Final Project Part 3: Vectors

It will be somewhat helpful to complete Parts 1 and 2 before starting this part, but it's not critical.

This portion of the project is about vectorization (also known as <u>SIMD</u>). We will be using OpenMP's and GCC's facilities for SIMD programming.

Turning on SIMD

GCC includes a vectorizing pass and it's turned on by default with -03. You can make it maximally effective by also passing -march=native to gcc (by adding it to OPTIMIZE in config.env) will compile code optimized for the machine you are currently running on.

Note: Passing -march=native on the DSMLP will result in different results than passing it on the autograder. This means that if you want to look at the assembly, you should build it on the autograder. For instance: runlab --run-git-remotely --make build/model.s.

The build/ is important!

Tuning SIMD

GCC provide several command line options to control the vectorizer. Search the gcc man page for -ftree-vectorize more information.

Fiddling with these knobs is not usually a good use of your time relative to other ways you could improve performance.

Turning off SIMD

SIMD is on by default. If you want to turn it off, you can with OPTIMIZE=-03 -fno-tree-vectorize -fno-tree-loop-vectorize in config.env.

Telling the Vectorizer to Vectorize a Loop

In principle, the compiler should vectorize all the loops it can vectorize. However, in practice, it seems to need some encouragement. The easiest way to do this is with OpenMP. Just put

#pragma omp parallel simd
before the loop you would like to vectorize.

Read the Source Code

We'll be studying the code in microbench.cpp. It contains many implementations of a very simple loop that performs a not-very-useful computation of updating element of an array 3 times.

The implementations are:

- serial Basic serial version.
- serial_improved an "improved" serial version.
- openmp_threads parallized with OpenMP
- openmp_simd vectorized with OpenMP
- openmp_threads_simd parallelized and vectorized with OpenMP
- gcc_simd hand-vectorized with gcc vector types.
- openmp_threads_gcc_simd OpenMP threads + hand vectorization with gcc vector types

We will just be using a few of them.

The main() function contains some code to select among the implementation and control thread count, etc.

Seeing What the Vectorizer is Doing

The gcc vectorizer will tell you what it does if you pass -fopt-info-vec. Here's part of the result for compiling microbench.cpp (runlab --run-by-proxy --make build/microbench.o) with MICROBENCH_OPTIMIZE=-03 -march=native -fopt-info-vec-optimized (MICROBENCH_OPTIMIZE sets the optimization flags for compiling microbench.cpp):

```
g++-8 -c -Wall -Werror -g -03 -march=native -fopt-info-vec-optimized
-I/root/steve/cse141pp-archlab/pcm -pthread
-fopenmp -I/root/steve/cse141pp-archlab/libarchlab -I/root/steve/cse141pp-archlab
-I/usr/local/include
-I/googletest/googletest/include -I/root/steve/CSE141pp-SimpleCNN -Ibuild/
-I/home/jovyan/work/moneta/ -std=gnu++11 build/microbench.cpp -o build/microbench.o
build/microbench.cpp:49:34: note: loop vectorized
build/microbench.cpp:49:34: note: loop vectorized
```

It lists the file and line numbers for the loops that were successfully vectorized.

Passing -fopt-info-vec-missed shows you what it didn't vectorize and why. The output can be cryptic and long (~7000 lines for build/microbench.o) to say the least. Here's a sample:

```
build/microbench.cpp:115:21: note: not vectorized: not enough data-refs in basic block. build/microbench.cpp:115:21: note: not vectorized: not enough data-refs in basic block. build/microbench.cpp:115:21: note: not vectorized: not enough data-refs in basic block. build/microbench.cpp:115:21: note: not vectorized: not enough data-refs in basic block. build/microbench.cpp:114:9: note: not consecutive access j_8 = *.omp_data_i_7(D).j; build/microbench.cpp:114:9: note: not consecutive access array_9 = *.omp_data_i_7(D).array; build/microbench.cpp:114:9: note: not vectorized: no grouped stores in basic block. build/microbench.cpp:126:7: note: not vectorized: no vectype for stmt: _44 = *v_27; build/microbench.cpp:126:7: note: not vectorized: no vectype for stmt: *v_27 = _45; build/microbench.cpp:126:7: note: not vectorized: no grouped stores in basic block. build/microbench.cpp:126:7: note: not vectorized: not enough data-refs in basic block.
```

The format of these lines is <filename>:<line>:<column>....

If you want more information, -fopt-info-vec-all will oblige: it generates 32K lines of output for build/microbench.o.

P1 (1pts) Add -03 -fopt-info-vec- optimized to MICROBENCH_OPTIMIZE in config.env and then runlabrun-git-
remotely — make build/microbench.o to generate the optimization report. It'll show up in the terminal and STDOUT.txt. Paste in the lines that contain the string microbench.cpp below (there will be less than 10 of them).
The vectorization report.
P2 (1pts) Which functions contain loops that were vectorized?
Functions with vectorized loops (use line numbers in the report to get the function names in the cpp file)
Set MICROBENCH_CMD_LINE_ARGS=stat-set PE.cfgimpl openmp_simd serial (leave MICROBENCH_OPTIMIZE as it is) and then runlabrun-by-proxymake microbench.csv (or commit and userun-git-remotely). Use the resulting microbench.csv to answer the following question. P3 (3pt) Compute the impact of SIMD on the following terms of the performance equation using the data for openmp_simd and serial. For each term, compute (value for serial)/(value for openmp_simd).
IC: CT:
CPI:

ET:

would openmp_simd achieve relative to serial?
Speedup:
P5 (10pt) Here's 10 free points because we couldn't get vectorization to do anything useful on our code base. Put whatever you'd like below.

P4 (2pt) If Intel improved their processors so that the CPI for vector instructions matched that of normal instructions, how much speedup

Go forth and optimize!

There are bunch of loops in the code base just waiting to be vectorized. I would prioritize threading and tiling over vectorization.

Check README.md for performance targets for the end of this part of the lab. The expected speedups for the week 3 are attainable without vectorization.

YOU ARE DONE! PLEASE ENJOY YOUR SUMMER!