

```
1 #include <stdio.h>
2
3 int main() {
4     char hello[] = "Hello!";
5     char hellonum[] = { 72,          101,          108,          108,          111,          33,          0 };
6     char hellobin[] = { 0b1001000, 0b1100101, 0b1101100, 0b1101100, 0b1101111, 0b100001, 0b0 };
7
8     puts(hello);
9     puts(hellonum);
10    puts(hellobin);
11
12    printf("%c %c %c\n", hello[0], hello[1], hello[2]);
13
14    printf("%d %d %d\n", hello[0], hellonum[0], hellobin[0]);
15    printf("%c %c %c\n", hello[0], hellonum[0], hellobin[0]);
16 }
```

```
$ gcc hellobin.c -o hellobin
$ ./hellobin
Hello!
Hello!
Hello!
H e l
72 72 72
H H H
```

```

1 #include <stdio.h>
2 #include <stdlib.h>
3 #include <string.h>
4
5 int main() {
6     char hello[] = "Hello class!";
7     char apple[] = "apple";
8     char hello_0[] = "Hello\0class!";
9
10    printf("%ld\n", strlen(hello));
11    printf("%ld\n", strlen(apple));
12
13    printf("%s, length: %ld\n", hello_0, strlen(hello_0));
14
15    hello[7] = 0;
16
17    printf("%s, length: %ld\n", hello, strlen(hello));
18
19    return 0;
20 }

```

```

$ gcc strlen.c -o strlen
$ ./strlen
12
5
Hello, length 5
Hello c, length: 7

```

```

1 #include <stdio.h>
2
3 int main() {
4     char hi[] = "Hi all!";
5     char helloeveryone[] = { 'H', 'e', 'l', 'l', 'o', ',', ' ',
6                               'e', 'v', 'e', 'r', 'y', 'o', 'n', 'e', '!' };
7     puts(hi);
8     puts(helloeveryone);
9 }

```

```

$ gcc adjacent.c -o adjacent
$ ./adjacent

```