Binary Search Tree (BST)

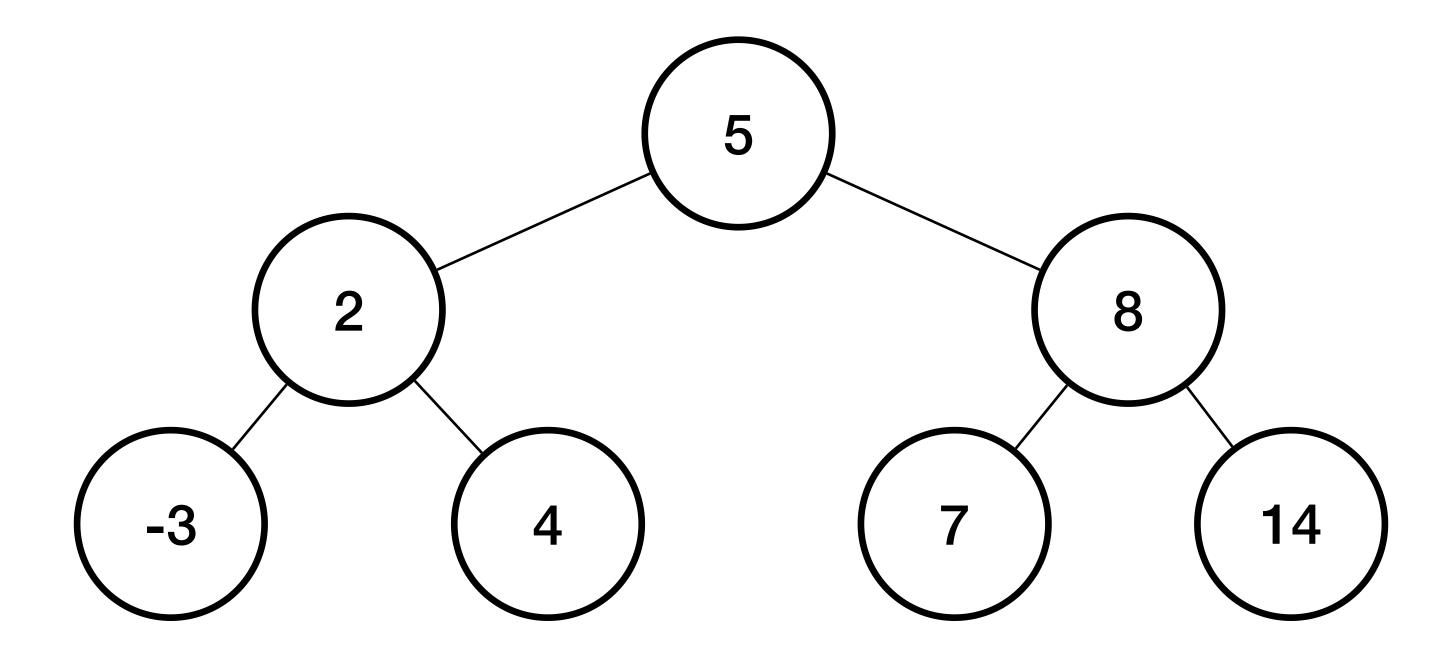
Lecture Question

Task: Write a method to convert a BST to a List

 In the week8.trees.BinarySearchTree class write a method named toList that takes no parameters and returns the values of the tree in a List in sorted order

BST - Definition

- For each node:
 - All values in the left subtree are less than the node's value
 - All values in the right subtree are greater than the node's value
 - Duplicate values handled differently based on implementation
 - Sometimes not allowed at all



BST - Code

- To make the BST generic
 - Take a type parameter
 - Take a comparator to decide the sorted order
- Store a reference to the root node

```
class BinarySearchTree[A](comparator: (A, A) => Boolean) {
   var root: BinaryTreeNode[A] = null

   def insert(a: A): Unit
   def find(a: A): BinaryTreeNode[A]
}
```

BST - Usage

```
class BinarySearchTree[A](comparator: (A, A) => Boolean) {
  var root: BinaryTreeNode[A] = null

  def insert(a: A): Unit
  def find(a: A): BinaryTreeNode[A]
}
```

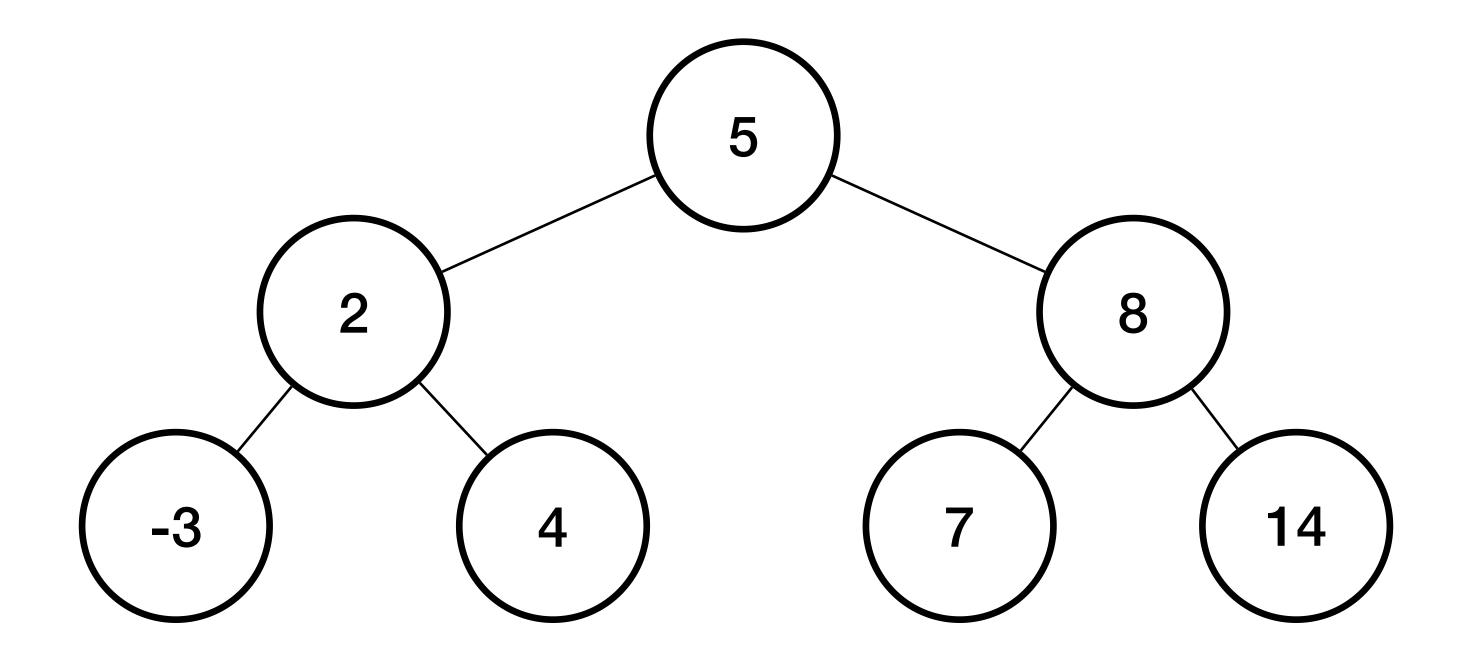
```
val intLessThan = (a: Int, b: Int) => a < b
val bst = new BinarySearchTree[Int](intLessThan)
bst.insert(5)
bst.insert(2)
bst.insert(8)
bst.insert(4)
bst.insert(7)
bst.insert(14)
bst.insert(-3)</pre>
val node = bst.find(4)
```

- If the value to find is less than the value of the node Move to the left child
- If the value to find is greater than the value of the node Move to right child
- If value is found return this node
- If value is not found return null

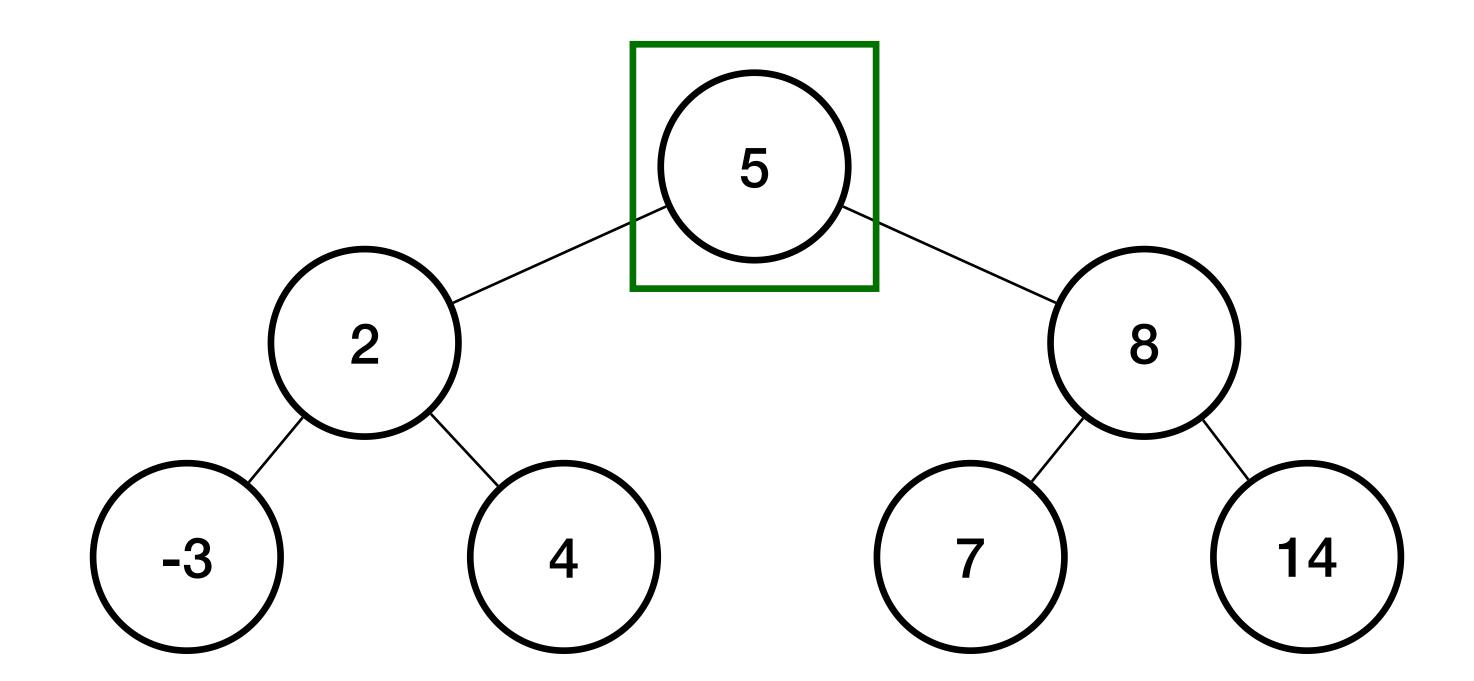
```
def find(a: A): BinaryTreeNode[A] = {
   findHelper(a, this.root)
}

def findHelper(a: A, node: BinaryTreeNode[A]): BinaryTreeNode[A] = {
   if(node == null) {
      null
   }else if(comparator(a, node.value)) {
      findHelper(a, node.left)
   }else if(comparator(node.value, a)) {
      findHelper(a, node.right)
   }else {
      node
   }
}
```

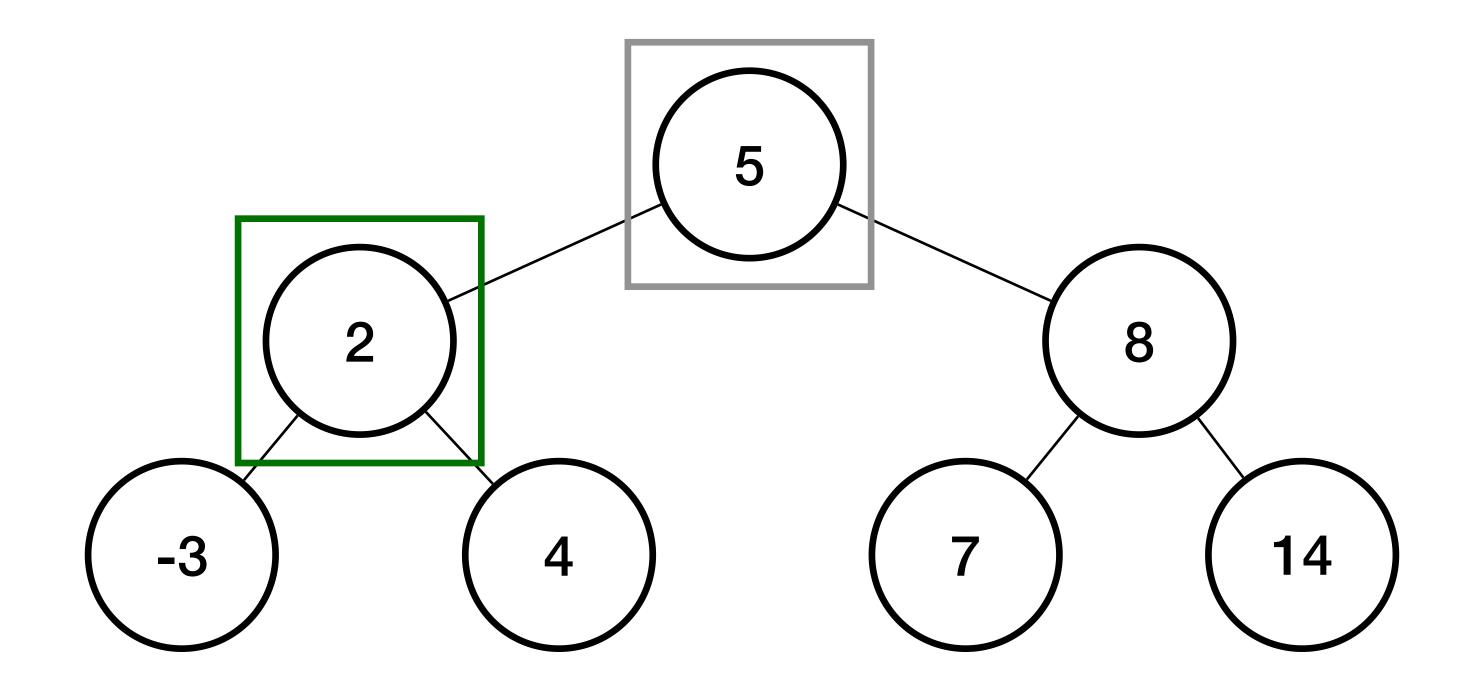
Find the value 4



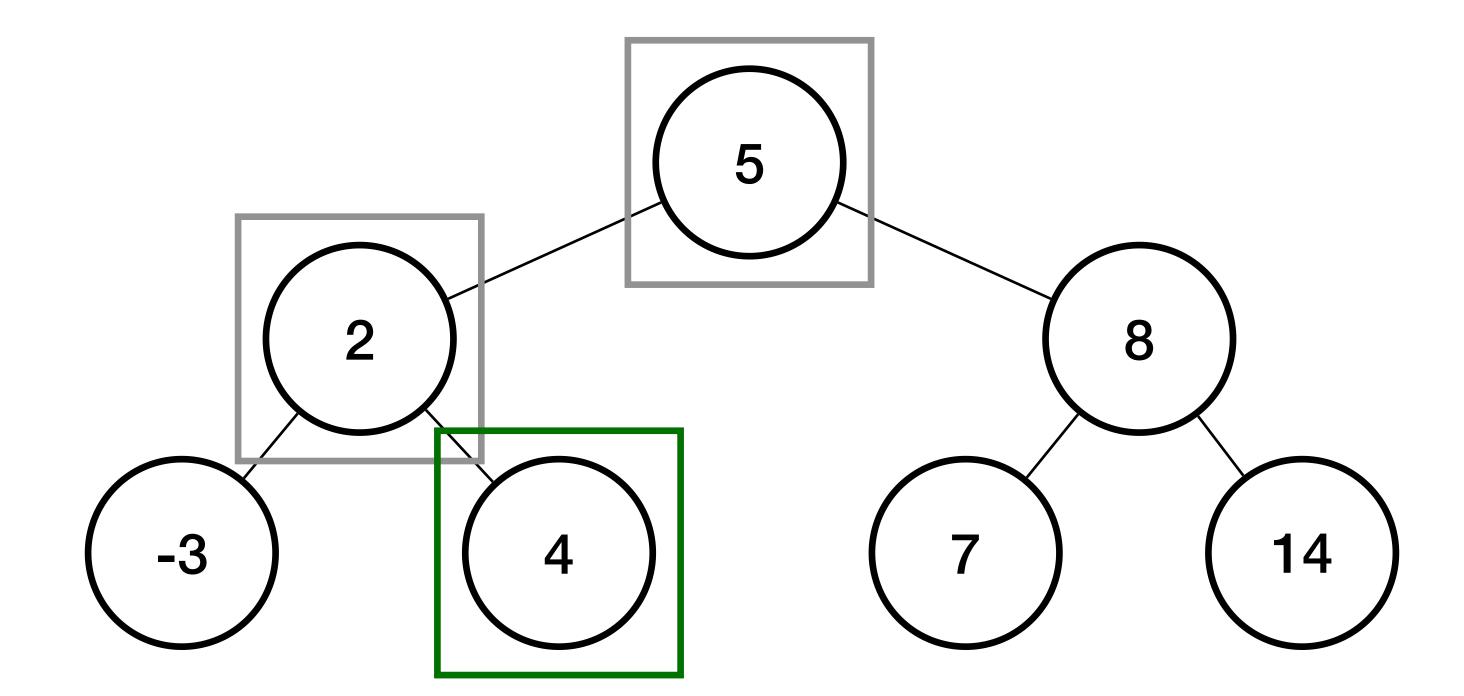
- Find the value 4
- 4 < 5



- Find the value 4
- 4 < 5
- 4 > 2



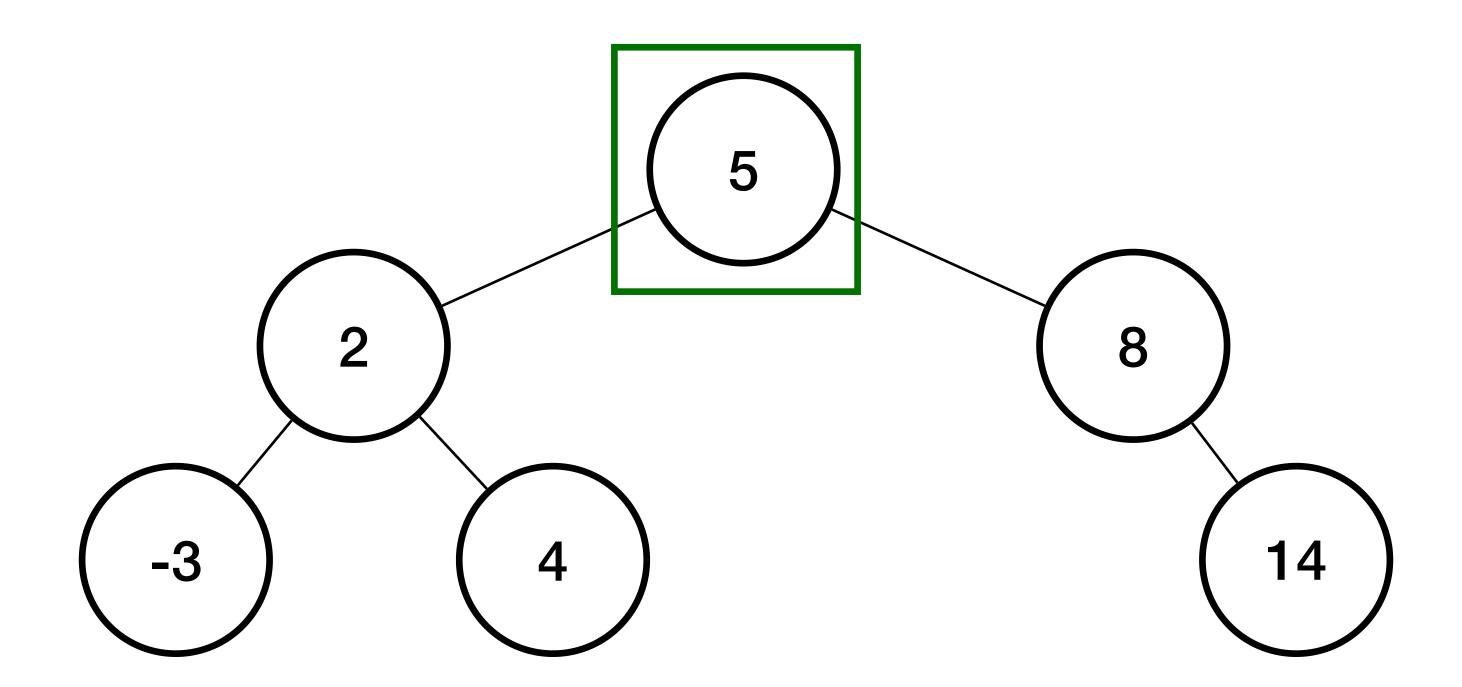
- Find the value 4
- 4 < 5
- 2 < 4
- 4 == 4 return this node



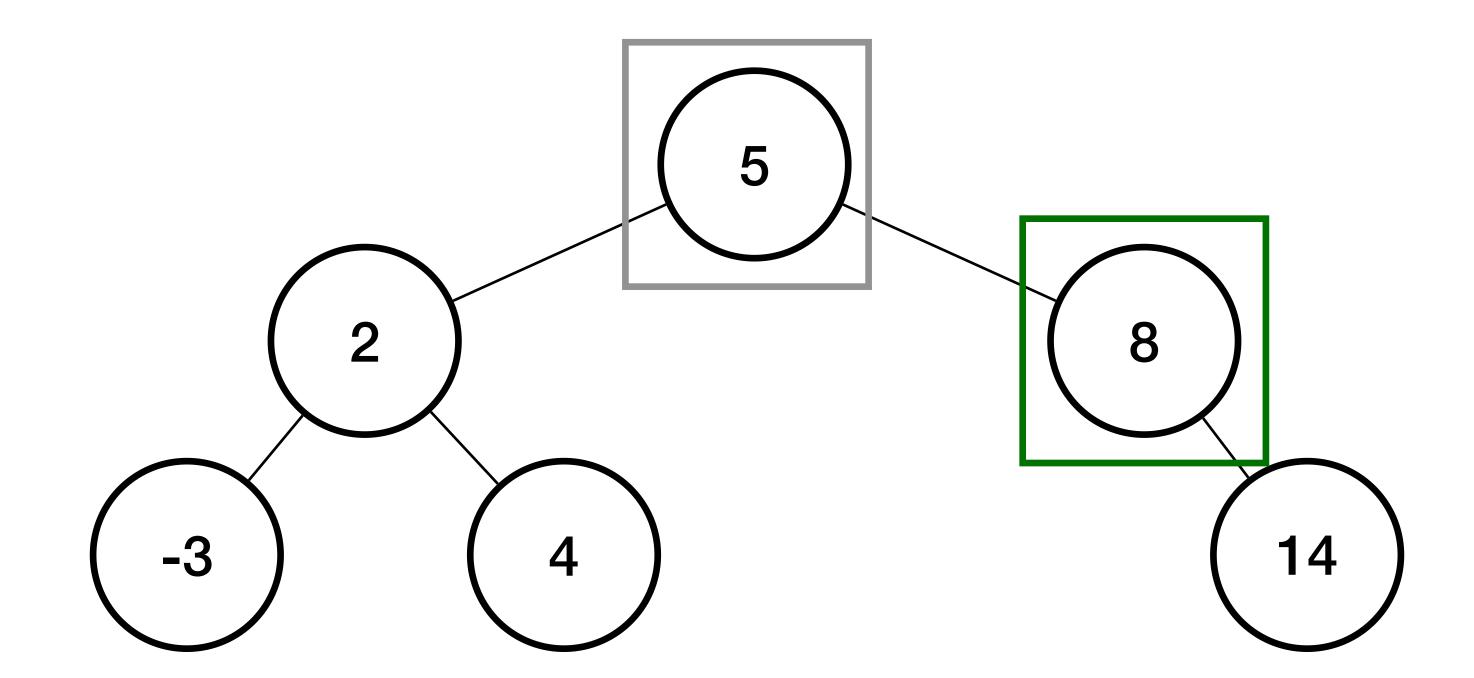
- Run find until a null node is reached insert new node here
- If value is a duplicate, move to the left

```
def insert(a: A): Unit = {
  if(this.root == null){
    this.root = new BinaryTreeNode(a, null, null)
  }else{
    insertHelper(a, this.root)
def insertHelper(a: A, node: BinaryTreeNode[A]): Unit = {
  if(comparator(node.value, a)){
    if(node.right == null){
      node.right = new BinaryTreeNode[A](a, null, null)
    }else{
      insertHelper(a, node.right)
  }else{
    if(node.left == null){
      node.left = new BinaryTreeNode[A](a, null, null)
    }else{
      insertHelper(a, node.left)
```

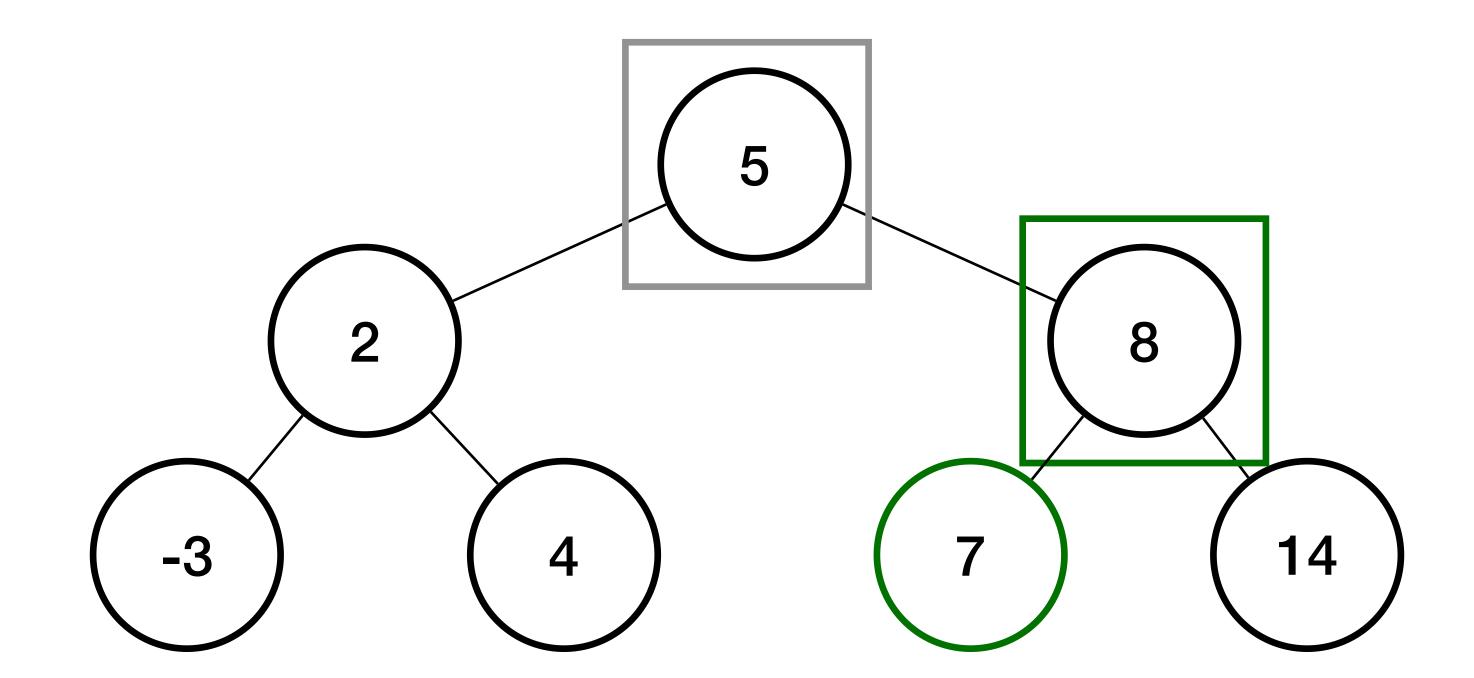
Insert 7



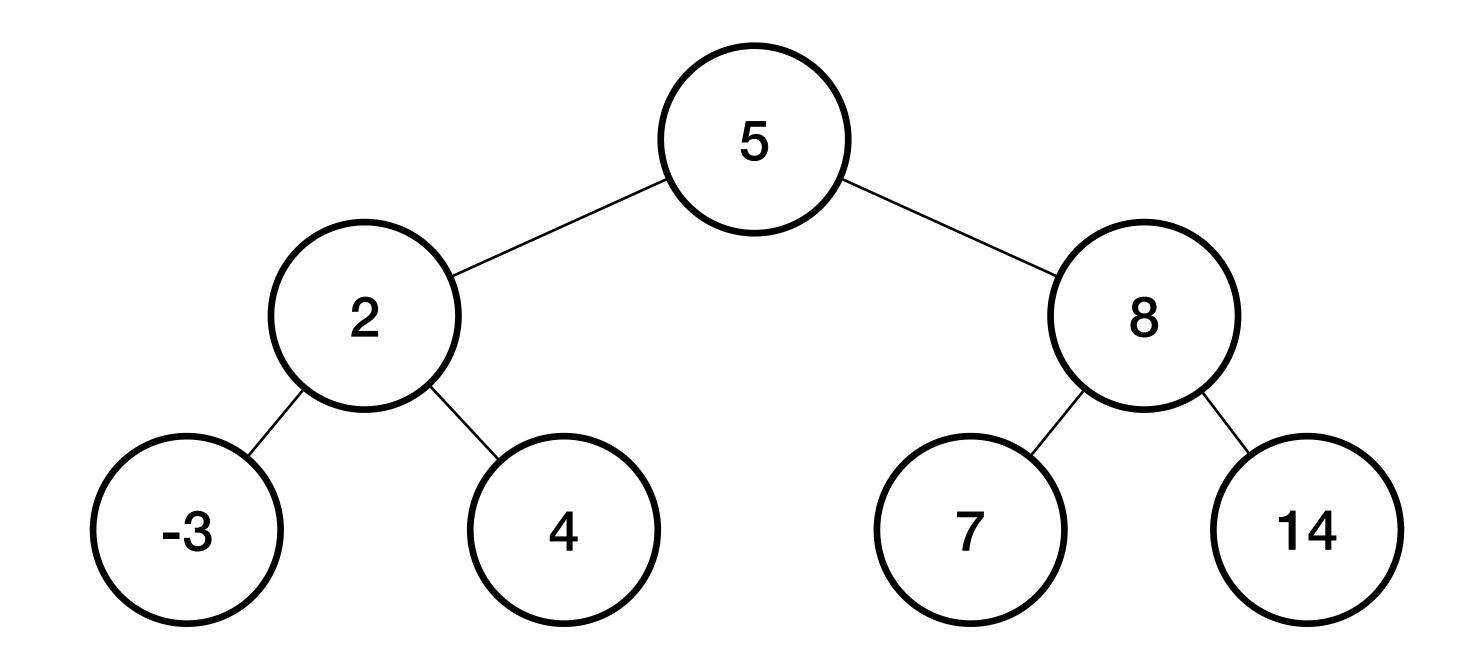
- Insert 7
- 5 < 7



- Insert 7
- 5 < 7
- 7 < 8 and left child is null Insert here

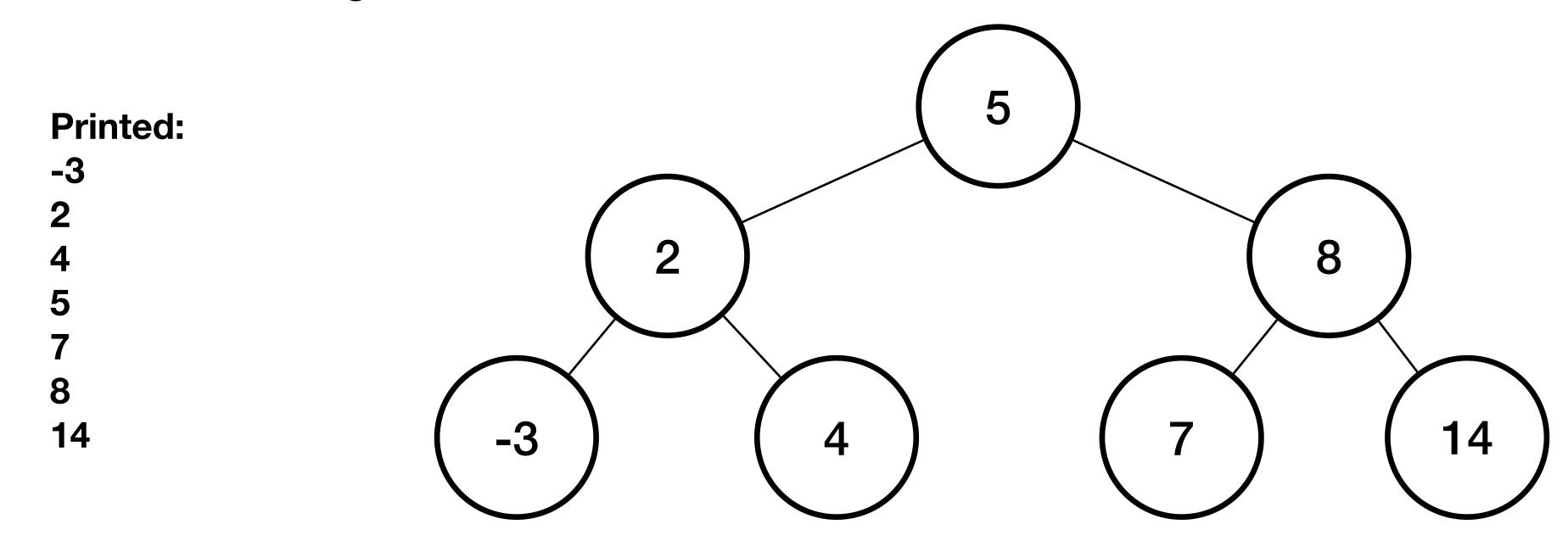


- Insert 7
- 5 < 7
- 7 < 8 and left child is null Insert here



In-Order Traversal

- In-Order traversal of a BST iterates over the values in sorted order
- Visit all elements of the left subtree
 - Elements less that the node's value
- Visit the nodes value
- Visit all elements of the right subtree
 - Elements greater than the node's value



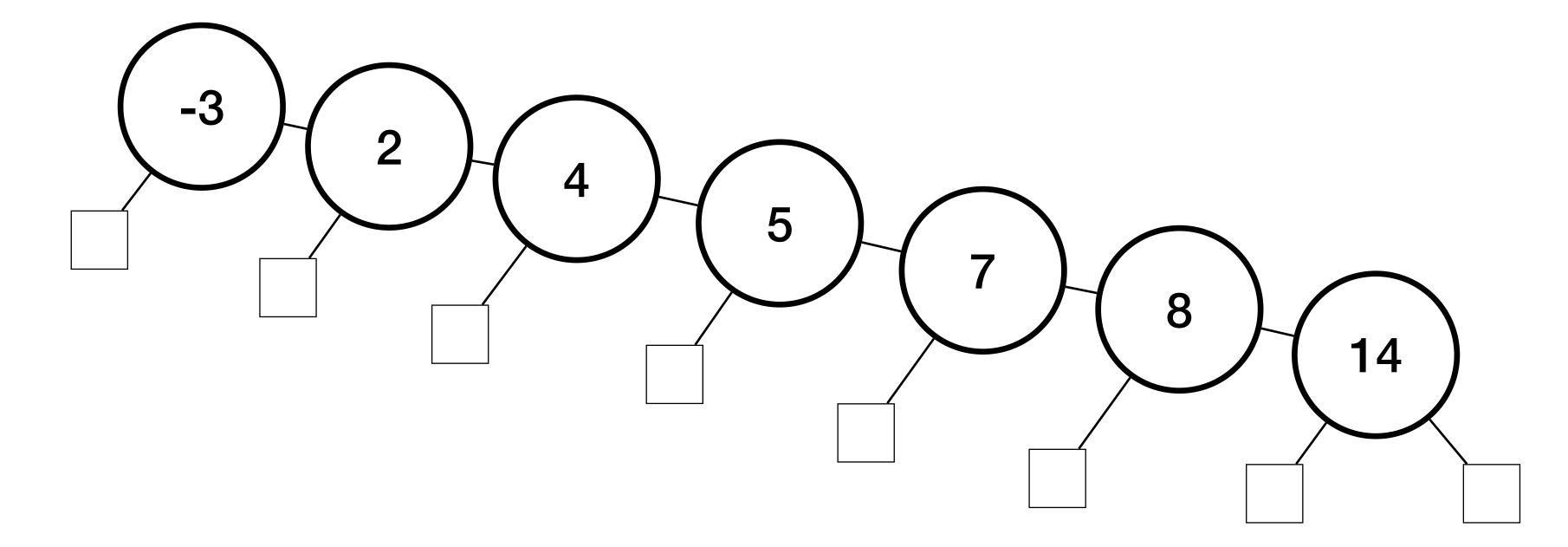
BST - Efficiency

- Vocab: A tree is balanced if each node has the same number of descendants in its left and right subtrees
- * If a BST is balanced *
- The number of nodes from the root to a leaf the height of the tree - is O(log(n))
- Insert and find take O(log(n)) time
- Inserting n elements effectively sorts in O(n*log(n)) time
- Advantage: Sorted order is efficiently maintained as new elements are added in O(log(n))
 - Array takes O(n) to insert
 - Linked list takes O(n) to find where to insert

BST - Inefficiency

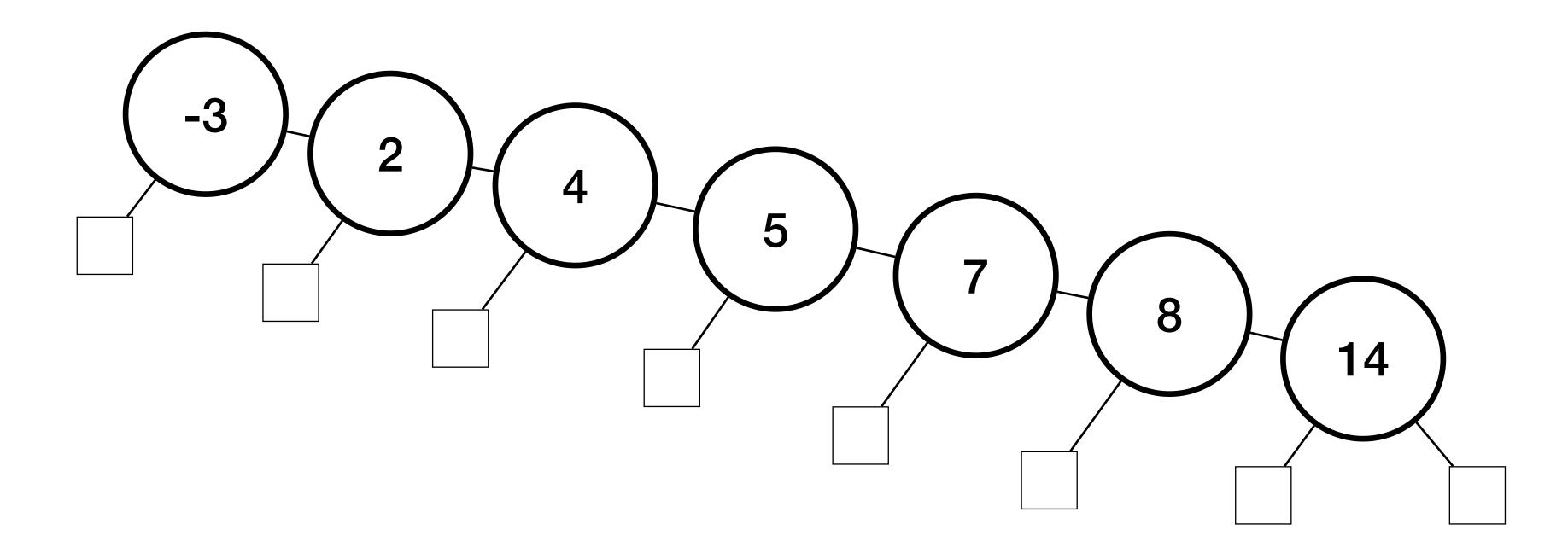
What if the tree is not balanced?

```
val intLessThan = (a: Int, b: Int) => a < b
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bst.insert(-3)
bst.insert(2)
bst.insert(4)
bst.insert(5)
bst.insert(8)
bst.insert(7)
bst.insert(14)</pre>
```



BST - Inefficiency

- If elements are inserted in sorted order
- Tree effectively becomes a linked list
 - O(n) insert and find



BST for Thought

- How do we keep the tree balanced and still insert in O(log(n)) time
- How would we remove a node while maintaining sorted order?
- How do we handle duplicate values?
 - Should duplicates even be allowed?

- Answers to these questions and more..
 - In CSE250

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