Databases

Databases

- Software that stores data on disk
- Runs as a server and is communicated with via TCP sockets
- Provides an API to store/retrieve data
 - The database handles the low-level file IO
 - Allows us to think about our data, not how to store it
- Provides many optimizations

Databases

- We'll look at 2 different databases
- Both are pieces of software that must be downloaded, installed, ran, then connected to via TCP

- MongoDB
 - An unstructured server based on document stores

- mySQL
 - A server implementing SQL (Structured Query Language)

MongoDB

MongoDB

- Runs on port 27017 (By default)
- A document-based database
- Stores data in a structure very similar to JSON
- In python/JS
 - Insert dictionaries/objects directly
- Each object is stored in a collection

MongoDB - Connection

- Download a connection library and use it to establish a connection with MongoDB
- MongoDB is separated into several layers
 - Databases Named by Strings; Contains collections
 - Collections Where the data is stored; similar to a SQL table
- Access your collections to insert/retrieve/update/delete data

```
from pymongo import MongoClient
mongo_client = MongoClient("localhost")
db = mongo_client["cse312"]
chat_collection = db["chat"]
```

MongoDB - Insert Data

- Insert dictionaries/objects directly
- For languages without a data structure comparable to dictionaries/objects
 - More work to do to prepare your data for Mongo

MongoDB - Security

- No Mongo injection attacks
- Mongo does not rely on parsing statements as strings
- Any injected code would be treated as values

MongoDB - Retrieve Data

- Retrieve documents using find
- Find takes a key-value store and returns all documents with those values stored at the given keys
 - Ex. {"username": "hartloff"} returns all documents with a username of "hartloff"
- To retrieve all documents, use an empty keyvalue store {}

```
my_data = chat_collection.find({"username": "hartloff"})
all_data = chat_collection.find({})
```

MySQL

MySQL

- Listens for TCP connections on port 3306 (By default)
- Install a library for your language that will connect to the MySQL server
- SQL is based on tables with rows and column
 - Similar in structure to CSV except the values have types other than string

MySQL - Insert Data

If using inputs from the user, always use prepared statements

```
val statement = connection.prepareStatement("INSERT INTO players VALUE (?, ?)")
statement.setString(1, "mario")
statement.setInt(2, 10)
statement.execute()
```

MySQL - Security

- Not using prepared statements?
 - Vulnerable to SQL injection attacks
- If you concatenate user inputs directly into your SQL statements
 - Attacker chooses a username of "';DROP TABLE players;"
 - You lose all your data
 - Even worse, they find a way to access the entire database and steal other users' data
 - SQL Injection is the most common successful attack on servers

MongoDB vs. SQL

- MongoDB is unstructured
 - Can add objects in any format to a collection
 - Can mix formats in a single collection
 - le. In a single collection the documents can have different attributes
- SQL is structured (That's what the S stands for)
 - Table columns must be pre-defined
 - All rows have the same attributes
 - Adding a column can be difficult
 - Fast!

MongoDB vs. SQL

- Hot Take
 - MongoDB is best for prototyping when the structure of your data is constantly changing
 - Take advantage of the flexibility
 - SQL is best once your data has a defined structure
 - Take advantage of the efficiency

MongoDB vs. SQL

- For the HW
 - MongoDB is required

• Choose 1:

Download and install MongoDB and run it on your device

Run MongoDB using Docker (recommended)

Download and install MongoDB and run it on your device

- Go to Mongo's website and follow the instructions
- Mongo will run locally on your machine and listen for connections on port 27017
- Connect using the host "localhost"

Run MongoDB using Docker (recommended)

- Install docker
- Run the command:
 - docker run -d -p 27017:27017 mongo:latest
- This uses docker to run mongo in a container

Run MongoDB using Docker (recommended)

- docker run -d -p 27017:27017 mongo:latest
 - Run a container using the mongo:latest image
 - Map localhost port 27017 to port 27017 inside the container
- Now you can connect to the DB on "localhost"

Run MongoDB using Docker compose

- Alternatively, use the provided docker compose file from the HW handout
- docker compose -f docker-compose.dbonly.yml up -d
- Same effect as the previous docker command

Run MongoDB using Docker compose

- Last option: run the full app using docker compose using the docker-compose file from the HW handout
- docker compose up —build —force-recreate
 - Runs the database and your app
 - Rebuilds your app if you made changes
 - Connects to the database on host "mongo"
 - "—" is two dash characters

- However you choose to run your database:
 - Use the setup in database.py of the HW handout to connect to your DB
 - Dynamically connects to either "localhost" or "mongo" depending on how it was started
 - Lets you not have to think about the DB host that much

Running Your App

- If you use any "localhost" method to run your DB:
 - Run your app by running server.py

- Instead of writing complete HTML files
 - Write HTML templates
- An HTML template is an "incomplete" HTML file that is used to generate complete pages
- Use additional markup to add placeholders in the HTML
- Replace the placeholders with data at runtime

- Example template with 3 placeholders
- The title, description, and image_filename will be replaced later
 - Provide values for these 3 placeholders to serve a response

- To substitute the placeholders
 - Use any string manipulation that gets the job done
 - Find/replace is the simplest solution

- On the HW:
 - layout.html contains all the HTML that is shown on every page (navigation, structure, etc)
 - layout.html has one placeholder {{content}} which is where you'll insert all the HTML for the specific page that was requested
 - To render a page, eg. index.html, replace {{content}} with everything read from index.html
 - Send the resulting rendered page to the client

Common Template Features

- Loops
- To add loops to your templates
 - Choose syntax for the start and end of the loop

Common Template Features

- Conditionals
- Can use similar approach as loops
- Choose syntax for the start and end of each block in the conditional