The Problem

- We want to serve custom HTML
- You want to build a chat feature for your app
 - Users will submit their messages
 - Messages will appear to all users
 - Messages are contained in your HTML
 - How do we serve HTML that will change as users send messages?

- Instead of writing complete HTML files
 - Write HTML templates
- An HTML template is an "incomplete" HTML file that is used to generate complete pages
- Use additional markup to add placeholders in the HTML
- Replace the placeholders with data at runtime

- Example template with 3 placeholders
- The title, description, and image_filname will be replaced later
 - Provide values for these 3 placeholders to serve a response

- To substitute the placeholders
 - Use any string manipulation that gets the job done
 - Find/replace is the simplest solution
 - May want more advanced approaches if you want to add more functionality

- Loops
- To add loops to your templates
 - Choose syntax for the start and end of the loop

- Use string manipulation to find the start and end tags
- Iterate over your data
 - Add the contained HTML with the placeholder replaced for each value of your data

- Conditionals
- Can use similar approach as loops
- Choose syntax for the start and end of each block in the conditional

- Search for your tags
- Extract and evaluate the conditional
 - Choose how this will be evaluated
- Add the appropriate block of HTML to the page

HW2 Templates

- You'll need to dynamically display uploaded images
- Add each image as the src in its own img element
 - The browser will request these images in separate HTTP requests using your objective 3 paths
- General strategy:
 - Write an HTML template with a loop containing an img element with a variable for the src attribute
 - Iterate over all the requested image names and use the filenames as the content for the loop
- The syntax for your template is up to you

Examples