# Humidity Mapping and Recommendation System CSE 321 - Realtime Embedded Systems Project 3 Stage 1 Andrew Schick

# Part A: Project Statement

This proposal is for a household humidity mapping and recommendations Embedded system. The purpose of the system is to monitor a household's humidity levels within multiple rooms. Based on those levels an LED dot matrix will display the safety of the humidity in those rooms, specific colors will be used to represent whether the rooms humidity levels are safe, fair, or dangerous. There will also be and LCD screen displaying whether the user should turn on/off a dehumidifier or humidifier in a specific room. If a rooms level reaches a certain danger point a buzzer will go off until the level is safe. This application focuses on consumer safety while being autonomous in its data collection and corresponding behavior. When humidity levels become too high or low multiple risks are posed to the both the individuals house and personal wellbeing. When humidity crosses below the lower threshold, individuals are at risk of spreading aerial diseases easier and are more prone to nosebleeds¹. When humidity crosses above the upper threshold, individuals' houses are at risk of mold and dampness which is a factor in over 20% of annual asthma cases¹. Multiple rooms will be sensed for differing levels of humidity because certain rooms i.e. the laundry room, basement, or attic can all have drastically different levels of humidity².

# Part B: Initial Constraints and Specifications

## Constraints:

- System Watchdog must make sure program doesn't get stuck grabbing weather API data or user keypad data
- System must continuously monitor and map humidity levels as well as make recommendations
- The LED mapping will be limited to 3 colors; red, orange, and green
- Must use outdoor temperature API data to check the optimal indoor humidity levels
- Buzzer must continually buzz when humidity is at extremely dangerous levels and do so until it crosses behind that threshold again
- Without wireless interfacing between the DHT11s and the microcontroller, long wires will be needed to sample each room

# Specifications:

- Keypad will trigger interrupt to input the users zip code
- Code will continuously update the dot matrix to reflect humidity levels
- Code will pull weather API data every 30 minutes to update the internal humidity calculations
- 5 DHT11s will be used as humidity sensors meaning there will be 5 data pins connected to the microcontroller
- LCD has 2 data connections to the controller

- Buzzer has 1 data connection to the controller
- Dot matrix has 2 data connections to the controller
- Breadboard is used to disperse 5V Vcc to all components
- Resistors used to help pull-up network for the DHT11s

## Part C: Asks

## Purpose:

Monitors a household's humidity levels within multiple rooms. Based on those levels an LED dot matrix will display the safety of the humidity in those rooms. If a room gets so unsafe a buzzer will alert the individual.

## Inputs:

- Weather API
  - Outdoor temperature data for area code
- DHT11
- Sense a rooms current humidity level
- Keypad
- Lets the user enter their zip code to grab their locations weather data
- When setting up the humidity sensors the user must give relative locations of each sensor to create an accurate LED dot mapping

## Outputs:

- LCD
- Humidifier/dehumidifier recommendations
- Buzzer
- Reacts to extremely dangerous humidity levels
- Dot Matrix
  - Visual representation of all the rooms humidity levels

## Constraints:

- See constraints above

# Part D: Preliminary BOM

**RGB LED Matrix Panel** 

https://www.amazon.com/BTF-LIGHTING-Individual-Addressable-Flexible-

Controllers/dp/B088BTSPYD/ref=sr\_1\_7?keywords=dot%2Barray%2Bmatrix&qid=163721477 3&sr=8-7&th=1

## DHT11

https://www.amazon.com/gp/product/B01DKC2GQ0/ref=ox\_sc\_act\_title\_1?smid=A30QSGOJR8LMXA&psc=1

#### Buzzer

https://www.amazon.com/3-3-5V-Passive-Trigger-Buzzer-

Arduino/dp/B00XT0PO18/ref=sr\_1\_1?keywords=C.J.+Shop+5PCS+DC+3.3-

<u>5V+Passive+Low+Level+Trigger+Buzzer+Alarm+Sound+Module+for+Arduino&qid=1637221</u> 236&sr=8-1

#### **LCD**

## 104020111 Seeed Studio | Mouser

#### 1 kOhm Resistors

https://www.amazon.com/smseace-Resistor-Tolerance-Projects-Experiments/dp/B08P2NXT6Q/ref=sr\_1\_4?crid=3IKGJSAMVW1M5&keywords=1kohm+resist or&qid=1637221511&sprefix=1+kOhm+%2Caps%2C179&sr=8-4

#### Breadboard

https://www.amazon.com/Breadboards-Solderless-Breadboard-Distribution-

<u>Connecting/dp/B07DL13RZH/ref=sr\_1\_1\_sspa?keywords=breadboard&qid=1637221556&sr=8-1-</u>

spons&psc=1&spLa=ZW5jcnlwdGVkUXVhbGlmaWVyPUFJQUQwTFZWSVkxSFgmZW5jcnlwdGVkSWQ9QTA2NDcwNjkzUFY5NUhOTkI2Q1JLJmVuY3J5cHRIZEFkSWQ9QTA3ODI 1MDYzOTdGQVNNODVCT0g1JndpZGdldE5hbWU9c3BfYXRmJmFjdGlvbj1jbGlja1JlZGlyZWN0JmRvTm90TG9nQ2xpY2s9dHJ1ZQ==

## Keypad

https://www.amazon.com/YETAIDA-Arduino-Universial-Keyboard-

 $\underline{Membrane/dp/B07Q7FW8B9/ref=sr\_1\_2\_sspa?keywords=4x4+matrix+keypad\&qid=1637272228\&sr=8-2-$ 

spons&psc=1&spLa=ZW5jcnlwdGVkUXVhbGlmaWVyPUEzTzQxQjIzR0w1M0UyJmVuY3J5 cHRIZEIkPUEwMTUxODk5MVFRSTRLUksxTFNPOSZIbmNyeXB0ZWRBZEIkPUEwNTg1 OTIxMkNQWjkzT0dBNkdHOCZ3aWRnZXROYW1lPXNwX2F0ZiZhY3Rpb249Y2xpY2tSZ WRpcmVjdCZkb05vdExvZ0NsaWNrPXRydWU=

## Long Jumper Wires

https://www.amazon.com/Elegoo-EL-CP-004-Multicolored-Breadboard-arduino/dp/B01EV70C78/ref=sr\_1\_1\_sspa?keywords=100cm%2Bbreadboard%2Bjumper%2Bw

ires&qid=1637357014&sr=8-1-

spons&spLa=ZW5jcnlwdGVkUXVhbGlmaWVyPUEyQlVPVlY2TEJPR0NLJmVuY3J5cHRlZ ElkPUEwMTEwMTQ5MVJFVFFHN0FUWEhKTSZlbmNyeXB0ZWRBZElkPUEwOTQ1MzI xMUVLUFZPSjk1OTFYOSZ3aWRnZXROYW1lPXNwX2F0ZiZhY3Rpb249Y2xpY2tSZWRp cmVjdCZkb05vdExvZ0NsaWNrPXRydWU&th=1

## References

1- Dangers of humidity

https://www.airthings.com/resources/everything-you-need-to-know-about-humidity

2- Differing humidity levels within a single home

http://www.airreflect.com/humidity-levels/

3- Weather API

https://openweathermap.org/price

4- C++ JSON conversion library

https://github.com/nlohmann/json/blob/develop/single\_include/nlohmann/json.hpp