

Data;

2D arrays; image, croppingmechanism,

Int; brightnessvalues

Char; Characterdescript, choice

Algorithm:

- Prompt user with a list of options (load new image, display current image, edit current image, or exit program). 4 different pathways:

(1) Grab different image from file: Read from file

(2) display current image

(3) Edit current image; Display menu of options (crop, dim, brighten)

(4) end program.

- From second menu;

Crop; Give original image outlines, and then give options to cut down to. (Have a set expression that is changed upon input) for specifics height and width would be the identifiers.

Dim/Bright; Have expressions set to different levels, prompt user on if they want to brighten or dim photo. Have a selection path from there.

Loop second menu until they exit.

- Ask user if they want to save edited image, if so allow them to create a file name, and then allow the image to be saved into it.
- Repeat until program is exited

Functions:

Main()

Variables

Int getmenu()

Input parameters; char options

Printf statement to provide options

Scanf to gather options

Return; user input

Functionality; To have a set menu that the user can choose from and then gather user input.

Char getimage()

Input parameters; array

functionality ; To read from a file, and grab a image that can be displayed. Should also contain all of the original aspects of image (Such as brightness levels).

Char Originaldisplayimage()

Input parameters;

Return; 2D array; image

Functionality;To have a image here that can be displayed to main screen originally, but that also updates with every change.

`int geteditmenu()`

input parameters; char options2

return; user input

functionality; To provide a menu for editing options, and then gather user input.

`Int crop()`

Input parameters;

return; edited image

functionality; To go to a specific frame of image

`Int dim/bright()`

Input parameters;

return; edited image;

functionality; To change the representation of the image.

`Int saveimage()`

Input parameters;

return; file that contains image

Functionality; To save the image into file