10/13 Online Meeting
Everyone in attendance
- Noticed issue in CI "The job was not started because recent account payments have failed or your spending limit needs to be increased. Please check the 'Billing & plans' section in your settings"
- Went over the changes made throughout the week
  - Implemented JSON saving
  - Revamped AI answering
    - AI answering is more accurate as rounds go on
  - Pause game functionality
  - Updated scoring system
- Want to begin fleshing out front-end displays
- Go over upcoming tasks
  - Start to implement bonus minigames
    - Debating on using text entry vs button input
    - Have rounds start easier, increase in difficulty gradually
    - AI answers questions faster as rounds increase