

Problem Set 2 Solutions

Due: Monday, September 15

Problem 1. [30 points] Can raising an irrational number a to an irrational power b result in a rational number? Provide a proof that it can by considering $\sqrt{3}^{\sqrt{2}}$ and using proof by cases.

Solution. This proof is by cases. We will consider $\sqrt{3}^{\sqrt{2}}$, and there are two cases.

- $\sqrt{3}^{\sqrt{2}}$ is rational. In this case, since $\sqrt{3}$ is irrational and $\sqrt{2}$ is irrational, we have found an a and b such that both are irrational and a^b is rational.
- $\sqrt{3}^{\sqrt{2}}$ is irrational. In this case, notice that $(\sqrt{3}^{\sqrt{2}})^{\sqrt{2}} = \sqrt{3}^2 = 3$. Since $\sqrt{3}^{\sqrt{2}}$ and $\sqrt{2}$ are both irrational and 3 is rational, we have found an a and b .

In all cases, we have found some irrational a such that when raised to an irrational power b , a^b is rational. ■

Problem 2. [20 points] The following problem is fairly tough until you hear a certain one-word clue. The solution is elegant but is slightly tricky, so don't hesitate to ask for hints!

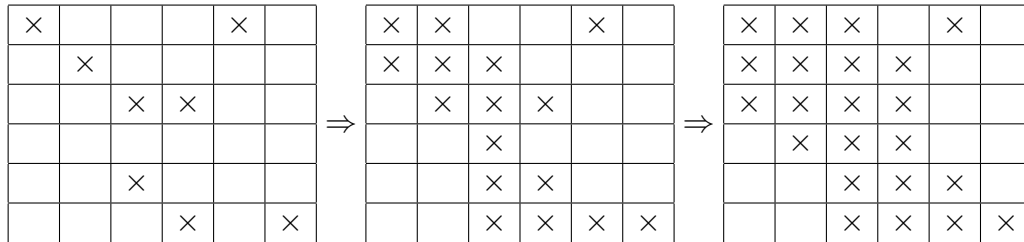
During 6.042, the students are sitting in an $n \times n$ grid. A sudden outbreak of beaver flu (a rare variant of bird flu that lasts forever; symptoms include yearning for problem sets and craving for ice cream study sessions) causes some students to get infected. Here is an example where $n = 6$ and infected students are marked \times .

\times				\times	
	\times				
		\times	\times		
		\times			
			\times		\times

Now the infection begins to spread every minute (in discrete time-steps). Two students are considered *adjacent* if they share an edge (i.e., front, back, left or right, but NOT diagonal); thus, each student is adjacent to 2, 3 or 4 others. A student is infected in the next time step if either

- the student was previously infected (since beaver flu lasts forever), or
- the student is adjacent to *at least two* already-infected students.

In the example, the infection spreads as shown below.



In this example, over the next few time-steps, all the students in class become infected.

Theorem. *If fewer than n students in class are initially infected, the whole class will never be completely infected.*

Prove this theorem.

Hint: When one wants to understand how a system such as the above “evolves” over time, it is usually a good strategy to (1) identify an appropriate property of the system at the initial stage, and (2) prove, by induction on the number of time-steps, that the property is preserved at every time-step. So look for a property (of the set of infected students) that remains invariant as time proceeds.

If you are stuck, ask your recitation instructor for the one-word clue and even more hints!

Solution. *Proof.* Define the *perimeter* of an infected set of students to be the number of edges with infection on exactly one side. Let I denote the perimeter of the initially-infected set of students.

Now we use induction on the number of time steps to prove that the perimeter of the infected region never increases. Let $P(k)$ be the proposition that after k time steps, the perimeter of the infected region is at most I .

Base case: $P(0)$ is true by definition; the perimeter of the infected region is at most I after 0 time steps, because I is defined to be the perimeter of the initially-infected region.

Inductive step: Now we must show that $P(k)$ implies $P(k+1)$ for all $k \geq 0$. So assume that $P(k)$ is true, where $k \geq 0$; that is, the perimeter of the infected region is at most I after k steps. The perimeter can only change at step $k+1$ because some squares are newly infected. By the rules above, each newly-infected square is adjacent to at least two previously-infected squares. Thus, for each newly-infected square, at least two edges are removed from the perimeter of the infected region, and at most two edges are added to the perimeter. Therefore, the perimeter of the infected region can not increase and is at most I after $k+1$ steps as well. This proves that $P(k)$ implies $P(k+1)$ for all $k \geq 0$.

By the principle of induction, $P(k)$ is true for all $k \geq 0$.

If an $n \times n$ grid is completely infected, then the perimeter of the infected region is $4n$. Thus, the whole grid can become infected only if the perimeter is initially at least $4n$. Since each square has perimeter 4, at least n squares must be infected initially for the whole grid to be infected. \square

The above proof shows that if initially k students are infected, then the perimeter of the infected region will never exceed $4k$. The largest number of students that can be contained within a region with perimeter $\leq 4k$ is equal to k^2 , therefore, if k students in class are initially infected, then at most k^2 students will eventually be infected. This feels intuitively true after having done the previous proof. However, to give a formal proof requires some case analysis (try it!). \blacksquare

Problem 3. [25 points]

In the 15-puzzle, there are 15 lettered tiles and a blank square arranged in a 4×4 grid. Any lettered tile adjacent to the blank square can be slid into the blank. For example, a sequence of two moves is illustrated below:

A	B	C	D
E	F	G	H
I	J	K	L
M	O	N	

 \rightarrow

A	B	C	D
E	F	G	H
I	J	K	L
M	O		N

 \rightarrow

A	B	C	D
E	F	G	H
I	J		L
M	O	K	N

In the leftmost configuration shown above, the O and N tiles are out of order. Using only legal moves, is it possible to swap the N and the O , while leaving all the other tiles in their original position and the blank in the bottom right corner? In this problem, you will prove the answer is “no”.

Theorem. *No sequence of moves transforms the board below on the left into the board below on the right.*

A	B	C	D
E	F	G	H
I	J	K	L
M	O	N	

A	B	C	D
E	F	G	H
I	J	K	L
M	N	O	

(a) [3 pts] We define the “order” of the tiles in a board to be the sequence of tiles on the board reading from the top row to the bottom row and from left to right within a row. For example, in the right board depicted in the above theorem, the order of the tiles is A, B, C, D, E , etc.

Can a row move change the order of the tiles? Prove your answer.

Solution. No. A row move moves a tile from cell i to cell $i + 1$ or vice versa. This tile does not change its order with respect to any other tile. Since no other tile moves, there is no change in the order of any of the other pairs of tiles. \blacksquare

(b) [3 pts] How many pairs of tiles will have their relative order changed by a column move? More formally, for how many pairs of letters L_1 and L_2 will L_1 appear earlier in the order of the tiles than L_2 before the column move and later in the order after the column move? Prove your answer correct.

Solution. A column move changes the relative order of exactly three pairs of tiles. Sliding a tile down moves it after the next three tiles in the order. Sliding a tile up moves it before the previous three tiles in the order. Either way, the relative order changes between the moved tile and each of the three it crosses. ■

(c) [3 pts] We define an *inversion* to be a pair of letters L_1 and L_2 for which L_1 precedes L_2 in the alphabet, but L_1 appears after L_2 in the order of the tiles. For example, consider the following configuration:

A	B	C	E
D	H	G	F
I	J	K	L
M	N	O	

There are exactly four inversions in the above configuration: E and D , H and G , H and F , and G and F .

What effect does a row move have on the parity of the number of inversions? Prove your answer.

Solution. A row move never changes the parity of the number of inversions. A row move does not change the order of the tiles, so it does not affect the total number of inversions. ■

(d) [5 pts] What effect does a column move have on the parity of the number of inversions? Prove your answer.

Solution. A column move always changes the parity of the number of inversions. A column move changes the relative order of exactly three pairs of tiles. An inverted pair becomes uninverted and vice versa. Thus, one exchange flips the total number of inversions to the opposite parity, a second exchange flips it back to the original parity, and a third exchange flips it to the opposite parity again. ■

(e) [8 pts] The previous problem part implies that we must make an *odd* number of column moves in order to exchange just one pair of tiles (N and O , say). But this is problematic, because each column move also knocks the blank square up or down one row. So after an *odd* number of column moves, the blank can not possibly be back in the last row, where it belongs! Now we can bundle up all these observations and state an *invariant*, a property of the puzzle that never changes, no matter how you slide the tiles around.

Lemma. *In every configuration reachable from the position shown below, the parity of the number of inversions is different from the parity of the row containing the blank square.*

row 1	A	B	C	D
row 2	E	F	G	H
row 3	I	J	K	L
row 4	M	O	N	

Prove this lemma.

Solution. *Proof.* The proof is by induction. Let $P(n)$ be the proposition that after n moves, the parity of the number of inversions is different from the parity of the row containing the blank square.

Base case: After zero moves, exactly one pair of tiles is inverted (O and N), which is an odd number. And the blank square is in row 4, which is an even number. Therefore, $P(0)$ is true.

Inductive step: Now we must prove that $P(n)$ implies $P(n + 1)$ for all $n \geq 0$. So assume that $P(n)$ is true; that is, after n moves the parity of the number of inversions is different from the parity of the row containing the blank square. There are two cases:

1. Suppose move $n + 1$ is a row move. Then the parity of the total number of inversions does not change. The parity of the row containing the blank square does not change either, since the blank remains in the same row. Therefore, these two parities are different after $n + 1$ moves as well, so $P(n + 1)$ is true.
2. Suppose move $n + 1$ is a column move. Then the parity of the total number of inversions changes. However, the parity of the row containing the blank square also changes, since the blank moves up or down one row. Thus, the parities remain different after $n + 1$ moves, and so $P(n + 1)$ is again true.

Thus, $P(n)$ implies $P(n + 1)$ for all $n \geq 0$.

By the principle of induction, $P(n)$ is true for all $n \geq 0$. □

■

(f) [3pts] Prove the theorem that we originally set out to prove.

Solution. In the target configuration on the right, the total number of inversions is zero, which is even, and the blank square is in row 4, which is also even. Therefore, by the lemma, the target configuration is unreachable. ■

Problem 4. [9 points] *Euler's Conjecture* in 1769 was that there are no positive integer solutions to the equation

$$a^4 + b^4 + c^4 = d^4. \tag{1}$$

Integer values for a, b, c, d that do satisfy this equation were first discovered in 1986. So Euler guessed wrong, but it took more than two hundred years to prove it.

Now let's consider Moitra's equation, similar to Euler's but with some coefficients:

$$27a^4 + 9b^4 + 3c^4 = d^4 \quad (2)$$

Prove that Moitra's equation (2) really does have any positive integer solutions.

Hint: Consider the minimum value of a among all possible solutions to (2).

Solution. Suppose that there exists a solution. Then there must be a solution in which a has the smallest possible value. We will show that, in this solution, a, b, c , and d must all be even. However, we can then obtain another solution over the positive integers with a smaller a by dividing a, b, c , and d in half. This is a contradiction, and so no solution exists. All that remains is to show that a, b, c , and d must all be even. The left side of Moitra's equation is divisible by 3, so d^4 is a multiple of 3, so d must be a multiple of 3. Substituting $d = 3d'$ into Moitra's equation gives:

$$27a^4 + 9b^4 + 3c^4 = 81d'^4 \quad (3)$$

Now, $3c^4$ must be a multiple of 9, since every other term is a multiple of 9. This implies that c^4 is a multiple of 3 and so c is also a multiple of 3. Substituting $c = 3c'$ into the previous equation gives:

$$27a^4 + 9b^4 + 81c'^4 = 81d'^4 \quad (4)$$

Arguing in the same way, $9b^4$ must be a multiple of 27, since every other term is. Therefore, b^4 is a multiple of 3 and so b is a multiple of 3. Substituting $b = 3b'$ gives:

$$27a^4 + 729b'^4 + 81c'^4 = 81d'^4 \quad (5)$$

Finally, $27a^4$ must be a multiple of 81, a^4 must be a multiple of 3, and so a must also be a multiple of 3. Therefore, a, b, c , and d must all be multiples of 3, as claimed. ■

Problem 5. [30 points] Nim is a game played between two players with three piles of stones. Players alternate removing stones. A player picks a pile and removes any positive number of stones. The goal is to be the last player to take a stone.

(a) [5 pts] The winning strategy in Nim requires computing a Nim sum. A Nim sum is defined to be the binary xor of the number of stones in each pile. Prove that if the Nim sum is zero, then any move will result in Nim sum that is not zero.

Solution. When a player removes stones from a pile, the binary representation must change in at least one digit, otherwise the number of stones would be the same. At that digit, the xor can no longer be zero since the bit has flipped. The Nim sum is then non-zero. ■

(b) [5 pts] Prove that if the Nim sum is not zero that it is always possible to make the Nim sum zero with one move.

Solution. Let the Nim sum be t . Let d be the position of the most significant bit of the Nim sum. One of the piles must have this bit non-zero, pick one of them. It has s stones remaining. Remove stones so that it has $s \otimes t$ stones remaining. This is always possible because bit d will be zero in $s \otimes t$, so it will be less than s . This results in a Nim sum of zero because the Nim sum of the other two piles stays the same, $s \otimes t$ and the third pile has $s \otimes t$ stones left, so the Nim sum is zero. ■

(c) [10 pts] Using parts a and b, prove that if the game begins with a non-zero Nim sum, then the first player has a winning strategy.

Solution. The first player can remove stones such that the Nim sum is zero. Either this results in no stones left or the second player must make a move that results in a non-zero Nim sum. There must be at least one stone left because the Nim sum is non-zero, so the second player has not won. This is the same situation as the start except there are less stones. The result follows from induction on the number of stones. ■

Problem 6. [10 points] A group of $n \geq 1$ people can be divided into teams, each containing either 4 or 7 people. What are all the possible values of n ? Use induction to prove that your answer is correct.

Solution. We begin by observing that the following numbers of people can be divided into teams with 4 or 7 people per team:

$$\begin{aligned}
 4 &= 4 \\
 7 &= 7 \\
 8 &= 4 + 4 \\
 11 &= 4 + 7 \\
 12 &= 4 + 4 + 4 \\
 14 &= 7 + 7 \\
 15 &= 4 + 4 + 7 \\
 16 &= 4 + 4 + 4 + 4 \\
 18 &= 4 + 7 + 7 \\
 19 &= 4 + 4 + 4 + 7 \\
 20 &= 4 + 4 + 4 + 4 + 4 \\
 21 &= 7 + 7 + 7,
 \end{aligned}$$

and these are the only numbers ≤ 21 that can be divided into such teams. Now we claim that every group of $n \geq 18$ people can be divided into teams, each containing either 4 or 7 people.

Proof. The proof is by strong induction on n . Let $P(n)$ be the proposition that a group of $n \geq 18$ people can be divided into teams, with each containing either 4 or 7 people.

Base cases: As shown above $P(18)$, $P(19)$, $P(20)$, and $P(21)$ are true.

Inductive step: For all $n \geq 21$, we assume that $P(18), P(19), \dots, P(n)$ are true in order to prove that $P(n+1)$ is true.

Since $n+1 = (n-3) + 4$, a team of 4 people can be removed from the set of $n+1$ people, leaving $n-3 \geq 18$ people. By induction hypothesis, the $n-3$ people can be further divided into disjoint teams with 4 or 7 people. Since this divides the $n+1$ people into teams with 4 or 7, we have shown that $P(n+1)$ is true. It follows by strong induction that $P(n)$ holds for all $n \geq 18$.

So all the possible values of n are 4, 7, 8, 11, 12, 14, 15, 16, and ≥ 18 . □

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Problem 7. [20 points] The Pirate Raid

Three pirates are considering an attack on the *Piñata*, a Spanish galleon laden with $n \geq 20$ pieces of gold. Redbeard insists that his share of the treasure be a multiple of 5 gold pieces, Bluebeard insists that his share be a multiple of 7 gold pieces, and Blackbeard demands a multiple of 9 gold pieces. Furthermore, no pirate can tolerate treasure going to waste; if that is unavoidable, the pirates will surely have a fatal quarrel.

For example, if there were 12 gold pieces aboard, then Redbeard could take 5, Bluebeard 7, and Blackbeard 0. However, if there were 13 gold pieces aboard, then the pirates would kill each other.

Can the pirates safely attack the *Piñata*? Use strong induction to prove that your answer is correct.

Solution. The pirates can safely attack the *Piñata*. The proof is by strong induction on n , the number of gold pieces aboard.

Let $P(n)$ be the proposition that n is of the form $5x + 7y + 9z$, where x, y , and z are nonnegative integers. First, we show that $P(n)$ holds for all n between 20 and 24.

$$\begin{aligned} 20 &= 5 \cdot 4 + 7 \cdot 0 + 9 \cdot 0 \\ 21 &= 5 \cdot 1 + 7 \cdot 1 + 9 \cdot 1 \\ 22 &= 5 \cdot 3 + 7 \cdot 1 + 9 \cdot 0 \\ 23 &= 5 \cdot 0 + 7 \cdot 2 + 9 \cdot 1 \\ 24 &= 5 \cdot 2 + 7 \cdot 2 + 9 \cdot 0 \end{aligned}$$

Now we must show that $P(n)$ is true assuming that $P(20), \dots, P(n-1)$ are all true, where $n \geq 25$. Then, in particular, we know that $P(n-5)$ is true; that is, there is a way of dividing up $n-5$ gold pieces among the three pirates with none going to waste. We can divide n gold pieces in the same way, giving the 5 extras to Redbeard. This shows that $P(n)$ is true as well. Therefore, $P(n)$ is true for all $n \geq 20$ by strong induction. ■