

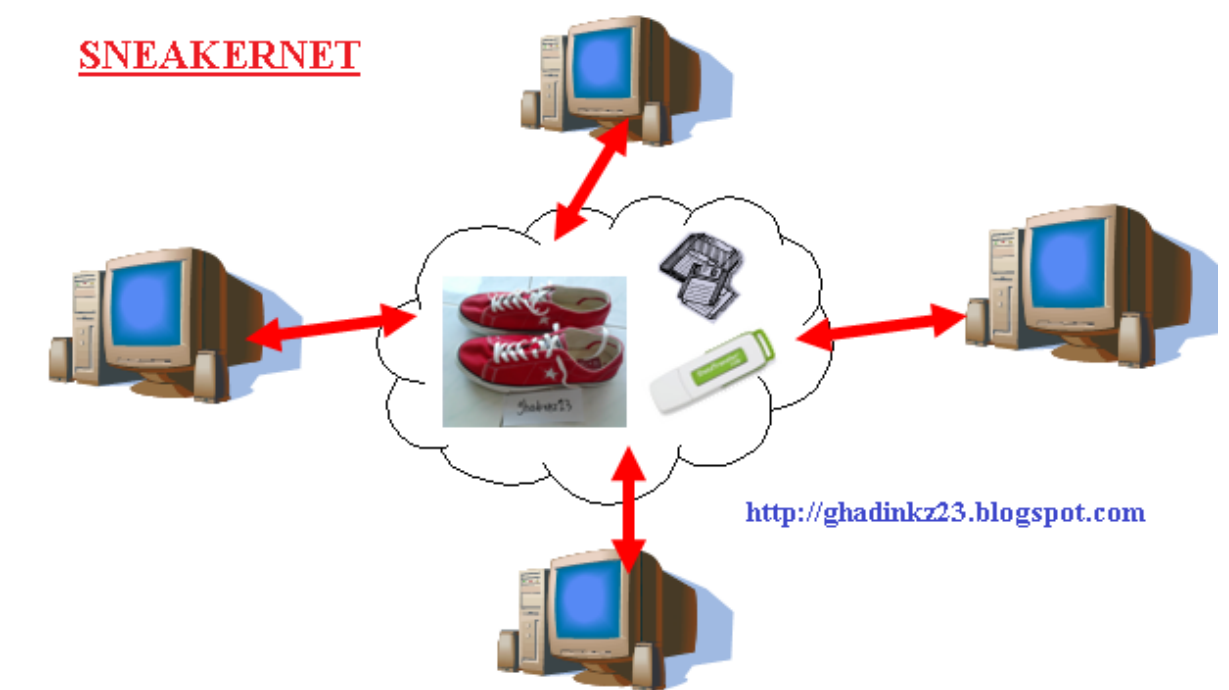
Version Control

Project Contribution

- There are open-source projects hosted in repositories on GitHub
- Your task is to contribute your own code to one of these projects
- **But how?**

How to Share Code

- The entire class is effectively one large team
 - We need to share code with other
- How?
- Email attachments?
- Sneakernet?
- What if two people edit the same file at the same time?
- Google Docs? Dropbox?
 - No merging in Dropbox
 - GoogleDocs not meant for code
 - No syntax highlighting, etc.



<https://en.wikipedia.org/wiki/Sneakernet>

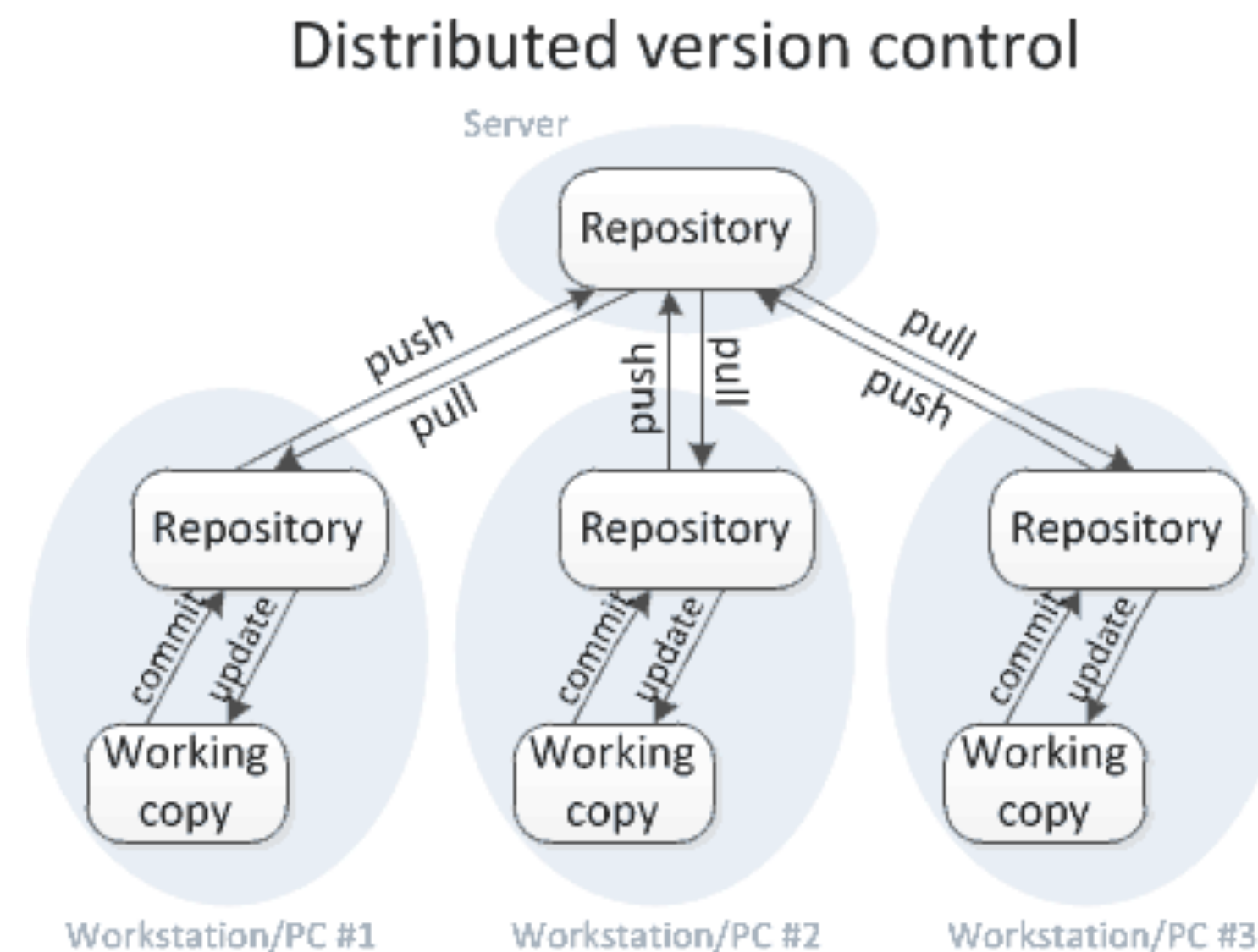
git

- Designed for code
- Use for the examples repo and all homework handouts
- What git does for you:
 - Version control
 - Track numbered releases (eg. v2.1.19)
 - Source control
 - Tracks all changes made to the codebase
 - Create working branches without affecting stable releases
- Can merge when two people change the same file



git

- Distributed version control software
- Remote server hosts your repository (GitHub)
- Every user maintains a local copy of the entire repository



<https://homes.cs.washington.edu/~mernst/advice/version-control.html>

(some) git Commands

- Make a repo
 - init
- Update a repo
 - add
 - commit
 - push
- Connect to a remote repo
 - clone
- Update local repo
 - pull

To Make a Repository

- init
 - Creates a new git repo in the current directory
- Or create a repo in GitHub or IntelliJ
 - GitHub/IntelliJ will call init
- clone
 - Downloads an existing repository

Updating the Repo

- add
 - Tell git which files it should track
 - Don't add files not related to the code (Ex. .idea files. Libraries)
- commit
 - Updates changes to your local repository
 - Add a meaningful commit message
- push
 - Updates the remote repo with the changes committed to your local repo
 - Lets your team access your changes
 - Will warn you to pull first if there are remote changes

Commit messages

- Make your messages meaningful and descriptive
- Your future self and contributors will thank you!
- Especially as you move on to bigger and better projects



| | COMMENT | DATE |
|---|------------------------------------|--------------|
| ○ | CREATED MAIN LOOP & TIMING CONTROL | 14 HOURS AGO |
| ○ | ENABLED CONFIG FILE PARSING | 9 HOURS AGO |
| ○ | MISC BUGFIXES | 5 HOURS AGO |
| ○ | CODE ADDITIONS/EDITS | 4 HOURS AGO |
| ○ | MORE CODE | 4 HOURS AGO |
| ○ | HERE HAVE CODE | 4 HOURS AGO |
| ○ | AAAAAAA | 3 HOURS AGO |
| ○ | ADKFJSLKDFJSDKLFJ | 3 HOURS AGO |
| ○ | MY HANDS ARE TYPING WORDS | 2 HOURS AGO |
| ○ | HAAAAAAAANDS | 2 HOURS AGO |

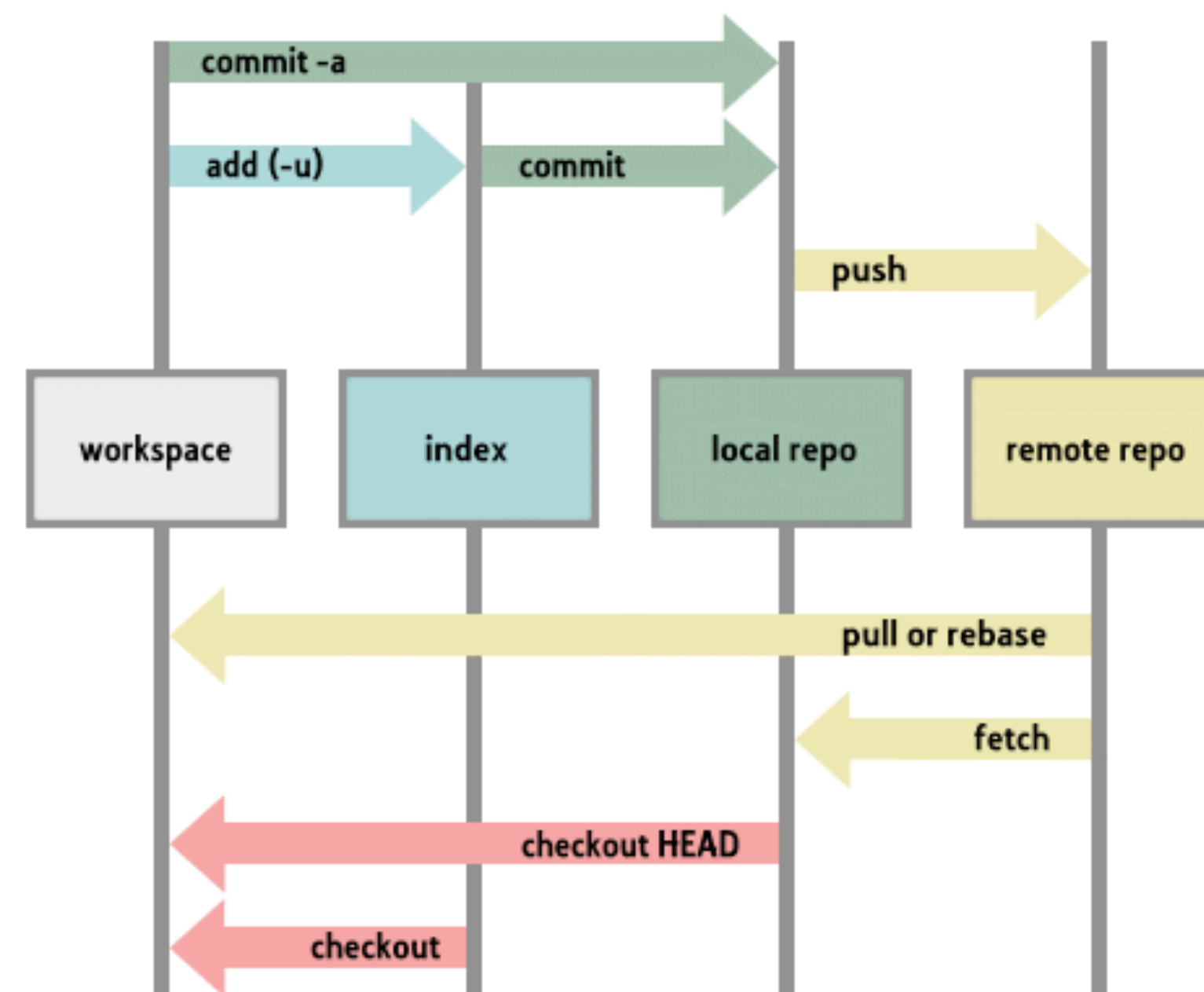
AS A PROJECT DRAGS ON, MY GIT COMMIT
MESSAGES GET LESS AND LESS INFORMATIVE.

<https://xkcd.com/1296/>

Updating Your Copy

- pull
 - Copies the most up-to-date code from the server to your local copy of the repo
 - Can cause a merge conflict if you changed files that are changed on the server
- pull often!

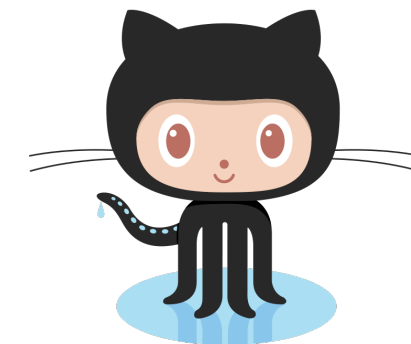
git Structure



<https://www.sonassi.com/knowledge-base/our-magento-git-guide-and-work-flow/>

GitHub

- Provides servers to host git repositories
 - Has an web interface to view and interact with repositories
- GitHub != git
- git is the version control software
- GitHub is a web service that hosts git repositories

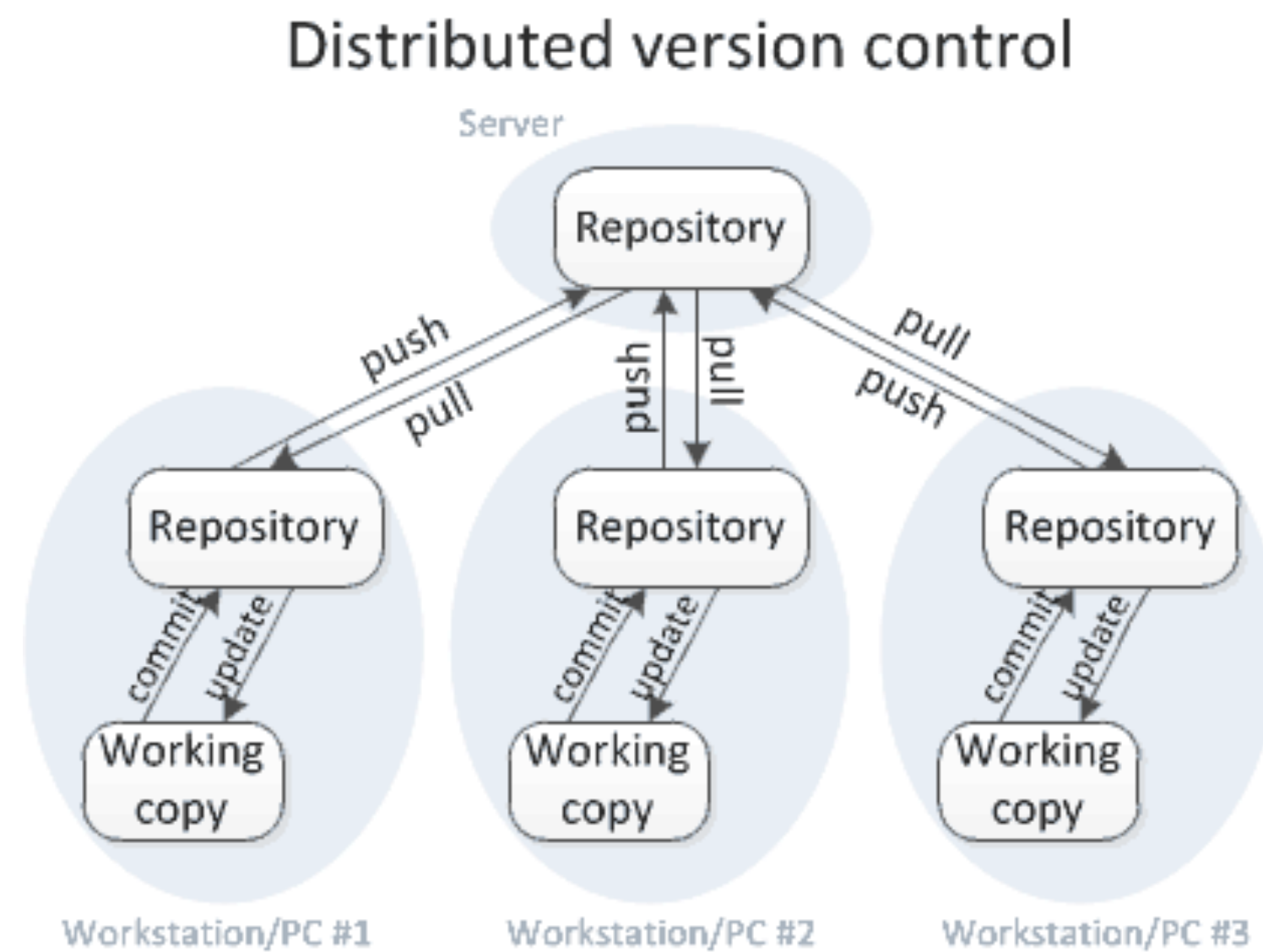


Branching

Version Control - Branching

- A way to write code without affecting the rest of your team
- A branch in a repository is a "copy" of all the code
 - This copy can be edited without affecting the rest of the team
- Merge branches to integrate your changes into the master branch

Version Control with git - Recall



<https://homes.cs.washington.edu/~mernst/advice/version-control.html>

Branching

- New commits are only added to the current branch
 - Can implement experimental code without affecting others
- When the life of the branch is over
 - Merge it into the primary codebase
- Branching is crucial on large teams

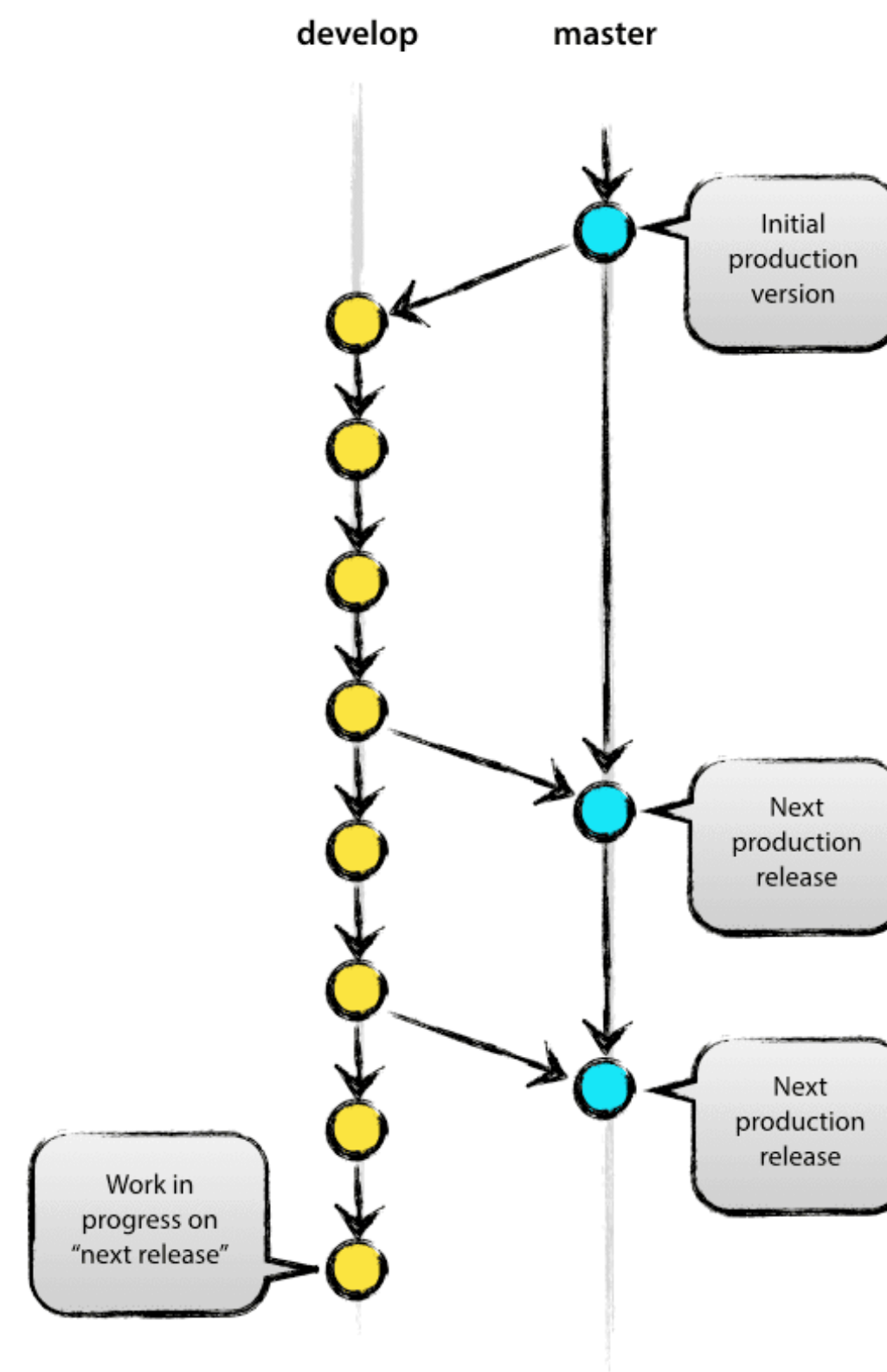
Merging

- Once the changes are complete and stable
 - Merge the branch back to the codebase
- Procedure:
 - Initiate a pull request
 - Other developers perform code reviews
 - If the new code is acceptable the pull request is accepted
 - Code is merged into the project

A Branching Model

Master and Develop

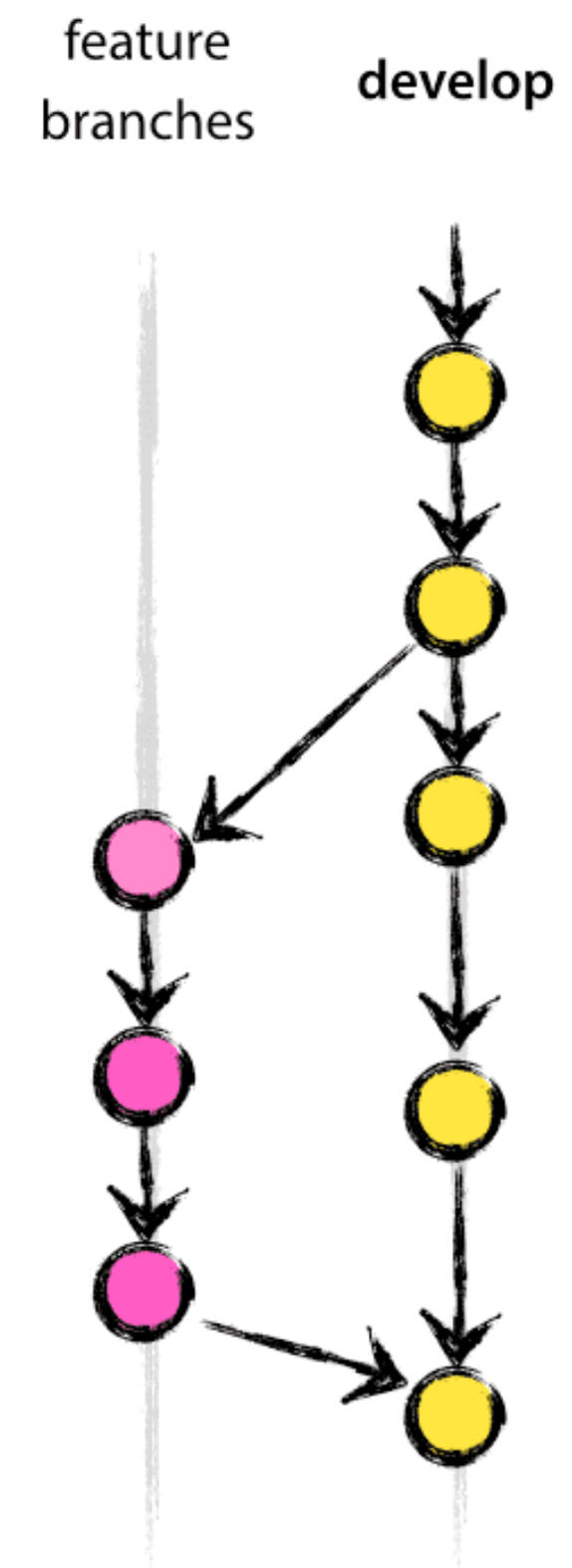
- The two primary branches for the codebase
- Master is the default branch in git
 - Used for stable releases
 - This is the state of the latest release available to users
- Develop branch
 - The current state of the project
 - Contains all completed features (Includes unreleased features)



nvie.com/posts/a-successful-git-branching-model/

Feature Branch

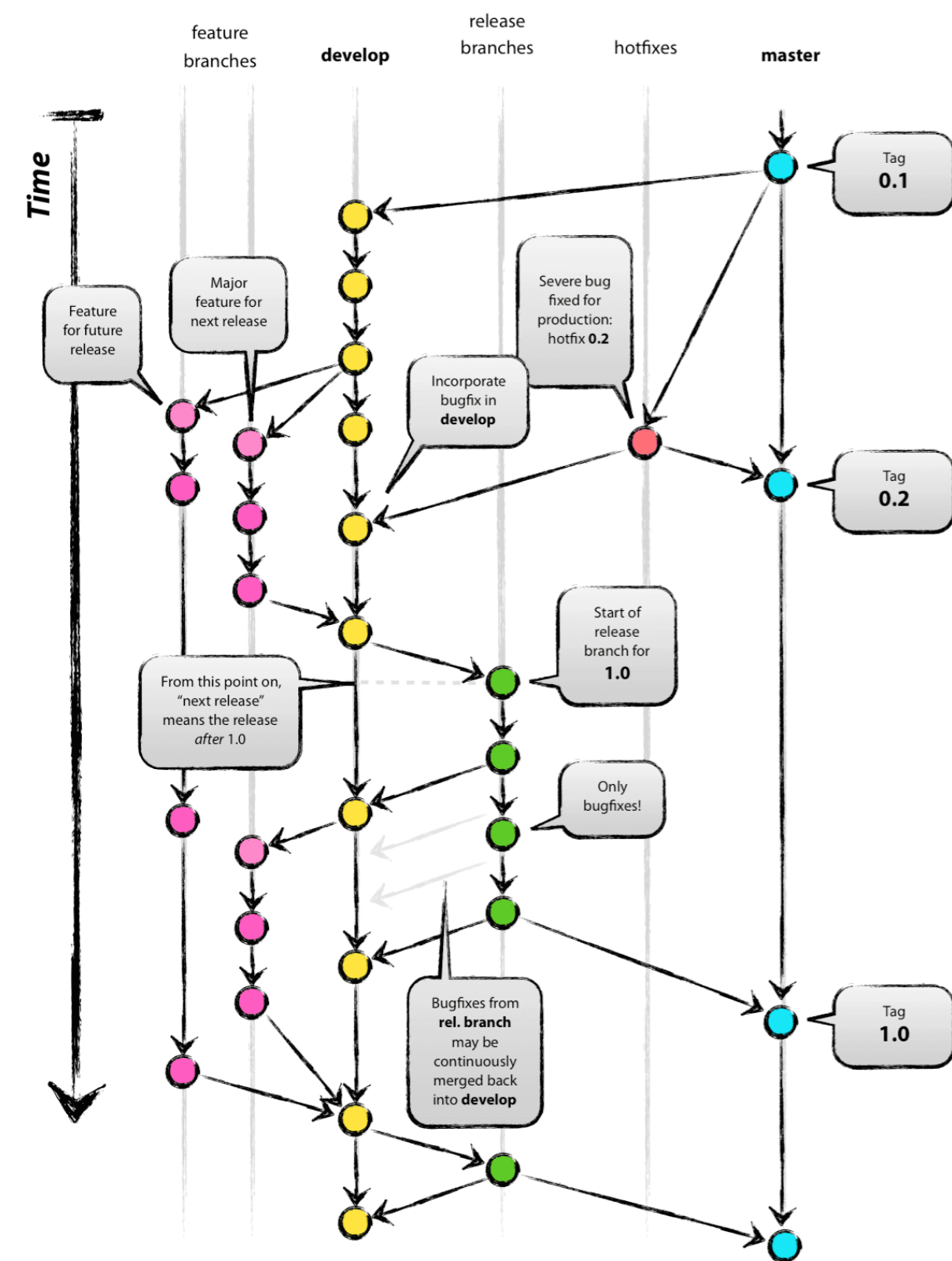
- Temporary branches
- Branch off of develop
- Primary working branches for an individual(s)
- When a new feature is finished
 - Merge into develop
 - Hope it doesn't break develop (it might)
- Can be many feature branches being developed in parallel
- If the feature isn't finished
 - Delete the branch without merging into develop



nvie.com/posts/a-successful-git-branching-model/

Versioning

- Tag the current state of the code
- Can easily work with a previous version if needed
- Use versioning on master



nvie.com/posts/a-successful-git-branching-model/

Forks

- Fork to make a complete copy of a repository
 - As opposed to branching which creates a new copy of the code within that repo
- Typically fork a repo when you do not have push access
 - Forking can simulate having your own branch of a repo
 - Used to contribute to open-source repositories

Open-Source Contributions

- Procedure:
 - Fork the repository of the project to which you want to contribute [On GitHub]
 - Clone the repository [In IntelliJ]
 - Edit the code with your contribution
 - Commit and push your changes to your forked repository
 - Create a pull request from your forked repo into the appropriate branch [develop branch] of the original repository [On GitHub]

Pull Request Demo