Integration of variable selection heuristics into a MaxSAT solver for solving the MRCPSP

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What?

How?

Why?

1. Problem

- The Multi-mode Resource Constrained Project Scheduling Problem is an extension of the RCPSP:
- The MRCPSP is characterized by:
 - 2 types of resources renewable (e.g., machines available) and non-renewable (e.g., budget);
 - multiple execution modes for each task 1 person needs 6
 days to complete task 1, whereas 2 people only 3 (see Fig. 1);
 - precedence relations to work on task 3, one must first complete task 2 (see Fig. 1);
 - goal minimize the time to complete all activities (see Fig. 2).
- MRCPSP is known to be **NP-Hard** [1];

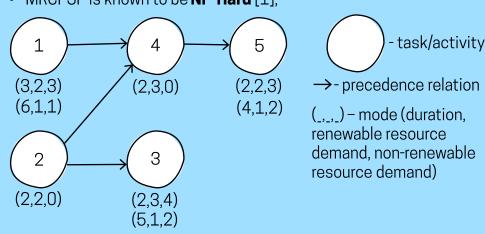


Fig. 1. Graph example of a MRCPSP instance with 5 activities.

Renewable resource (max 4) $4 - \underbrace{3 - \underbrace{1(1)}_{2(1)} - \text{activity (mode)}}_{5(1)}$ $1 - \underbrace{2(1)}_{3(2)} - \underbrace{3(2)}_{1 - \underbrace{3(2)}}$ Time

Fig. 2. Optimal schedule with makespan of 7 for the example above.

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2. Question

What **heuristics**, specific to MRCPSP, can be integrated into the variable selection strategy of a **MaxSAT solver** and how do they **impact the performance** of the solver?

3. Background

A MaxSAT solver's goal is to find a variable assignment that maximizes the number of satisfied clauses in a given set of (weighted) clauses.

MaxSAT solvers are more flexible than dedicated algorithms, as they can be applied to any problem that can be encoded as a Boolean formula in conjunctive normal form (CNF).

To use a MaxSAT solver, we first need to encode the MRCPSP into CNF. For example, (execute task 1 in mode 1 or mode 2) and (start task 1 at time 0 or at time 1).

VSIDS (baseline) Provides dynamic ranking for the variables. Each variable is assigned a float value that is updated when a clause is learned and decayed at regular intervals. SFM Pick the shortest feasible mode first. Considered to be one of the "most effective scheduling rules" for the MRCPSP [2].

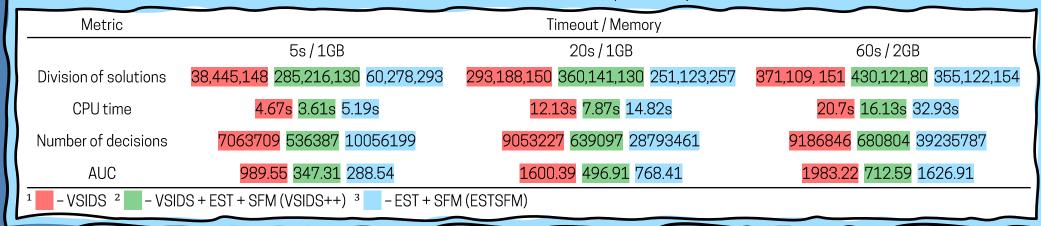
EST

Schedule activities as early as possible. This is rational as we are trying to minimize the makespan. Also, it has a low overhead because it is static.

5. Experiment and Results

- 3 heuristic configurations VSIDS, VSIDS + EST + SFM (VSIDS++), and EST + SFM (ESTSFM);
- 4 metrics division of solutions into optimal, satisfiable, and timeouts, CPU time, number of decisions, and area under the time-objective curve;
- 6 benchmarks, ranging in terms of the number of tasks, number of modes per activity, or number of renewable and non-renewable resources;
- VSIDS++ (significantly) outperforms VSIDS on every metric, benchmark, and timeout / memory configuration (see Table 1);
 ESTSFM proves to be inefficient compared to the other 2 alternatives (see Table 1).

Table 1. Results for the 3 heuristics run on 631 instances with 30 activities, 3 modes per activity, 2 renewable and 2 non-renewable resources.



6. Conclusions

- VSIDS, which is widely used in MaxSAT solvers, cannot be completely replaced by domain-specific heuristics;
- Propositional-logic algorithms can be combined with domain-specific knowledge to obtain a more efficient algorithm.

7. Future Work

- Test the rest of the scheduling heuristics proposed in [2]
- Incorporate previous work e.g., a more compact MaxSAT encoding of the problem;
- Compare the improved solver, which uses VSIDS++, to other state-of-the-art approaches for solving the MRCPSP.

References

[1] J. Blazewicz, J.K. Lenstra, and A.H.G.Rinnooy Kan. "Scheduling subject to resource constraints: classification and complexity" (1983).
[2] F. F. Boctor. "Heuristics for scheduling projects with resource restrictions and several resourceduration modes" (1993).