

# Databases

# Project

- Change your passwords!!
- See the pinned Piazza post and follow the instructions

# Databases

- Software that stores data on disk
- Runs as a server and is communicated with via TCP sockets
- Provides an API to store/retrieve data
  - The software handles the low-level file IO
  - Allows us to think about our data, not how to store it
- Provides many optimizations

# Databases

- We'll look at 2 different database
- Both are pieces of software that must be downloaded, installed, ran, then connected to via TCP
- MySQL
  - A server implementing SQL (Structured Query Language)
- MongoDB
  - A server based on document stores

# MySQL

- One you download, install, and run the server
  - It will listen for TCP connections on port 3306 (By default)
- Install a library for your language that will connect to the MySQL server
  - You will not have to connect to your database at the TCP level in this course (True for MongoDB as well)
- The library will provide a convenient API
  - Send queries using the query language

# MySQL

- After MySQL is running and you install a library to connect to it
- Connect to MySQL Server by providing
  - The url of the database
  - username/password for the database
    - Whatever you chose when setting up the database

```
val url = "jdbc:mysql://localhost/mysql"  
val username = "root"  
val password = "12345678"
```

```
var connection: Connection = DriverManager.getConnection(url, username, password)
```

# MySQL - Security

- For real apps that you deploy
  - **Do not check your password into version control!**
    - A plain text password in public GitHub repo is bad
    - Attacker can replace localhost with the IP for your app and can access all your data
  - Common to save the password in a environment variable to prevent accidentally pushing it to git
  - **Do not use the default password for any servers you're running**
    - This is what caused the Equifax leak (Not with MySQL)
- Attacker have bots that scan random IPs for such vulnerabilities

```
val url = "jdbc:mysql://localhost/mysql?serverTimezone=UTC"
val username = "root"
val password = "12345678"
```

```
var connection: Connection = DriverManager.getConnection(url, username, password)
```

# MySQL - Security

- Can use Docker to set an environment variable containing your DB password
  - Do not add the password when checking it into the repo
- When you're ready to deploy the app
  - Clone the repo, choose a password, and edit the files on the production server only
  - Access to this password should be on a need-to-know basis

```
val url = "jdbc:mysql://localhost/mysql?serverTimezone=UTC"
val username = "root"
val password = "12345678"
```

```
var connection: Connection = DriverManager.getConnection(url, username, password)
```



# MySQL

- Once connected, we can send SQL statements to the server

```
val statement = connection.createStatement()  
statement.execute("CREATE TABLE IF NOT EXISTS players (username TEXT, points INT)")
```

- If using inputs from the user always use prepared statements

```
val statement = connection.prepareStatement("INSERT INTO players VALUE (?, ?)")  
  
statement.setString(1, "mario")  
statement.setInt(2, 10)  
  
statement.execute()
```

# MySQL - Security

- Not using prepared statements?
  - **Vulnerable to SQL injection attacks**
- If you concatenate user inputs directly into your SQL statements
  - Attacker chooses a username of `"";DROP TABLE players;`
  - You lose all your data
  - Even worse, they find a way to access the entire database and steal other users' data
  - SQL Injection is the most common successful attack on servers

# MySQL

- Send queries to pull data from the database

```
val statement = connection.createStatement()
val result: ResultSet = statement.executeQuery("SELECT * FROM players")

var allScores: Map[String, Int] = Map()

while (result.next()) {
    val username = result.getString("username")
    val score = result.getInt("points")
    allScores = allScores + (username -> score)
}
```

# SQL

- SQL is based on tables with rows and column
  - Similar in structure to CSV except the values have types other than string
- How do we store an array or key-value store?
  - With CSV our answer was to move on to JSON
  - SQL answer is to create a separate table and use JOINS
  - Or, try MongoDB

# MongoDB

- Runs on port 27017 (By default)
- A document-based database
- Instead of using tables, stores data in a structure very similar to JSON
- In python/JS
  - Insert dictionaries/objects directly
- Each object is stored in a collection

```
chat_collection.insert_one({'username': 'hartloff', 'message': 'hello'})
```

# MongoDB

- Retrieve documents using find
- Find takes a key-value store and returns all documents with those values stored at the given keys
  - Ex. {'username': 'hartloff'} returns all documents with a username of hartloff
- To retrieve all documents, use an empty key-value store {}

```
collection.find({'username': 'hartloff'})  
collection.find({})
```

# MongoDB vs. SQL

- MongoDB is unstructured
  - Can add objects in any format to a collection
  - Can mix formats in a single collection
    - I.e. In a single collection the documents can have different attributes
- SQL is structured (That's what the S stands for)
  - Table columns must be pre-defined
    - All rows have the same attributes
    - Adding a column can be difficult
  - Fast!

# MongoDB vs. SQL

- Hot Take
  - MongoDB is best for prototyping when the structure of your data is constantly changing
    - Take advantage of the flexibility
  - SQL is best once your data has a defined structure
    - Take advantage of the efficiency



# Docker Compose

# Docker Compose

- We need the application and database both running
- App and database are 2 separate processes
- We'll use docker-compose to do this
- Let's walk through a docker-compose.yml file

# Docker Compose

**docker-compose.yml**

```
version: '3.3'
services:
  mongo:
    image: mongo:4.2.5
  app:
    build: .
    environment:
      WAIT_HOSTS: mongo:27017
    ports:
      - '8080:8000'
```

# Docker Compose

**docker-compose.yml**

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version: '3.3'
services:
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      WAIT_HOSTS: mongo:27017
    ports:
      - '8080:8000'
```

- Specify the docker compose file format version

# Docker Compose

**docker-compose.yml**

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services:
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    image: mongo:4.2.5
  app:
    build: .
    environment:
      WAIT_HOSTS: mongo:27017
    ports:
      - '8080:8000'
```

- List all of the services for docker compose to run
- A docker container is created for each service

# Docker Compose

**docker-compose.yml**

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services:
  mongo:
    image: mongo:4.2.5
  app:
    build: .
    environment:
      WAIT_HOSTS: mongo:27017
    ports:
      - '8080:8000'
```

- Name each service
- These names are used as the hostnames for each container
- Used to communicate between containers

# Docker Compose

## `docker-compose.yml`

```
version: '3.3'
services:
  mongo:
    image: mongo:4.2.5
  app:
    build: .
    environment:
      WAIT_HOSTS: mongo:27017
    ports:
      - '8080:8000'
```

- This service named 'mongo' uses a pre-build image
- Same as having a 1-line Dockerfile:
  - "FROM mongo:4.2.5"
- No Dockerfile is needed

# Docker Compose

**docker-compose.yml**

```
version: '3.3'
services:
  mongo:
    image: mongo:4.2.5
  app:
    build: .
    environment:
      WAIT_HOSTS: mongo:27017
    ports:
      - '8080:8000'
```

- This service named 'app' uses a Dockerfile
- Use 'build' to specify the path to build from
- Same as the trailing '.' when building an image



# Docker Compose

**docker-compose.yml**

```
version: '3.3'
services:
  mongo:
    image: mongo:4.2.5
  app:
    build: .
    environment:
      WAIT_HOSTS: mongo:27017
    ports:
      - '8080:8000'
```

- Use 'environment' to set any needed environment variables
- If using MySQL, set variables for your username/password

# Docker Compose

## docker-compose.yml

```
version: '3.3'
services:
  mongo:
    image: mongo:4.2.5
  app:
    build: .
    environment:
      WAIT_HOSTS: mongo:27017
    ports:
      - '8080:8000'
```

- We use an environment variable to tell our app to wait until the database is running before connecting to it

```
FROM python:3.8.2
```

```
ENV HOME /root
```

```
WORKDIR /root
```

```
COPY . .
```

```
RUN pip install -r requirements.txt
```

```
EXPOSE 8000
```

```
ADD https://github.com/ufoscout/docker-compose-wait/releases/download/2.2.1/wait /wait
```

```
RUN chmod +x /wait
```

```
CMD /wait && python app.py
```

# Docker Compose

## `docker-compose.yml`

```
version: '3.3'
services:
  mongo:
    image: mongo:4.2.5
  app:
    build: .
    environment:
      WAIT_HOSTS: mongo:27017
    ports:
      - '8080:8000'
```

- If the app runs before the database, it won't be able to establish a DB connection
- Solution: Wait for the DB to start before running the app

```
FROM python:3.8.2
```

```
ENV HOME /root
```

```
WORKDIR /root
```

```
COPY . .
```

```
RUN pip install -r requirements.txt
```

```
EXPOSE 8000
```

```
ADD https://github.com/ufoscout/docker-compose-wait/releases/download/2.2.1/wait /wait
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```
RUN chmod +x /wait
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```
CMD /wait && python app.py
```

# Docker Compose

## `docker-compose.yml`

```
version: '3.3'
services:
  mongo:
    image: mongo:4.2.5
  app:
    build: .
    environment:
      WAIT_HOSTS: mongo:27017
    ports:
      - '8080:8000'
```

- This solution from github user "ufoscout" works well

```
FROM python:3.8.2
```

```
ENV HOME /root
```

```
WORKDIR /root
```

```
COPY . .
```

```
RUN pip install -r requirements.txt
```

```
EXPOSE 8000
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ADD https://github.com/ufoscout/docker-compose-wait/releases/download/2.2.1/wait /wait
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# Docker Compose

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```
version: '3.3'
services:
  mongo:
    image: mongo:4.2.5
  app:
    build: .
    environment:
      WAIT_HOSTS: mongo:27017
    ports:
      - '8080:8000'
```

- Map a local port to a container port
- Same as using "--publish 8080:8000" when running a single container

# Docker Compose

**docker-compose.yml**

```
version: '3.3'
services:
  mongo:
    image: mongo:4.2.5
  app:
    build: .
    environment:
      WAIT_HOSTS: mongo:27017
    ports:
      - '8080:8000'
```

- This file is used to build both images and run both containers using docker-compose

# Docker Compose

**docker-compose.yml**

```
version: '3.3'
services:
  mongo:
    image: mongo:4.2.5
  app:
    build: .
    environment:
      WAIT_HOSTS: mongo:27017
    ports:
      - '8080:8000'
```

~~mongo\_client = MongoClient('localhost')~~

mongo\_client = MongoClient('mongo')

- Recall that we chose names for each service
- When connecting to the database in your app
  - The service name is the hostname for the container

# Docker Compose

## `docker-compose.yml`

```
version: '3.3'
services:
  mongo:
    image: mongo:4.2.5
  app:
    build: .
    environment:
      WAIT_HOSTS: mongo:27017
    ports:
      - '8080:8000'
```

~~mongo\_client = MongoClient('localhost')~~

mongo\_client = MongoClient('mongo')

- Instead of using "localhost"/"127.0.0.1"/"0.0.0.0"
- Use the name of the service
- docker-compose will resolve this hostname to the appropriate container



# Running Your App

- To run your app [and database]
  - `docker-compose up`
- To run in detached mode
  - `docker-compose up -d`
- To rebuild the containers
  - `docker-compose build`
  - `docker-compose up --build`