

Sprint 1 Report

Product Name: Callout Demon

Date: 4/24/24

Actions to stop doing:

1. The team should be sure to open a pull request and have at least 1 other person approve it before merging. This will help prevent bugs and keep our coding style consistent.

Actions to start doing:

1. The team should schedule more group work sessions and increase communication between members through discord and trello.
2. The team needs better organization of task distribution and clearer expectations within assigned tasks.

Actions to keep doing:

1. The team should continue creating branches when committing a task
2. The team should keep asking questions/clarifications in discord whenever needed

Work Completed:

As a user, I want to be able to choose what map I'm currently training my callouts for using a list and button to confirm a switch between maps. The map is displayed as a circle in the middle of the application. So I can practice callouts.

Work Not Completed:

As a user playing valorant, I want the map to be automatically chosen based on the map currently being played, so that I can reference callouts during a match easily.

The Valorant API is more restrictive than we initially thought. We may be able to do what we wanted to do by making our application part of the Overwolf appstore.

Work Completion rate:

User Stories Completed: 1

Estimated Ideal Work Hours: 1

Total Days: 14

User Stories/day: .07

Ideal Work Hours/day: 1