

Functions

Lecture Question

Restriction: No state is allowed in this question. Specifically, the keyword "var" is banned. (ie. You are expected to use collection methods)

Question: In a package named "functions" add to the **object** named Numbers (The object with your fib method) a method named averageInRange that:

- Takes a List of Doubles as a parameter
- Returns a function that takes 2 Doubles and returns a Double
 - This function will return the average of all the numbers in the List that are between the two input Double
 - Exclude the endpoints (ie. Use $<$ and $>$, not \leq and \geq)
 - The first parameter of the function is the min value and the second is the max value of the range
 - Ex. Averaging the list (1.0, 4.0, 2.0, 5.0, 3.0) with endpoints 1.5 and 4.9
 - Average in range is the average of (2.0, 3.0, 4.0) == 3.0

Testing: In a package named "tests" create a class named "TestAverageInRange" as a test suite that tests all the functionality listed above. (You don't have to test end point exclusion since Doubles are not reliably equal)

One Last Sorting Example

Custom Sorting

- We can sort any type with any comparator
- But what if we want to sort points by their distance from a reference point
 - In general: what if the comparator needs more parameters than just the two elements?
- We can dynamically create a new function with the additional parameters "built-in"

Returning Functions

- We can write a function/method that takes all the needed parameters and returns a function that fits the signature of a comparator
- The distanceComparator method returns a comparator that compares the distance to a reference point

```
def distance(v1: PhysicsVector, v2: PhysicsVector): Double = {  
    Math.sqrt(Math.pow(v1.x - v2.x, 2.0) + Math.pow(v1.y - v2.y, 2.0) + Math.pow(v1.z - v2.z, 2.0))  
}
```

```
def distanceComparator(referencePoint: PhysicsVector): (PhysicsVector, PhysicsVector) => Boolean = {  
    (v1: PhysicsVector, v2: PhysicsVector) => {  
        distance(v1, referencePoint) < distance(v2, referencePoint)  
    }  
}
```

Returning Functions

- Use distanceComparator to create a comparator function when needed
- Can create different comparators with different reference points
- Global state would only allow one comparator at a time

```
val referencePoint = new PhysicsVector(0.5, 0.5, 0.0)
val sortedPoints = MergeSort.mergeSort(points, distanceComparator(referencePoint))
```

```
def distance(v1: PhysicsVector, v2: PhysicsVector): Double = {
  Math.sqrt(Math.pow(v1.x - v2.x, 2.0) + Math.pow(v1.y - v2.y, 2.0) + Math.pow(v1.z - v2.z, 2.0))
}
```

```
def distanceComparator(referencePoint: PhysicsVector): (PhysicsVector, PhysicsVector) => Boolean = {
  (v1: PhysicsVector, v2: PhysicsVector) => {
    distance(v1, referencePoint) < distance(v2, referencePoint)
  }
}
```

Collection Methods

- We can apply first-order functions to compress our code when working with data structures
- We'll see a variety of methods that take functions as parameters to help us work with data

For Each

- Call a function on each elements of a List
- Only use for the side-effects
 - Ie. Not too useful when embracing immutability

```
val words: List[String] = List("zero", "one", "two", "three")  
words.foreach(println)
```

```
zero  
one  
two  
three
```


Filter

- Takes a function that returns a Boolean
- Returns a new List containing only the elements for which the function returns true

```
val words: List[String] = List("zero", "one", "two", "three")  
val filteredWords: List[String] = words.filter(_.length > 3)  
filteredWords.foreach(println)
```

```
zero  
three
```

Map

- Takes a function of the data type to another data type
- Returns a new List containing the return values of the function with each element as an input

```
val numbers: List[Double] = List(1.0, 2.0, 3.0, 4.0, 5.0)  
val numbersSquared: List[Double] = numbers.map(Math.pow(_, 2.0))  
numbersSquared.foreach(println)
```

```
1.0  
4.0  
9.0  
16.0  
25.0
```

Map

- The map method takes 2 type parameters
- We can provide a function that "maps" the elements to a different type
- The types can be inferred by the the types of the provided function

```
val words: List[String] = List("zero", "one", "two", "three")
val wordLengths: List[Int] = words.map(_.length)
wordLengths.foreach(println)
```

```
4
3
3
5
```

Yield

- As alternate syntax to map, we can use the yield keyword
- Add the keyword yield before the body of a loop
- The last expression of the loop body will be "collected" at each iteration

```
val numbers: List[Double] = List(1.0, 2.0, 3.0, 4.0, 5.0)
val numbersSquared: List[Double] = for(number <- numbers) yield {
  Math.pow(number, 2.0)
}
numbersSquared.foreach(println)
```

```
1.0
4.0
9.0
16.0
25.0
```

Yield

- Using yield will create a data structure of the same type as the one being iterated over
- It's not always possible to match the type exactly
- Scala will default to a certain data structure
 - Use `toList` to convert the default type to a List

```
val numbersSquared: List[Double] = (for(number <- 1 to 5) yield {  
  Math.pow(number, 2.0)  
}).toList  
numbersSquared.foreach(println)
```

```
1.0  
4.0  
9.0  
16.0  
25.0
```

Reduce

- Takes a function that combines two values of the data type into a single value of that type
- Calls this function on all elements
 - Combines the data into a single value
- The first parameter of the function is the accumulator
 - Stores the total value accumulated so far
 - Initialized as the first element (Note: This example breaks if 1.0 is not the first element)

```
val numbers: List[Double] = List(1.0, 2.0, 3.0, 4.0, 5.0)
val sumSquares: (Double, Double) => Double = (a: Double, b: Double) => a + Math.pow(b, 2.0)
val sumOfSquares: Double = numbers.reduce(sumSquares)
println(sumOfSquares)
```

55.0

Reduce

- We can use the `_` shorthand with two parameters
 - The order of appearance of the `_`'s is the parameter order
- Cannot use `_` shorthand if you need to use an input twice

```
val numbers: List[Double] = List(1.0, 2.0, 3.0, 4.0, 5.0)
val sumOfSquares: Double = numbers.reduce(_ + Math.pow(_, 2.0))
println(sumOfSquares)
```

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Fold

- Similar to reduce
- Use fold if you need to initialize your accumulator
- Use fold if you are reducing a different type than the data type

```
val numbers: List[Double] = List(1.0, 2.0, 3.0, 4.0, 5.0)
val mult: Double = numbers.fold(1.0)(_ * _)
println(mult)
```

120.0

Fold

- To accumulate to a type different than the data type
 - Use the left/right version of fold
- Initial value determines the accumulator type
 - This value is returned if the input is the empty list

```
val words: List[String] = List("zero", "one", "two", "three")
val totalLength: Int = words.foldLeft(0)(_ + _.length)
val totalLength2: Int = words.foldRight(0)(_.length + _)
println(totalLength)
println(totalLength2)
```

15

15

Fold

- Using fold defaults to foldLeft
 - Start with the first (left-most) element
- To accumulate from the end of the List use foldRight
 - Must reverse the parameter order when using foldRight/reduceRight
 - Accumulator is second parameter, data is first element

```
val words: List[String] = List("zero", "one", "two", "three")
val totalLength: Int = words.foldLeft(0)(_ + _.length)
val totalLength2: Int = words.foldRight(0)(_.length + _)
println(totalLength)
println(totalLength2)
```

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Example - Polynomials

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