Pathfinding with BFS

Lecture Question

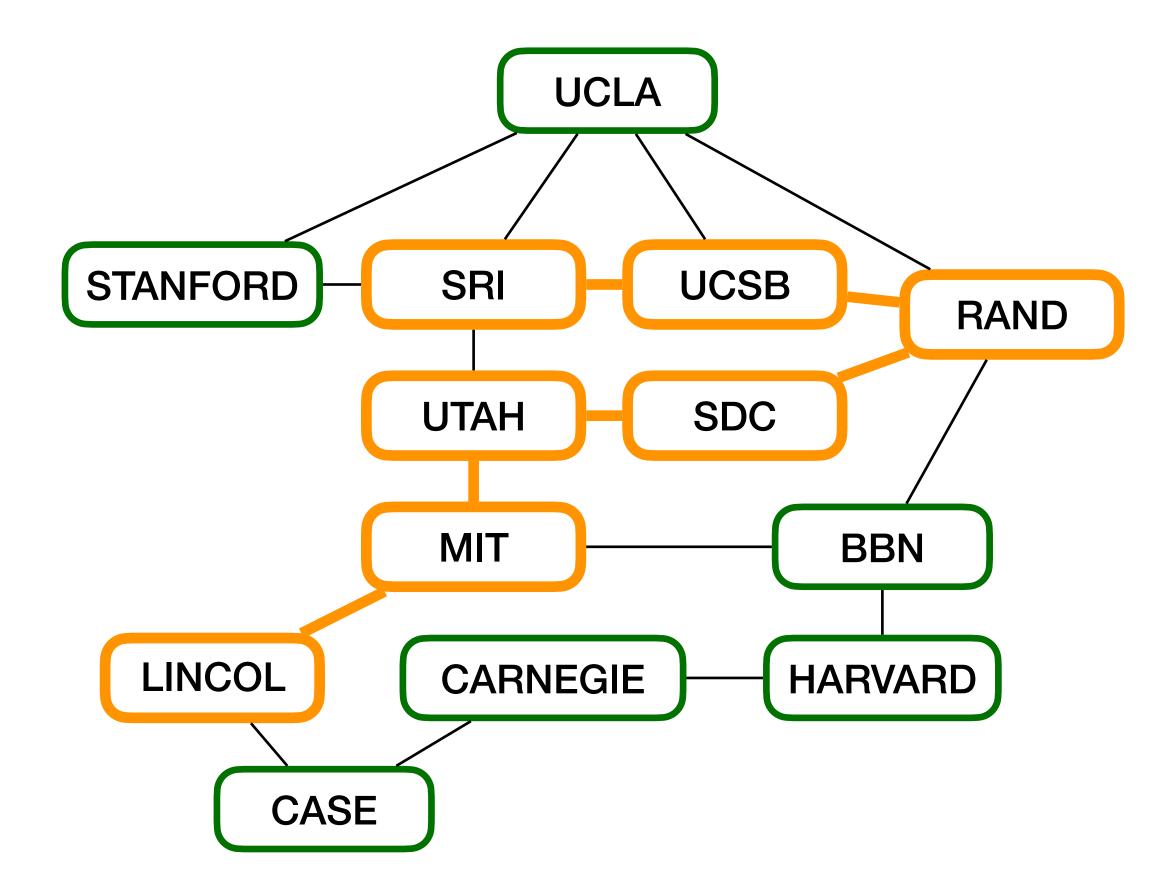
Task: Find the distance between two nodes in a graph

- In the week9. Graph class
 - Write a method named distance that takes two node indices (Ints) and returns the distance between the two nodes
 - You may assume the two input nodes are connected

Testing: In a package named "tests" create a class named "TestDistance" as a test suite that tests the functionality listed above

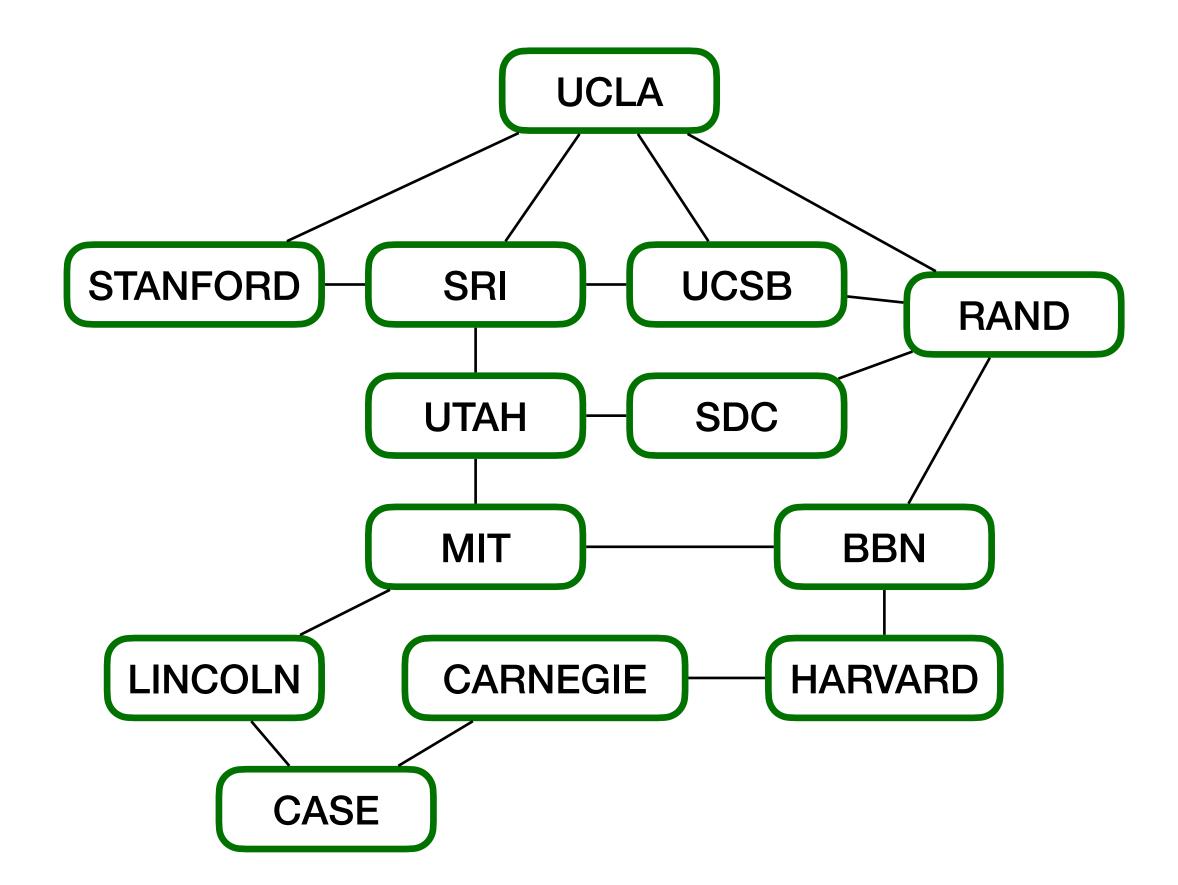
Paths

- Path: A sequence of nodes with each adjacent pair of nodes connected by an edge
- The length of a path is the number of edges it contains (number of nodes 1)
- [LINCOLN, MIT, UTAH, SDC, RAND, UCSB, SRI] <-- Path of length 6



Distance

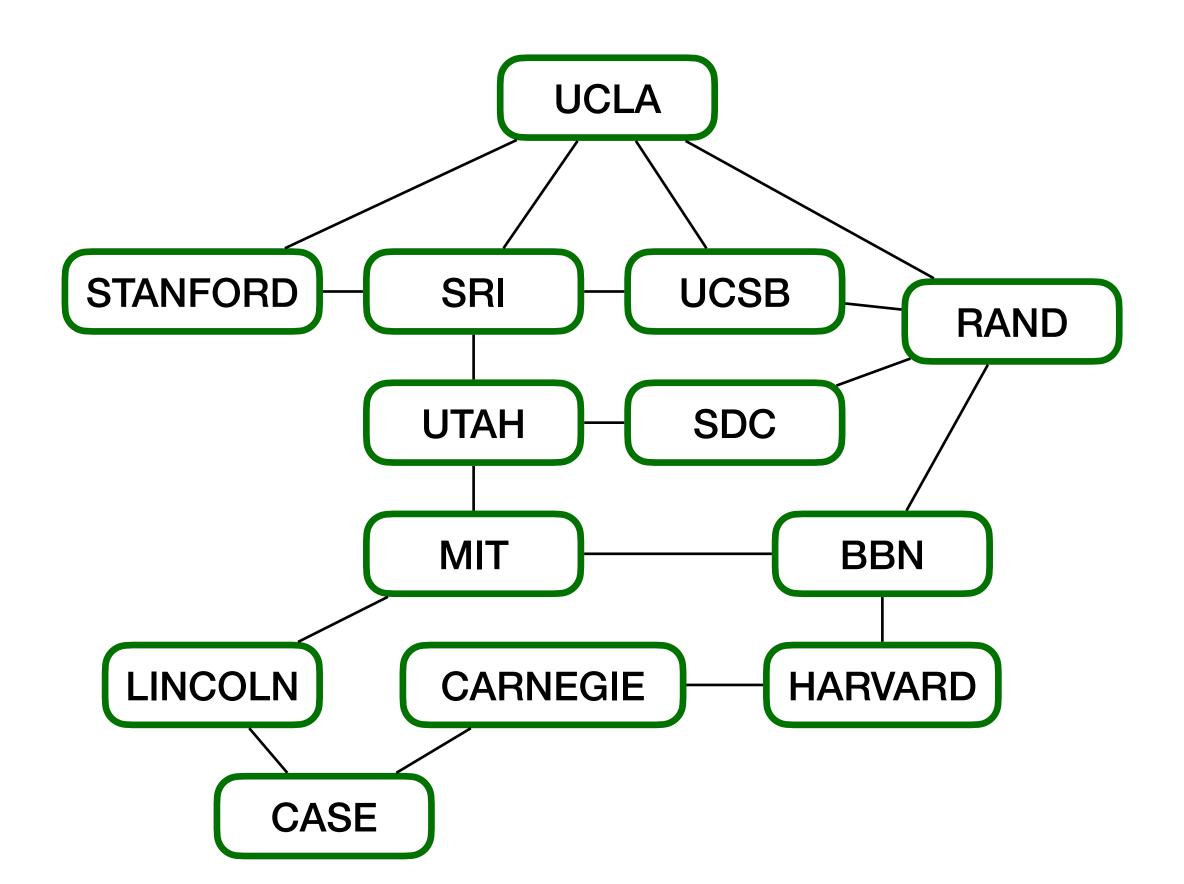
- Distance between two nodes: The length of the shortest path between the nodes
- Distance between LINCOLN and SRI == 3
- Distance between RAND and BBN == 1



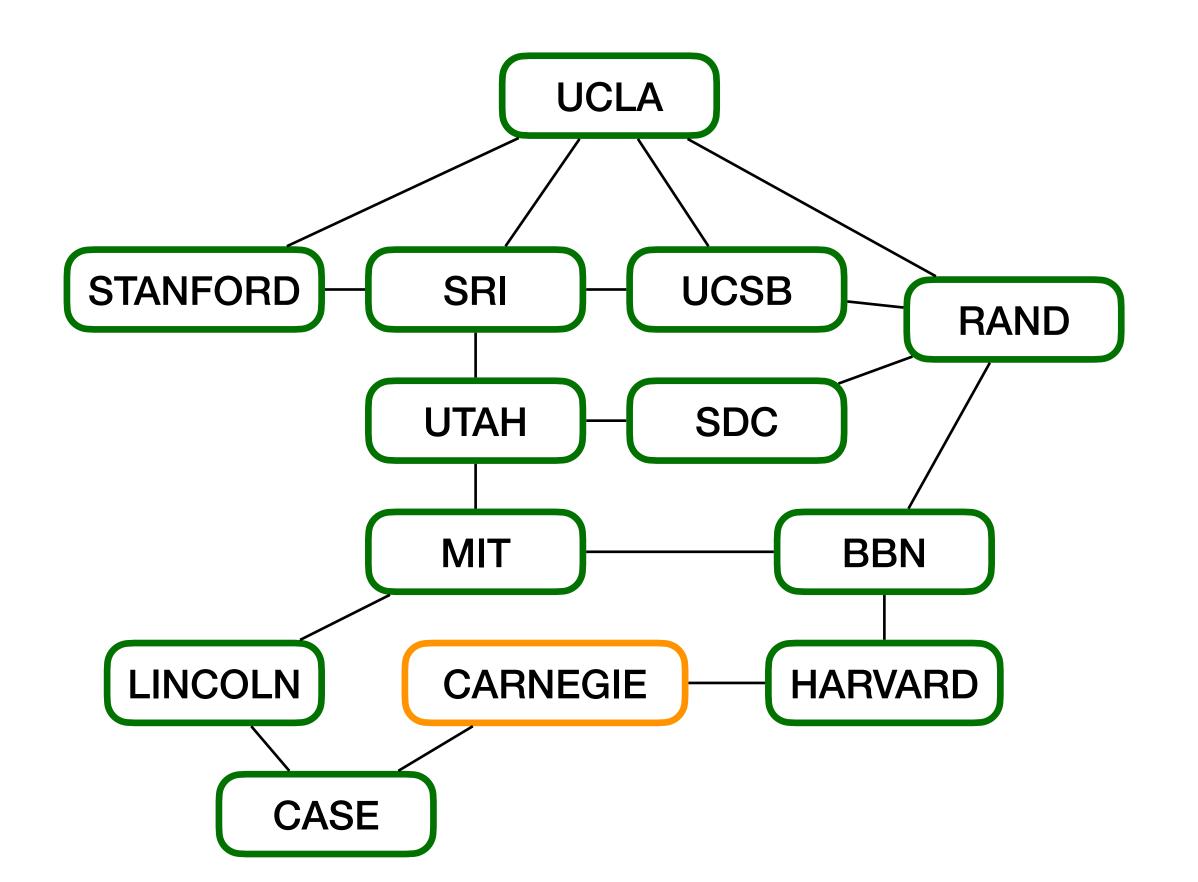
Use BFS to find the distance between nodes

Track the shortest path for pathfinding

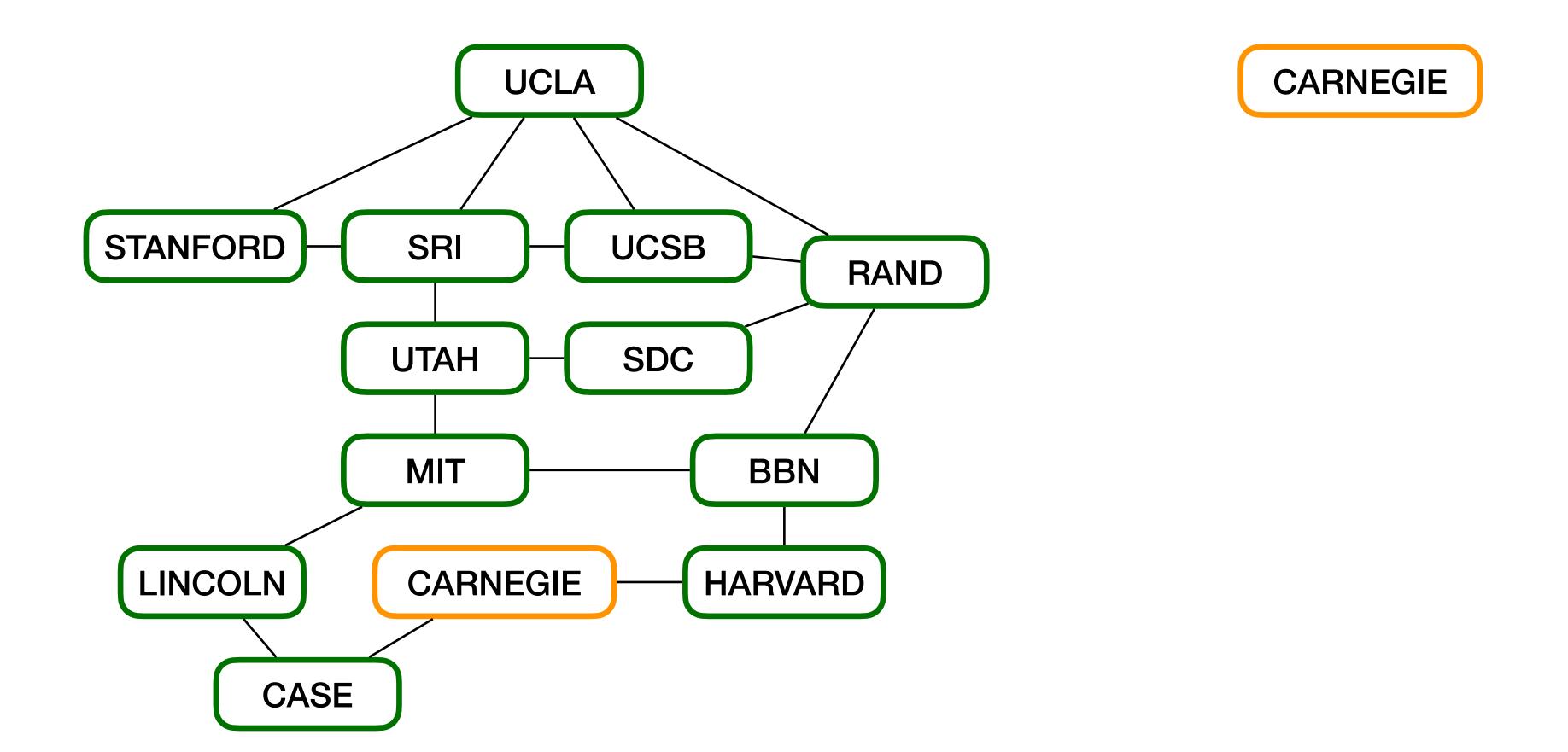
- Let's run through BFS again
 - Instead of just finding the connected component, let's track the paths taken to explore each node



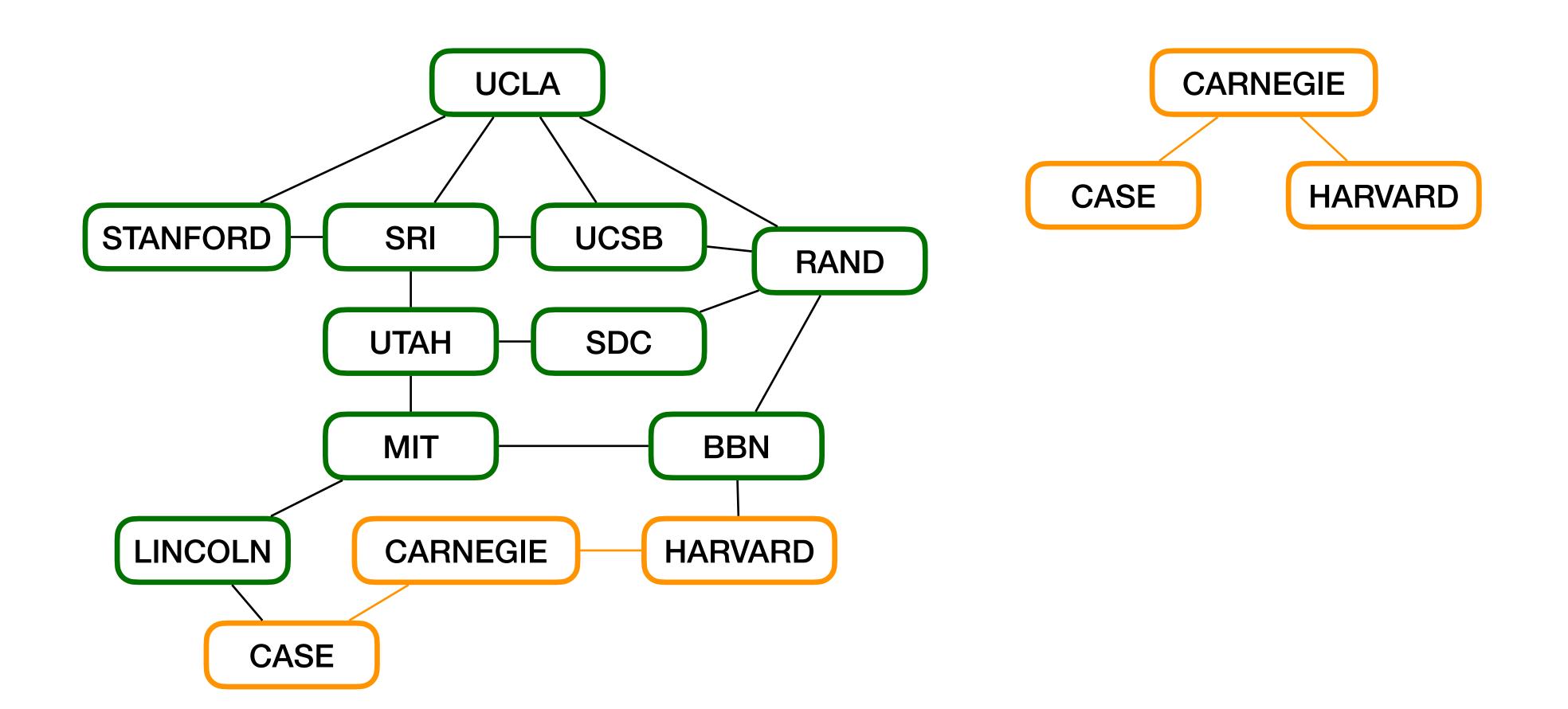
Let's start at CARNEGIE this time



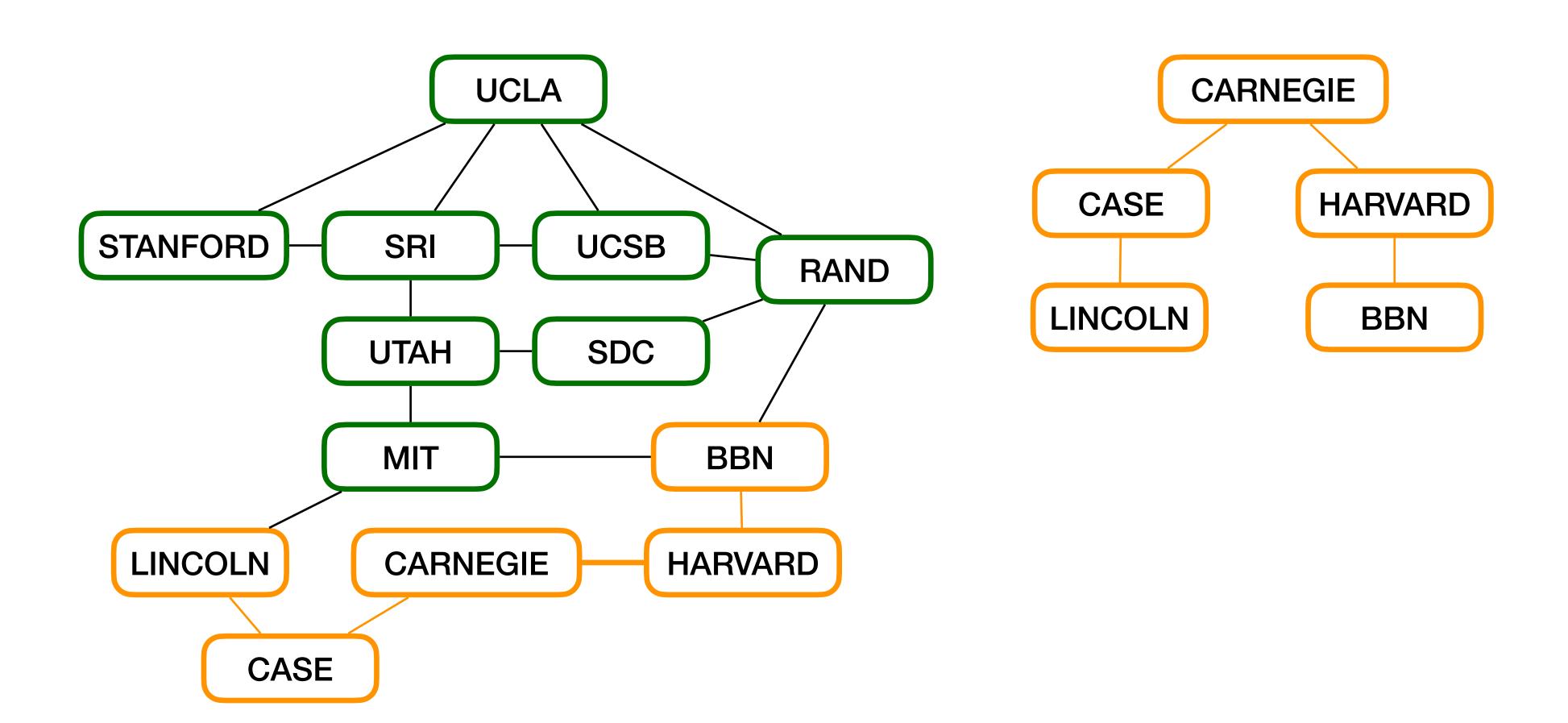
- Keep track of all edges used to explore new nodes
- Redraw the graph with only these edges



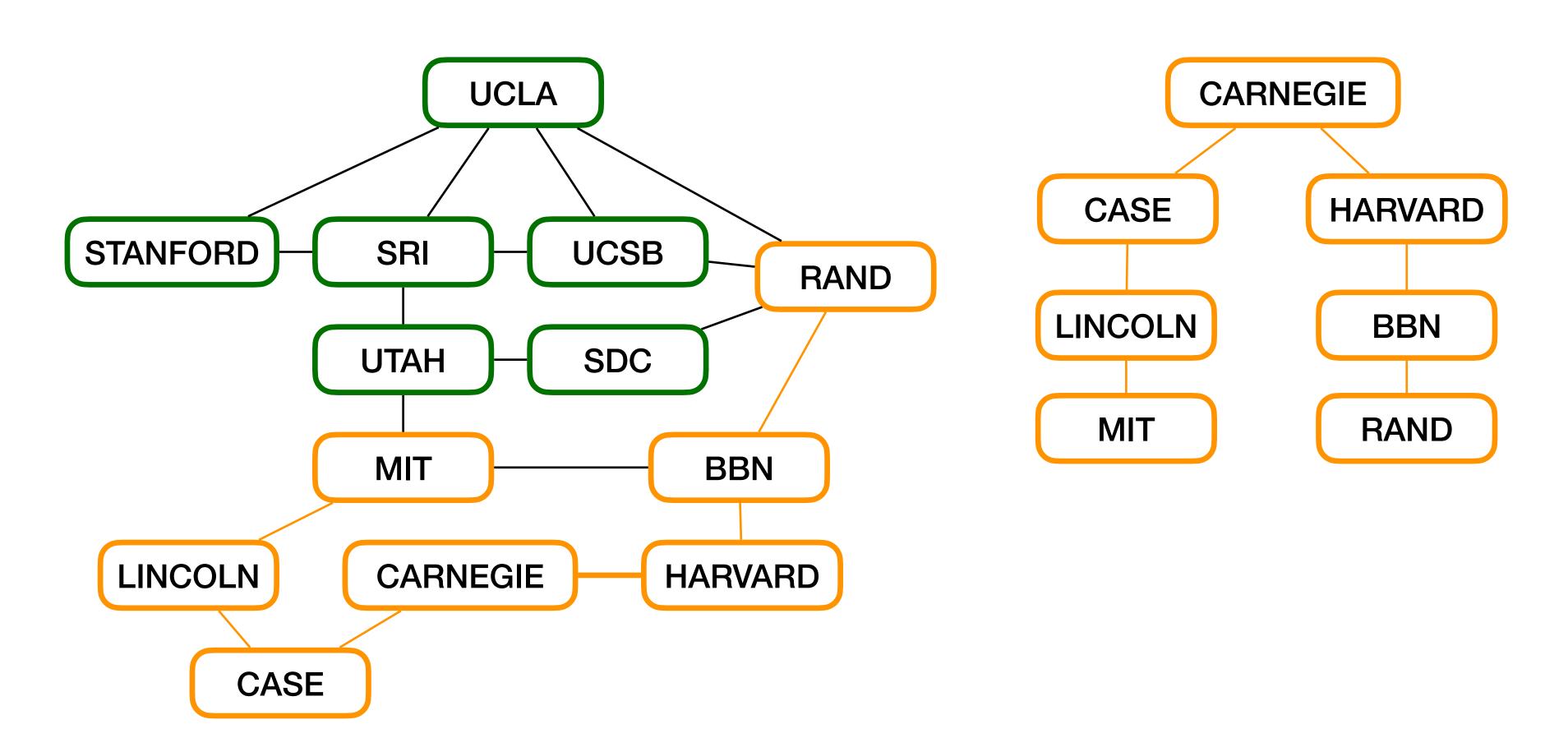
Explore all neighbors of the starting node



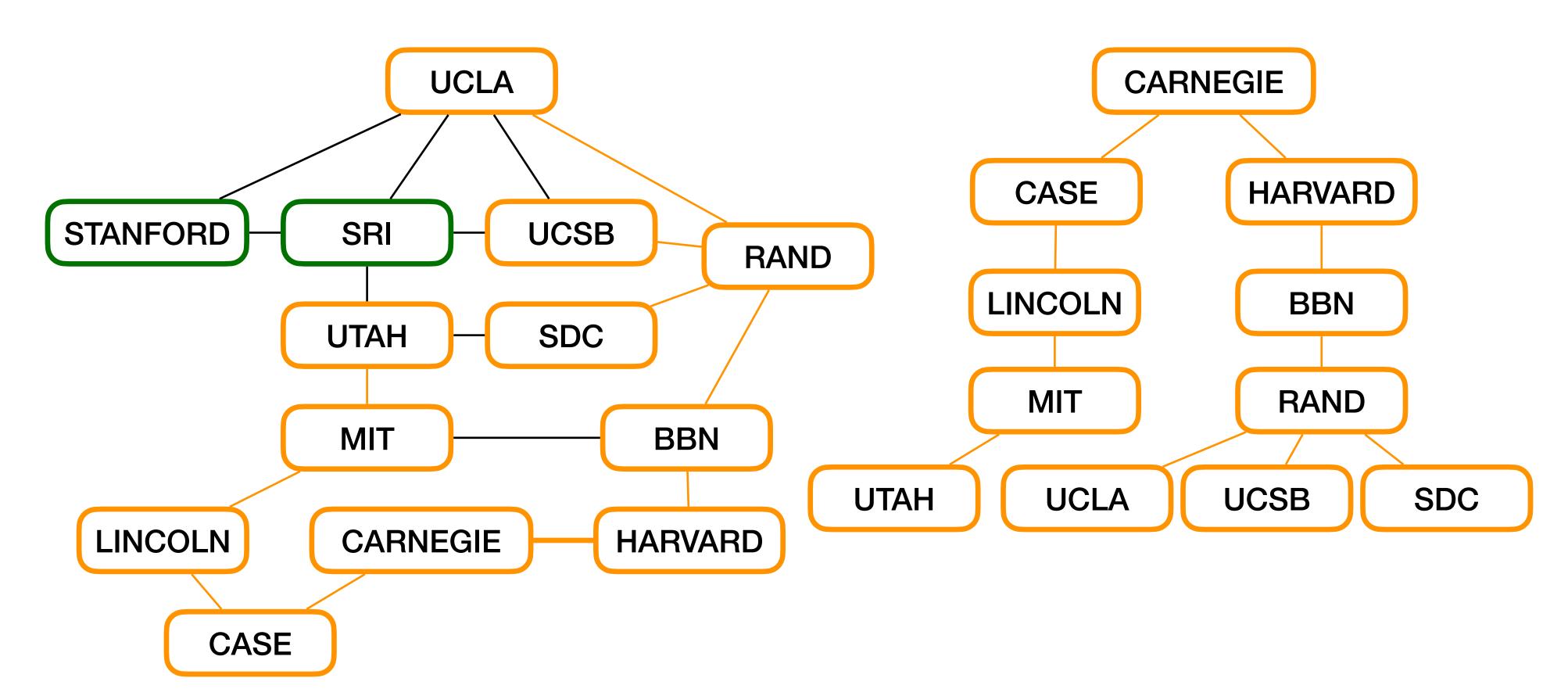
 Explore all neighbors of the nodes explored in the last step



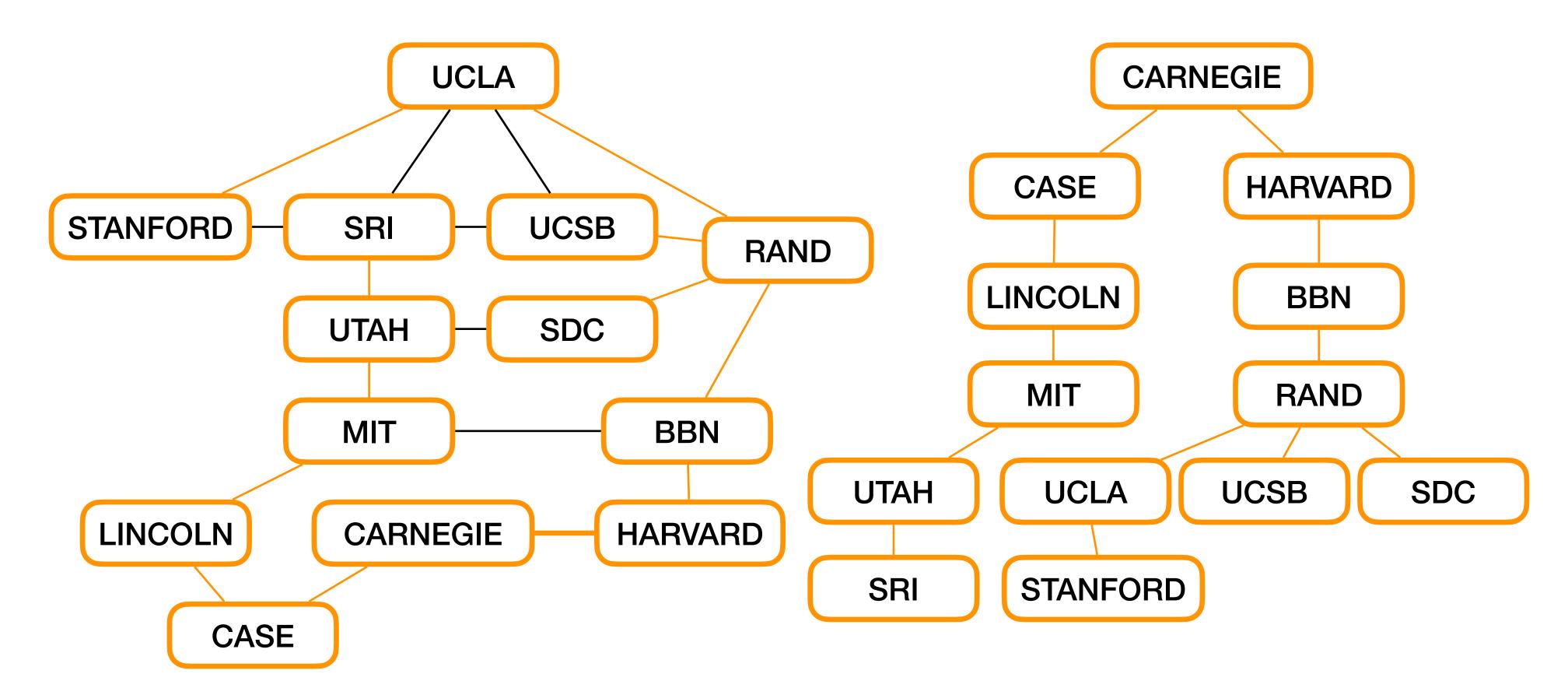
- Repeat
- Choose edge to use for MIT arbitrarily



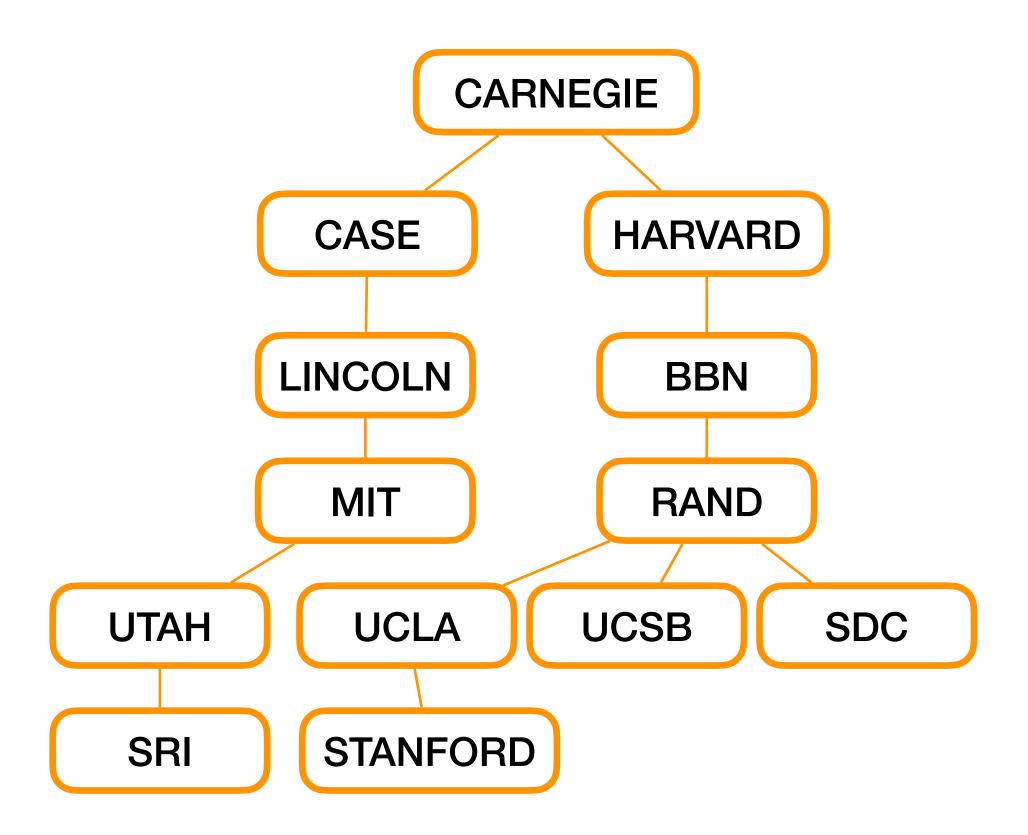
 Each step we explore all nodes that can be reached from the nodes added in the previous step



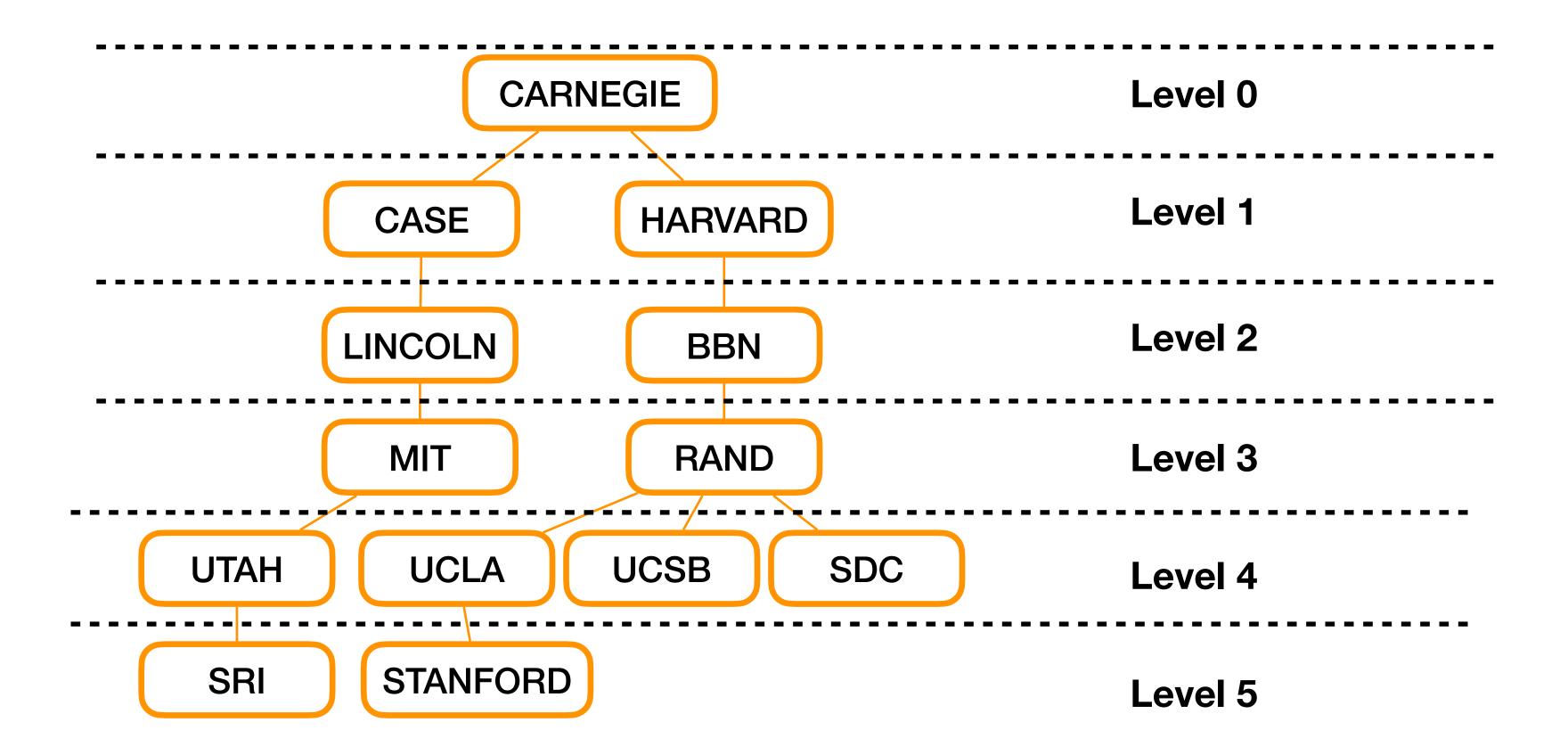
 Each step we explore all nodes that can be reached from the nodes added in the previous step



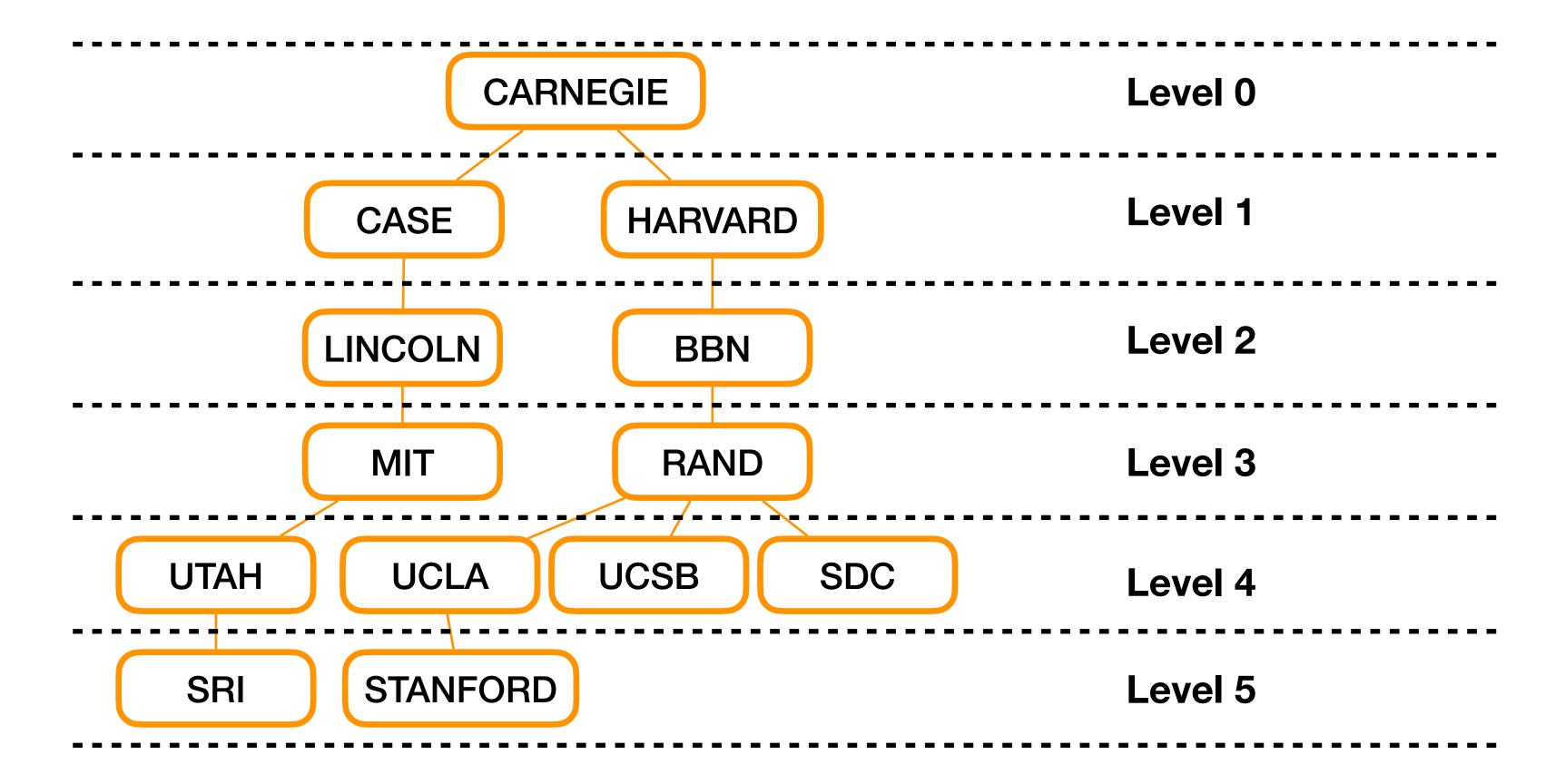
- We have a new graph with a few edges removed
- This graph is a tree (no cycles)



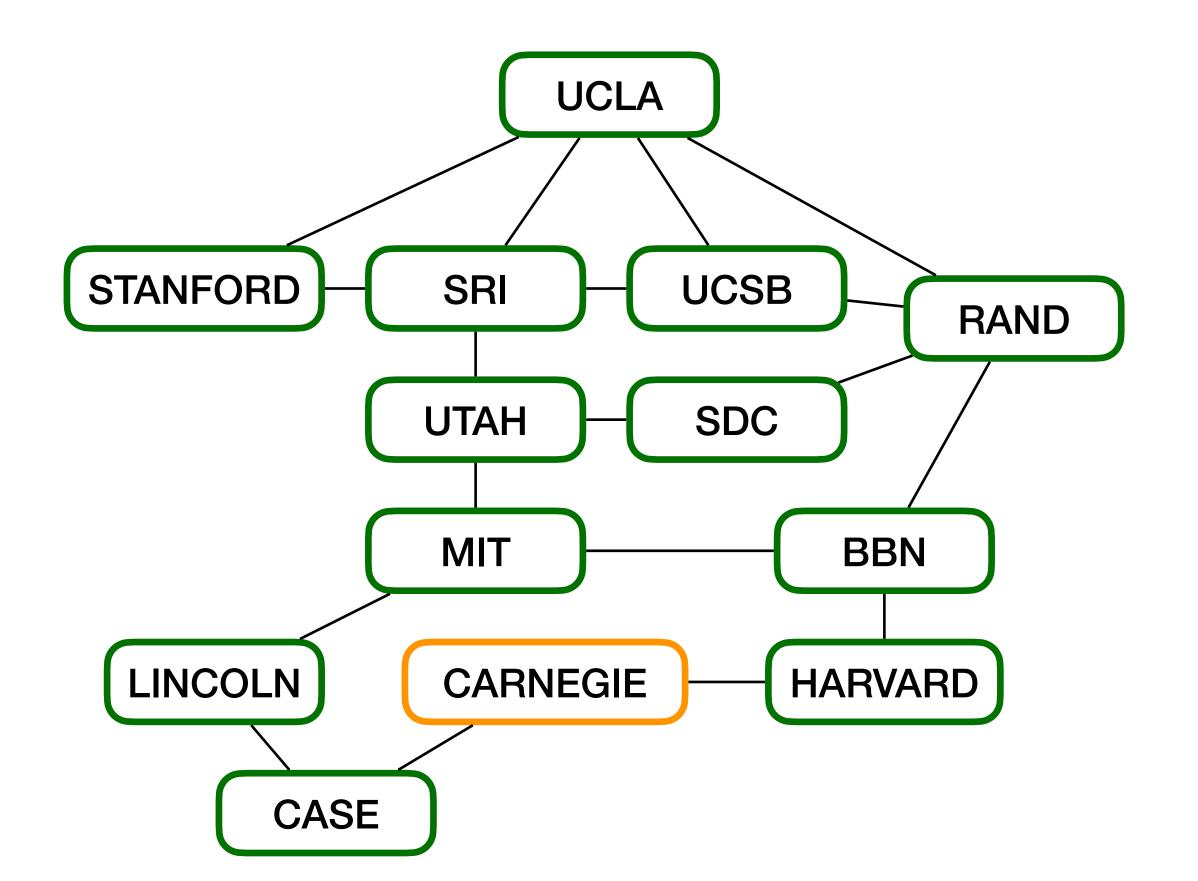
And it has levels!



- Number the levels starting with 0
- The level number == the distance from the starting node to any node in that level

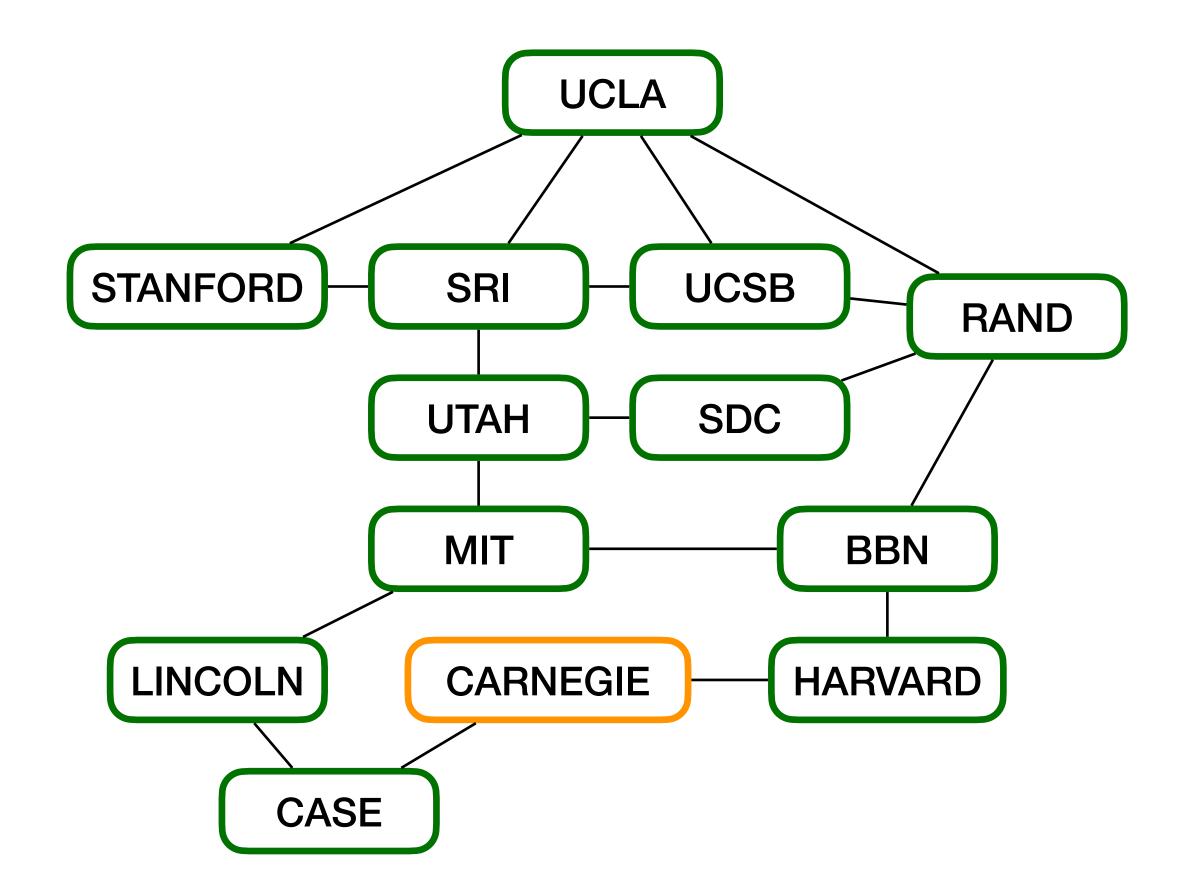


- But how do we track the levels?
- Track levels in a data structure



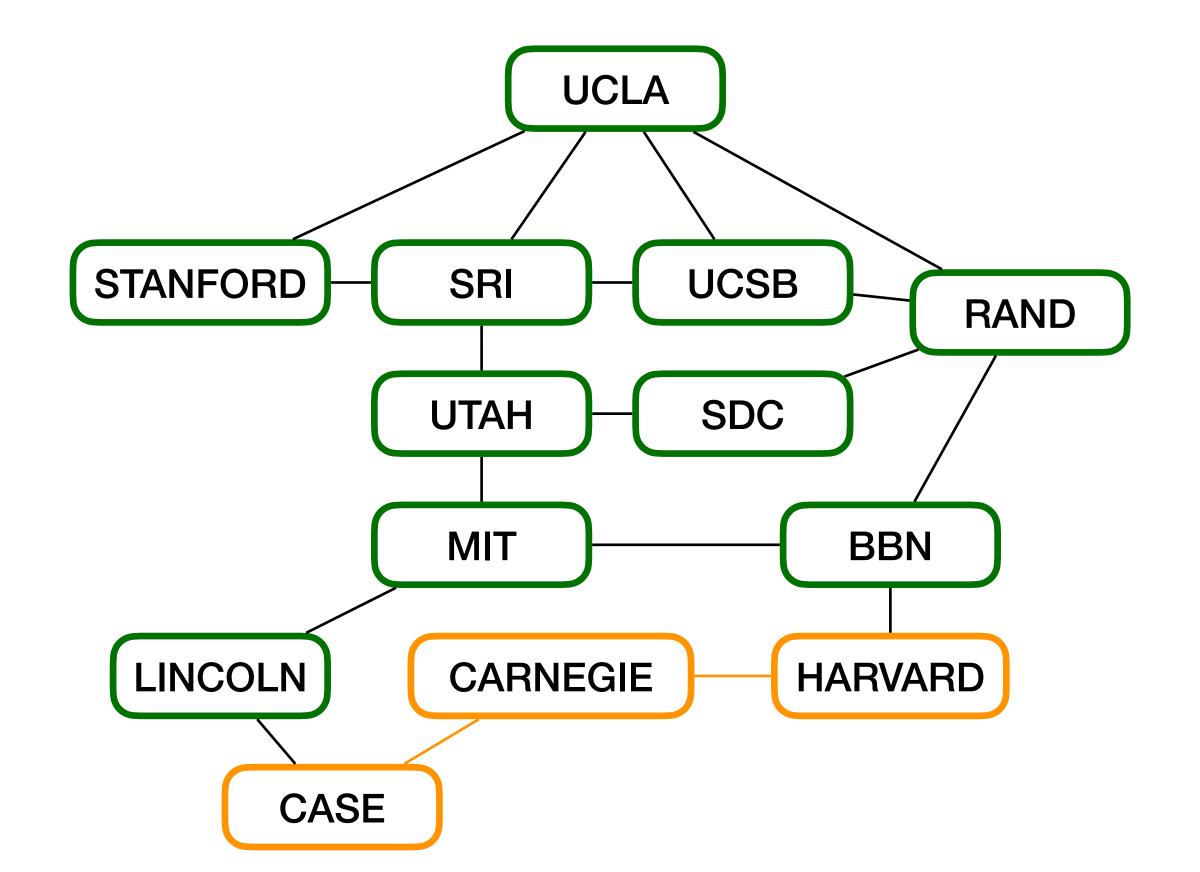
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STANFORD	∞
SRI	∞
UCSB	00
RAND	00
UTAH	00
SDC	00
MIT	00
BBN	00
LINCOLN	00
CARNEGIE	0
HARVARD	00
CASE	00

CARNEGIE



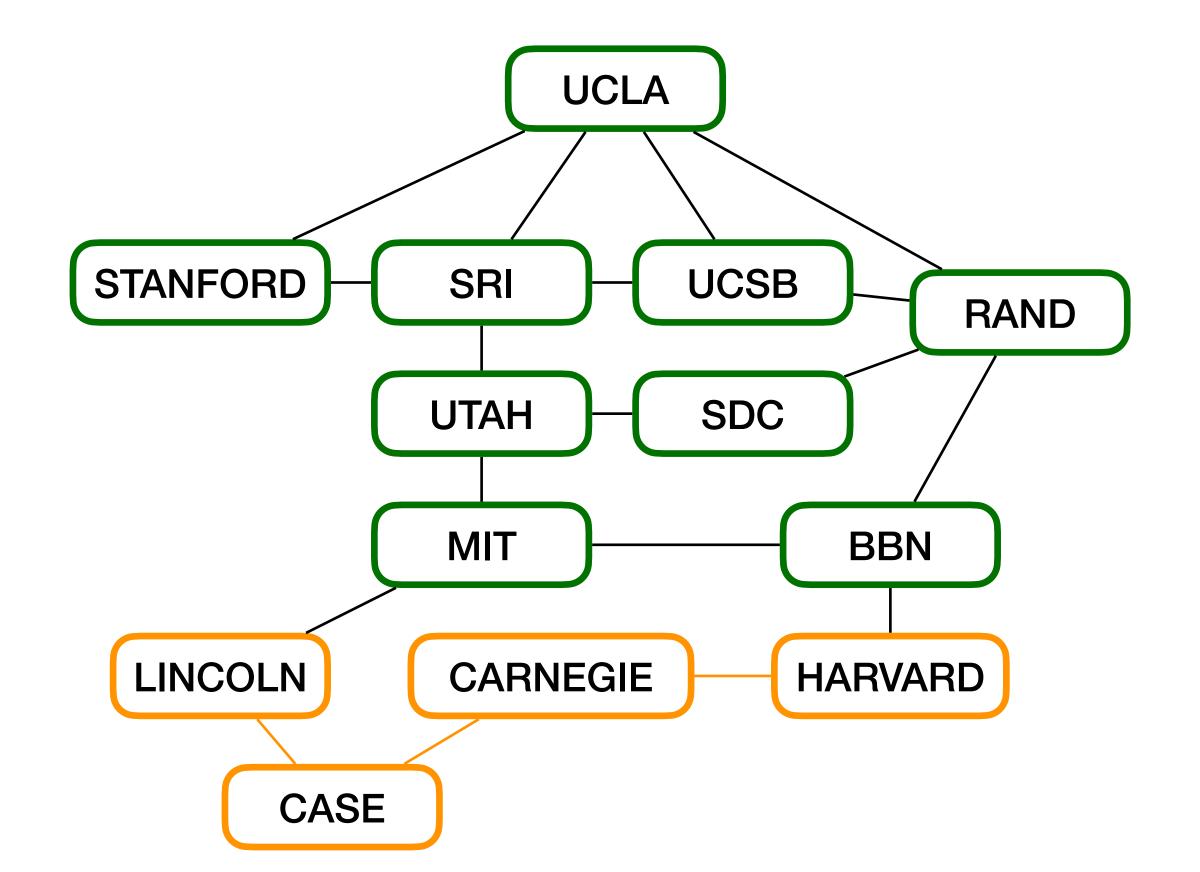
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STANFORD	00
SRI	∞
UCSB	∞
RAND	∞
UTAH	∞
SDC	00
MIT	∞
BBN	∞
LINCOLN	∞
CARNEGIE	0
HARVARD	∞
CASE	∞

CASE HARVARD



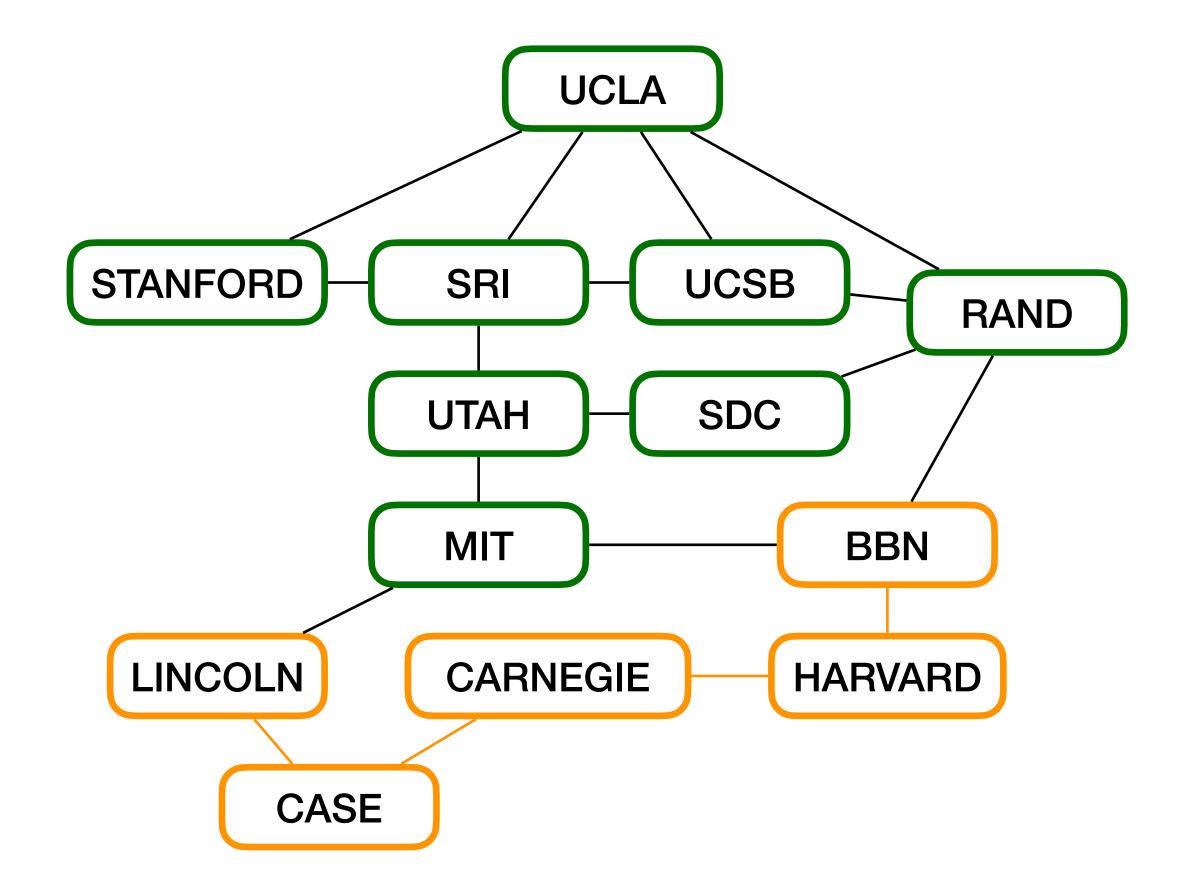
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STANFORD	\(\sigma \)
SRI	00
UCSB	\(\sigma \)
RAND	∞
UTAH	∞
SDC	∞
MIT	∞
BBN	∞
LINCOLN	∞
CARNEGIE	0
HARVARD	1
CASE	1

HARVARD LINCOLN



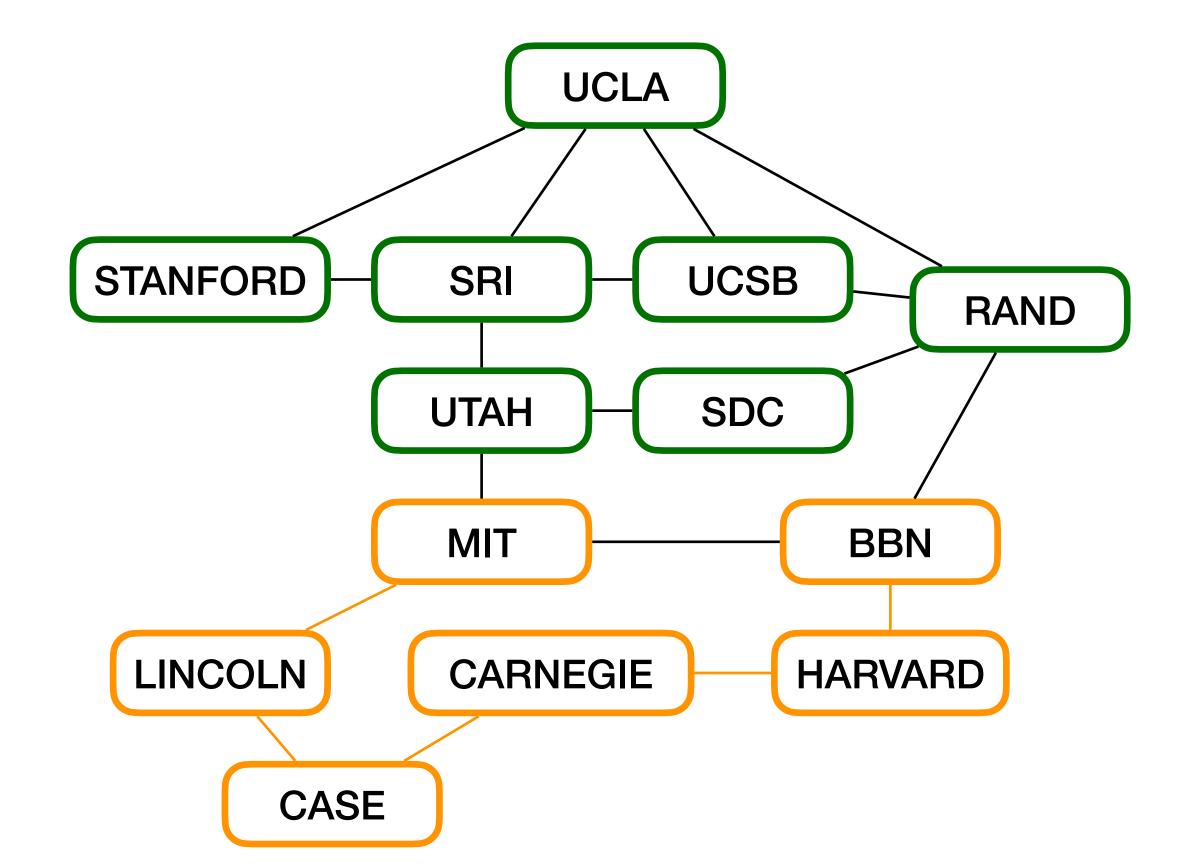
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RAND	00
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BBN	00
LINCOLN	2
CARNEGIE	0
HARVARD	1
CASE	1

LINCOLN BBN



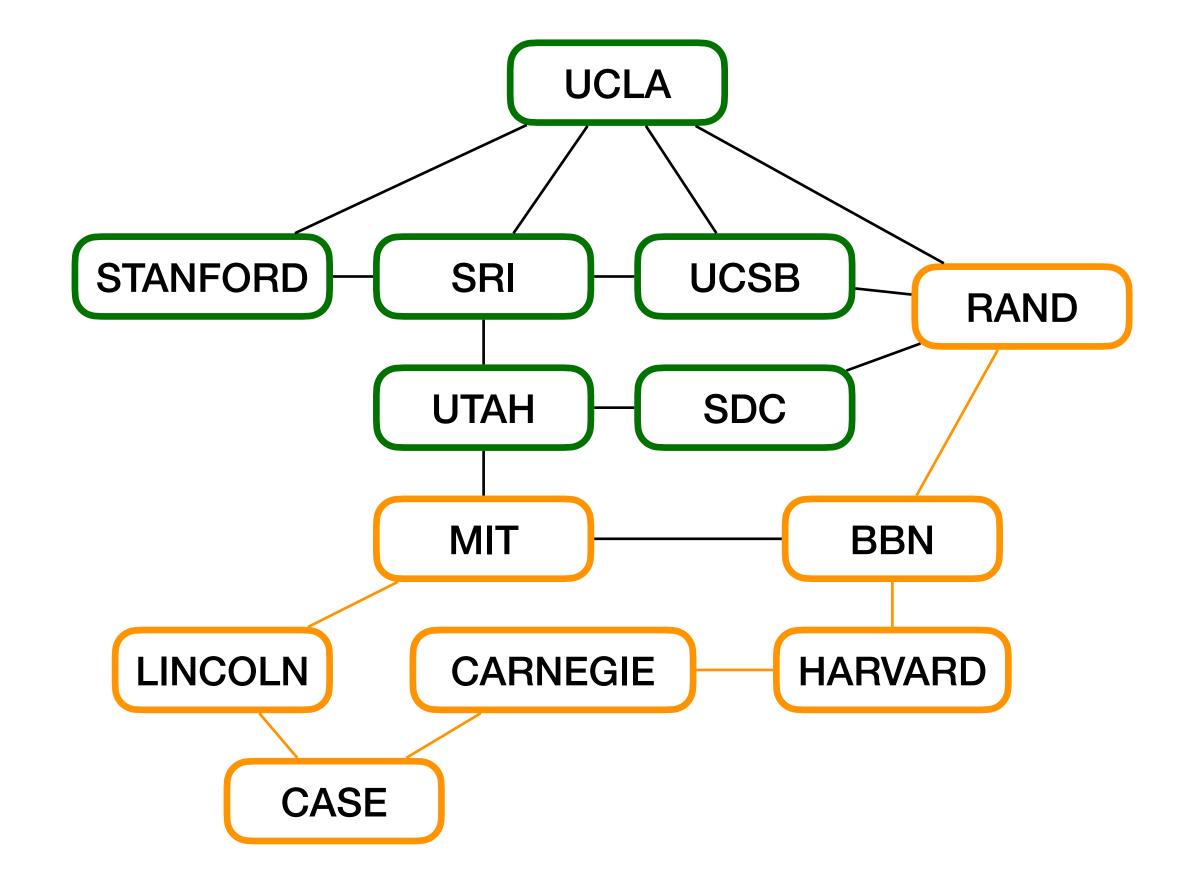
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LINCOLN	2
CARNEGIE	0
HARVARD	1
CASE	1

BBN MIT



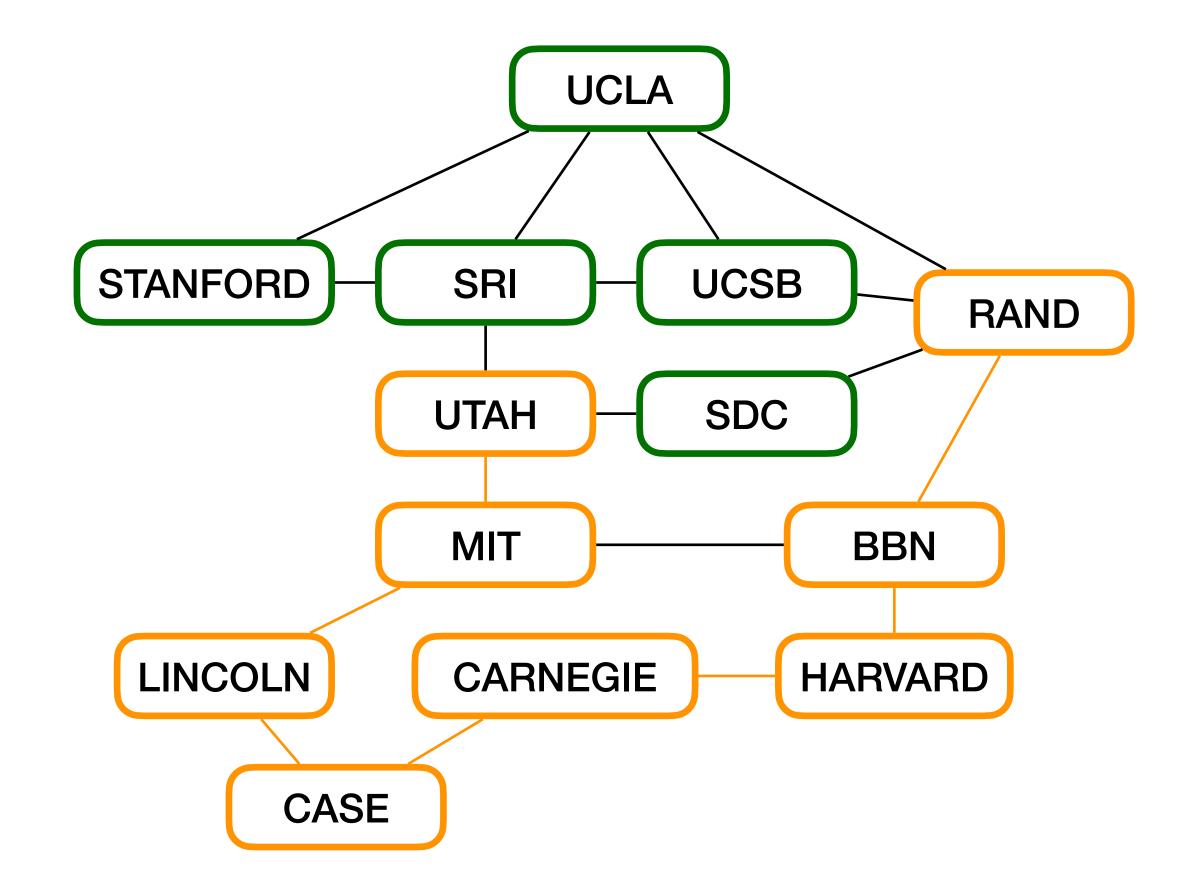
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SRI	00
UCSB	00
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SDC	00
MIT	3
BBN	2
LINCOLN	2
CARNEGIE	0
HARVARD	1
CASE	1

MIT RAND



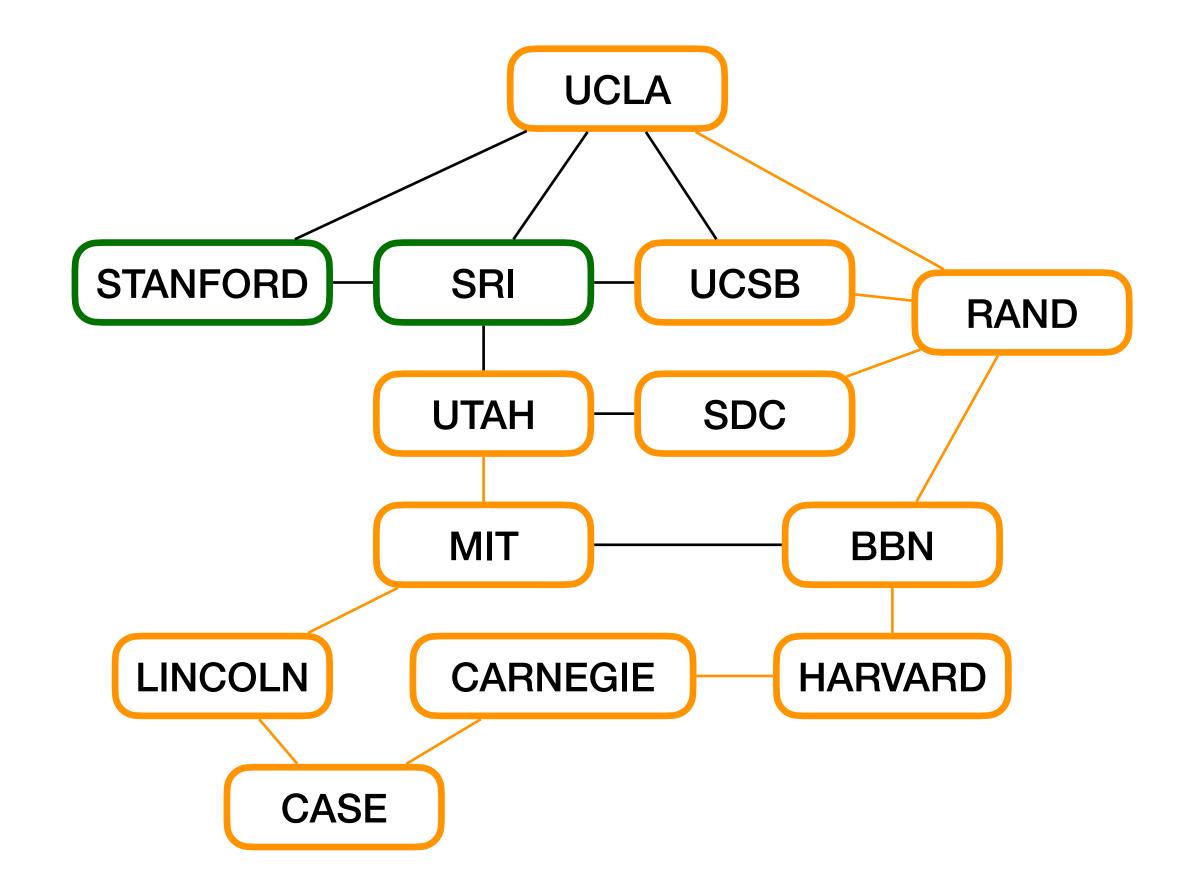
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SRI	\(\sigma \)
UCSB	∞
RAND	3
UTAH	∞
SDC	∞
MIT	3
BBN	2
LINCOLN	2
CARNEGIE	0
HARVARD	1
CASE	1

RAND UTAH



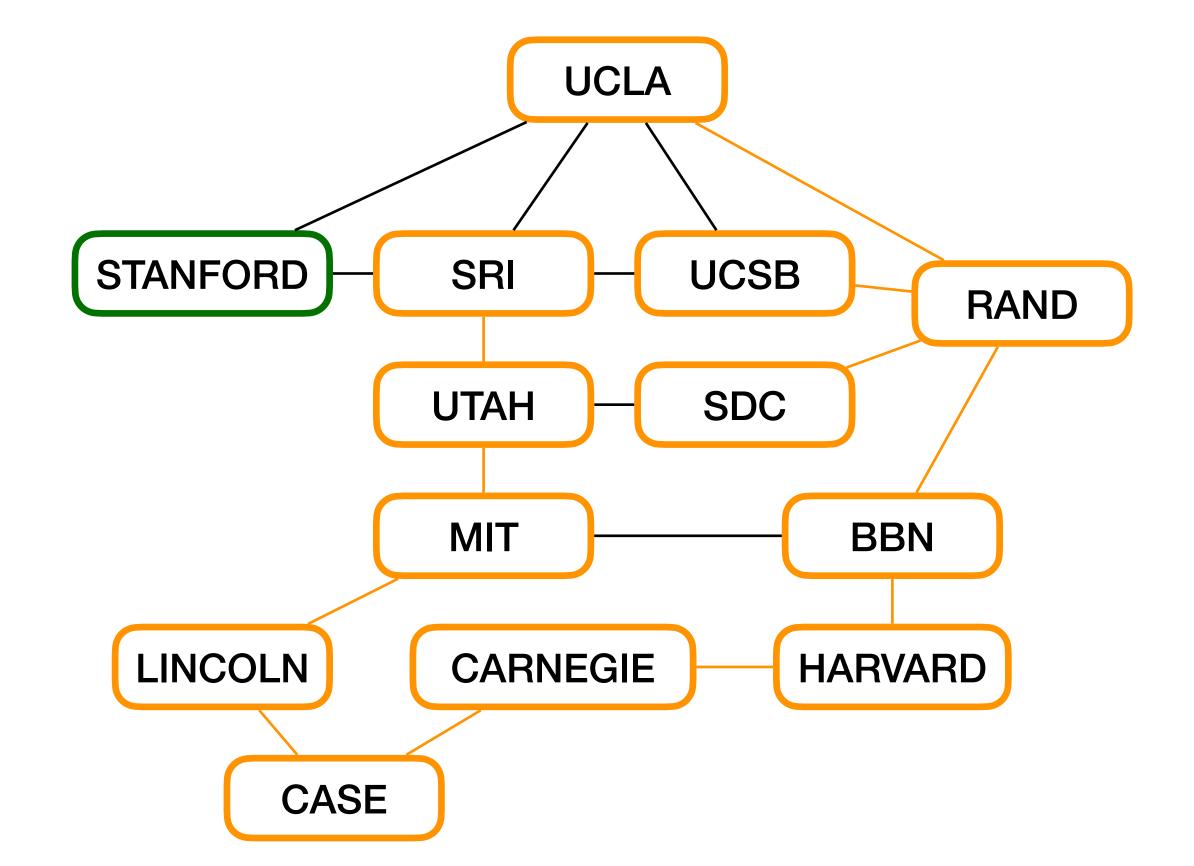
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BBN	2
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CARNEGIE	0
HARVARD	1
CASE	1

UTAH UCLA UCSB SDC



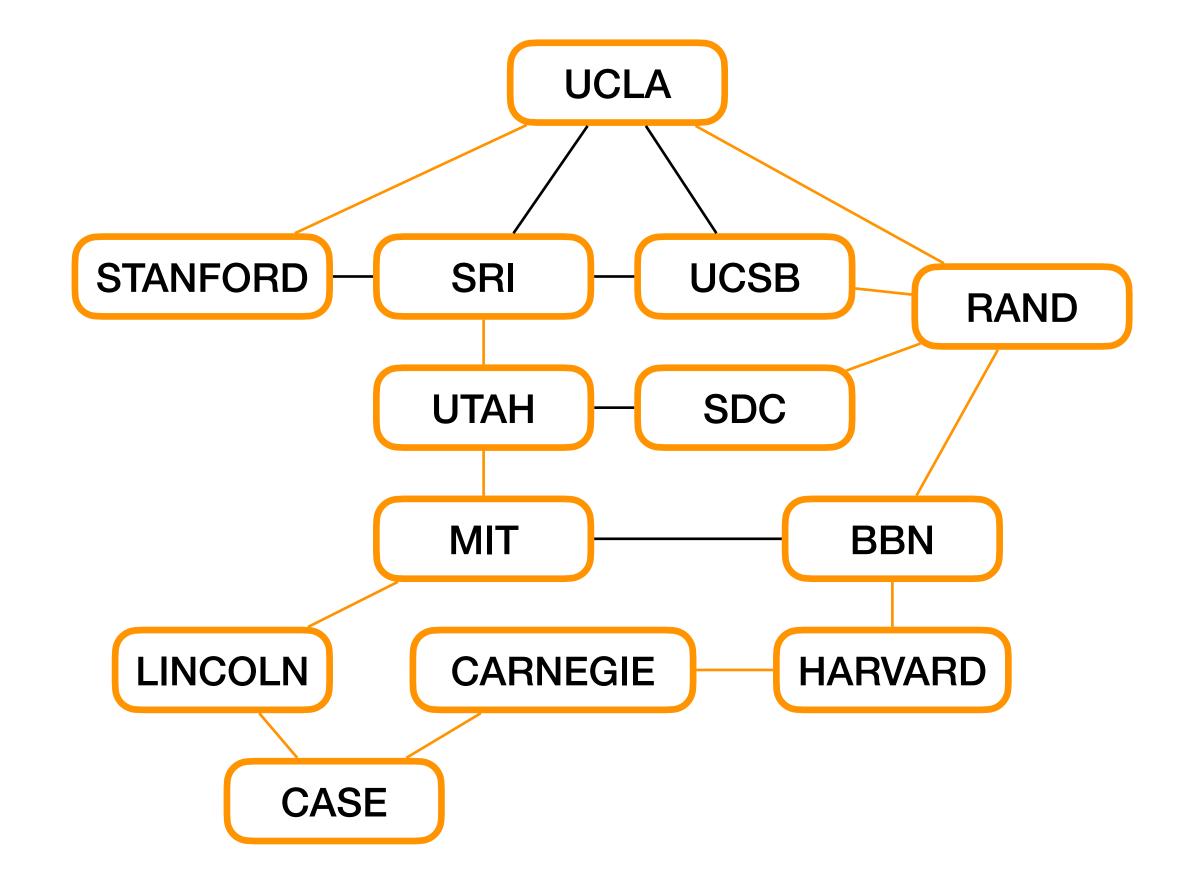
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UTAH	4
SDC	4
MIT	3
BBN	2
LINCOLN	2
CARNEGIE	0
HARVARD	1
CASE	1

UCLA UCSB SDC SRI



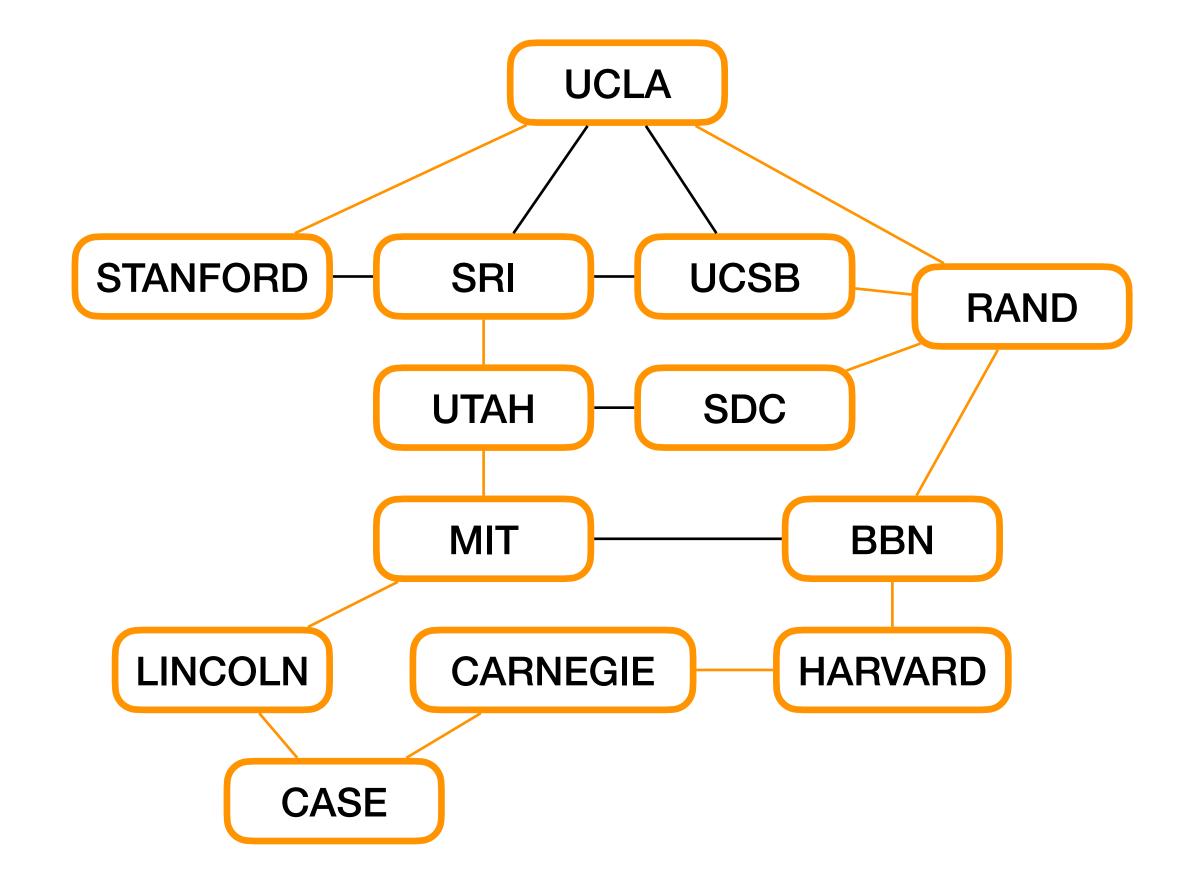
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SRI	5
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RAND	3
UTAH	4
SDC	4
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LINCOLN	2
CARNEGIE	0
HARVARD	1
CASE	1

UCSB SDC SRI STANFORD



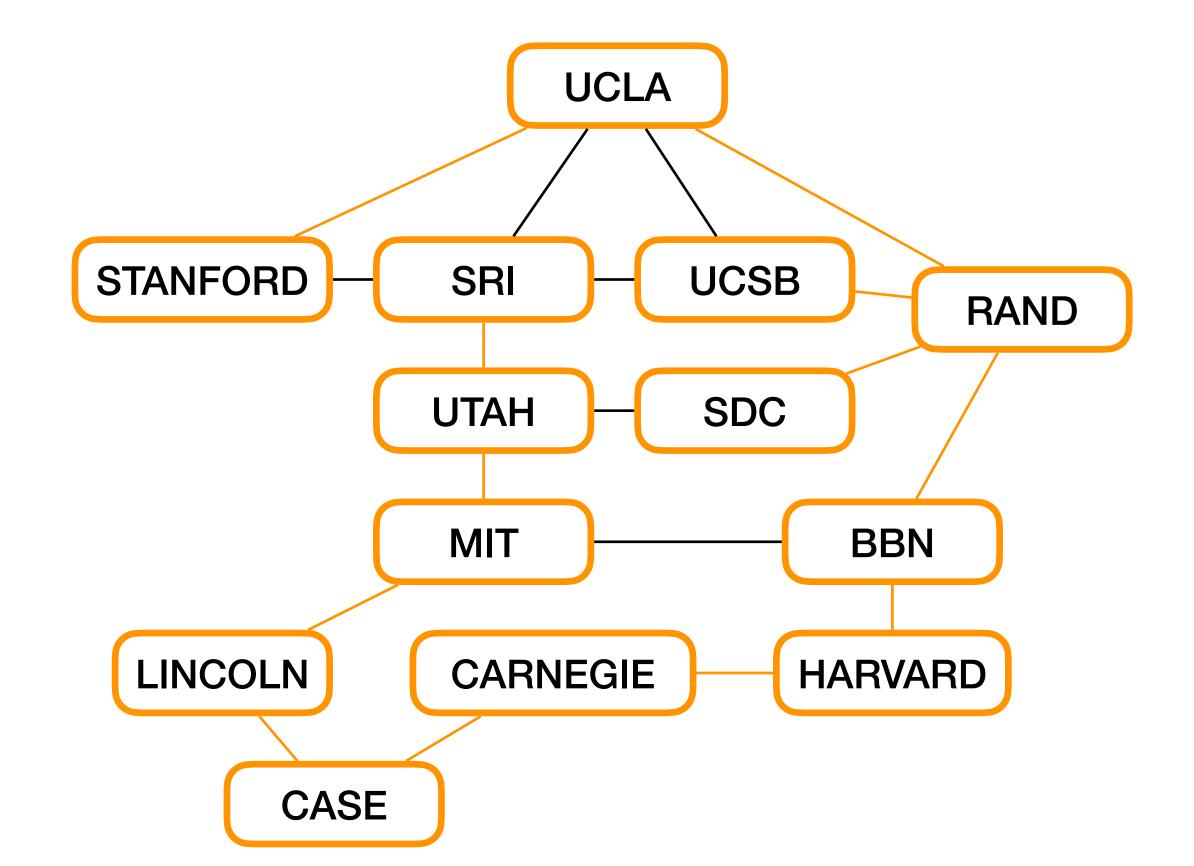
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CARNEGIE	0
HARVARD	1
CASE	1

SDC SRI STANFORD



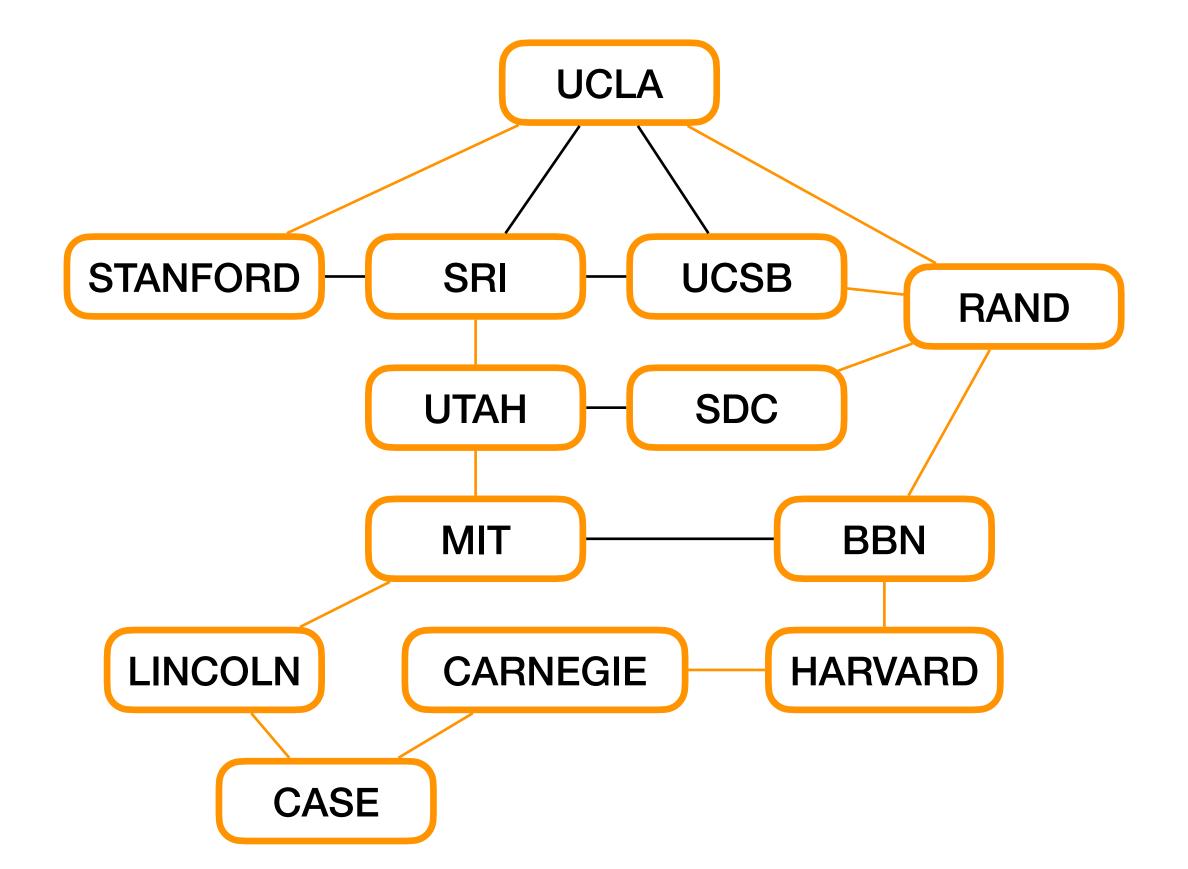
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RAND	3
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SDC	4
MIT	3
BBN	2
LINCOLN	2
CARNEGIE	0
HARVARD	1
CASE	1

SRI STANFORD

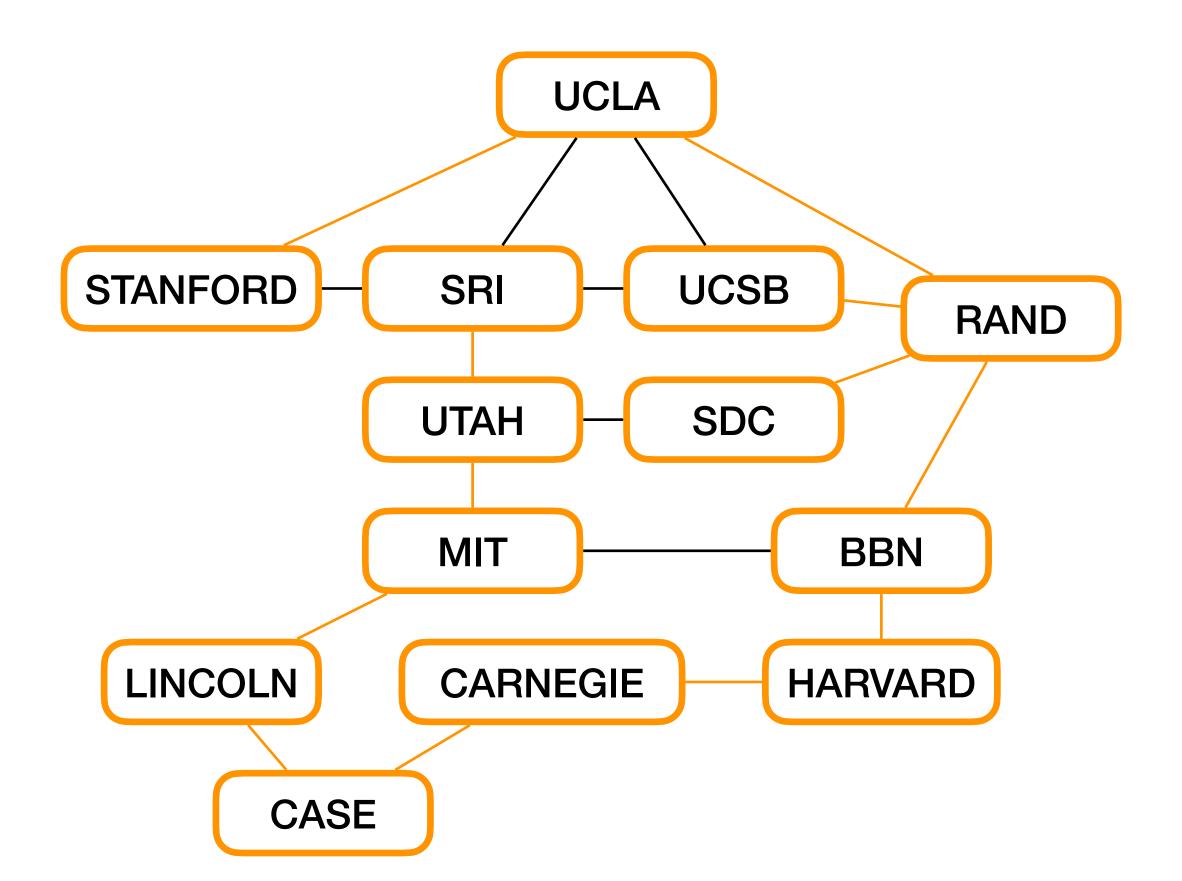


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SRI	5
UCSB	4
RAND	3
UTAH	4
SDC	4
MIT	3
BBN	2
LINCOLN	2
CARNEGIE	0
HARVARD	1
CASE	1

STANFORD

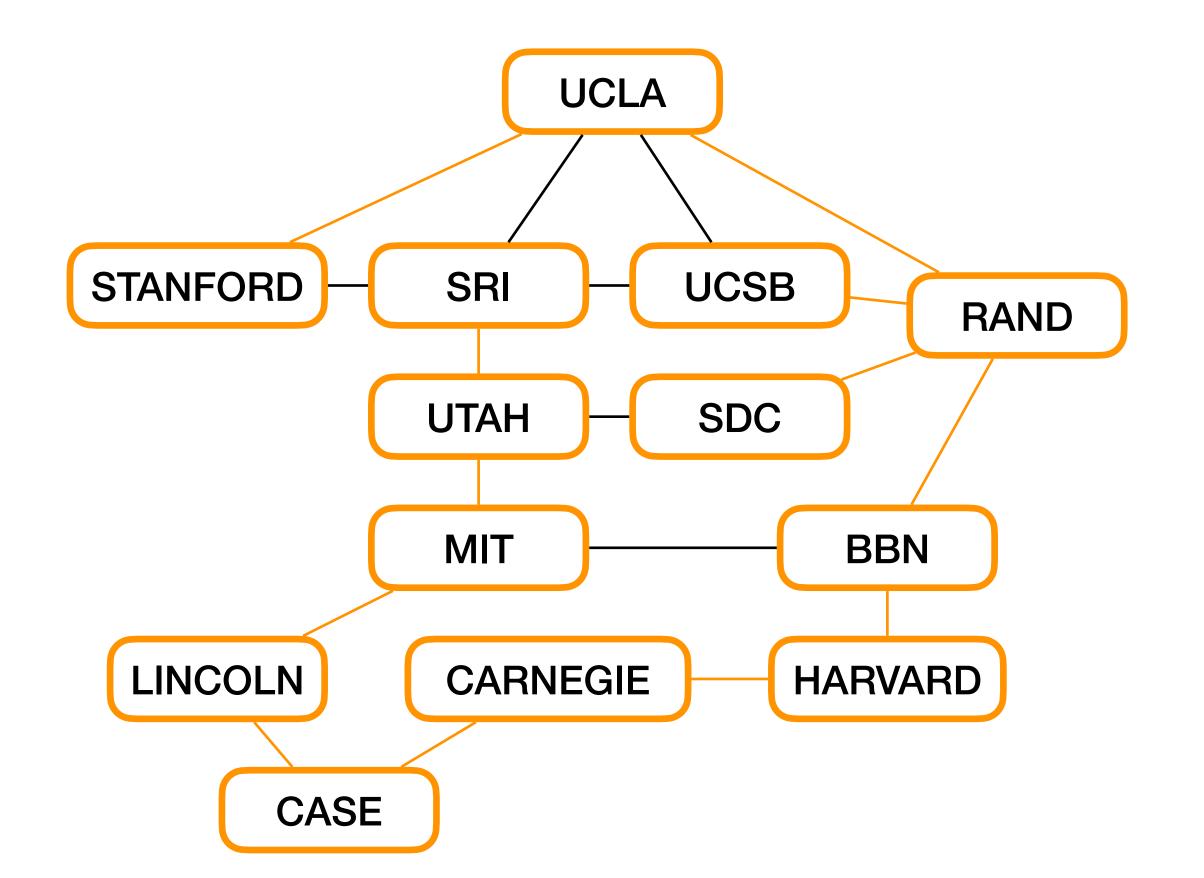


UCLA	4
STANFORD	5
SRI	5
UCSB	4
RAND	3
UTAH	4
SDC	4
MIT	3
BBN	2
LINCOLN	2
CARNEGIE	0
HARVARD	1
CASE	1



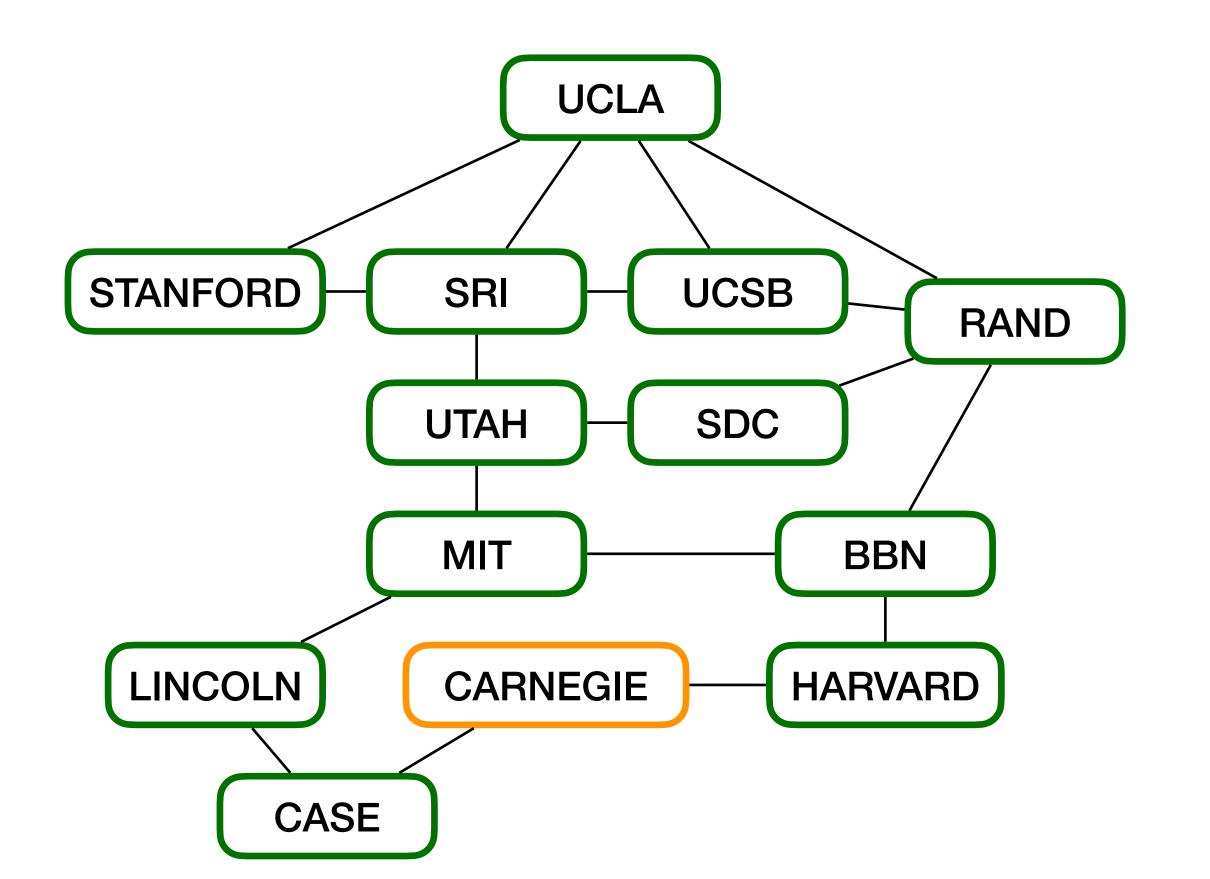
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UCSB	4
RAND	3
UTAH	4
SDC	4
MIT	3
BBN	2
LINCOLN	2
CARNEGIE	0
HARVARD	1
CASE	1

 And we have the distance from the start node to all other nodes in the graph



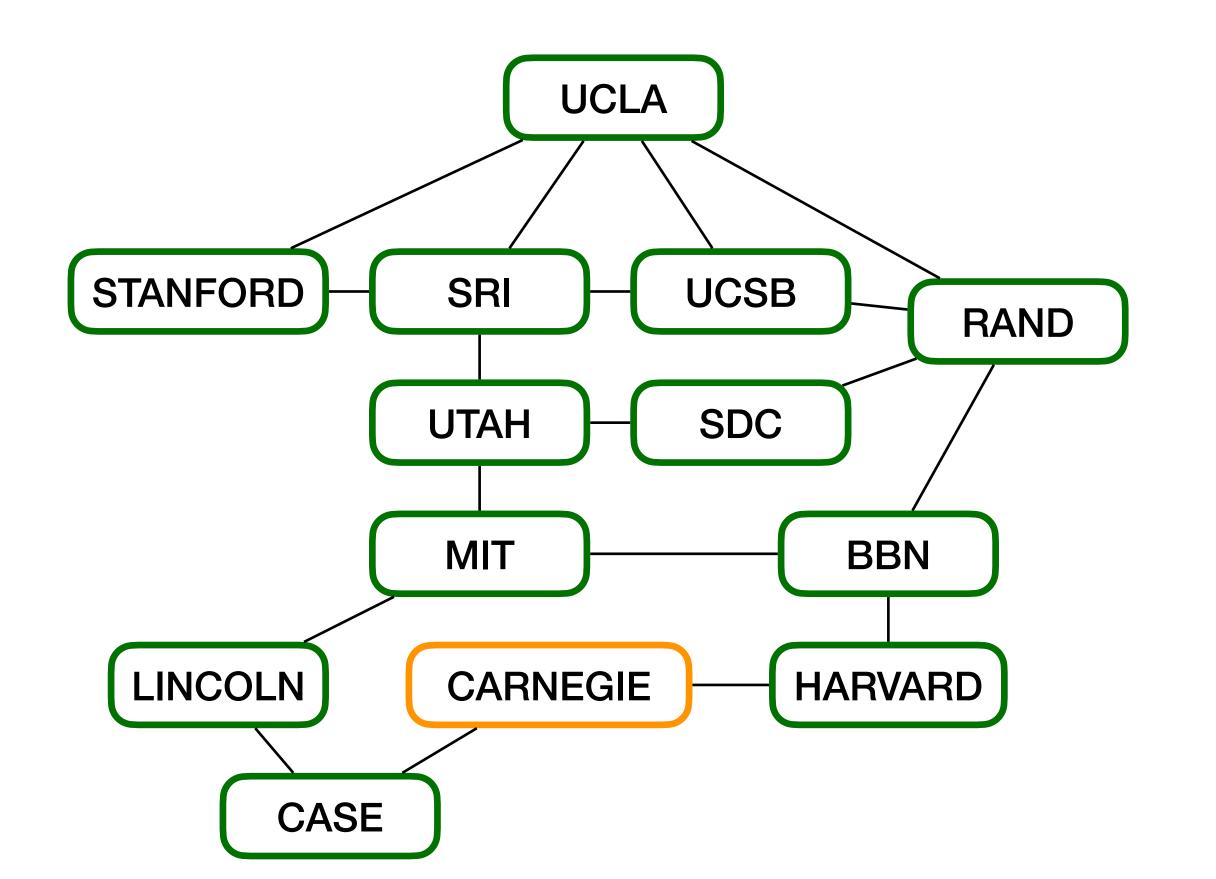
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SRI	5
UCSB	4
RAND	3
UTAH	4
SDC	4
MIT	3
BBN	2
LINCOLN	2
CARNEGIE	0
HARVARD	1
CASE	1

- But don't we want to find the shortest path for the Maze HW?
 - Not just the length of the shortest path



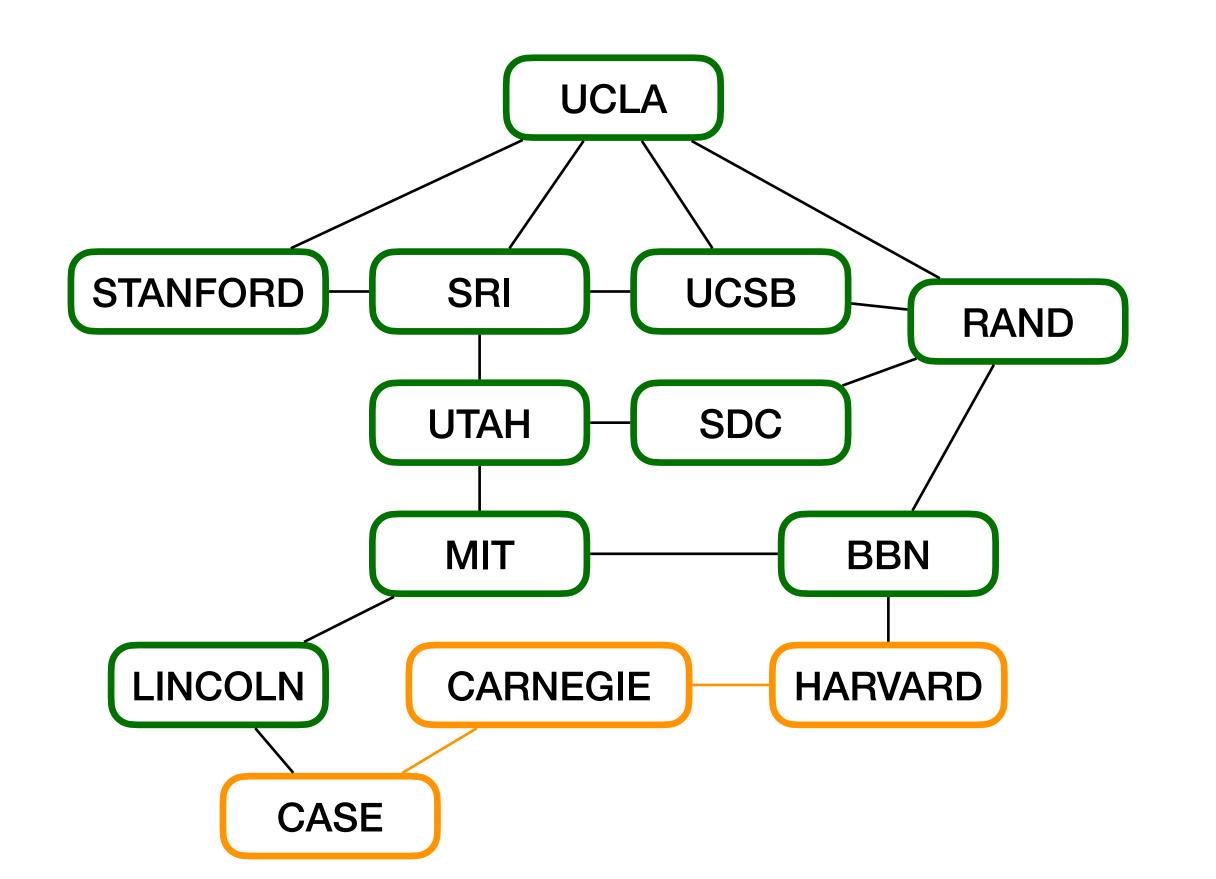
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RAND	∞
UTAH	∞
SDC	∞
MIT	∞
BBN	∞
LINCOLN	∞
CARNEGIE	0
HARVARD	∞
CASE	\(\omega \)

 Instead of tracking the distance, track the node that discovered each node



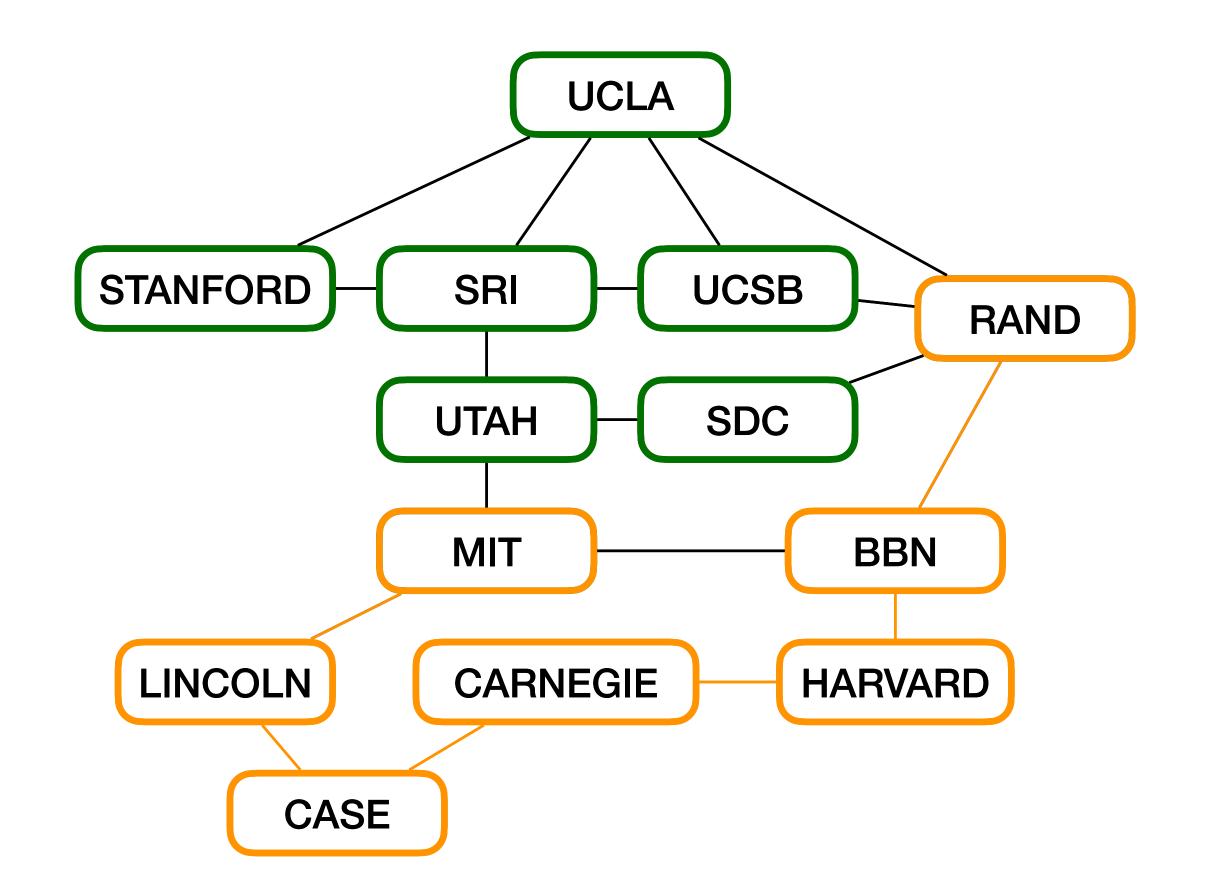
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UCSB	unexplored
RAND	unexplored
UTAH	unexplored
SDC	unexplored
MIT	unexplored
BBN	unexplored
LINCOLN	unexplored
CARNEGIE	<start></start>
HARVARD	unexplored
CASE	unexplored

Now each node remembers how it was reached



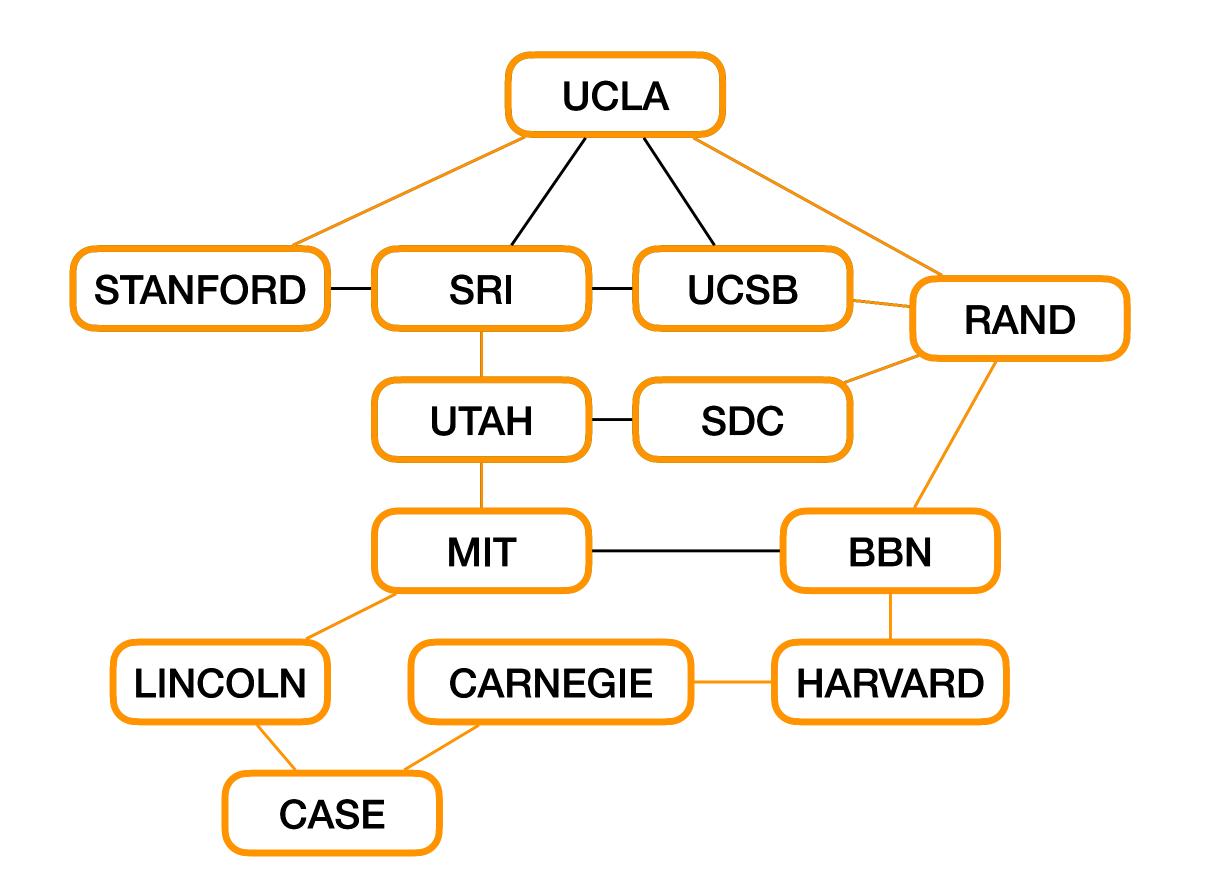
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STANFORD	unexplored
SRI	unexplored
UCSB	unexplored
RAND	unexplored
UTAH	unexplored
SDC	unexplored
MIT	unexplored
BBN	unexplored
LINCOLN	unexplored
CARNEGIE	<start></start>
HARVARD	CARNEGIE
CASE	CARNEGIE

Repeat at each step



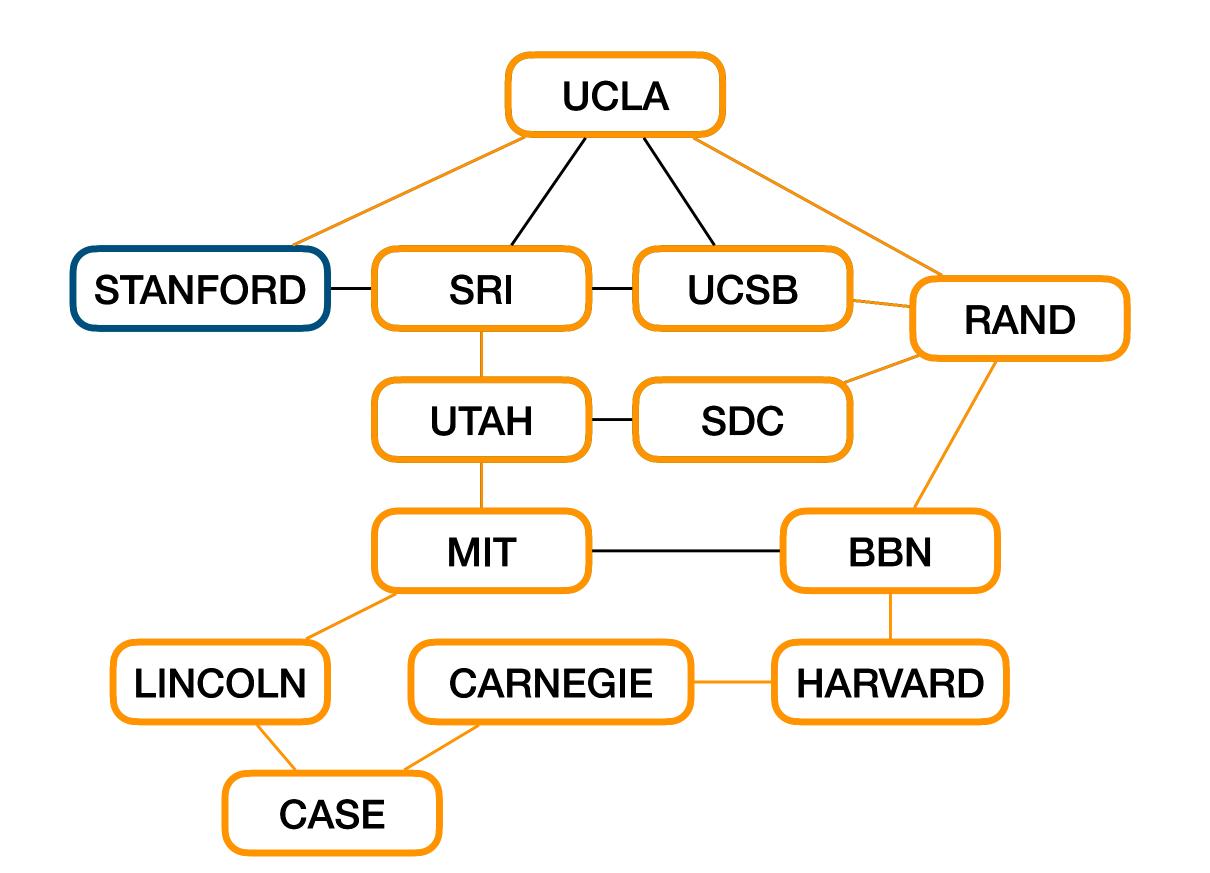
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UTAH	unexplored
SDC	unexplored
MIT	LINCOLN
BBN	HARVARD
LINCOLN	CASE
CARNEGIE	<start></start>
HARVARD	CARNEGIE
CASE	CARNEGIE

 At the end of the algorithm you'll know how each node was discovered



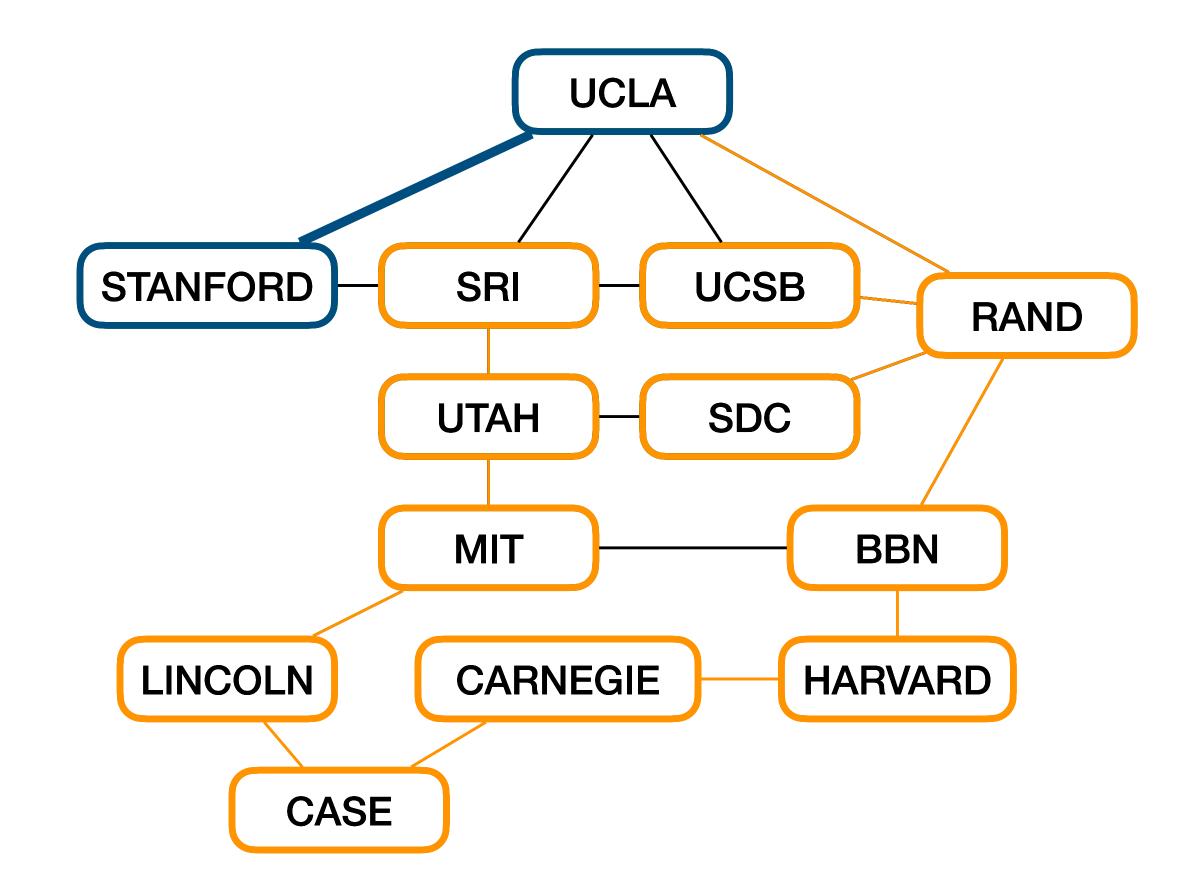
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UTAH	MIT
SDC	RAND
MIT	LINCOLN
BBN	HARVARD
LINCOLN	CASE
CARNEGIE	<start></start>
HARVARD	CARNEGIE
CASE	CARNEGIE

- Work backwards to build the shortest path
- Find path from CARNEGIE to STANFORD



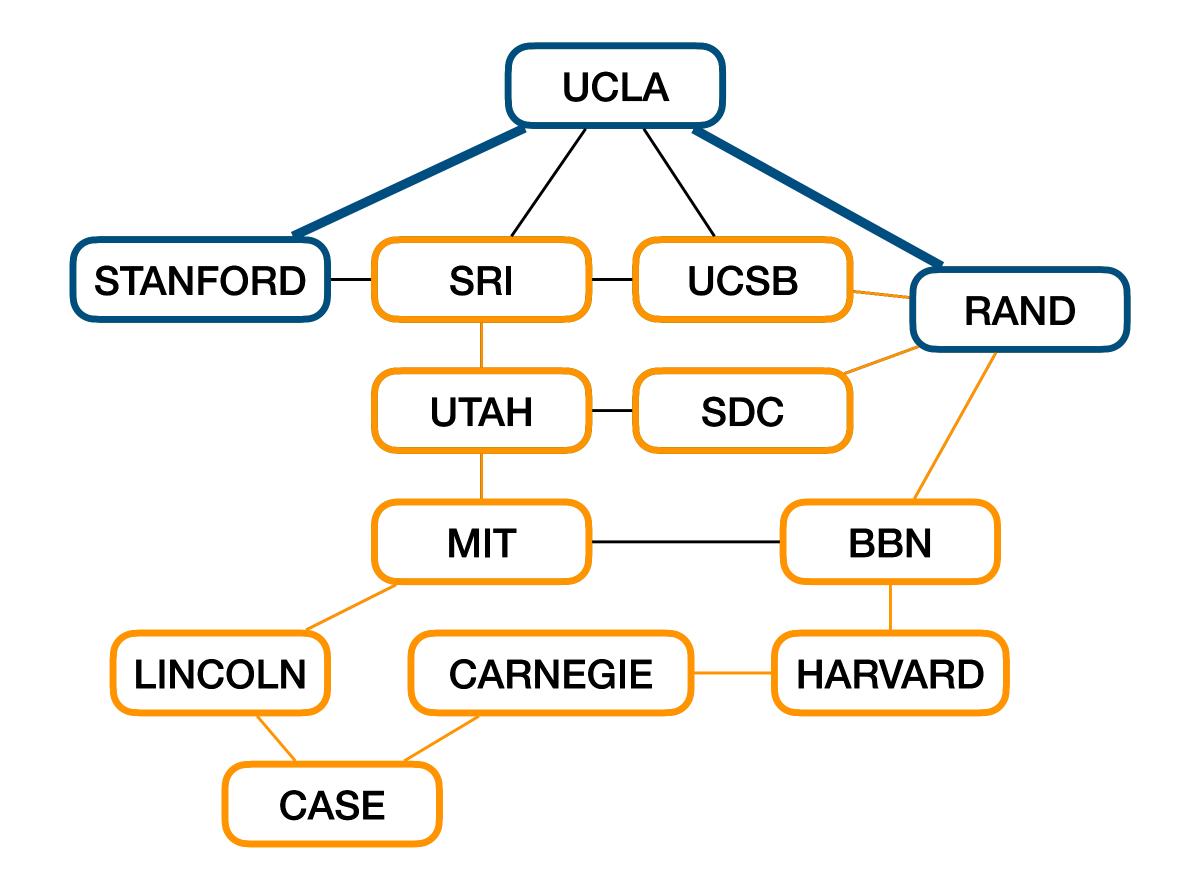
UCLA	RAND
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UTAH	MIT
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BBN	HARVARD
LINCOLN	CASE
CARNEGIE	<start></start>
HARVARD	CARNEGIE
CASE	CARNEGIE





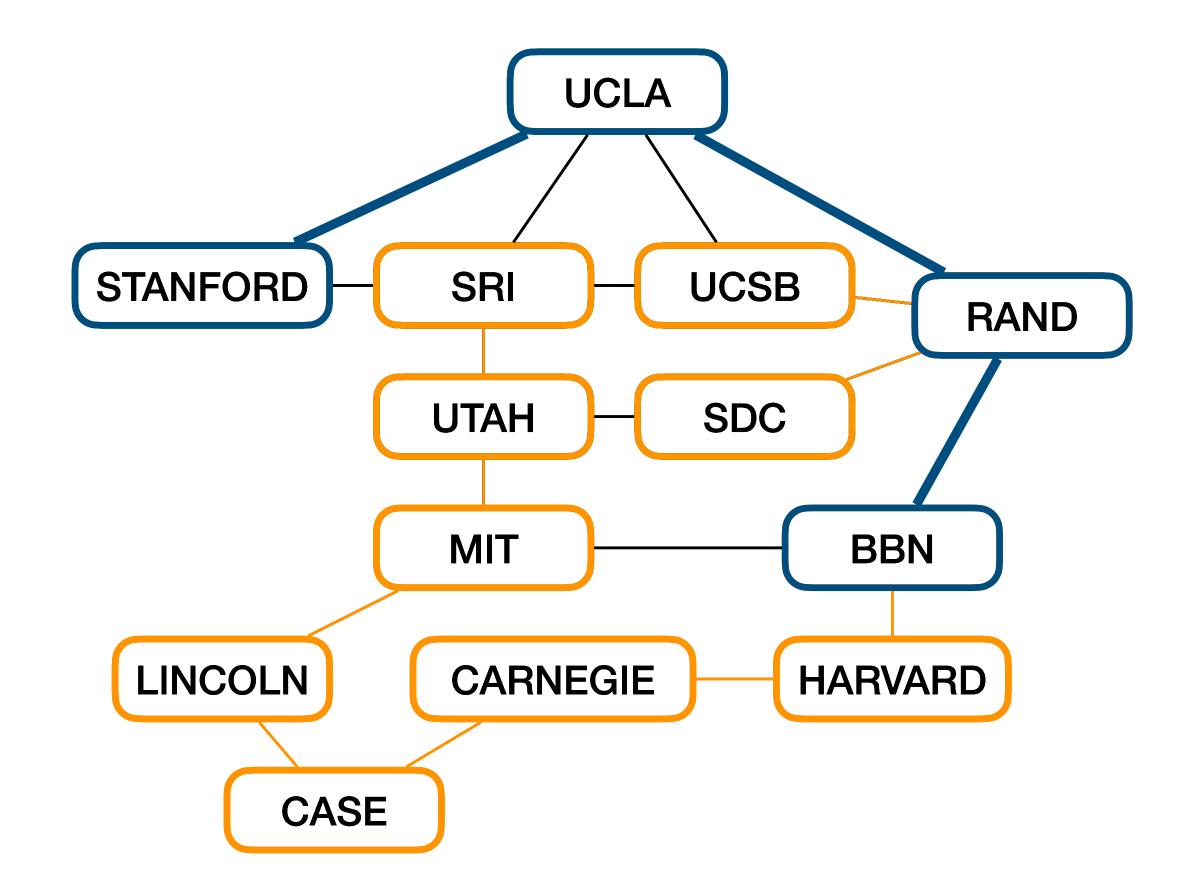
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LINCOLN	CASE
CARNEGIE	<start></start>
HARVARD	CARNEGIE
CASE	CARNEGIE





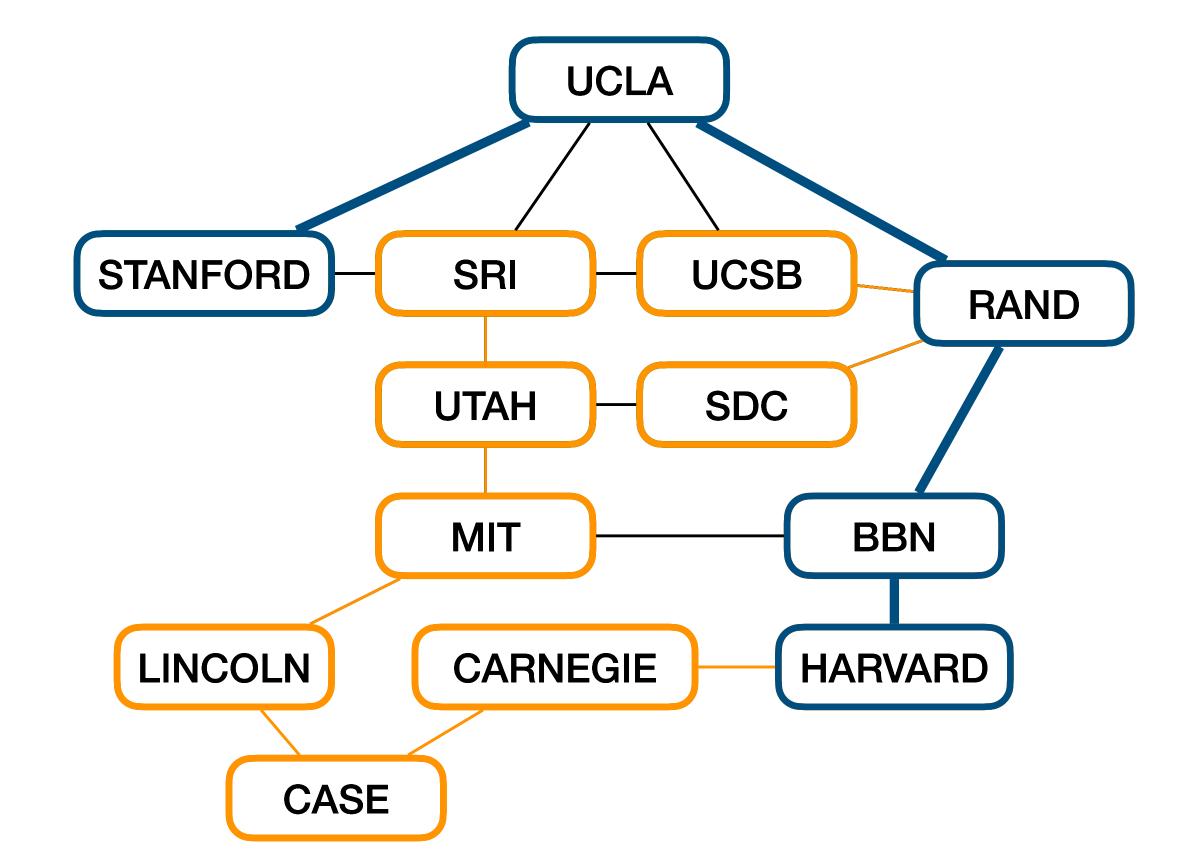
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STANFORD	UCLA
SRI	UTAH
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LINCOLN	CASE
CARNEGIE	<start></start>
HARVARD	CARNEGIE
CASE	CARNEGIE





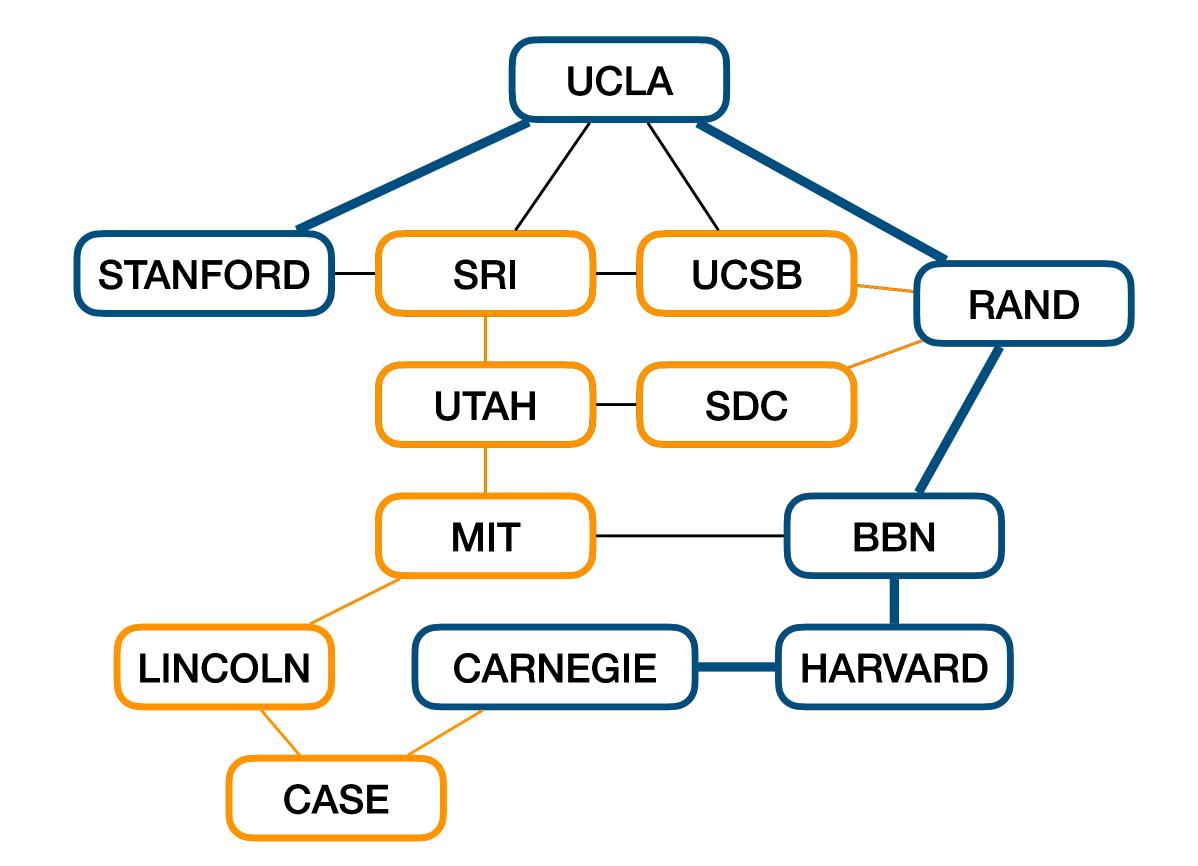
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STANFORD	UCLA
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RAND	BBN
UTAH	MIT
SDC	RAND
MIT	LINCOLN
BBN	HARVARD
LINCOLN	CASE
CARNEGIE	<start></start>
HARVARD	CARNEGIE
CASE	CARNEGIE





UCLA	RAND
STANFORD	UCLA
SRI	UTAH
UCSB	RAND
RAND	BBN
UTAH	MIT
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MIT	LINCOLN
BBN	HARVARD
LINCOLN	CASE
CARNEGIE	<start></start>
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CASE	CARNEGIE

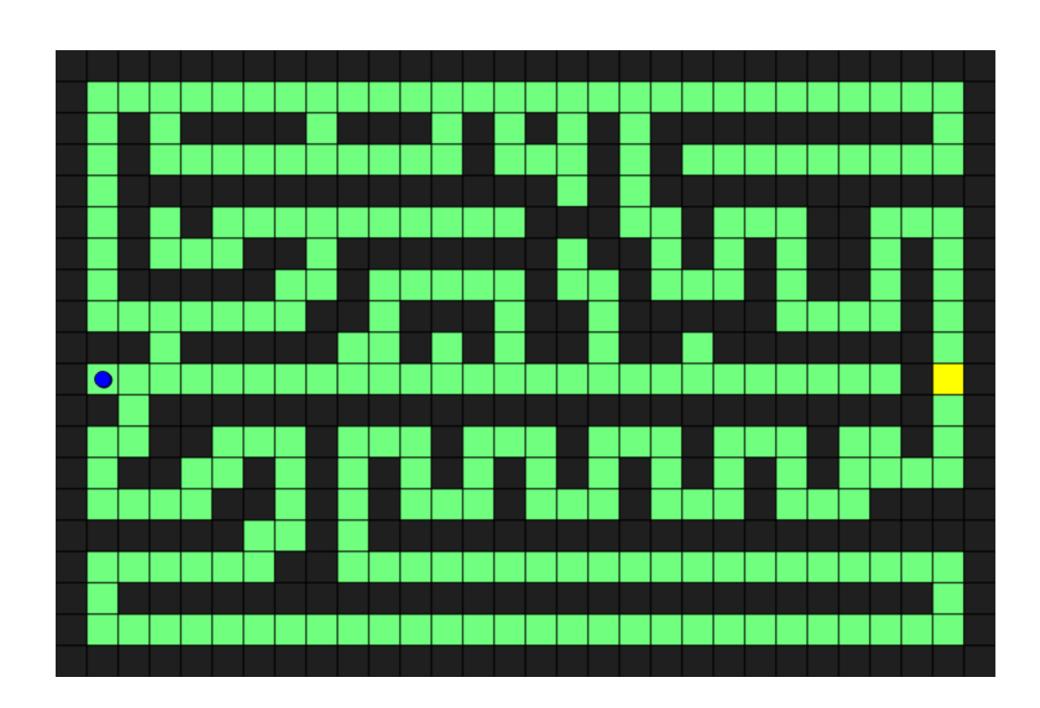




UCLA	RAND
STANFORD	UCLA
SRI	UTAH
UCSB	RAND
RAND	BBN
UTAH	MIT
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LINCOLN	CASE
CARNEGIE	<start></start>
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CASE	CARNEGIE

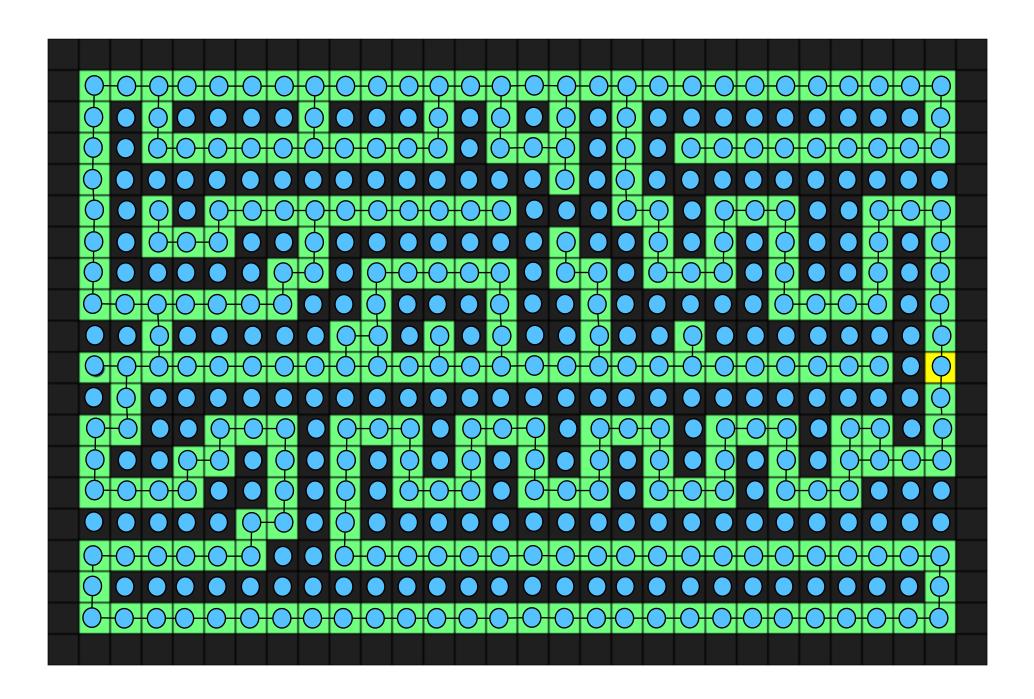
But we have to find paths in a maze

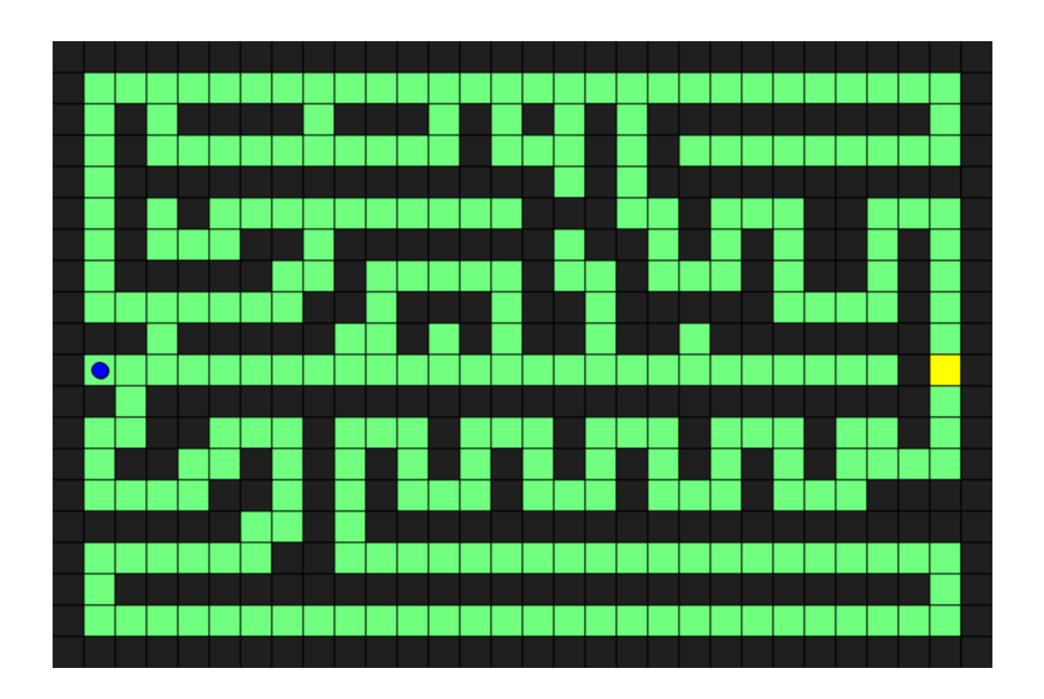
How do graphs help with this?



Pathfinding on a Grid

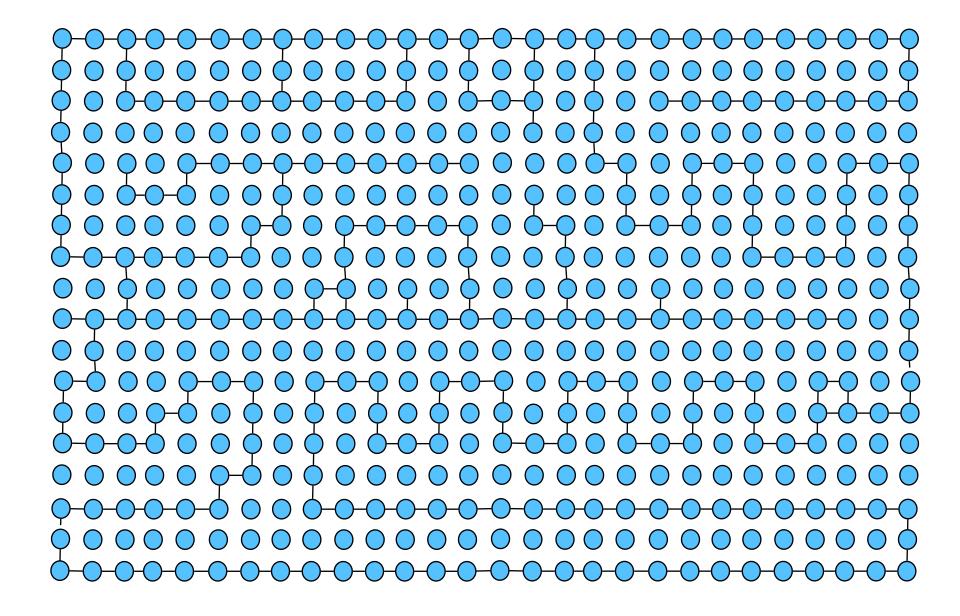
- Convert the maze to a graph
- Run BFS starting at the tile containing the maze runner
- Backtrack from the goal tile to build the path





Computer sees:

We see:



Lecture Question

Task: Find the distance between two nodes in a graph

- In the week9. Graph class
 - Write a method named distance that takes two node indices (Ints) and returns the distance between the two nodes
 - You may assume the two input nodes are connected

Testing: In a package named "tests" create a class named "TestDistance" as a test suite that tests the functionality listed above