-1, 1]^N$  for each result
  - apply  $\text{sgn}(c_i) \text{sf}(\mathbf{y})$
  - take mean of results

$O_i$	$\rho_i$	$c_i$
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## Wire cut - drawbacks

Number of circuits:

- Grows as:  $k \cdot 8^n$ 
  - $k$  = pieces circuit is cut into
  - $n$  = number of cuts

Number of samples

- Grows as:  $\gamma^{2n} \cdot \frac{1}{\epsilon^2}$ 
  - $\gamma$  = gamma-factor
  - $n$  = number of cuts
  - $\epsilon$  = desired error in approximation

Only returns expectation values

# Wire cut - drawbacks - solutions

Number of circuits:

- Grows as:  $k \cdot 8^n$ 
  - $k$  = pieces circuit is cut into
  - $n$  = number of cuts



- Only few cuts possible
- Can be combated by using multiple QPUs

Number of samples

- Grows as:  $\gamma^{2n} \cdot \frac{1}{\epsilon^2}$ 
  - $\gamma$  = gamma-factor
  - $n$  = number of cuts
  - $\epsilon$  = desired error in approximation



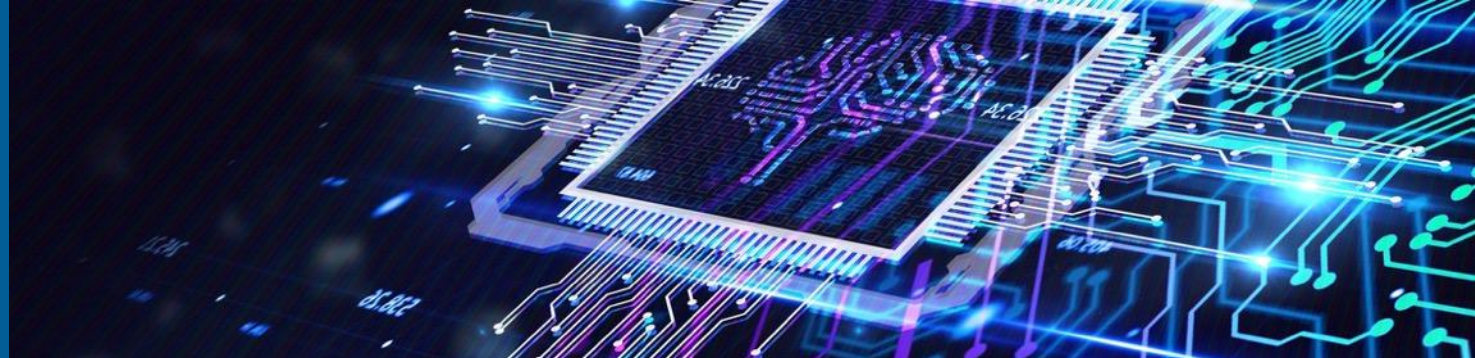
- Sample size can be inflated in post-processing
  - Need enough samples so that distribution of results visible

Only returns expectation values

- Still useful for many applications



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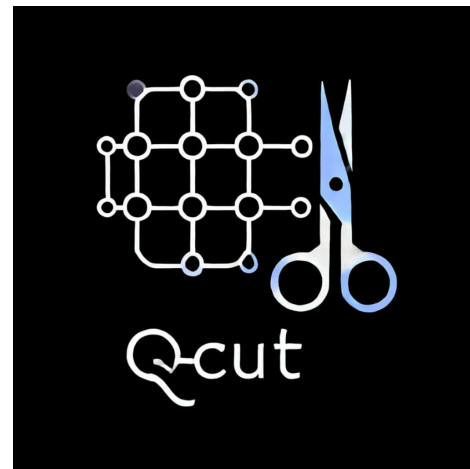
QCut



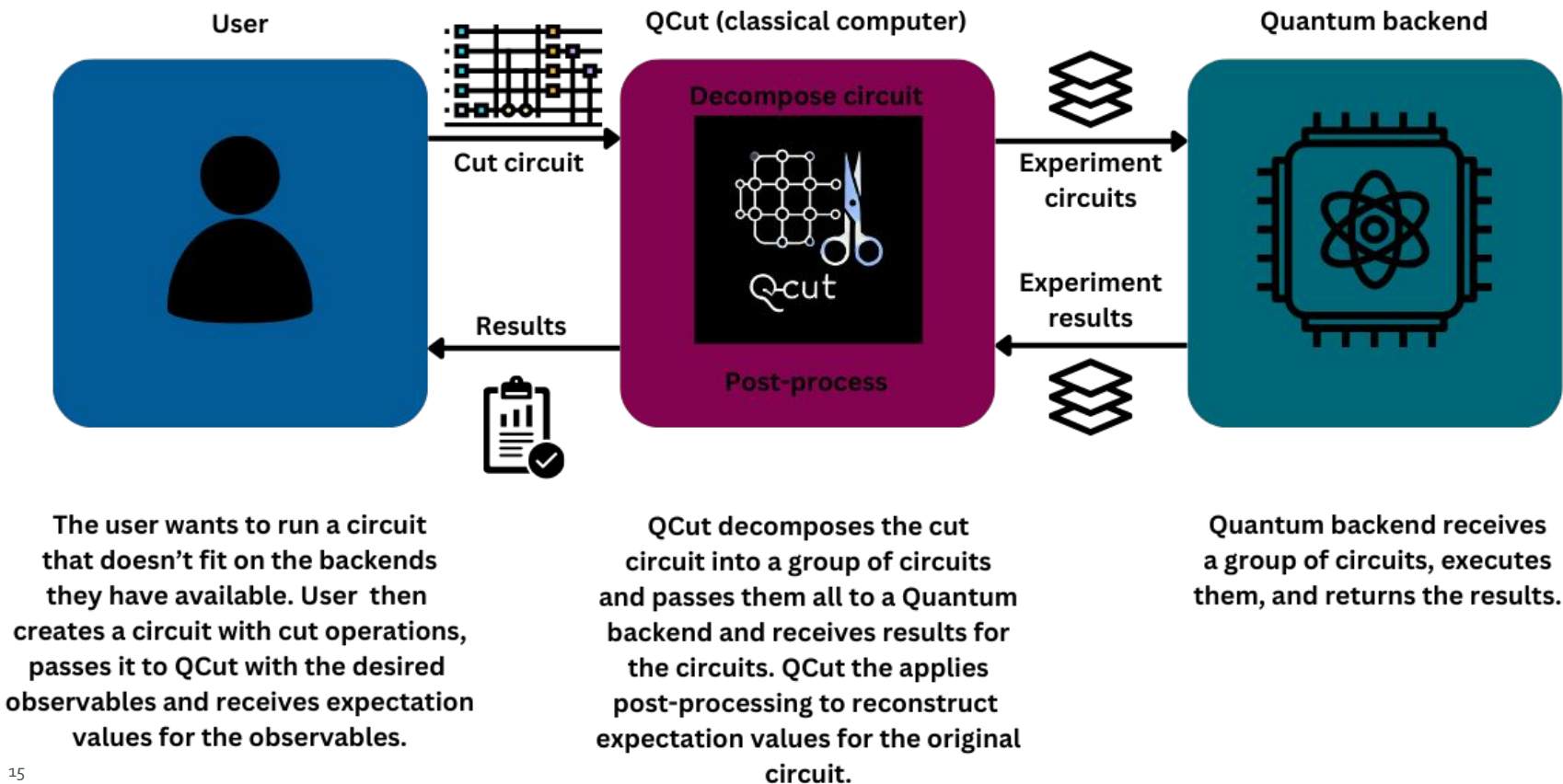
# QCut

- Python package for wire cutting
- No reset gates
- No mid-circuit measurements
  - Runs on FiQCI

```
pip install QCut
```



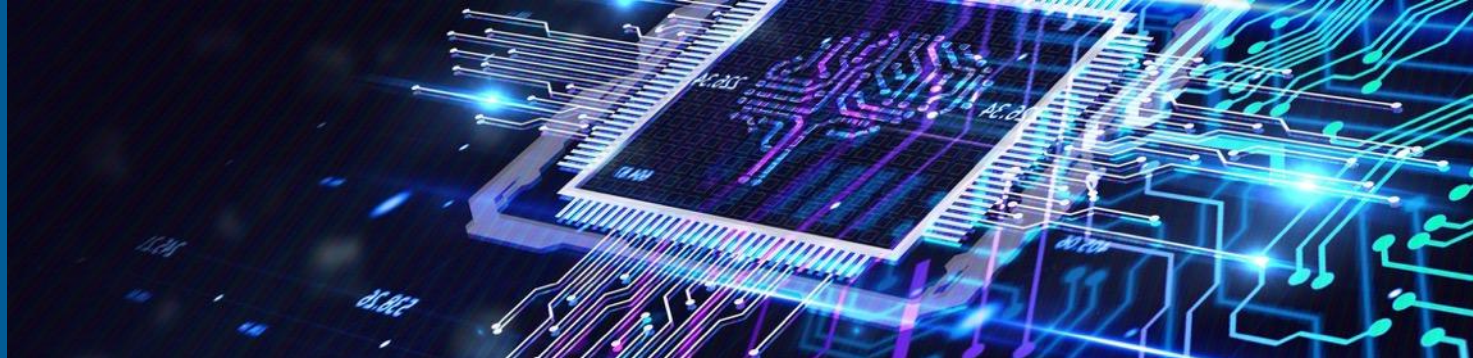
# QCut - overview







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## QCut - workflow example

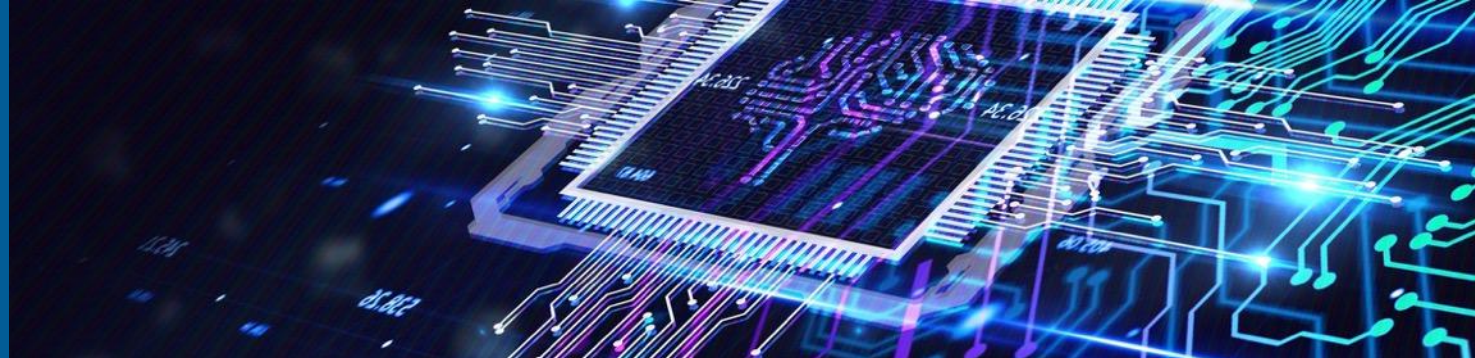






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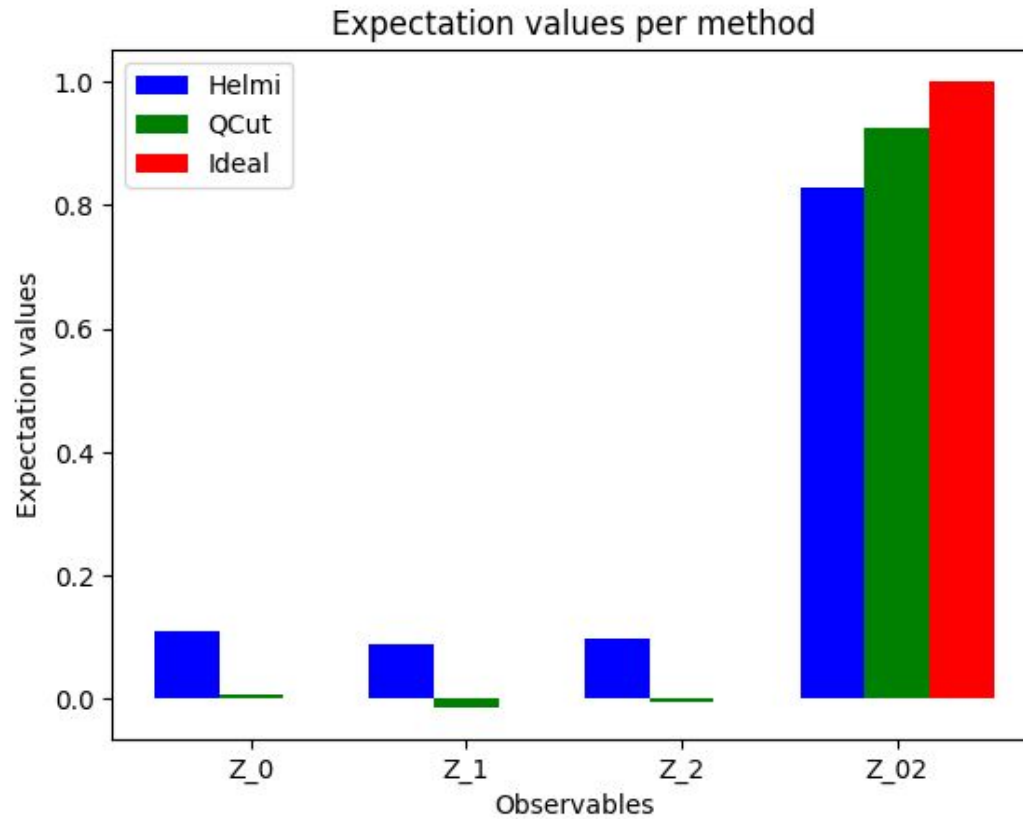
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## QCut - Helmi



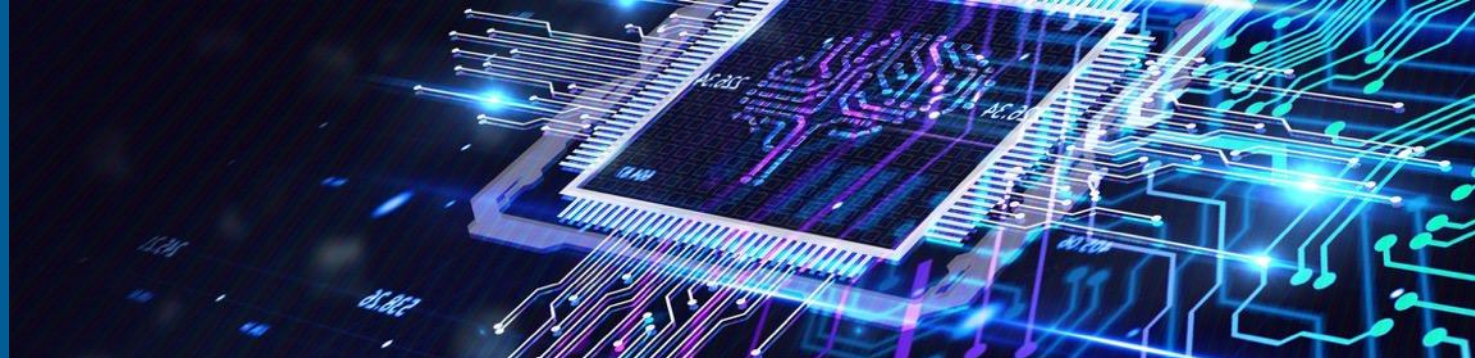
# QCut - Helmi





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## QCut - Applications



# QCut - Applications

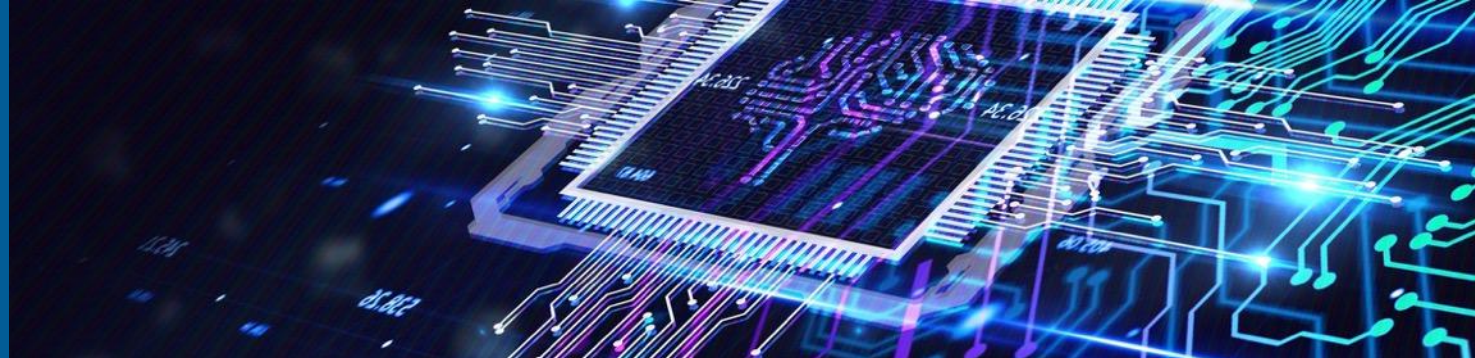
- Algorithms that return expectation values
  - Optimization problems
  - Variational algorithms
- Problems where circuit can be cut with only a few cuts
  - QAOA is a good and easy example
  - Quantum dynamics simulations





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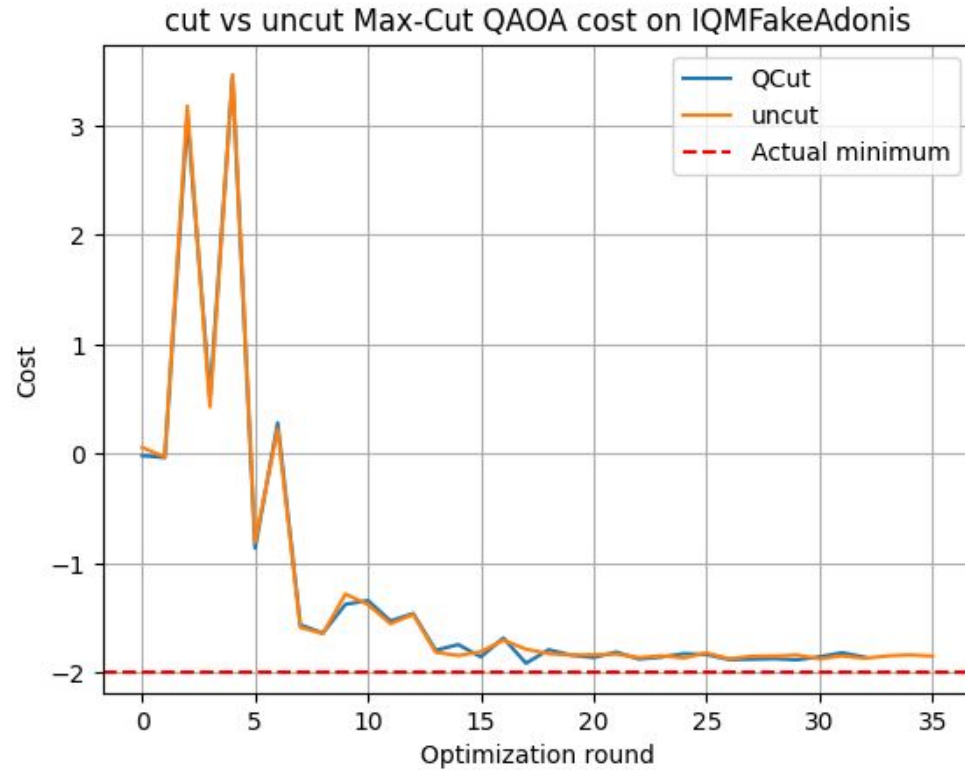
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## QCut - Applications - QAOA

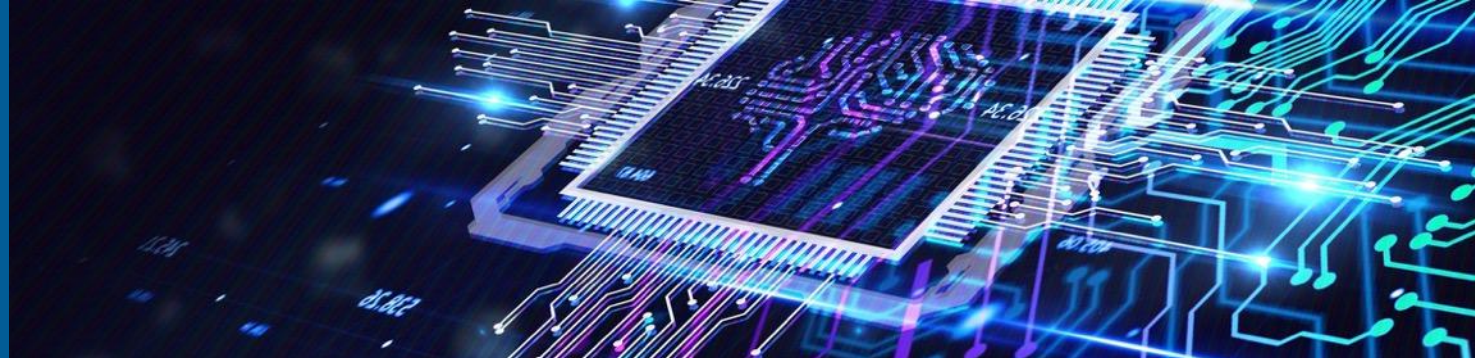


# QCut - QAOA





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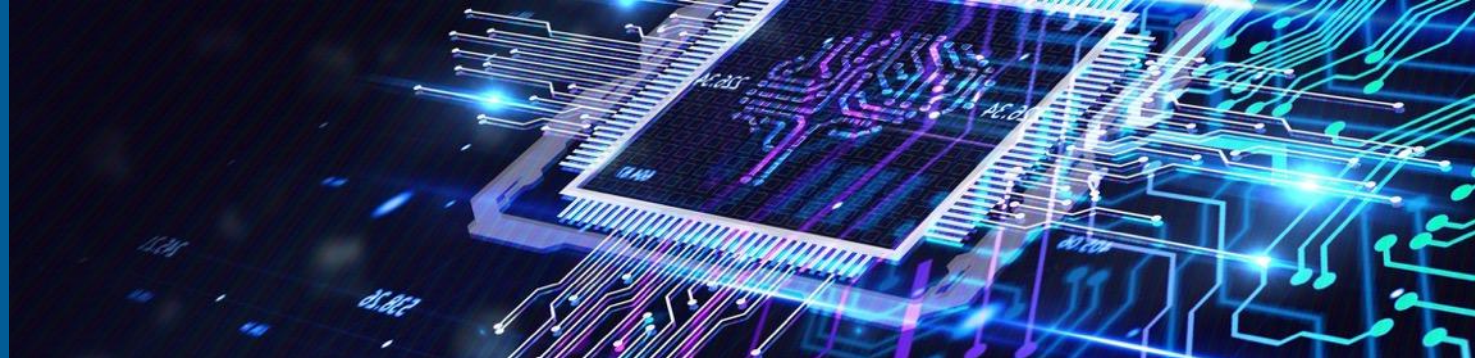
## More Circuit Knitting







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## Gate cuts

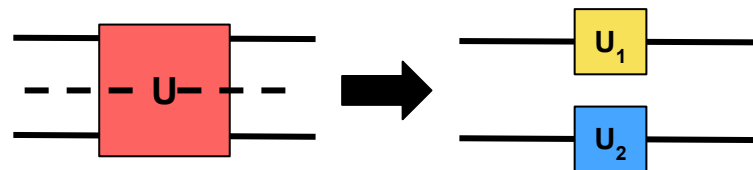




## Gate cut

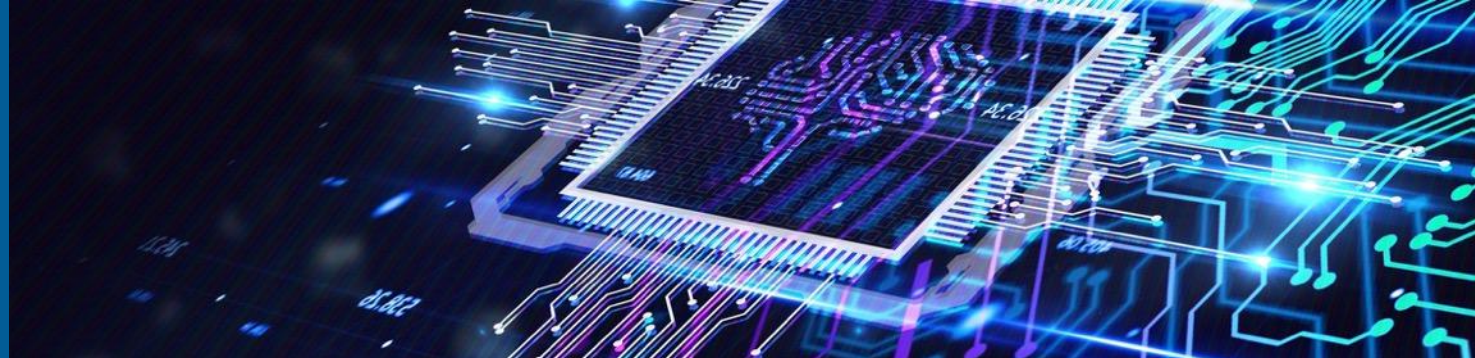
- Works the same as wire cutting
- QPD depends on the gate being cut
- For CX-family gates  $\gamma=3$
- For SWAP  $\gamma=7$
- Smaller circuit overhead
- Needs mid-circuit measurements

Operation
$I \otimes I$
$A_1 \otimes A_2$
$M_{A_1} \otimes e^{\pm i\pi A_2/4}$
$e^{\pm i\pi A_1/4} \otimes M_{A_2}$





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# Classical Communication



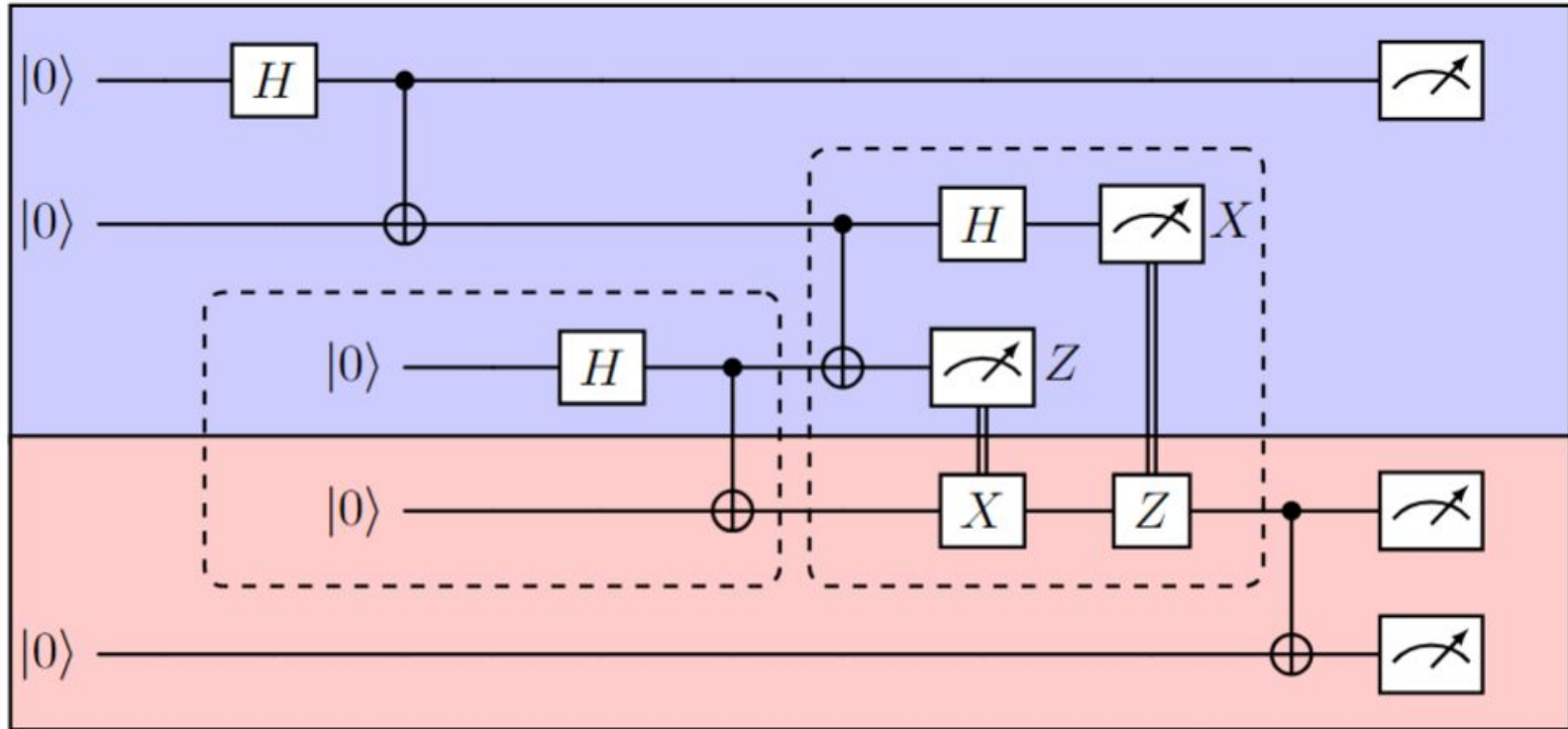
# Classical communication

1. Local operations (LO)
  - a. circuits completely independent
  - b. wire and gate cuts
2. LO and one-way communication
  - a. communication can be implemented via
  - b. classical processing between circuit pairs
  - c. wire cuts
3. LO and two-way communication
  - a. real time communication between circuits
  - b. gate cuts

# One-way communication

- Wire cuts via teleportation
- Multiple simultaneous cuts cheaper than multiple individual ones
- $\gamma = (2^{k+1} - 1)^{1/k}$ 
  - $k$  is the number of simultaneous cuts
- For a single cut transforms wire cut into cutting the CNOT gate

# One-way communication



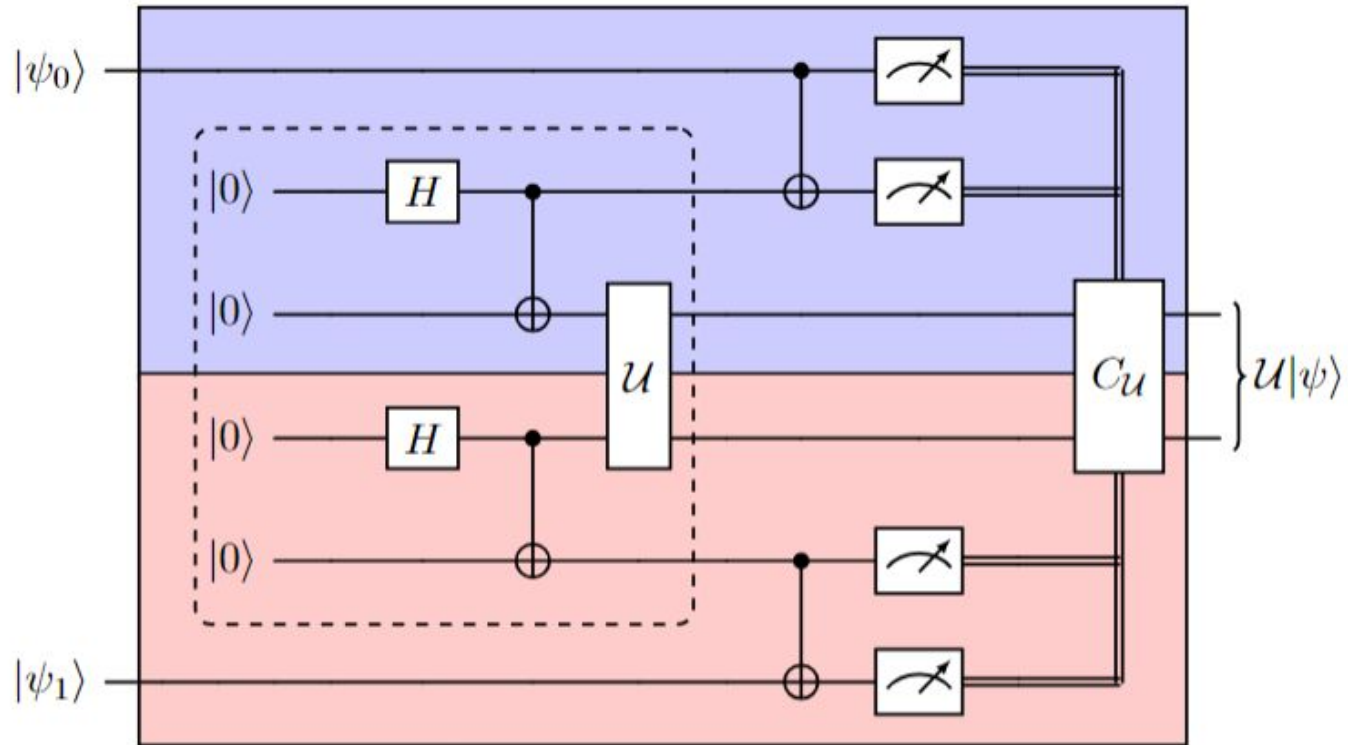
## Two-way communication

- Gate cuts with teleportation through Choi state
- Multiple simultaneous cuts cheaper than multiple individual ones

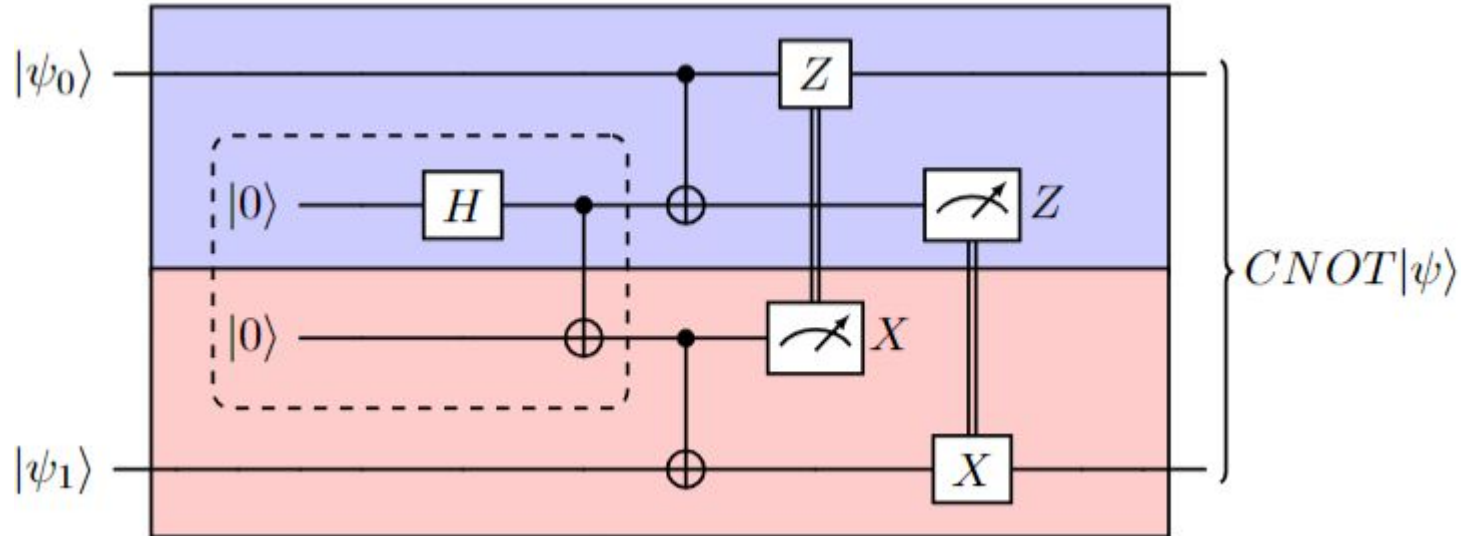
$$\gamma_{LOCC}(\mathcal{U}) = \left( 2 \left( \sum_i \alpha_i \right)^{2k} - 1 \right)^{1/k}$$

- for CNOT  $\gamma = (2^{k+1} - 1)^{1/k}$ 
  - $k$  is the number of simultaneous cuts

# Two-way communication



# Two-way communication

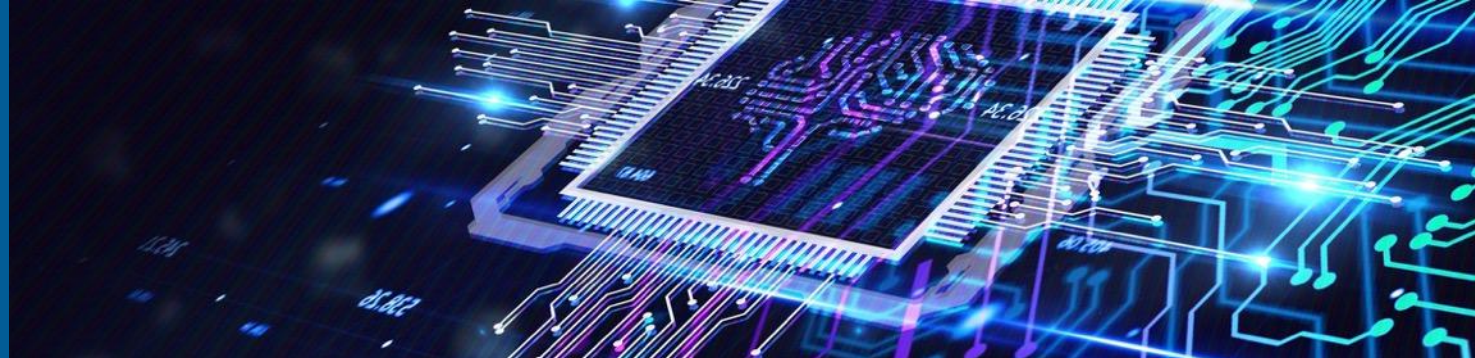






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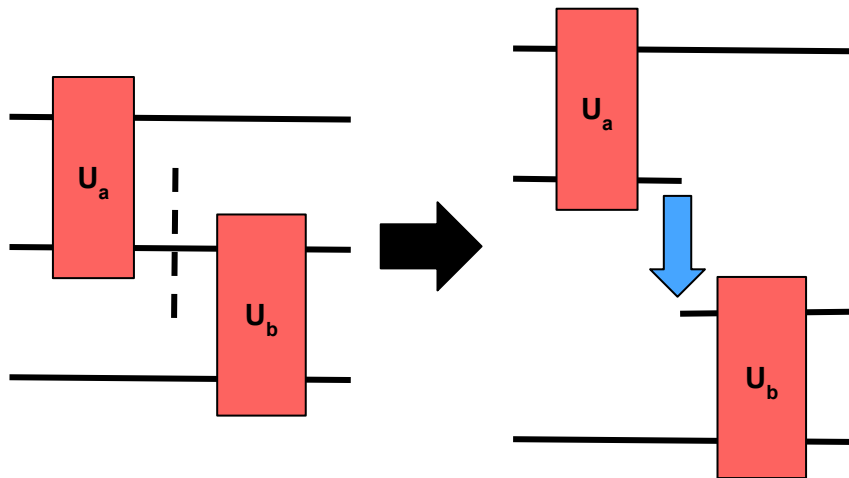


# Quantum Communication



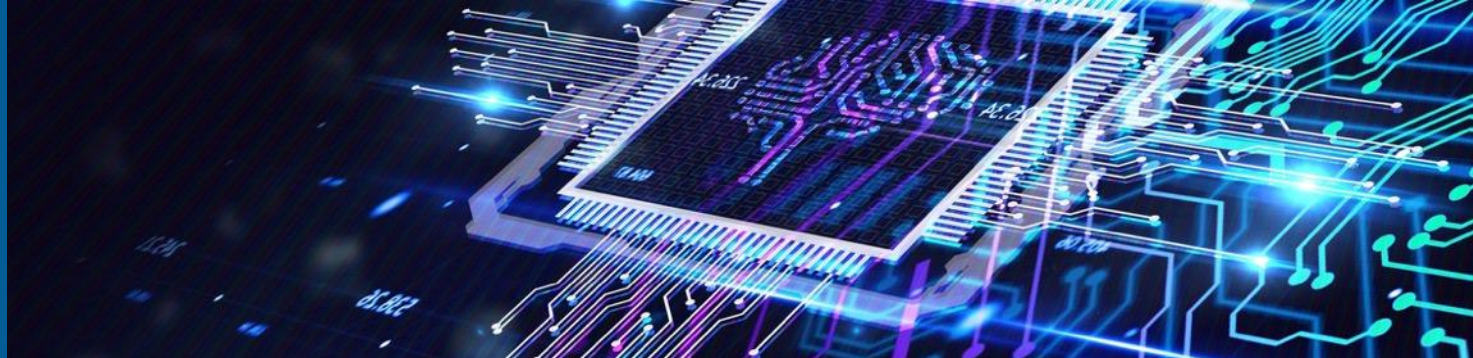
# Quantum communication

- Greatly simplifies wire cuts
- No QPD sampling required
- Only overhead from transferring a quantum state





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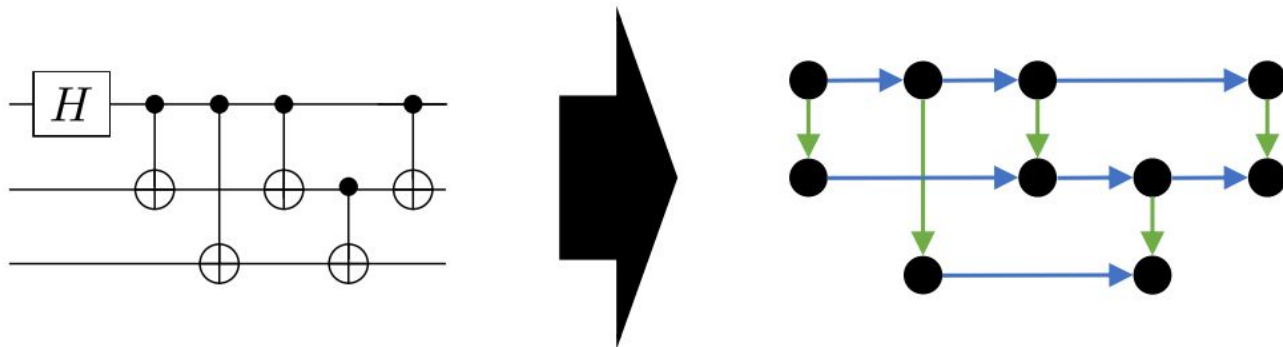


## Optimal cut locations



# Finding optimal cuts

- Minimize overhead from cuts
- Circuit to a graph
  - for each 2-qubit gate 2 vertices
  - edges are possible wire and gate cuts
  - edges weighed by their overhead
- Finding cuts can be thought of as partitioning the graph

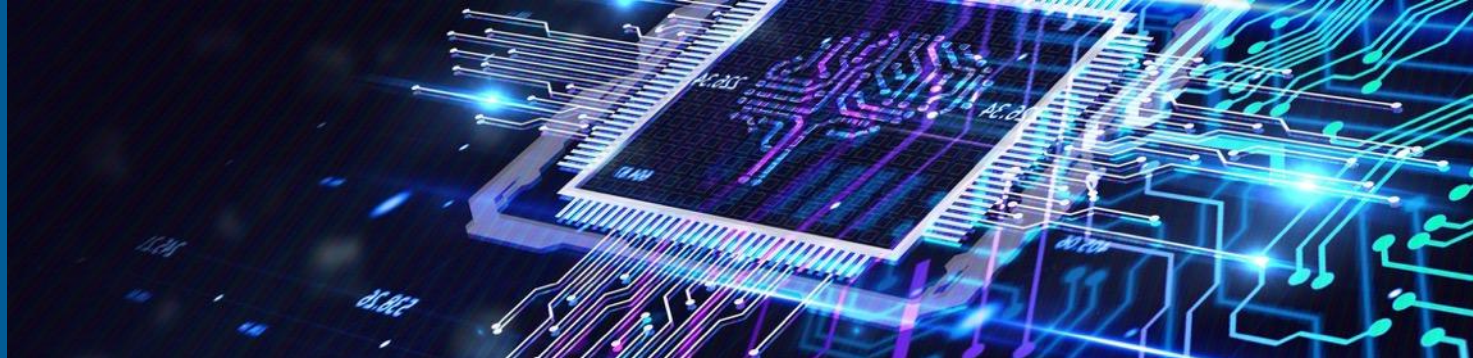






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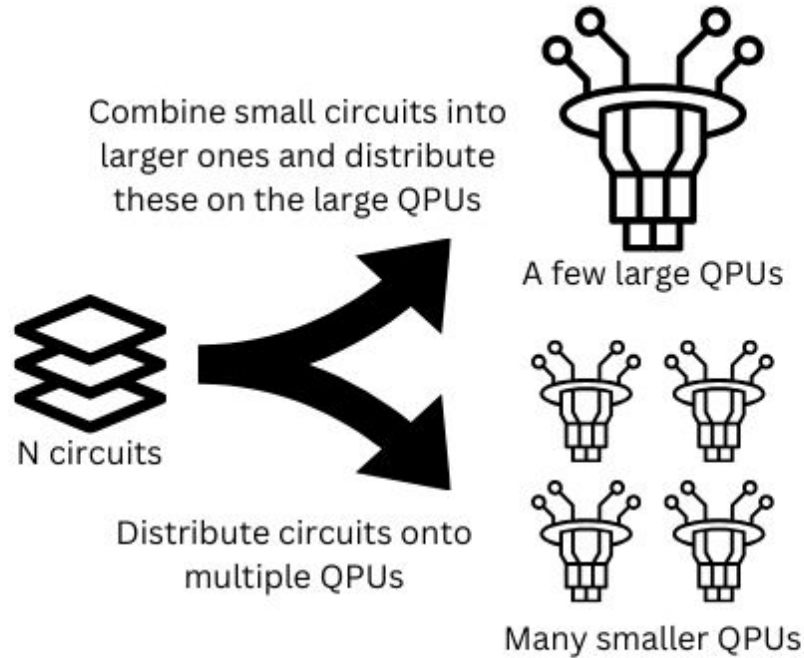
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## Parallel quantum computing



# Parallel quantum computing





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