

10/17 In-Person Meeting

- What went well:
 - Progress made with coding
 - main game is done besides some additional debugging
 - Stats pages are done
 - Bonus level needs prog
 - Practice arena needs work
 - Everything else is done
 - Good prog with features
 - Good communication of what was being done
 - Less overlap of ppl doing the same things
 - Less merge conflicts
- What could be improved:
 - Some members still struggled with seeing what needed to be done
 - Keep adding more things to do during sprint
 - PR approval was bad sometimes
 - CI issues, ours not the billing
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- Next sprint tasks
 - When to go to bonus level
 - Minor graphical changes:
 - Character/background assets
 - Menus follow consistent design principles
 - Change code to use constants more
 - Code cleanup
 - JSON saving
 - Round #,score, total q's, total q's right, points
 - Random bug where everything freezes if answers too quick

TODO:

Updating user stories