

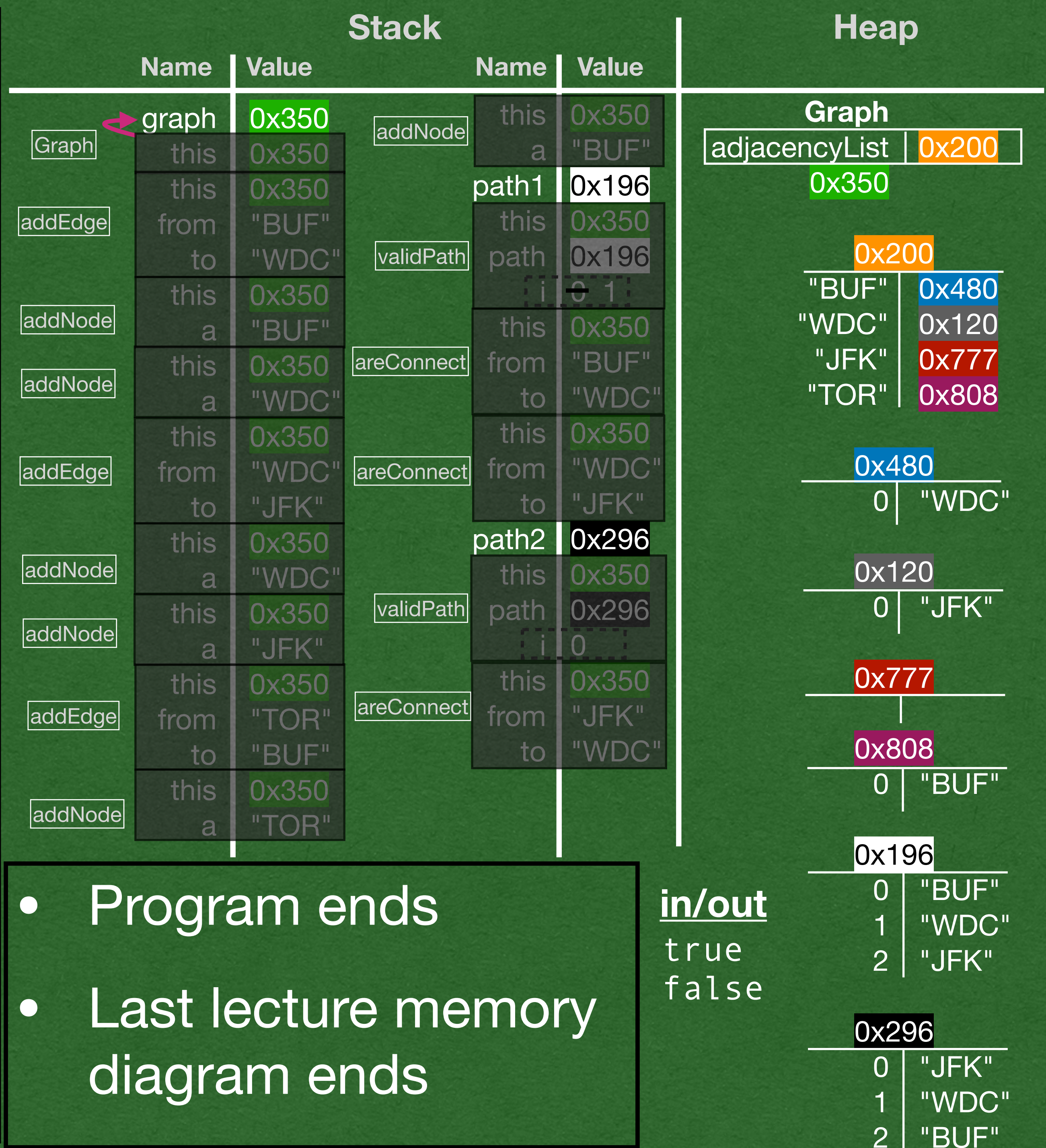
# Graphs



# Memory Diagram



```
public class Graph<N> {
    private HashMap<N, ArrayList<N>> adjacencyList;
    public Graph() {
        this.adjacencyList = new HashMap<>();
    }
    public void addEdge(N from, N to) {
        this.addNode(from);
        this.addNode(to);
        this.adjacencyList.get(from).add(to);
    }
    private void addNode(N a) {
        if (!this.adjacencyList.containsKey(a)) {
            this.adjacencyList.put(a, new ArrayList<>());
        }
    }
    public boolean areConnect(N from, N to){
        return this.adjacencyList.containsKey(from) &&
            this.adjacencyList.get(from).contains(to);
    }
    public boolean validPath(ArrayList<N> path) {
        for (int i=0; i < path.size()-1; i++) {
            if(!this.areConnected(path.get(i), path.get(i+1))){
                return false;
            }
        }
        return true;
    }
    public static void main(String[] args) {
        Graph<String> graph = new Graph<>();
        graph.addEdge("BUF", "WDC");
        graph.addEdge("WDC", "JFK");
        graph.addEdge("TOR", "BUF");
        ArrayList<String> path1 = new ArrayList<>(
            Arrays.asList("BUF", "WDC", "JFK"));
        System.out.println(graph.validPath(path1));
        ArrayList<String> path2 = new ArrayList<>(
            Arrays.asList("JFK", "WDC", "BUF"));
        System.out.println(graph.validPath(path2));
    }
}
```



- Program ends
- Last lecture memory diagram ends