DR03: coding kayle thing

low-fidelitiy

```
Structuring the dashboard
- Header
  - Mushroom background
  - Hello Chanlle Text
- Search bar
  - done
- Filter
- List of Mushrooms
-
- Navbar
```

```
Structuring the Filter Page

Approach one
- Filter title
- Exit Button
- Tags Title
  - Tag filters
- Regions Title
  - Region Filters
- Category Title
  - Category Filters
```

This approach does each component as its own entity.
- we have a tag component, region component, and category component.
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Pros:
- we are deliberating stating what our filters are.
- gets rid of ambiguity

Cons:
- not scalable.
- what if we wanted to add another filter component? we would need to create another new component specifically for it.

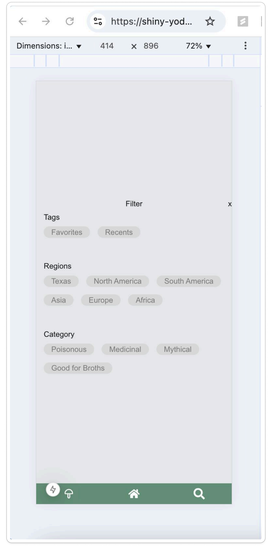
```
Structuring the Filter Page

Approach two
- Filter title
- Exit Button
- Filter list -> maps to a filter array that contains the filter title and all the filters it associate with it.

More in-depth
- Filter Title
- Exit Button
- {Filters.map(filter) ->
<PillList>}

^
something like that would good because the code will be short, concise, and reusable.
```

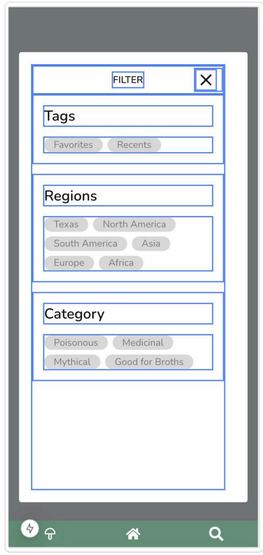
This approach does creates general component that promotes reusability.

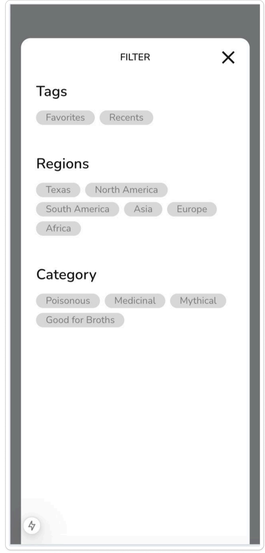
Pros:
- scalability -> we create a general component that can be reused

Cons:
- takes a bit longer to develop because it would have figure out the genearallity of the necessary parameters needed for all filter cases.

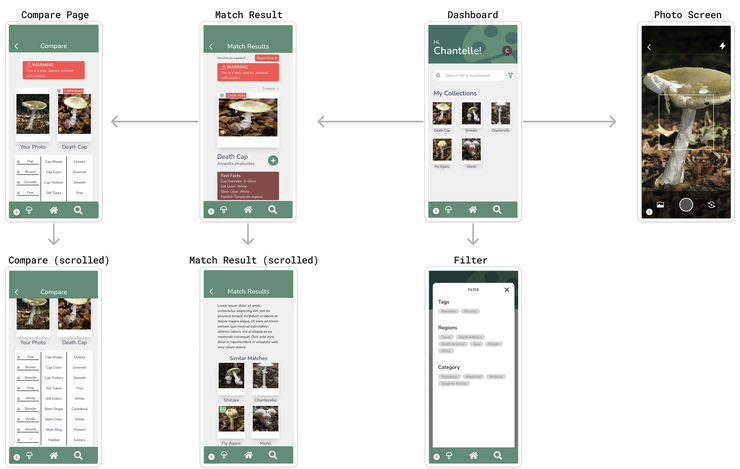
medium-fidelity







high-fidelity - final product



Youtube Link

https://www.youtube.com/watch?v=N39K22B7r7s