# Fundamentals of container clouds with Rahti

#### Exercises

## 1. Authorizing client session and creating a project

Create a project named course-training-<number> using the oc command line interface (CLI) tool. Locate the project in the web console and verify that it exists using the oc tool.

## 2. Execute a container in a pod

Pre-requisites: Exercise 1

#### The Docker's hello-world

- Run container image hello-world in a pod called hello-pod.
- Get the standard output of the container.
- Verify that the container is crash-looping. Fix it so that it isn't. Replace the container with fixed pod specification.

## Custom "Hello, world"

- Run command echo Hello, world! inside container from image alpine:edge. Name the pod as custom-hello-pod.
- Verify that the standard output of the container really is "Hello, world!".

### Sleeping pod

• Create a pod based on alpine:edge image that sleeps for 7200 seconds and then exits. Name it sleeping-pod.

### Cleanup

• Remove the pods named hello-pod and custom-hello-pod. Let the sleeping pod sleep.

# 3. Navigate Rahti Console

Pre-requisites: Exercise 1, 2

#### Terminal session

Open terminal session to your sleeping pod using the Rahti GUI console.

- What is the user id? (id -u)
- What is the group id? (id -g)
- Try creating file /hello containing string hello. Did it work? (echo hello > /hello)
- Try that with /tmp/hello
- Kill the process that sleeps. Did the pod disappear?

### Cleanup

• Remove the pod sleeping-pod using console GUI

# 4. Python application in Rahti

Pre-requisites: 1

Create a Python 3.6 application using the service catalog template named "Python".

For sources code of the application, make a fork of the code located at https://github.com/cscfi/rahti-flask-hello under your own github account.

Place the application in the project you created in Exercise 1.

Name the application hello-flask-<number>, where <number> is the number in your training account.

Once the application is running, find the URL where it is available in the internet.

# 5. Liveness and Readiness probes

Pre-requisites: Exercise 1

The following pod waits for 30 seconds, then creates the file /tmp/alive inside the container, then waits again for 30 seconds and deletes the file.

- Edit the specification so that the container is "ready" and "live" only if the file /tmp/alive exists.
- Wait for 30 seconds before starting to check if the container is live.
- Try what happens if the liveness probing starts immediately when the container is started?
- Cleanup: Delete the pod from the cluster afterwards with oc delete pod probe-tests.

Tip #1: Go to Monitoring page on the Application Console to see the status of your pod.

Tip #2: You can monitor the pod with watch oc describe pod probe-tests or watch oc get pod probe-tests

Tip #3: The GNU coreutils tool cat <filename> returns 0 if the exists and everything went fine.

```
kind: Pod
apiVersion: v1
metadata:
  name: probe-tests
spec:
  containers:
  - name: probe-test-container
    image: centos:7
    command:
    - sh
    - -с
    - >
      echo "Waiting for 30 seconds to go live" &&
      for i in {1..30}; do echo "."; sleep 1; done &&
      touch /tmp/alive &&
      echo "Now waiting for 30 seconds to go die" &&
      for i in {1..30}; do echo "."; sleep 1; done &&
      rm /tmp/alive &&
      echo "Going to sleep mode" &&
      sleep inf
```

## 6. OOM killer

Create pod yaml-spec that runs the image docker-registry.default.svc:5000/rahti-course-2019/oom-killer:1. That image contains a python code, listed in app/app.py file, that reserves 10MB more memory every second.

Make sure that the container gets killed when it reserves over 50MB of memory.

# 7. Hello world web server with DeploymentConfig

Pre-requisites: Exercise 1

In this exercise, write (or copy-paste from slides) all the API objects in YAML plaintext and submit them with oc create -f ....

#### **DeploymentConfig**

- Create a DeploymentConfig that will spawn a pod running image openshift/hello-openshift. Name it hello-openshift and label it app: hello-openshift. Apply the same label app: hello-openshift to the pods to be spawned as well.
- What is the name of the pod that appeared? Hint: oc get pod -l app=hello-openshift.
- Delete the pod.
- What is the name of the pod that appeared?
- List all objects that have metadata label app: hello-openshift. What Kinds of objects are listed?

#### Service

• Create a Service object that will redirect traffic internally to the pod.

#### Route

- Expose the Service to internet at 'hello-rahti-##.rahtiapp.fi', where ## is the number of the training account you are holding.
- Secure the route with TLS edge termination policy and redirect insecure traffic to the secure one.

## Cleanup: DeploymentConfig

- If you remove DeploymentConfig, what will happen to the corresponding ReplicationController and Pods?
- Remove DeploymentConfigs. Did you guess correctly?
- Bonus: Why did it happen?

## Cleanup: The rest

• Remove the Route and the Service objects.

## 8. Application data on persistent volume

Pre-requisites: Exercise 4

In the following exercises you are expected to modify the YAML specification directly with the Rahti Application Console. At the Application Console page, the specification can be found by clicking "Applications  $\rightarrow$  Deployments", then the name of the Deployment and finally clicking the upper right corner "Actions  $\rightarrow$  Edit YAML".

This exercise comprises of three parts:

1. Create and mount a persistent volume with the picture https://rahti-course-nov-2019.a3s.fi/kitten.jpg to the application hello-flask-# made in exercise 4 at /opt/app-root/src/static.

Navigate to http://hello-flask-#-course-training-#.rahtiapp.fi/kitten and you should see a kitten.

*Note*: It doesn't matter in which order you mount and copy, as long as you end up with pods with the file /opt/app-root/src/static/kitten.jpg.

Tip #1: Storage can be added and mounted to the DeploymentConfig with the web console.

 $\mathit{Tip}~\#2:$  oc cp kitten.jpg <podname>:... or oc rsh dc/hello-flask-# and curl -L -O <url>

2. Create a configmap from file custom.json with the following contents: "'json { "greeting": "Custom Hello from custom.json" }

Tip #3: oc create configmap ... "Place the custom.json file visible in/opt/approot/src/config".

3. Create a secret and use that secret to bring environment variable "PASSWORD=secretPassword" to the application.

You may change the password above to your liking.

```
Tip \#4: oc create secret generic ...
```

Loading urls http://hello-flask-#-course-training-#.rahtiapp.fi/kitten/ and http://hello-flask-#-course-training-#.rahtiapp.fi/secret-kitten/secretPassword (with # being the training account number entered earlier) should now display kittens.

### 9. Webhook to hello-flask

Pre-requisites: Exercise 4.

You can now configure GitHub webhook for your hello-flask application, this will trigger your application builds automatically when there are push events in your GitHub code.

Configure a GitHub webhook to the fork repository of rahti-flask-hello you made earlier in Exercise 4.

- To find out the secret in the webhook payload look at the BuildConfig of the application: oc get be hello-flask-# -o yaml and look for element github.secret in the array spec.triggers, where # is your training account number.
- Tip #1: Get the payload URI w/o the secret with oc describe bc rahti-flask-#.
- Edit app.py: Change line 6 to DefaultTitle="Application from Student #" where # is your training account number.
- Commit changes, verify that new build for your application is triggered in Rahti.

# 10. BuildConfigs and Triggers

Pre-requisites: Exercise 1.

### Inlining Dockerfiles for the base image

Create a BuildConfig inlining the following Dockerfile (don't be tempted to uncomment the #RUN ... lines yet)

```
#RUN chmod g+rwX /var/cache/nginx /var/run /var/log/nginx #RUN chgrp -R root /var/cache/nginx

COPY cfg/default.conf /etc/nginx/conf.d/default.conf

COPY cfg/nginx.conf /etc/nginx/nginx.conf

COPY cfg/index.html /usr/share/nginx/html/index.html

#RUN chmod -R g+rX /etc/nginx/

RUN chmod -R g+rX /usr/share/nginx/html

EXPOSE 8080
```

- Use the ConfigMap listed in file nginx-config.yaml to provide the files cfg/default.conf, cfg/nginx.conf and cfg/index.html to the build context.
- Bonus: Create the nginx-config.yaml file by yourself from files under cfg/ directory.

```
- Tip \ \#1: oc create configmap <name> --from-file=<file1> --from-file=<file2> ... --dry-run -o yaml
```

- Create an ImageStream object named my-openshift-nginx and set the output of your BuildConfig to ImageStreamTag my-openshift-nginx:latest.
- Tip #2: Create skeleton code of the objects with oc new-build my-bc --dry-run -o yaml --allow-missing-images -D > bcs.yaml and copy-paste the Dockerfile above and press Control-D.

#### Actual website from Github

Fork github.com/cscfi/rahti-httpd-ex in GitHub. Add the following Dockerfile to your fork:

```
FROM my-openshift-nginx:latest
COPY ./ /usr/share/nginx/html/
RUN rm /usr/share/nginx/html/Dockerfile
RUN chmod -R g+rX /usr/share/nginx/html
```

Create a scaffolding for a new application with the following command

```
$ oc --name new-app my-static-home https://github.com/<youraccount>/rahti-httpd-ex \
    --dry-run -o yaml > scaffolding.yaml
```

The file scaffolding.yaml will now contain multiple API objects in a List object.

Deploy the objects in scaffolding.yaml if it looks okay: oc create -f scaffolding.yaml.

The container my-static-home should be in a crash-loop right now. The lines starting with #RUN ... in the first Dockerfile should not have be commented out in the first place after all the correct Dockerfile looks like be:

```
FROM nginx:mainline-alpine
```

EXPOSE 8080

```
RUN chmod g+rwX /var/cache/nginx /var/run /var/log/nginx RUN chgrp -R root /var/cache/nginx

COPY cfg/default.conf /etc/nginx/conf.d/default.conf COPY cfg/nginx.conf /etc/nginx/nginx.conf

COPY cfg/index.html /usr/share/nginx/html/index.html

RUN chmod -R g+rX /etc/nginx/
```

Modify the BuildConfig housing Dockerfile defined in the first part in and rebuild the image in ImageStream-Tag my-openshift-nginx:latest. Tip #3: You can modify the Dockerfile directly from the web console: Locate the BuildConfig and click Actions  $\rightarrow$  Edit.

Once build has been completed, the final application should work and you can make a Route to it.